

## Minería de datos y Patrones

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### **Object Detection with SIFT**

[Capítulo 2]

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### SIFT: Scale Invariant Feature Transform



**David Lowe** 

#### Distinctive image features from scale-invariant keypoints

Authors David G Lowe

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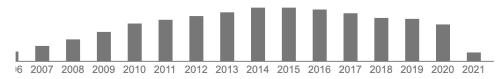
Pages 91-110

Publisher Springer Netherlands

Description

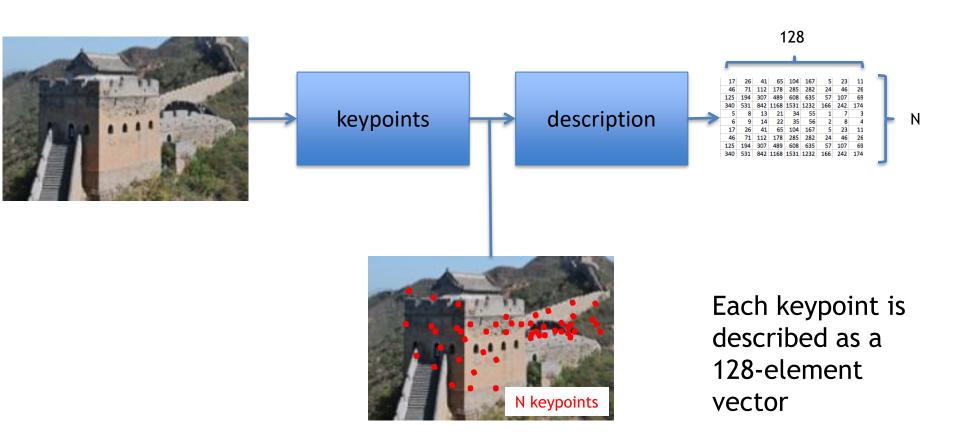
This paper presents a method for extracting distinctive invariant features from images that can be used to perform reliable matching between different views of an object or scene. The features are invariant to image scale and rotation, and are shown to provide robust matching across a substantial range of affine distortion, change in 3D viewpoint, addition of noise, and change in illumination. The features are highly distinctive, in the sense that a single feature can be correctly matched with high probability against a large database of features from many images. This paper also describes an approach to using these features for object recognition. The recognition proceeds by matching individual features to a database of features from known objects using a fast nearest-neighbor algorithm, followed by a Hough transform to identify clusters belonging to a single object, and finally performing verification through ...

