


JOSEPH ZHANG

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Experience —

Brain Technologies
San Mateo, CA
09.2020 - Present

Interface Design Intern
Working on interaction architecture and designing generative, humane interfaces.


Cupertino, CA
05.2020 - 08.2020

Interaction Design Intern
Designed platform-level voice UI patterns based on a core technology enhancement. Co-built a design template system that helps designers/engineers analyze Siri interactions.

Carnegie Mellon University
Pittsburgh, PA
01.2020 - 05.2020

HCII Research Assistant
Collaborated with Bossa Nova robotics and other undergraduate researchers on conducting HRI field research focused on navigating stuck-robot situations.

Elevation Church
Charlotte, NC
05.2019 - 08.2019

UX Design Intern
Prototyped Apple tvOS streaming features + experiences and designed for Elevation CC, a web application for people to get connected via small groups, volunteering, and baptisms.

Etc —

TEDxCMU
Pittsburgh, PA
05.2020 - Present

Head of Design
Leading a team of designers to craft brand and experience for the +500 attendee annual conference.

Covaid
San Jose, CA
03.2020 - 08.2020

UX Designer
Leading UX decisions for the volunteer-requester matching platform. Within two months of launching, onboarded six organizations and +1700 volunteers.

RSD8 Exhibition
Chicago, IL
10.2019

Pittsburgh Waste Management
Exhibited data visualization research for the annual RSD8 Systems Thinking Conference @ IIT Institute of Design.

Education —

Carnegie Mellon University
Pittsburgh, PA
08.2018 - 05.2022

Bachelor of Design
Human Computer Interaction Minor
Intelligent Environments Minor
Dean's List Fall 2019

Skills —

Adobe CC
Figma, Sketch, Origami
Voice UI Prototyping
UX Prototyping

HTML5, CSS3 (SASS, BEM)
Javascript
React, jQuery, p5.js
Cinema 4D, Blender

Visual Design
Product Sketching
Systems Thinking
Laser Cutting