

# Poisson noise reduction with Non-Local PCA (NLPCA)

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Joint work with

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Becca



Zac



# Denoising images : the Gaussian case

Additive White Gaussian Noise



Observed image :  $y$

# Denoising images : the Gaussian case

Additive White Gaussian Noise



Observed image :  $y$



Ideal image :  $f$

# Denoising images : the Gaussian case

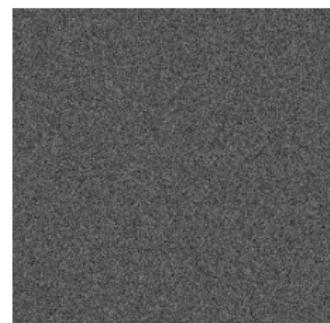
Additive White Gaussian Noise



Observed image :  $y$



Ideal image :  $f$



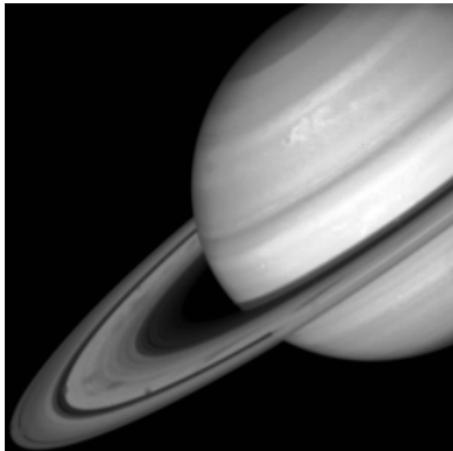
Noise :  $\varepsilon$

Notation : 
$$y = f + \varepsilon$$

- ▶  $\varepsilon$  : Centered Gaussian vector with known variance  $\sigma^2 I$
- ▶ The image  $y$  has  $M$  pixels :  $y = (y_i)_{i=1,\dots,M}$

# Denoising images : the Poisson case

Poisson Noise



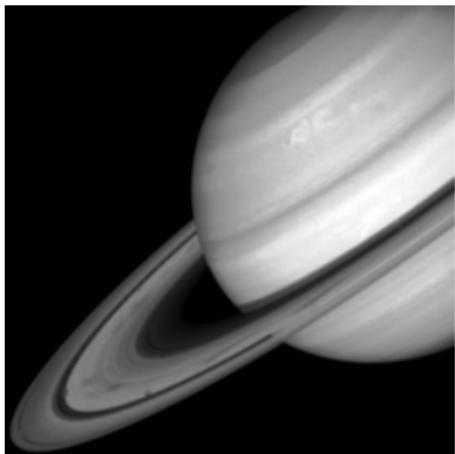
Ideal image :  $f$



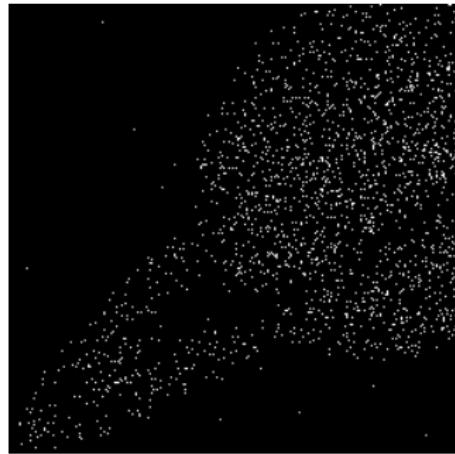
Observed image :  $y$  (Peak = 0.1)

# Denoising images : the Poisson case

## Poisson Noise



Ideal image :  $f$



Observed image :  $y$  (Peak = 0.1)

Notation :  $\mathbb{P}(y_i|f_i) = \frac{f_i^{y_i} e^{-f_i}}{y_i!}$  for  $i = 1, \dots, M$

REM : Variance is signal dependent (increases with intensity)

