



Tratamiento de Señales

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Transformada de Gabor

[Capítulo 4]

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Texture Features for Browsing and Retrieval of Image Data

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Abstract—Image content based retrieval is emerging as an important research area with application to digital libraries and multimedia databases. The focus of this paper is on the image processing aspects and in particular using texture information for browsing and retrieval of large image data. We propose the use of Gabor wavelet features for texture analysis and provide a comprehensive experimental evaluation. Comparisons with other multiresolution texture features using the Brodatz texture database indicate that the Gabor features provide the best pattern retrieval accuracy. An application to browsing large air photos is illustrated.

Index Terms—Digital libraries, image database, content-based image retrieval, texture analysis, Gabor wavelets.

Funciones de Gabor

The Gabor functions are a complete (but a nonorthogonal) basis set given by:

$$f(x, y) = \frac{1}{2\pi\sigma_x\sigma_y} \exp\left(-\frac{1}{2}\left(\frac{x^2}{\sigma_x^2} + \frac{y^2}{\sigma_y^2}\right)\right) \exp(2\pi j u_0 x)$$

where σ_x and σ_y denote the Gaussian envelope along the x and y -axes, and u_0 defines the radial frequency of the Gabor function.

Funciones de Gabor

self-similar filter bank can be obtained by appropriate dilation and rotation of $f(x, y)$ through the generating function

$$f_{pq}(x, y) = \alpha^{-p} f(x', y')$$

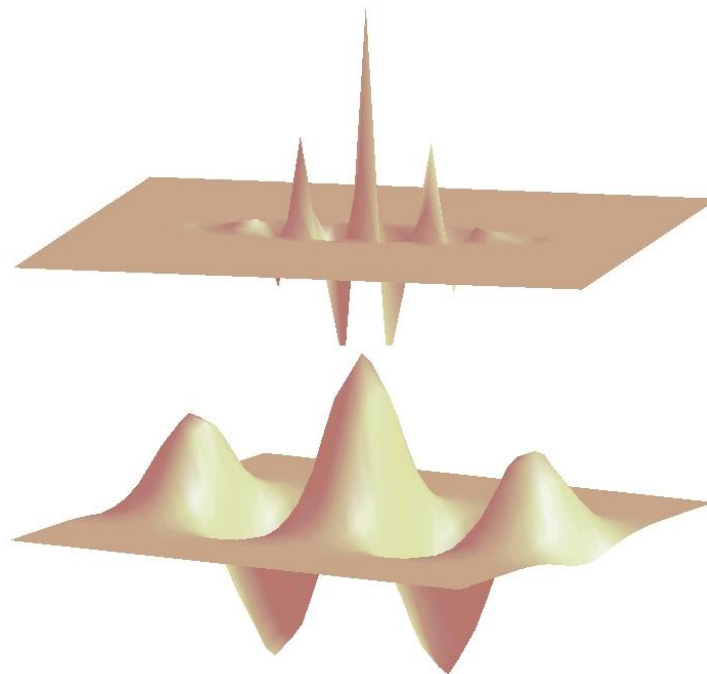
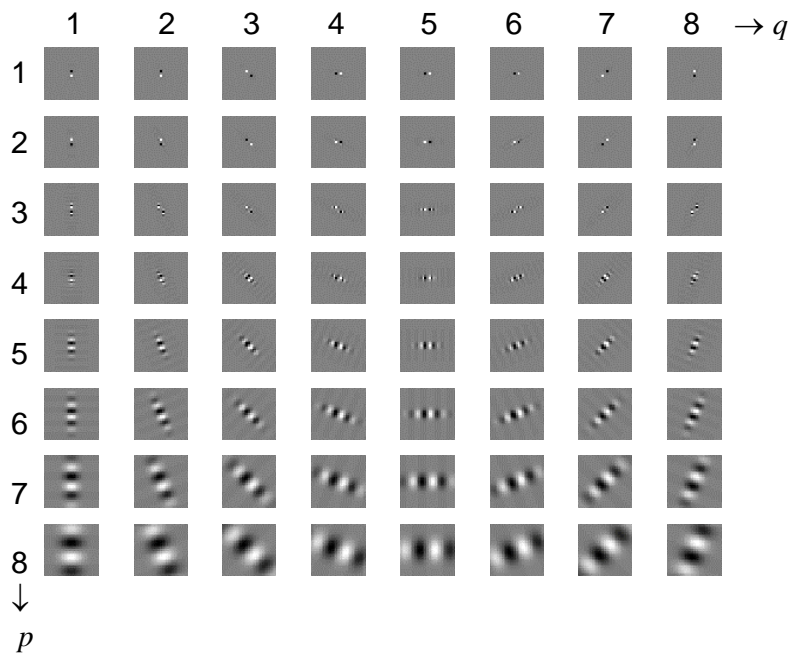
where

