Education Carnegie Mellon University

> Pittsburgh, PA 08.2018 - 05.2022

Bachelor of Design

Human-computer Interaction Minor

Experience

Skiff

010.2021 - Present

Product Designer

Building editor experiences.

Metalink

12.2021

Product Designer

Co-designed the Web3 platform's Launchpad feature, a place

for users to view the next big NFT collection launch.

Apple

05.2021 - 08.2021

Interaction Design Intern

Designed VUI disambiguation/correction patterns for various

hardware platforms and explored new dictation interactions.

Brain Technologies

09.2020 - 05.2021

Product Design Intern

Designed and shipped features for various domains and conducted R&D explorations on future-facing interactions.

Apple

05.2020 - 08.2020

Interaction Design Intern

Designed platform-level voice UI patterns based on core

technology enhancement. Co-built a design template system that helps designers and engineers analyze Siri interactions.

Elevation Church Charlotte, NC 05.2019 - 08.2019 Product Design Intern

Assisted the relaunch of Elevation Connect, a web app that

helps people get connected via small groups, volunteering,

and baptisms.

Involvement

Coolman's Universe **NFT Collection**

10.2021 - 12.2021

Web Designer

Led web design for a 10,000 token NFT collection showcasing Coolman Coffeedan's art. The collection's public sale sold out

in 3 minutes, primary sale generating ~\$3.8m in revenue.

CMU School of Design

Pittsburgh, PA

09.2021 - 12.2021

Teaching Assistant

Assisting Professor Andrew Twigg in the web prototyping

course 51-328: Design for Digital Systems.

CMU HCII Pittsburgh, PA

01.2020 - 05.2020

HRI Design Researcher

Collaborated with Bossa Nova robotics and other

undergraduate researchers on conducting HRI field research

focused on navigating stuck-robot situations.

Skills

UX Prototyping Multimodal interaction Communication Design Conversational Design

Systems Thinking Adobe CC, Figma, Sketch HTML5, CSS3 (SASS, BEM)

Javascript (React)

Cinema 4D, Blender **Product Sketching**