

In this report, we speak about three methods which predicted variables and with these predicted variables, we can compare the mean squared error on test and train values. For that, we use Lasso (using L_1 regularization), OMP ("Orthogonal Matching Pursuit", using forward greedy algorithm) and LARS (using forward and backward steps, such as FoBa (Forward-Backward) algorithm). Given that the FoBa function is available with the software R, we replace FoBa by LARS. But there is one significant difference : LARS tracks the path through L_1 penalized least squared error by gradually decreasing the regularization parameter and FoBa uses the insertion and deletion with unbiased least squared error. So, examples will not have the same results.

Which methods will be chosen to predict variables depending on the sparsity ?

First, we will describe our three methods then we apply them with real examples.

1 Mathematic approach

In this part, we will describe three methods to predict variables :

- The Lasso
- The OMP (Orthogonal Matching Pursuit)
- The LARS (the closest equivalent for FoBa algorithm)

First, to measure the quality of prediction, we use a linear prediction model :

$$f(x) = \beta^\top x$$

Where β is estimated with the empirical risk minimization :

$$\hat{\beta} = \arg \min_{\beta \in \mathbb{R}^d} \sum_{i=1}^n \Phi(\beta^\top x_i, y_i)$$

and Φ is loss function.

But $\hat{\beta}$ overfits the data so we need to adjust β . That's why, we obtain :

$$\hat{\beta} = \arg \min_{\beta \in \mathbb{R}^d} \sum_{i=1}^n \Phi(\beta^\top x_i, y_i) + \lambda g(\beta)$$

With $\lambda > 0$ is an adjustment parameter and $g(\beta)$ is a regularization condition.

1.1 The LASSO method

The Lasso method uses the L_1 regularization. That means :

$$\hat{\beta} = \arg \min_{\beta \in \mathbb{R}^d} \sum_{i=1}^n \Phi(\beta^\top x_i, y_i) + \lambda \|\beta\|_1$$

Where $\|\beta\|_1 < k$ and k is the sparsity parameter.

There are 2 main issues with this method :

- Desirable feature selection property can only be achieved under relatively strong assumption.
- We need to use a large regularization parameter (λ) but it leads to sub-optimal prediction accuracy. To counter this problem, we need a complex and less robust procedure.

1.2 The OMP method

The second method that we will use in examples is the OMP method. It's a forward greedy algorithm. We use to improve an arbitrary prediction method or select relevant features. The principle is : add a feature at every step to aggressively reduce the squared error. But, like the previous method, there are issues and one of the most important is :

- It never corrects mistakes made earlier steps. So it's inadequate for feature selection because it only works when small subsets of the basis functions are near orthogonal.

A solution is the backward greedy algorithm. The principle is to train a model with all the features and greedily remove one feature at a time. To choose the feature that we remove, we take these which have the smallest increase of squared error. Yet, if the number of features is higher than the number of samples, during the first step, β overfits the data.

To counter these problems, we can use a combination of both algorithms : forward and backward. It's the principle of FoBa method (and LARS method).

1.3 The FoBa algorithm (method)

This algorithm uses the Forward and Backward greedy algorithm. The approach that we use is : we want to use backward steps to remove any errors caused by earlier forward steps and to keep a reasonable number of basis functions. And we want to take backward step adaptively and make gain made in the forward steps. Actually, we use backward step when the squared error increase is no more than half of the squared error decrease in the earlier corresponding forward step. Moreover, it has a limited number of iterations so it is computationally efficient.

Now, we can compare these two principles methods : LASSO and FoBa.

The Lasso method allows to select features under some conditions. But we need to choose an appropriate non-zero threshold. And there are 2 problems : the L_1 regularization parameter and the non-zero threshold (there are difficult to determine). Besides, we have a 'bias' with the L_1 regularization. While the FoBa method hasn't the same conditions to find the threshold parameter.

On the contrary, the FoBa greedy algorithm is closely related to the path-following algorithm for solving Lasso. The LARS algorithm (a closer algorithm of FoBa) starts with a large regularization parameter such as Lasso, then it is gradually decreased. We can remind us that LARS tracks the path through L_1 penalised least squared error by gradually decreasing the regularization parameter. But this way to find regularization parameter produces a significant bias. That is a difference between LARS and FoBa because FoBa which tracks the insertion and deletion with unbiased least squared error. It will be needed to wait a few iterations to reduce the regularization parameter and finally reduce the bias to look like the FoBa parameter. Last, Lasso and FoBa has an other similarity : mistakes made in earlier steps can be removed later. That is not possible with a forward greedy algorithm (an OMP method).

In the next part, we will compare these three methods with two examples : one with *Ionosphere* data, one with *Boston Housing* data.