$$\begin{aligned} x' &= \alpha^{-p}(x \cos \theta_q + y \sin \theta_q) \\ &= \alpha^{-p}(-x \sin \theta_q + y \cos \theta_q), \\ \alpha &> 1; \quad p = 1, 2, \dots, S; \quad q = 1, 2, \dots, L. \end{aligned}$$

The integer subscripts p and q represent the index for scale (dilation) and orientation (rotation), respectively. S is the total number of scales and L is the total number of orientations in the self-similar Gabor filter bank. For each orientation q , the angle θ_q is given by

$$\theta_q = \frac{\pi(q-1)}{L}, \quad q = 1, 2, \dots, L.$$

Funciones de Gabor



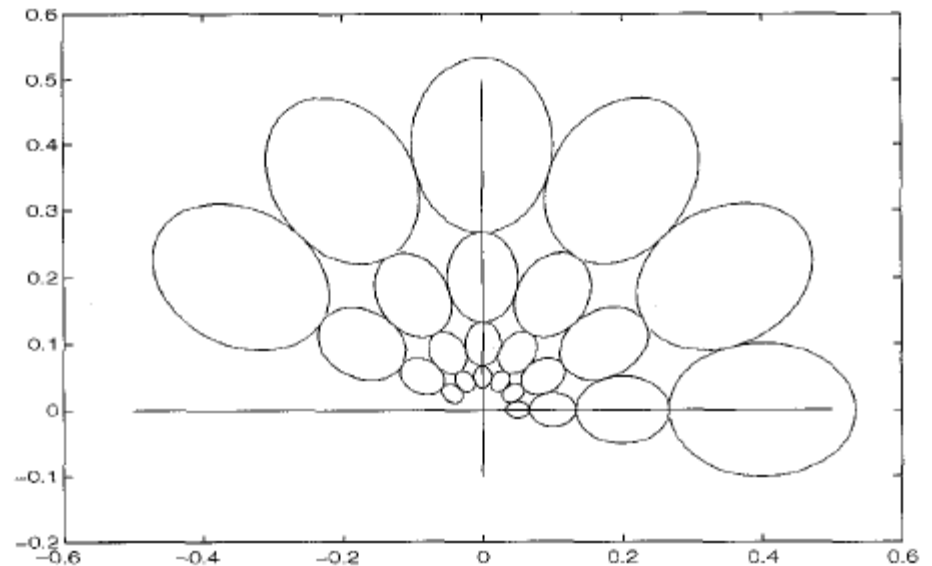
Funciones de Gabor

$$\alpha = \left(\frac{f_h}{f_l} \right)^{-(1/(S-1))}$$

$$\sigma_x = \frac{\sqrt{2 \ln 2}(\alpha + 1)}{2\pi f_h(\alpha - 1)}$$

$$\sigma_y = \left[2 \ln 2 - \left(\frac{2 \ln 2}{2\pi \sigma_x f_h} \right)^2 \right]^{1/2} \cdot \left[2\pi \tan\left(\frac{\pi}{2L}\right) \left(f_h - 2 \ln\left(\frac{1}{4\pi^2 \sigma_x^2 f_h}\right) \right) \right]^{-1}$$

Se asegura así que la respuesta en frecuencia de los filtros Gabor escogidos no se traslapen.



