

# Prototype Types *(prototyping)*

*(Whole class) Students will decide if a given prototype is a role, look and feel, or functional prototype.*

**Time:** 10 minutes

**Core concept:** Different types of prototyping.

## **Materials:**

- Flashcards

## **Procedure:**

- Each card has a prototype on it. Students discuss em masse which type of prototype it is.
- Repeat with new cards as needed.

[\*\*Link to PDF of Flashcards\*\*](#)