Education Carnegie Mellon University

Pittsburgh, PA 08.2018 – 05.2022 Bachelor of Design

Human Computer Interaction Minor

Experience Apple

Cupertino, CA 05.2021 – 08.2021 Interaction Design Intern

Designed multimodal disambiguation/correction patterns for various hardware platforms and explored new ways to handle dictation. Collaborated with ML engineers and pitched ideas

to managers and executive leadership.

Brain Technologies San Mateo, CA 09.2020 – 05.2021 Product Design Intern

Designed and prototyped future-facing product domains and multimodal interactions focused around navigation/search.

**Apple** 

Cupertino, CA 05.2020 – 08.2020 Interaction Design Intern

Designed platform-level voice UI patterns based on core technology enhancement. Co-built a design template system that helps designers and engineers analyze Siri interactions.

Elevation Church Charlotte, NC 05.2019 – 08.2019 Product Design Intern

Prototyped Apple tvOS streaming features and designed for Elevation Connect, a web application for people to get connected via small groups, volunteering, and baptisms.

Involvement

CMU School of Design

Pittsburgh, PA 09.2021 – Present **Teaching Assistant** 

Assisting Professor Andrew Twigg in teaching web prototpying course 51-328: Design for Digital Systems.

TEDxCMU Pittsburgh, PA 05.2020 – 04.2021 Head of Design

Lead digital brand and interactive experience for the 2021

annual conference.

CMU HCII Pittsburgh, PA 01.2020 – 05.2020 HRI Design Researcher

Collaborated with Bossa Nova robotics and other undergraduate researchers on conducting HRI field research focused on navigating stuck-robot situations.

Covaid San Jose, CA 03.2020 – 08.2020 Lead UX Designer

Lead UX decisions for the volunteer-requester matching platform. Within two months of launching, onboarded six

organizations and +1700 volunteers.

Skills

UX Prototyping (Origami) Multimodal Design Conversational Design Communication Design Systems Thinking Adobe CC, Figma, Sketch HTML5, CSS3 (SASS, BEM) Javascript

React, jQuery, p5.js Cinema 4D, Blender Product Sketching