Funciones de Gabor

$$I_{pq}(x, y) = \left\{ [f_{pq}(x, y)_e * I(x, y)]^2 + [f_{pq}(x, y)_o * I(x, y)]^2 \right\}^{1/2} \quad (6)$$

where “*” denotes 2-D convolution operation, and $f_{pq}(x, y)_e$ and $f_{pq}(x, y)_o$ represent the even and odd parts of the Gabor filter separated from (3).

for $p=1 \dots S$ for $q=1 \dots L$ (S scales and L orientations)

$$g(p, q) = I_{pq}$$

$$J = (g_{\max} - g_{\min}) / g_{\min}$$

Implementación en MATLAB

```
function gab = gaborfeatures(I,R,L,S,fh,fl,M)

alpha = (fh/fl)^(1/(S-1));
sx = sqrt(2*log(2))*(alpha+1)/2/pi/fh/(alpha-1);
sy = sqrt(2*log(2)-(2*log(2)/2/pi/sx/fh)^2)/(2*pi*tan(pi/2/L)*(fh-2*log(1/4/pi^2/sx^2/fh)));
u0 = fh;

g = zeros(S,L);
size_out = size(I)+[M M]-1;
Iw = fft2(I,size_out(1),size_out(2));
n1 = (M+1)/2;
[NN,MM] = size(I);

for p=1:S;
    for q=1:L
        f = gabor_pq(p,q,L,S,sx,sy,u0,alpha,M);
        Ir = real(iff2(Iw.*fft2(real(f),size_out(1),size_out(2))));
        Ii = real(iff2(Iw.*fft2(imag(f),size_out(1),size_out(2))));
        Ir = Ir(n1:n1+NN-1,n1:n1+MM-1);
        Ii = Ii(n1:n1+NN-1,n1:n1+MM-1);
        Iout = sqrt(Ir.*Ir + Ii.*Ii);
        g(p,q) = mean(Iout(k));
    end;
end

gmax = max(g(:));
gmin = min(g(:));
J = (gmax-gmin)/gmin;
gab = [g(:); gmax; gmin; J];
```