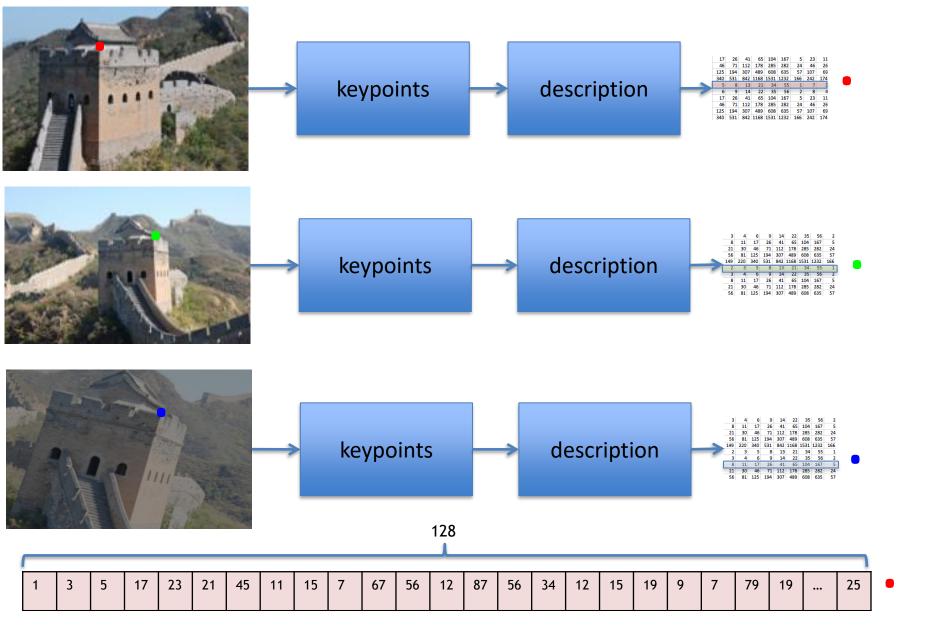
Total citations Cited by 62027

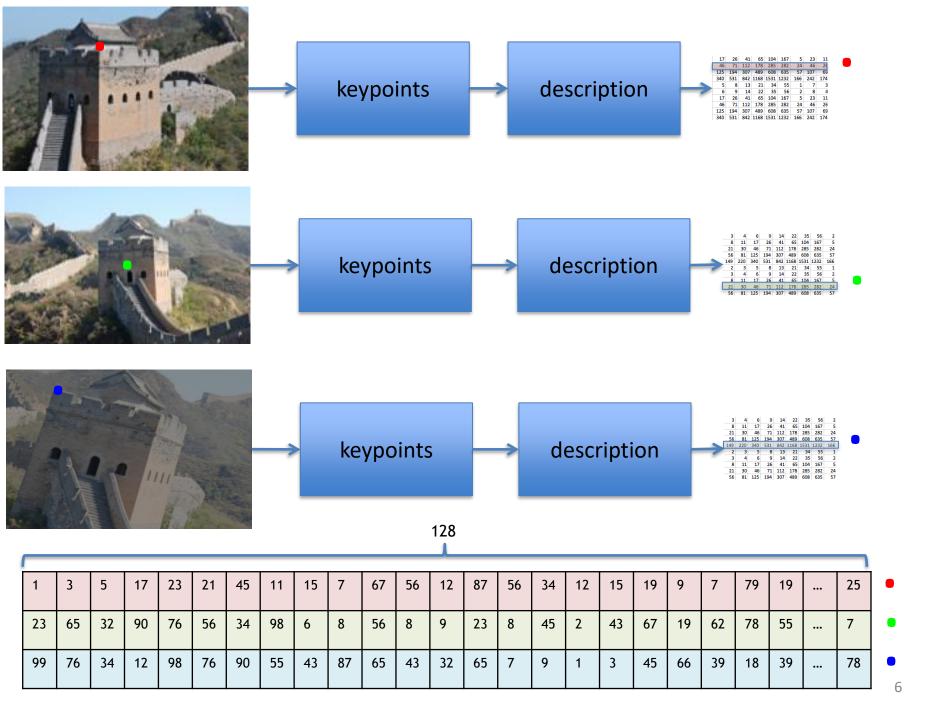


Why SIFT?

### SIFT: Scale Invariant Feature Transform





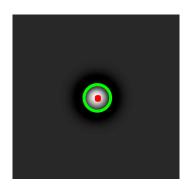


### **SIFT**

- It is used to detect keypoints
- Each keypoint is described using a 128-element vector called 'SIFT-descriptor'
- SIFT-descriptor is:
  - Scale invariant
  - Rotation invariant
  - Illumination invariant
  - Viewpoint invariant
- SIFT-descriptor is like a 'signature':
  - SIFT-descriptors of the same point (in different images) are very similar.
  - SIFT-descriptors of different points are very different.

**Detection of Keypoints** 

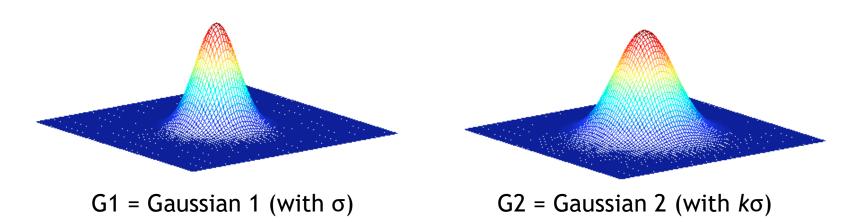
### A synthetic image with a spot

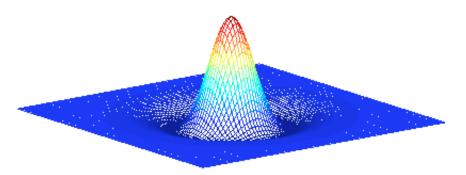


### Two goals:

- Where?
- Size?

