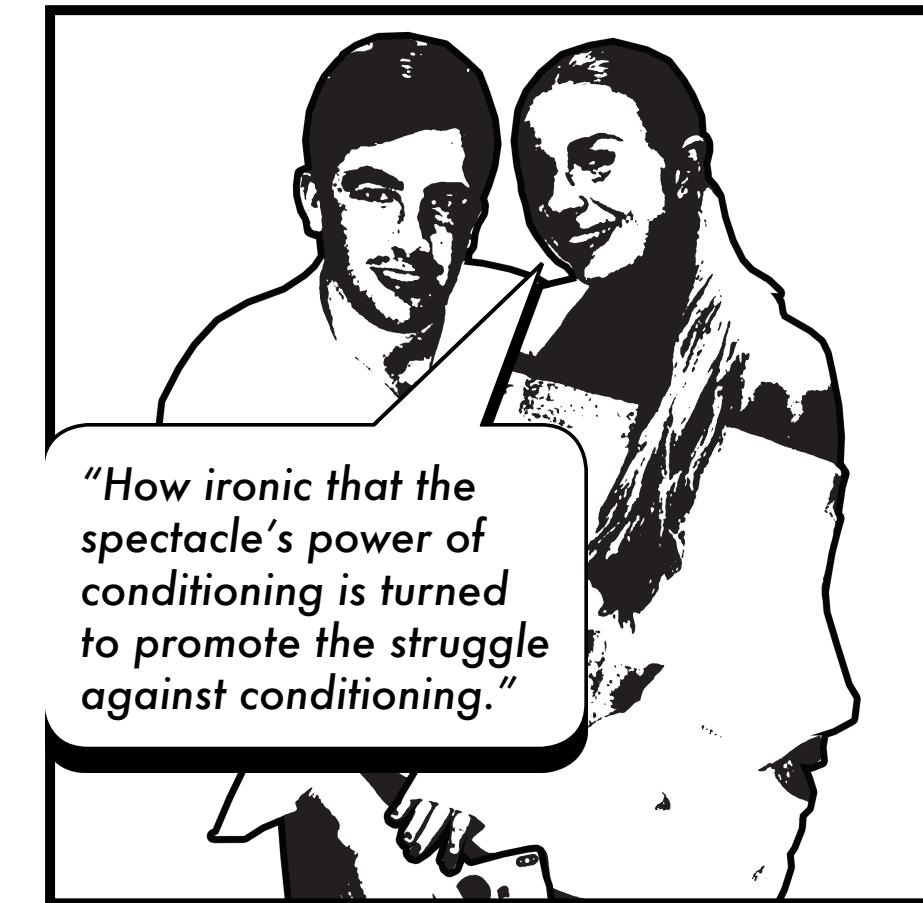
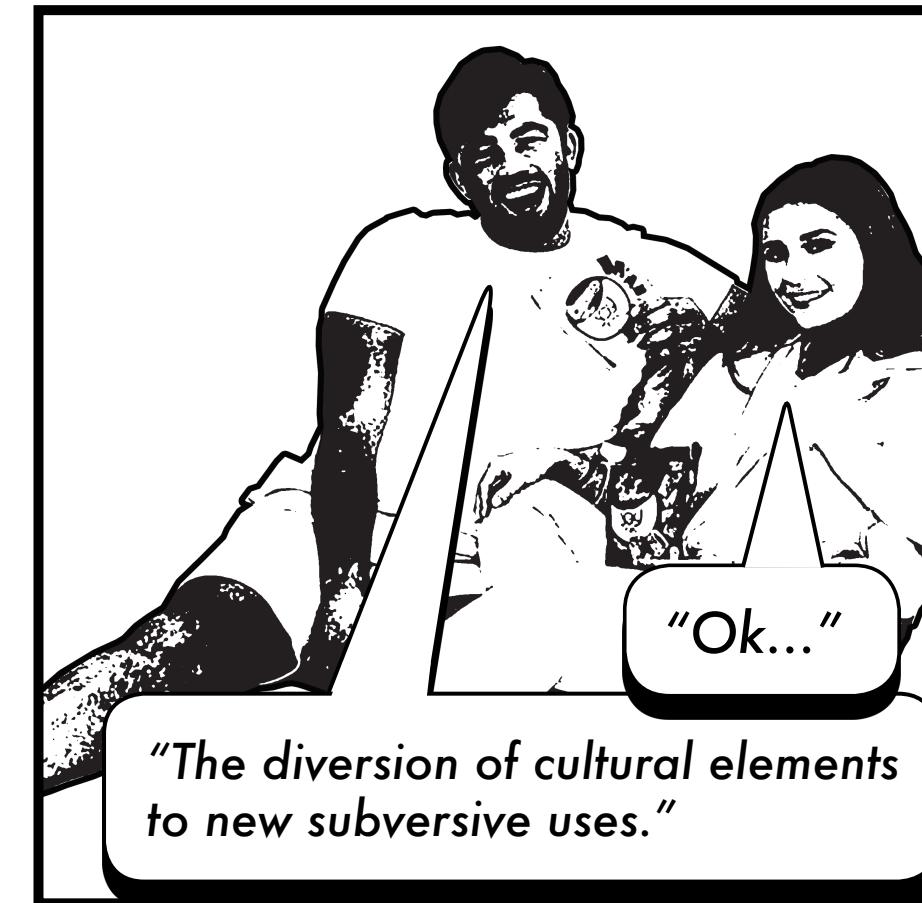
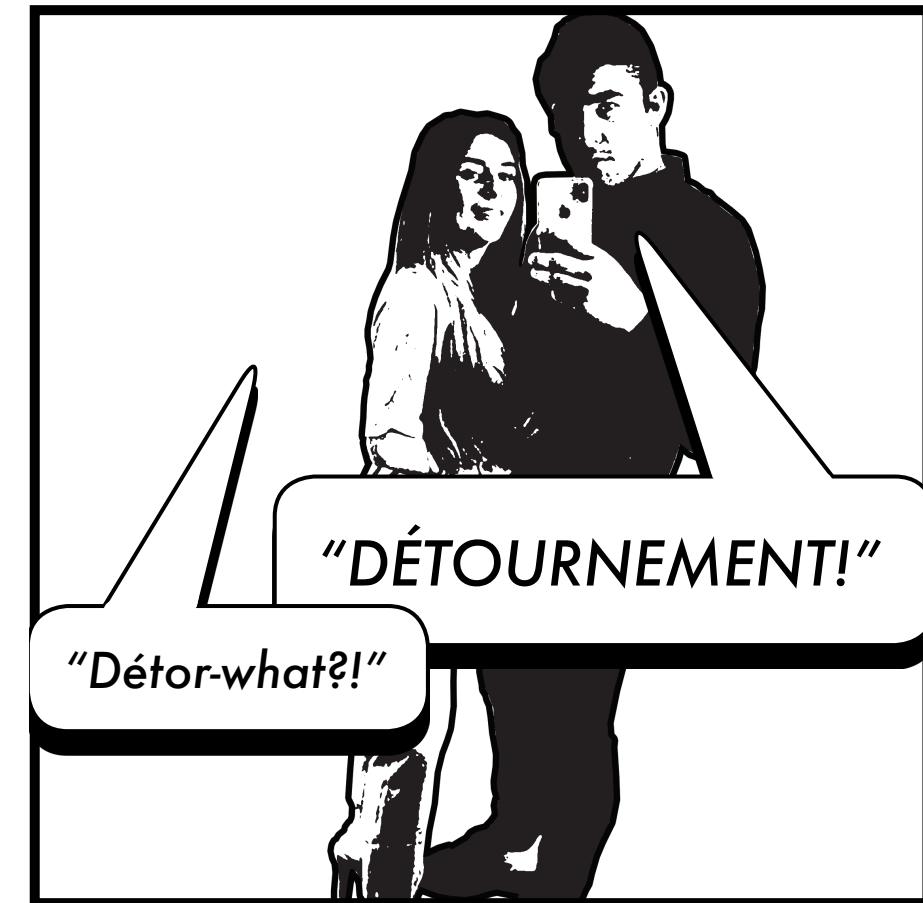


Détourne- ment

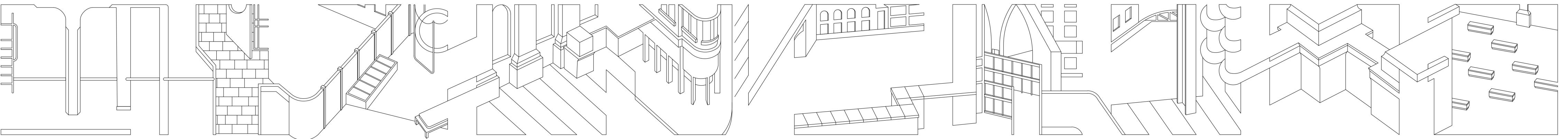


Dérive

Events



Object/
Buildings



Actions