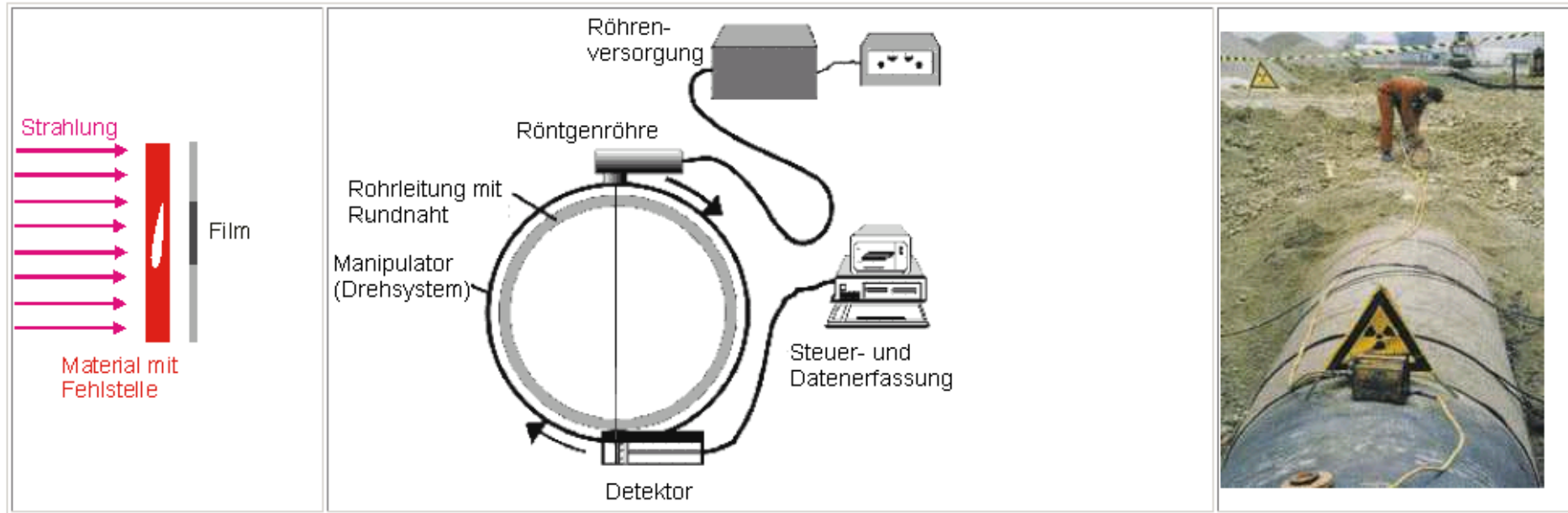

Implementación en MATLAB

```
function f = gabor_pq(p,q,L,S,sx,sy,u0,alpha,M)

f = zeros(M,M);
sx2 = sx*sx;
sy2 = sy*sy;
c = (M+1)/2;
ap = alpha^-p;
tq = pi*(q-1)/L;

f_exp = 2*pi*sqrt(-1)*u0;
for i=1:M
    x = i - c;
    for j=1:M
        y = j - c;
        x1 = ap*(x*cos(tq)+y*sin(tq));
        y1 = ap*(y*cos(tq)-x*sin(tq));
        f(i,j) = exp(-0.5*(x1*x1/sx2+y1*y1/sy2))*exp(f_exp*x1);
    end
end
f = ap*f/2/pi/sx/sy;
```