### For the detection a DoG - Mask is used:





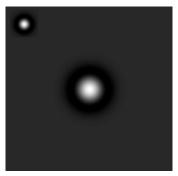
Difference of Gaussians (DoG): G2-G1

### DoG Mask

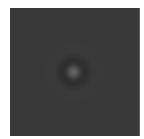


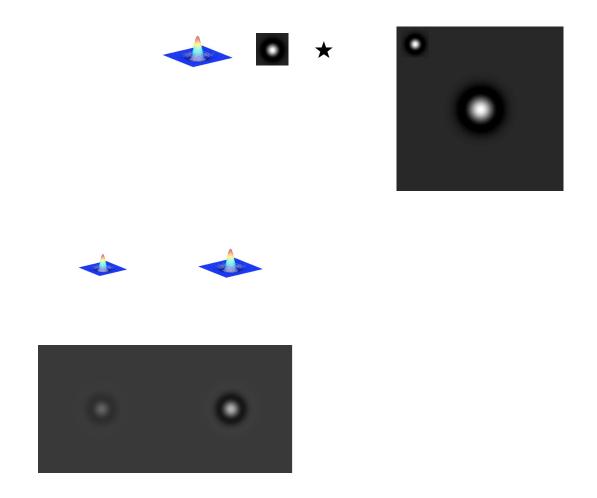


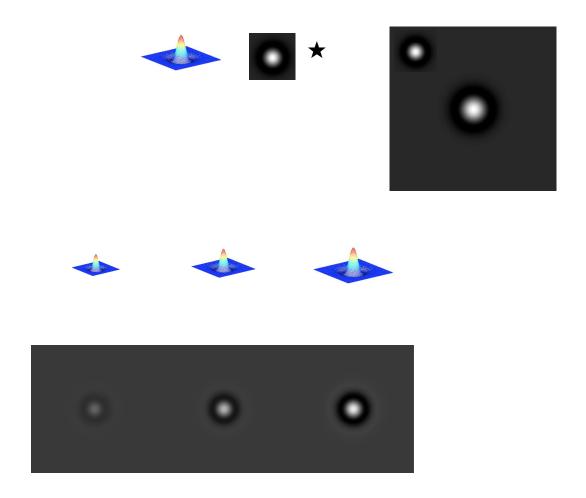


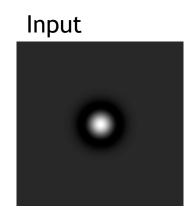




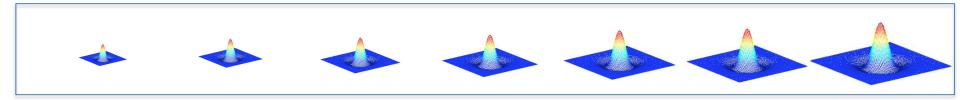


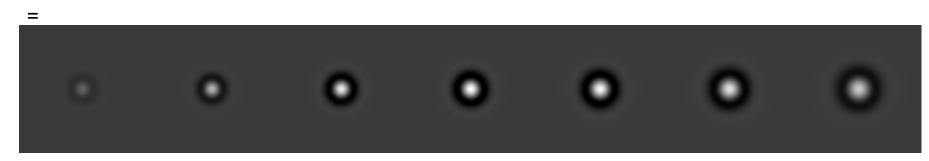




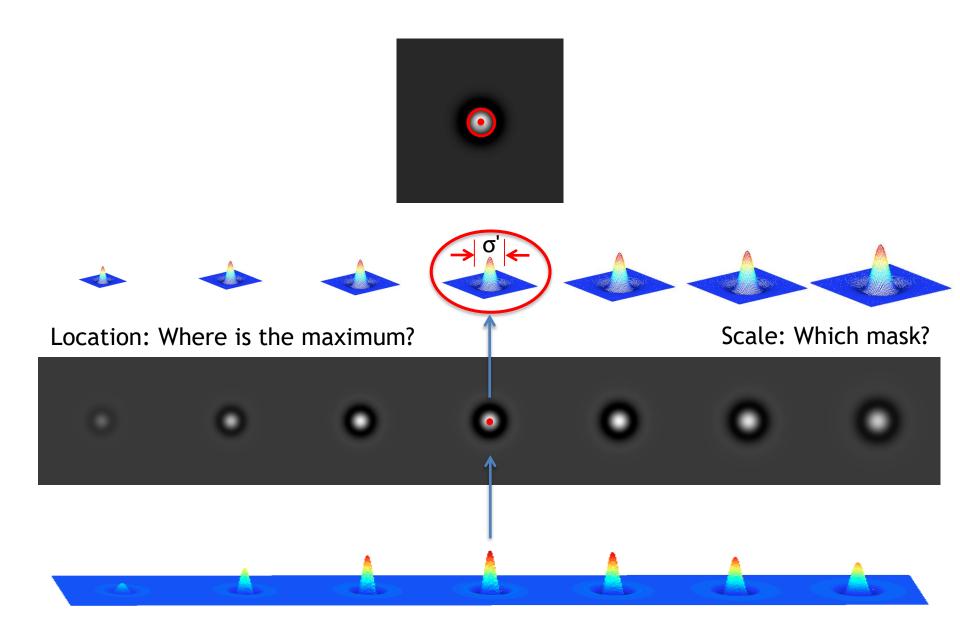


 $\star$  with DoG of different  $\sigma$ 





Outputs



Descriptor of a Keypoint

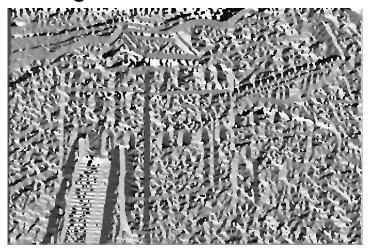
First, we have to understand what is a Histogram of Gradients