## Real data

**FIGURE:** Youngest supernova explosion in the Milky Way, supernova remnant G1.9+0.3 (@ NASA/CXC/SAO)

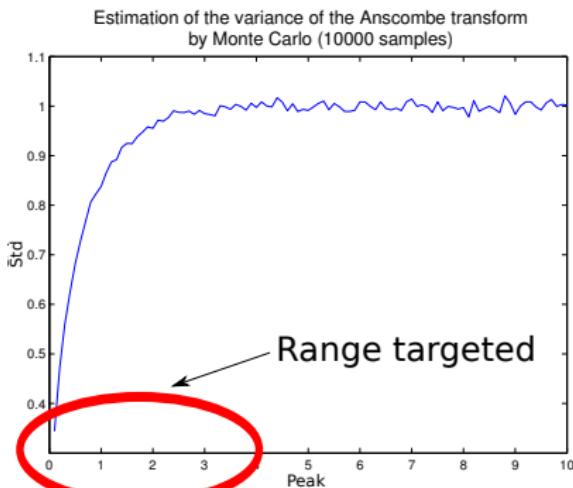
Thanks : Steven Reynolds, NC State

# From Gaussian to Poisson for free ?

Variance stabilization-Anscombe transform Anscombe [48]

$$\mathbb{P}(y_i|f_i) = \frac{f_i^{y_i} e^{-f_i}}{y_i!} \quad \text{for } i = 1, \dots, M.$$

- After the transform  $F : y \mapsto 2\sqrt{y + \frac{3}{8}}$ ,  $F(y)$  is (asymptotically) close to Gaussian with unit variance



# From Gaussian to Poisson for free ?

$$\mathbb{P}(y_i|f_i) = \frac{f_i^{y_i} e^{-f_i}}{y_i!} \quad \text{for } i = 1, \dots, M.$$

## The whole “Anscombe” scheme

- ▶ Use Anscombe’s transform  $F : y_i \mapsto 2\sqrt{y_i + \frac{3}{8}}$
- ▶ Denoise as if  $F(y)$  was Gaussian with unit variance
- ▶ Invert Anscombe’s transform using  $F^{-1}$  or other functions  
**Makitalo and Foi [11]**

## Limitations of Anscombe based methods

- ▶ Not mathematically elegant : only based on asymptotics
- ▶ Strong noise : approximation is weak for instance in the extreme case of 0/1 observation
- ▶ (Linear) Inverse problem : destroy the linearity  
if  $y \approx \text{Poisson}(f)$  then  $F(y) \approx \mathcal{N}(\sqrt{f}, 1)$   
BUT if  $y \approx \text{Poisson}(Af)$ , then  $F(y) \approx \mathcal{N}(\sqrt{Af}, 1)$

# From Gaussian to Poisson for free ?

$$\mathbb{P}(y_i|f_i) = \frac{f_i^{y_i} e^{-f_i}}{y_i!} \quad \text{for } i = 1, \dots, M.$$