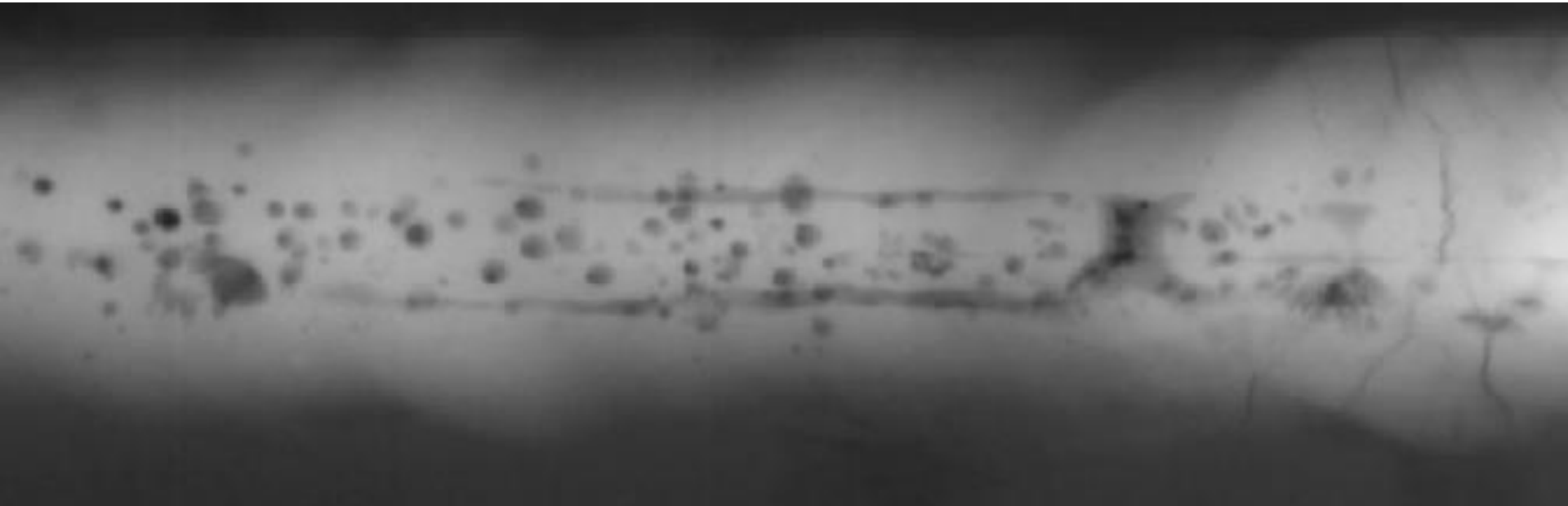
Detection of welding defects



Detection of welding defects

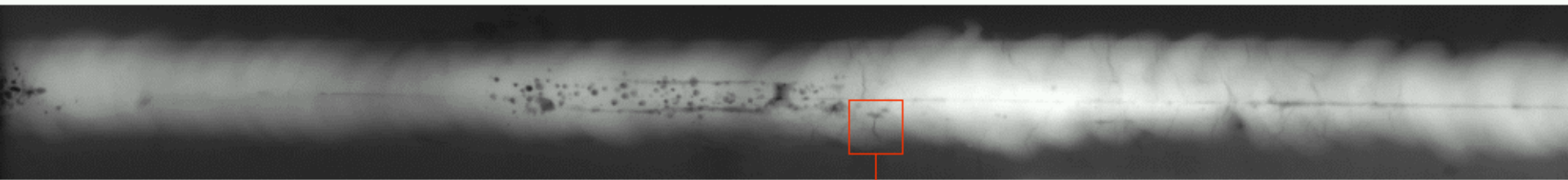


Detection of welding defects



Detection of welding defects

Radiographic image:

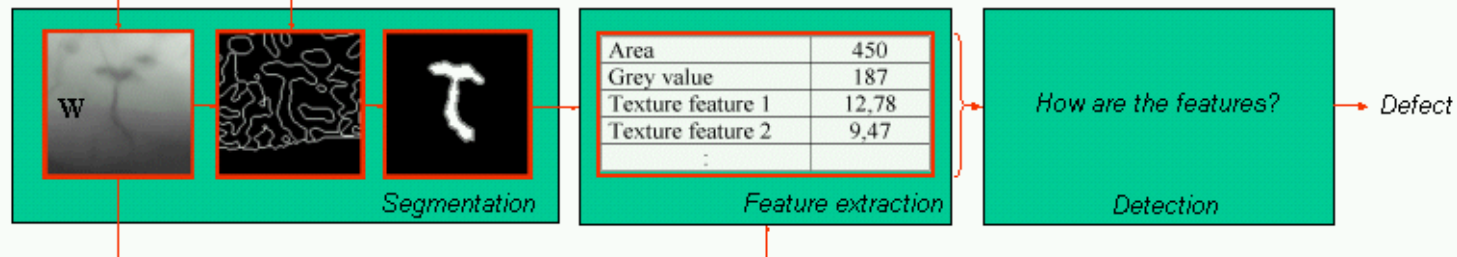


Edge detection with LoG filter:



Pattern recognition schema:

For each window:



Detection of welding defects

Feature extraction:

- texture features (28 in 3 distances)
- Gabor features (8 scales and 8 directions)
- Crossing line profile features