## Histogram of Gradients

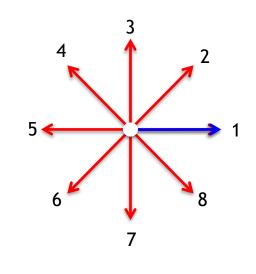
R: Magnitude

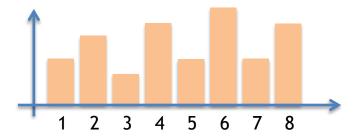


A: Angle



### Histogram of 8 directions



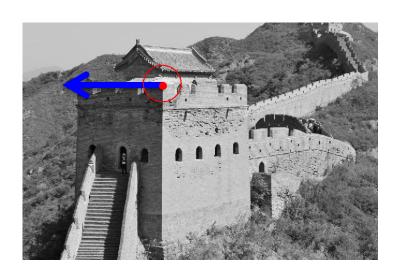


# Now, we can understand how to build the SIFT descriptor

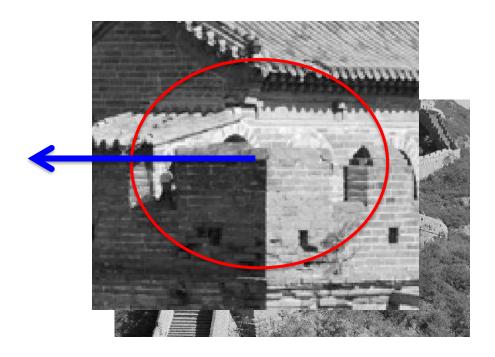
1. Find a keypoint  $(x,y,\sigma')$ 



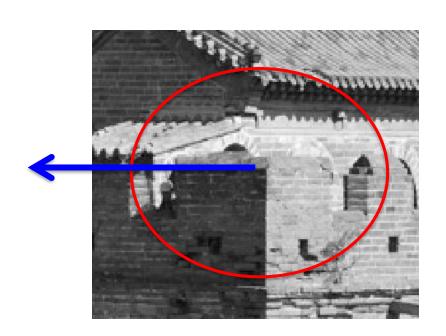
- 1. Find a keypoint  $(x,y,\sigma')$
- 2. Find the orientation using A(x,y) matrix



- 1. Find a keypoint  $(x,y,\sigma')$
- 2. Find the orientation using A(x,y) matrix
- 3. Take a window centered in the keypoint of size 1.5  $\sigma$ '.