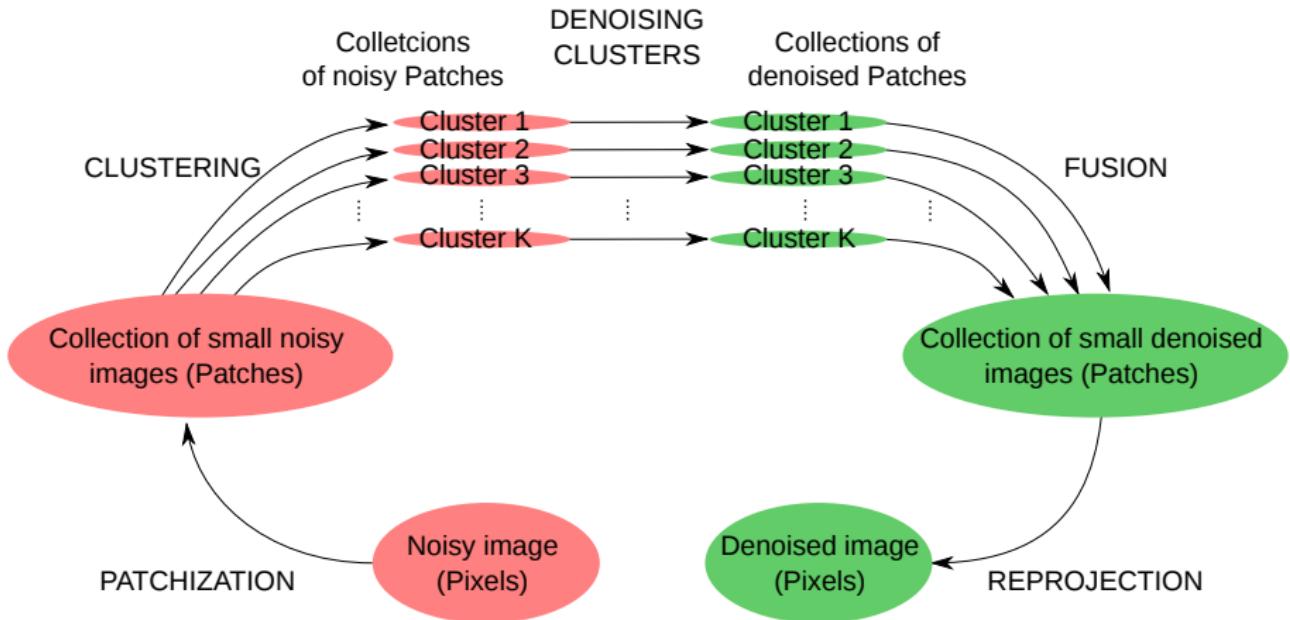
## The whole “Anscombe” scheme

- ▶ Use Anscombe’s transform  $F : y_i \mapsto 2\sqrt{y_i + \frac{3}{8}}$
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# Patch based denoising



# Patchization

Image

Patch

Vectorized  
Patch

Collection of patches  $Y \in \mathbb{R}^{N \times M}$

# Clustering with K-means

## K-means / E-M Algorithm

INPUT: data, number of clusters

Initialization: random clustering

while not done:

    Step 1 (E-step):

        compute for each cluster the centre (mean)

    Step 2 (M-step):

        affect each data point to the closest cluster/center

OUTPUT: K clusters of data points

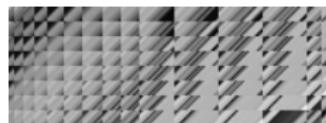
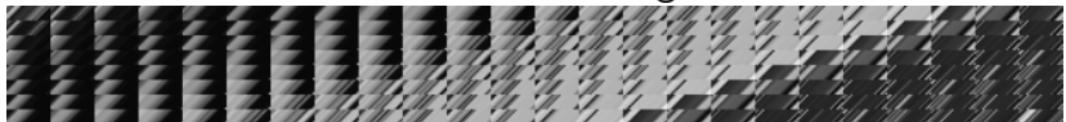
REM : closeness measured through a Bregman divergence

Banerjee et al. [05] (Kmeans :  $d(x, x_C) = \|x - x_C\|_2^2/2$ , Poisosn  
Kmeans : cf. later)

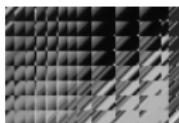
# On going example

- ▶ number of clusters :  $K = 5$
- ▶ number of observations :  $M = 1024 = 32 \times 32$
- ▶ dimension of each patch :  $N = 64 = 8 \times 8$  (patch size)

“Patchized” image



(a)



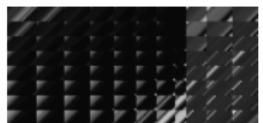
(b)



(c)



(d)



(e)