2 Examples with comparison of three methods

In the second part, we will use the mean squared error as loss function. Then, we will predict variables thanks to the randomly partition into 50 training points and *test_size* (defined for each example) test points. Finally, we will compare the mean squared error for each methods and for each groups (test and training points).

Data is available on websites : [https://archive.ics.uci.edu/ml/machine-learning-databases/housing/\[Uni\]](https://archive.ics.uci.edu/ml/machine-learning-databases/housing/[Uni]) and [https://archive.ics.uci.edu/ml/datasets/ionosphere\[Sig\]](https://archive.ics.uci.edu/ml/datasets/ionosphere[Sig]).

And Python code is available on the Github [Coi20].

2.1 First example : Boston Housing data

Boston housing data is 506 census tracts of Boston from the 1970 census. So we have 506 data-points (for each census) and 14 features. Actually, we have 13 different features and a 14th feature corresponding with a constant offset one. The desired output is the housing price (the y vector in the mathematics approach). As we explain before this subsection, we partition the data points into 2 groups : training points and test points. We have 50 training points and 456 test points. We calculate the average squared error (MSE) between the predicted values of y and the true values. We repeat this, 50 times and we calculate the mean of these MSE. We do this for the three methods : Lasso, Lars and OMP. Moreover, we use a sparsity starting at 1 and stopping at 10. We obtain these graphs (Figure 1 & Figure 2). The better method has a smaller

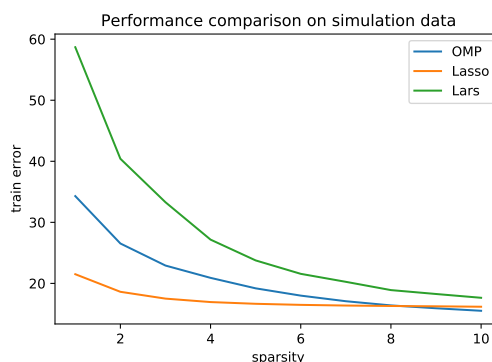


FIGURE 1 – MSE comparison on training points with Boston housing's data

MSE than others.

This graph shows us that the Lasso method has a better prediction than the OMP method, which has a better prediction than the Lars method. Besides, all the curves decrease : they begin between 59 and 22 and they achieve 15 – 20.

The problem is : we don't have the same figure than the article. The curves behavior is the same but in the main article, the three curves begin to 59 and finish to 10 – 15. Maybe the cause is : we don't use the same method (the main article uses FoBa algorithm, Forward-greedy algorithm and backward algorithm). Actually, we choose a specific method using these algorithms not basic algorithms. On the main article graph, we find that FoBa algorithm is better than backward and backward is better than forward : the opposite of our finding.

Let's compare the test points (Figure 2).

Once more, we don't have the same graph than the main article. Here, we choose the Lars method when the sparsity is superior at 3. Before, we choose the Lasso method. We can observe than the Lars curve

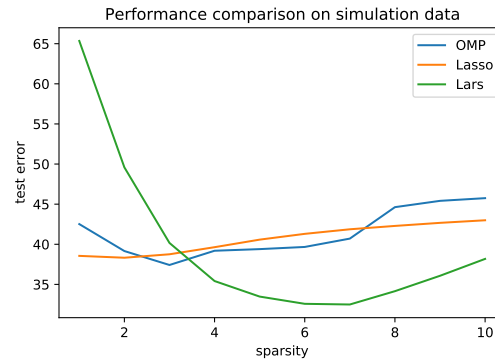


FIGURE 2 – MSE comparison on test points with Boston housing's data

decreases (start : 45, stop : 30) since it achieves a sparsity of 6 then it increases (between 30 and 38). The OMP curve decreases since it achieves a sparsity of 3 (start : 43, stop : 37), then it increases (between 37 and 46). And the Lasso curve lightly increases between 38 and 43.

In the main article the three curves decrease between 60 – 63 and 35 for a sparsity included in 1 and 5. The better method is FoBa, then backward and finally forward algorithm. Between a sparsity of 5 and 10 they increase (start : 35, stop : 40 – 44) and the better method becomes backward algorithm (followed by forward algorithm). Finally, FoBa becomes the worst method. Once more, it's the opposite of our finding.

Now, we will apply the mathematics approach with *Ionosphere* data.

2.2 Second example : Ionosphere data

Ionosphere data contains 351 data points with 35 features. As the other data set, the 35th feature is a constant offset one. The y vector corresponds to a binary valued : 0 or 1. It's the desired output.

As we explain in the introduction of this part, we partition the data points into 2 groups : training points and test points. We have 50 training points and 301 test points. As the previous data, we calculate the mean squared error (MSE) between the predicted values of y and the true values. We repeat this, 50 times and we calculate the average of these MSE. We realise this with the three methods : Lasso, Lars and OMP. Moreover, we use the same sparsity than the other data set : between 1 and 10. Results are represented in Figure 3 and Figure 4.