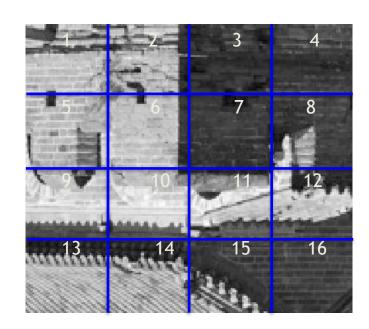


- 1. Find a keypoint  $(x,y,\sigma')$
- 2. Find the orientation using A(x,y) matrix
- 3. Take a window centered in the keypoint of size 1.5  $\sigma$ '.
- 4. Align the window to direction '1'.

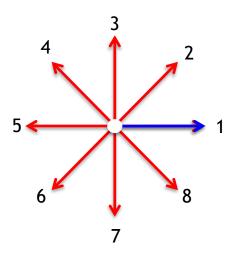


# 8 directions 5 6 8

- 1. Find a keypoint  $(x,y,\sigma')$
- 2. Find the orientation using A(x,y) matrix
- 3. Take a window centered in the keypoint of size 1.5  $\sigma$ '.
- 4. Align the window to direction '1'.

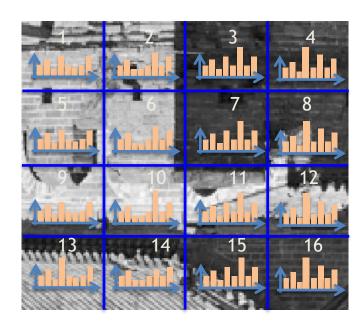


### 8 directions

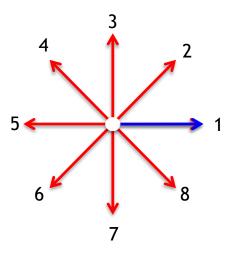


### 5. Define 16 partitions

- 1. Find a keypoint  $(x,y,\sigma')$
- 2. Find the orientation using A(x,y) matrix
- 3. Take a window centered in the keypoint of size 1.5  $\sigma$ '.
- 4. Align the window to direction '1'.

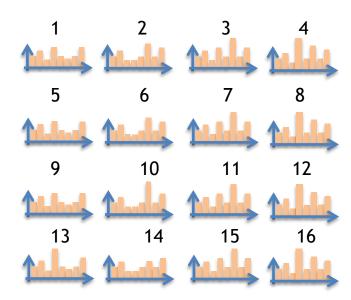


8 directions



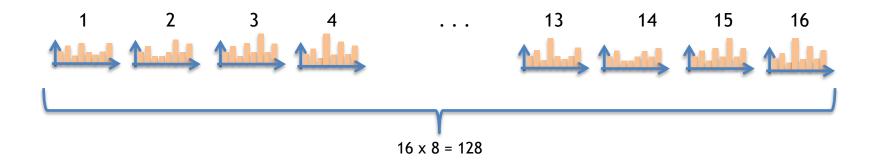
- 5. Define 16 partitions
- 6. Compute 8 bin histograms in each partition

- 1. Find a keypoint  $(x,y,\sigma')$
- 2. Find the orientation using A(x,y) matrix
- 3. Take a window centered in the keypoint of size 1.5  $\sigma$ '.
- 4. Align the window to direction '1'.