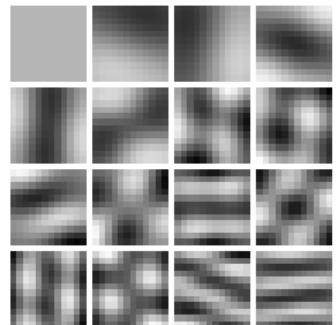
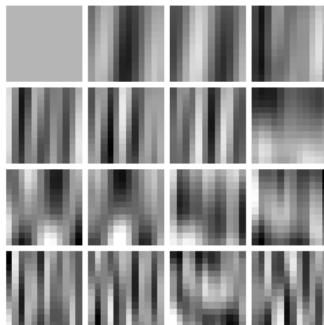
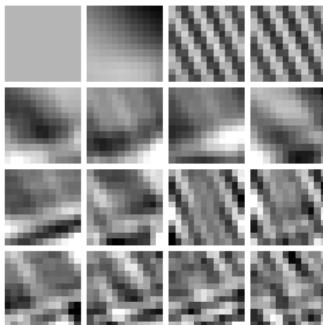
Clusters of patches

REM : for strong Poisson noise, the size of patches might be big  
(e.g.  $20 \times 20$ )

# Some denoising method using patches

- ▶ NLM Buades et al. [05] : averaging of similar patches
- ▶ BM3D Dabov et al. [07] : wavelet denoising of the clusters
- ▶ KSVD Aharon et al. [06], NLSM Mairal et al. [09] : dictionary learning.
- ▶ PCA Hirakawa and Parks [06], Zhang et al. [10], Deledalle et al. [11], Buades et al. [12]: Principal Component Analysis.

Examples of axis extracted through PCA



## Low rank factorization : Gaussian case

$Y$  : matrix representing the patches

$U$  : dictionary

$V$  : coefficients

Matrix formulation : approximation of order  $\ell$

$$(\hat{U}_\ell, \hat{V}_\ell) = \arg \min_{(U, V) \in \mathbb{R}^{N \times \ell} \times \mathbb{R}^{\ell \times M}} \|Y - UV\|_F^2$$

$$\hat{Y}_\ell = \hat{U}_\ell \hat{V}_\ell$$

REM :  $D(Y \| UV) = \|Y - UV\|_F^2$  is a Bregman divergence

REM : Solution is the truncated SVD (Singular Value Decomposition) at order  $\ell$

## Low rank factorization : Poisson case

For the Poisson case another Bregman divergence should be used :

$$D(Y\|UV) = \sum_{i=1}^M \sum_{j=1}^N \exp(UV)_{i,j} - Y_{i,j}(UV)_{i,j}$$

Matrix formulation : approximation of order  $\ell$

$$(\hat{U}_\ell, \hat{V}_\ell) = \arg \min_{(U, V) \in \mathbb{R}^{N \times \ell} \times \mathbb{R}^{\ell \times M}} \sum_{i=1}^M \sum_{j=1}^N \exp(UV)_{i,j} - Y_{i,j}(UV)_{i,j}$$

$$\hat{Y}_\ell = \exp(\hat{U}_\ell \hat{V}_\ell)$$

Collins et al. [02], Singh and Gordon [08a,08b]

REM : divergence relies on the Kullback-Leibler divergence for Poisson distribution

REM : possibly use an  $\ell_1$  constraint on the coefficients  $V$

Harmany et al. [12]

## Practical implementation

$$(\hat{U}_\ell, \hat{V}_\ell) = \arg \min_{(U, V) \in \mathbb{R}^{N \times \ell} \times \mathbb{R}^{\ell \times M}} D(Y \| UV)$$

Alternate optimization over  $U$ , (with  $V$  being fixed) and over  $V$  ( $U$  being fixed), both problems are convex

$$\begin{cases} \hat{V}_\ell = \arg \min_{V \in \mathbb{R}^{\ell \times M}} D(Y \| UV) \\ \hat{U}_\ell = \arg \min_{U \in \mathbb{R}^{N \times \ell}} D(Y \| UV) \end{cases}$$