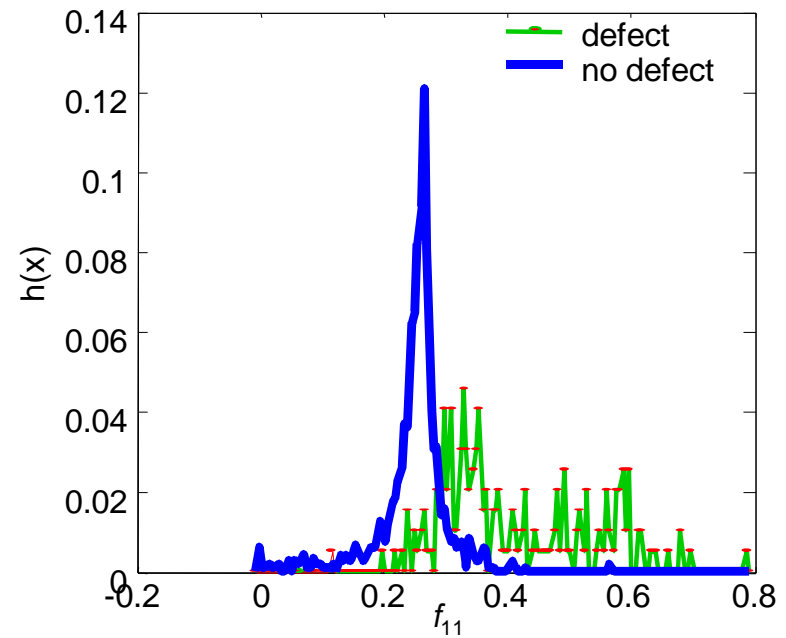
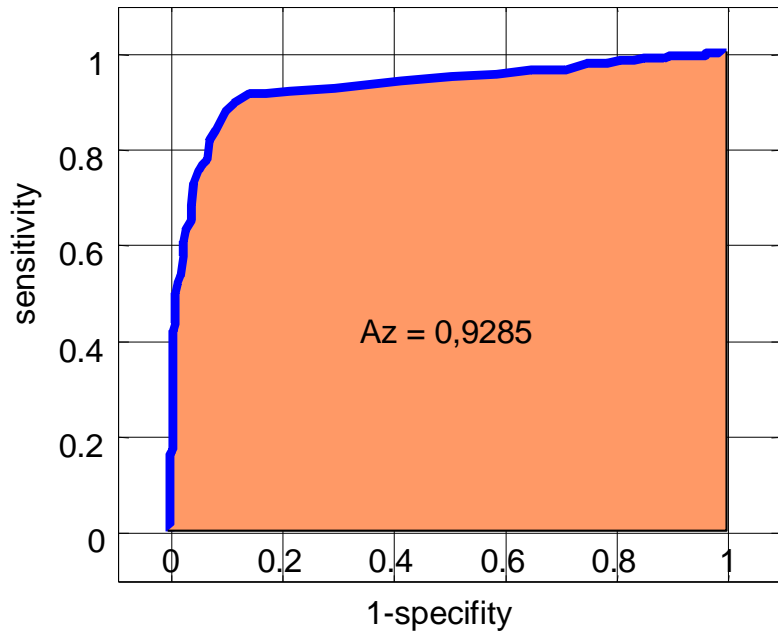
Total: 158 features