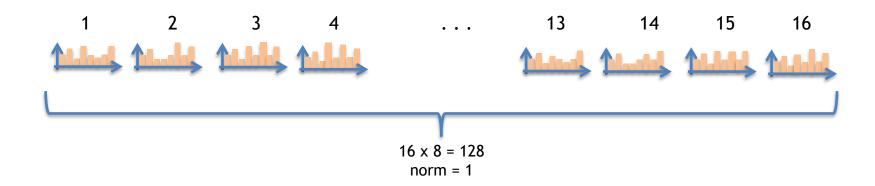


- 5. Define 16 partitions
- 6. Compute 8 bin histograms in each partition

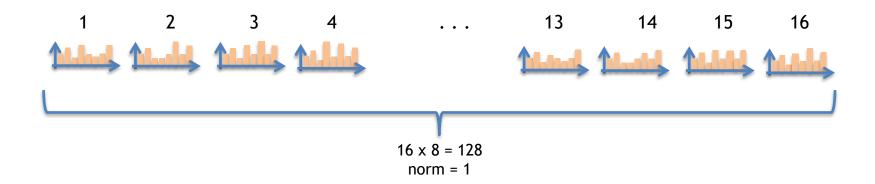
7. Concatenate all histograms



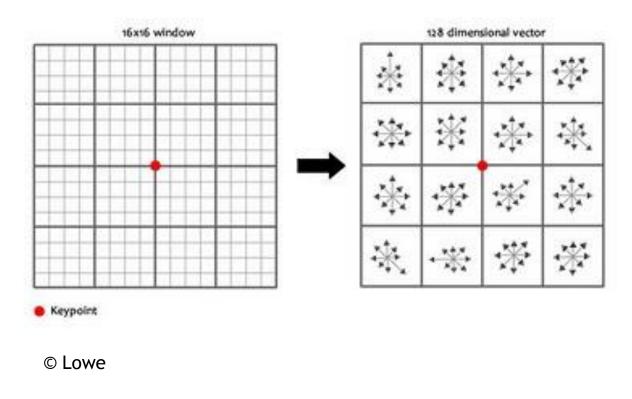
- 7. Concatenate all histograms
- 8. Normalize



- 7. Concatenate all histograms
- 8. Normalize
- 9. The End



### SIFT: Scale Invariant Feature Transform



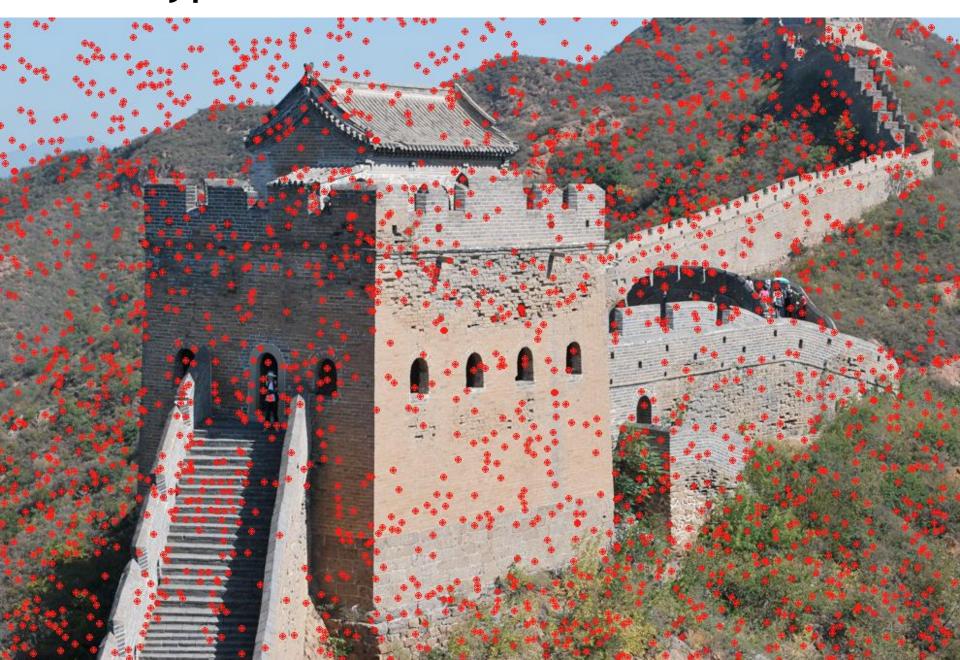
Each keypoint is described as a 128-element vector

- Why is SIFT-descriptor ...?
  - Scale invariant
  - Rotation invariant
  - Illumination invariant
  - Viewpoint invariant