Newton's update (as in Gordon [03])

Initialize  $U_0, V_0$  randomly

$$V_{t+1} = V_t - [\nabla_V^2 D(Y \| U_t V_t)]^{-1} \nabla_V D(Y \| U_t V_t)$$

$$U_{t+1} = U_t - [\nabla_U^2 D(Y \| U_t V_{t+1})]^{-1} \nabla_U D(Y \| U_t V_{t+1})$$

## Practical implementation

$$(\hat{U}_\ell, \hat{V}_\ell) = \arg \min_{(U, V) \in \mathbb{R}^{N \times \ell} \times \mathbb{R}^{\ell \times M}} D(Y \| UV)$$

Alternate optimization over  $U$ , (with  $V$  being fixed) and over  $V$  ( $U$  being fixed), both problems are convex

$$\begin{cases} \hat{V}_\ell = \arg \min_{V \in \mathbb{R}^{\ell \times M}} D(Y \| UV) + \lambda \text{Pen}(V) \\ \hat{U}_\ell = \arg \min_{U \in \mathbb{R}^{N \times \ell}} D(Y \| UV) \end{cases}$$

SPIRAL's update (as in Harmany et al.[12])

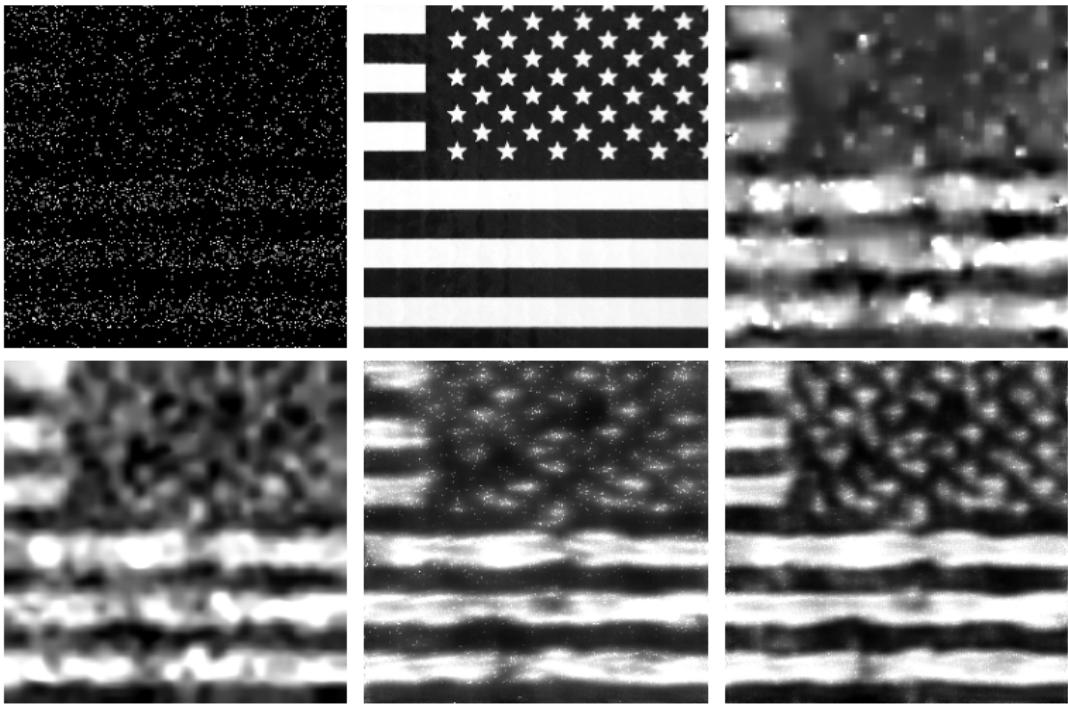
Initialize  $U_0, V_0$  randomly

$$V_{t+1} = \text{SPIRAL}(U_t V_t, Y, \lambda, \text{Pen})$$

$$U_{t+1} = U_t - [\nabla_U^2 D(Y \| U_t V_{t+1})]^{-1} \nabla_U D(Y \| U_t V_{t+1})$$