Detection of welding defects

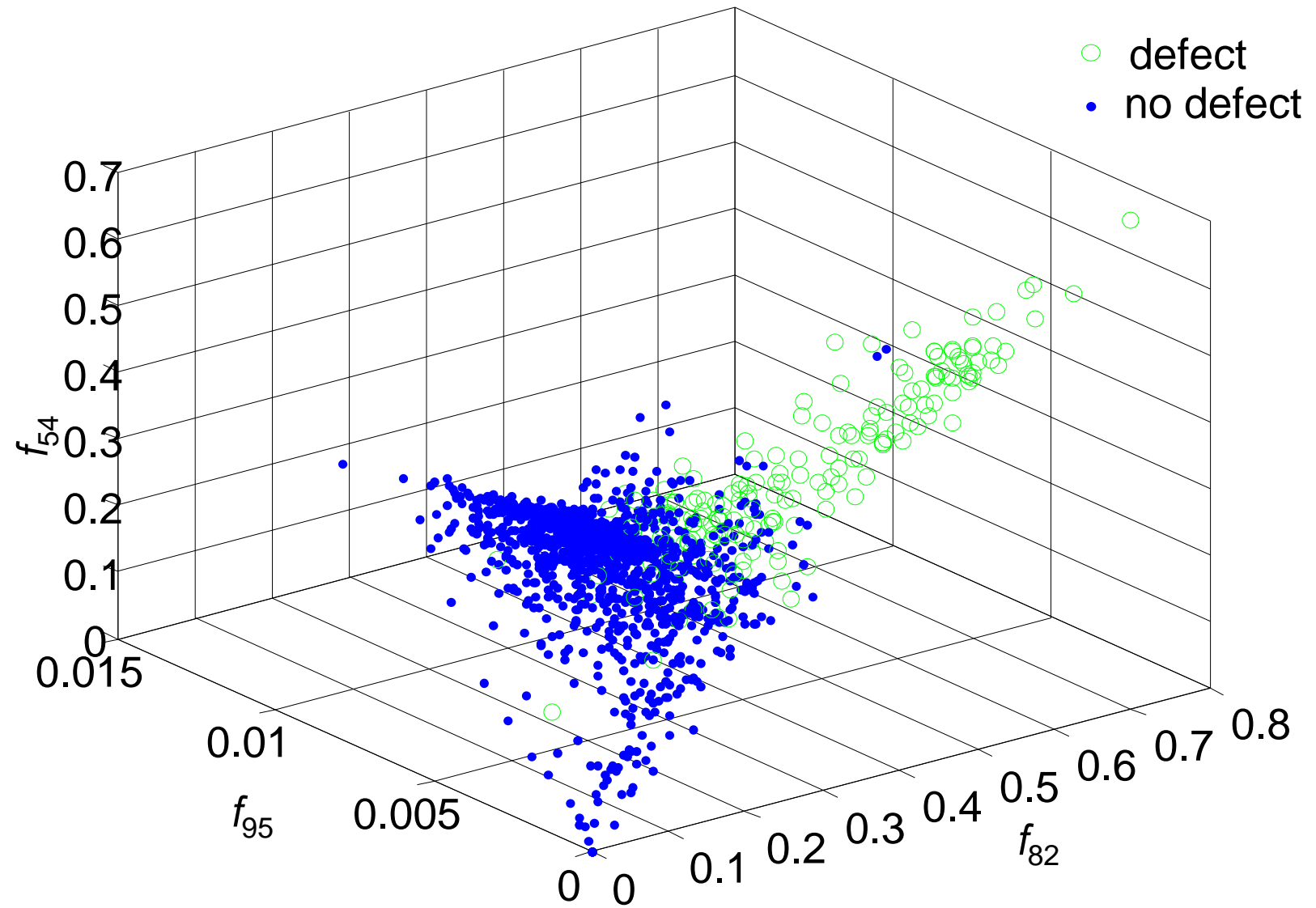
Feature	A_z	Feature	J
g_{63}	0.9287	$f'_{11}@d=3$	1.1376
$f'_{11}@d=3$	0.9285	$f'_{10}@d=3$	1.0496
$f'_{10}@d=3$	0.9207	g_{63}	0.9132
g_{65}	0.9172	g_{67}	0.8997
g_{67}	0.9111	$f'_{11}@d=2$	0.8948
$f'_{11}@d=2$	0.8999	$f'_{10}@d=2$	0.7638
$f'_{10}@d=2$	0.8620	$f'_{11}@d=1$	0.6936
g_{57}	0.8600	$f'_{10}@d=1$	0.6700
$f'_2@d=3$	0.8523	g_{65}	0.6525
$f'_2@d=2$	0.8474	$f'_5@d=1$	0.5998

CLP
F1 : $A_z = 0.9376$

Detection of welding defects



Detection of welding defects



Detection of welding defects

<i>Detector</i>	<i>TP</i>	<i>FP</i>	<i>FN</i>	<i>TN</i>	<i>S_n</i>	<i>1-S_p</i>
Ideal	198	0	0	1221	100,0%	0,0%
Polynomial	180	99	18	1122	90,91%	8,11%
Mahalanobis	180	155	18	1066	90,91%	12,69%
nearest neighbour	157	168	41	1053	79,29%	13,75%