- Why is SIFT-descriptor ...? a) Scale invariant b) Rotation invariant c) Illumination invariant d) Viewpoint invariant
- 1. Find a keypoint  $(x,y,\sigma')$
- 2. Find the orientation usingA(x,y) matrix
- 3. Take a window centered in the keypoint of size 1.5  $\sigma$ '.
- 4. Align the window to direction '1'.
- 5. Define 16 partitions
- 6. Compute 8 bin histograms in each partition
- 7. Concatenate all histograms
- 8. Normalize

Example

# SIFT keypoints



# SIFT keypoints and descriptors



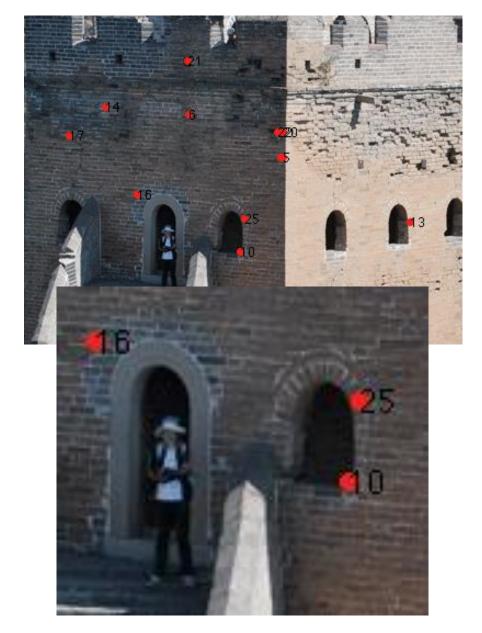
# SIFT matching points in image 1

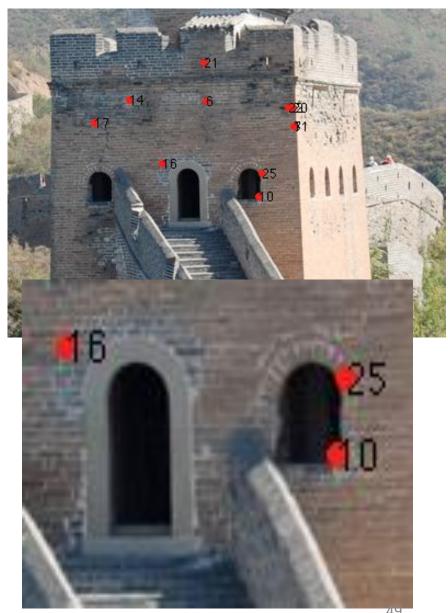


# SIFT matching points in image 2

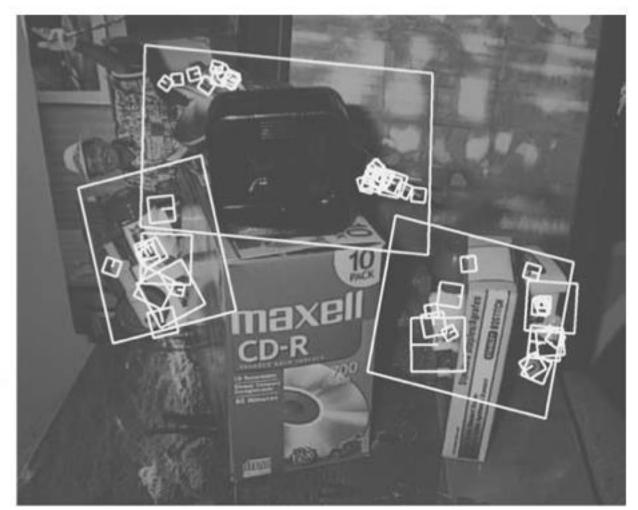


# SIFT matching points in images 1 and 2





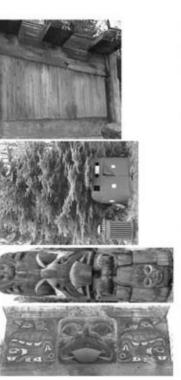
MATLAB Demo PAT07\_SIFT.m







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# Applications: Vivir