We observe in this figure (Figure 3) that OMP and Lars curve decrease while Lasso curve decreases from a sparsity of 5. The OMP curve decreases between 0.130 and 0.05 while Lars curve decreases between 0.20 and 0.075. The Lasso curve stagnates at 0.226 between a sparsity of 1 and 6, then it decreases from 0.225 to 0.180. So, we choose the method which have the smallest error : the OMP method.

Our problem stays the difference between our representations and these of the main article. In this article, the three curves decrease and the better method is FoBa algorithm. All curves decrease between 0.17 and 0.05 – 0.07. The ranking of the best algorithm is : FoBa, forward-greedy then L_1 . Our ranking was : OMP (forward-greedy algorithm), FoBa then Lasso (L_1).

Let's compare the test points (Figure 4).

Thanks to this representation, we choose the Lars method when the sparsity is superior to 3. When the sparsity is inferior to 3, we choose OMP method. The worst method in every sparsity stays the Lasso method. Its curve stagnates at 0.235 between a sparsity of 1 and 4, then it decreases (start : 0.235, stop :

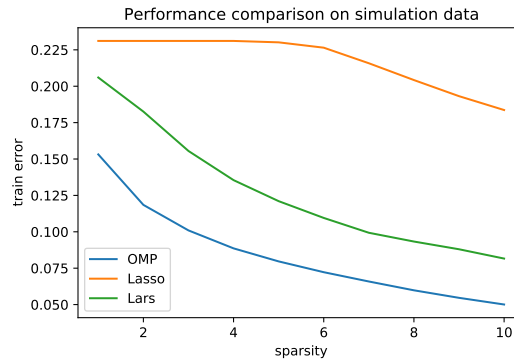


FIGURE 3 – MSE comparison on training points with Ionosphere's data

0.20. While Lars curve decreases between 0.22 and 0.15 since a sparsity of 7 then it lightly increases. The OMP decreases since a sparsity of 2 (start : 0.18, stop : 0.17), then it increases between 0.17 and 0.28. Once more, it isn't the same result than the main article. In this article, the best algorithm is L_1 (for each sparsity) and the worst is FoBa algorithm. Moreover, the L_1 curve decreases between a sparsity of 1 and 3, then it increases. The two others gradually increase.

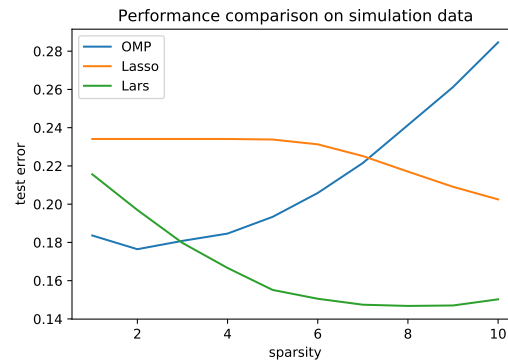


FIGURE 4 – MSE comparison on test points with Ionosphere's data

2.3 Our issues

All of our representations are different to the representations of the Tong Zhang's article. An explanation will be the method used : we use function like OMP, Lasso and Lars to represent FoBa, L_1 and forward greedy algorithms. Or/And the λ coefficient to implement Lasso function. But our choices of the best method is the opposite of his algorithm choice. So, I don't think it's the only issue that we have....

Generally, we have the same "shape" of curves and the same order of magnitude. It's the only positive point that we have....

Conclusion

The main question is about the learning sparse representations using greedy algorithms.

We find these results :

Generally, for test points, FoBa algorithm (represented by Lars method) is the best algorithm. That means it's the algorithm which predicts y with less mistakes. We remind us that we use Mean Squared Error (MSE) and we could use an other loss function to check our findings.

For training points, we find OMP method (forward-greedy algorithm) only for the *Boston housing* data and the third method (L_1) for the *Ionosphere* data.

Actually, according to the article, only the mixed algorithm : FoBa is useful with training points. We need to use a novel combination of the forward-greedy and backward-greedy algorithms to obtain a smaller error. To test points and *Boston housing* data, better sparsity leads to a change of the useful algorithm. And with *Ionosphere* data, the L_1 regularization leads to better performance : the "bias" helps to have a sub-optimal sparsity. In other words, it is an advantageous with these points and data.

Finally, we must choose the best algorithm and the best method depending on data, sparsity and mathematics conditions that we can check.

3 Deal with linear models in depth

We can read the article and the lesson to learn more about the Machine Learning and the Adaptive FoBa algorithm : [Zha], [Sal19]

To visualize the Python code, we can go to the Github : [Coi20] and go to the sklearn website to visualize functions used : [sldBL20]

Références

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