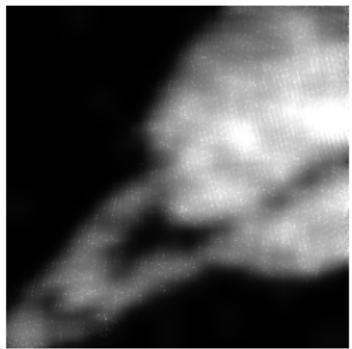
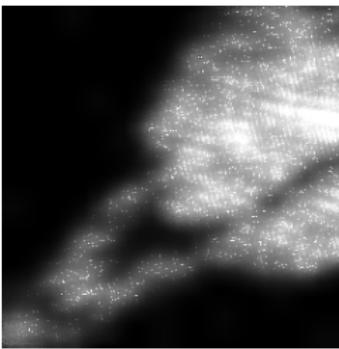
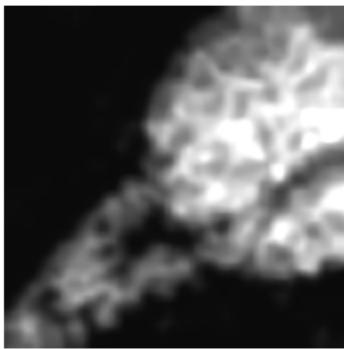
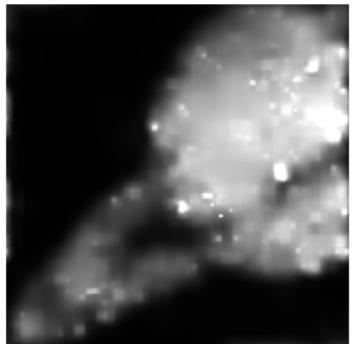
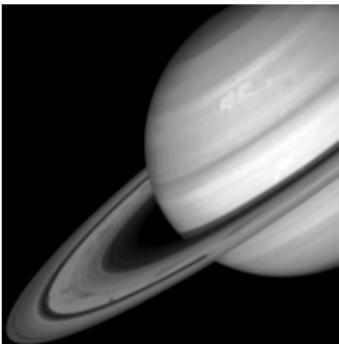
In practice we use an  $\ell_1$  penalty for the patch coefficients

## Visual results



Noisy ,peak = 0.1 and PSNR=-7.11, original image, haarrTIAprox  
(10.97) Willet and Nowak [03] , BM3D (12.92) Makilato and Foi  
[11] Gaussian NLPCA (13.18) and Poisson NLPCA (14.35)

## Visual results



Noisy ,peak = 0.1 and PSNR=-1.70 , original image, haarTIApprox (21.84) **Willet and Nowak [03]** , BM3D (21.85) **Makilato and Foi [11]** , Gaussian NLPCA (21.84) and Poisson NLPCA (22.96)

## Moffet Field data set : $256 \times 256 \times 128$

In order : original, noisy (0.0387 photon per voxel), BM4D  
Maggioni et al. [11], adaptive partitionning Krishnamurthy et al.  
[10], NLPCAS (3x3x15), NLPCAS (5x5x23)

# Conclusion

## Next steps

- ▶ Speeding up the algorithm
- ▶ Extension to other noise model
- ▶ Adaptively choosing : patch size / number of atoms/ number of clusters

## More information

Short version paper :

Poisson noise reduction with non-local PCA,  
Salmon, Deledalle, Willett and Harmany  
ICASSP 2012

Long version submitted, available on Arxiv

Paper, slides and code available online : <http://josephsalmon.eu/>

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