



Minería de datos y Patrones

Version 2024-I

Genuine Impostor

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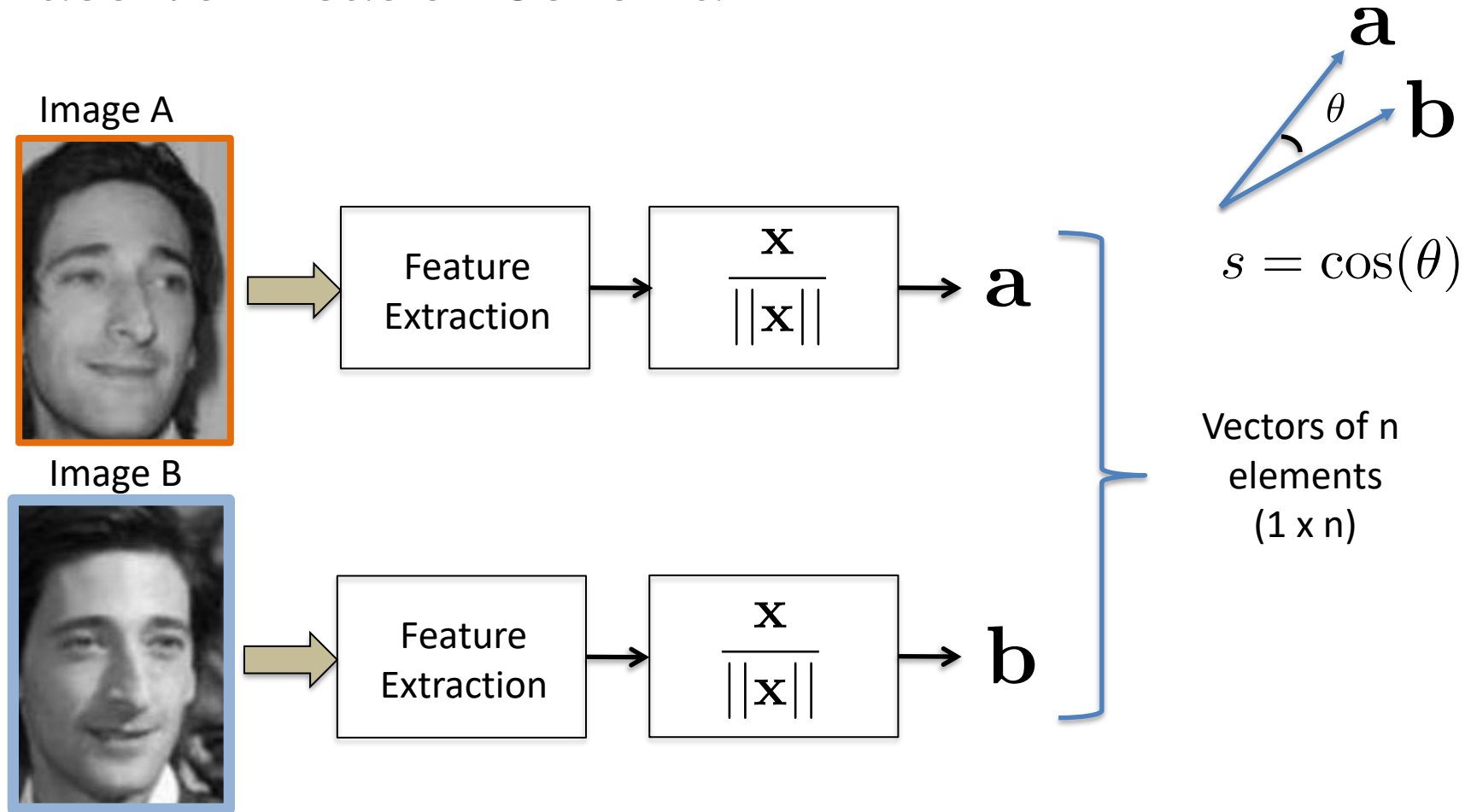
DSP-ASIC BUILDER GROUP

Director Semillero TRIAC

Ingeniería Electrónica

Universidad Popular del Cesar

Face Verification Schema



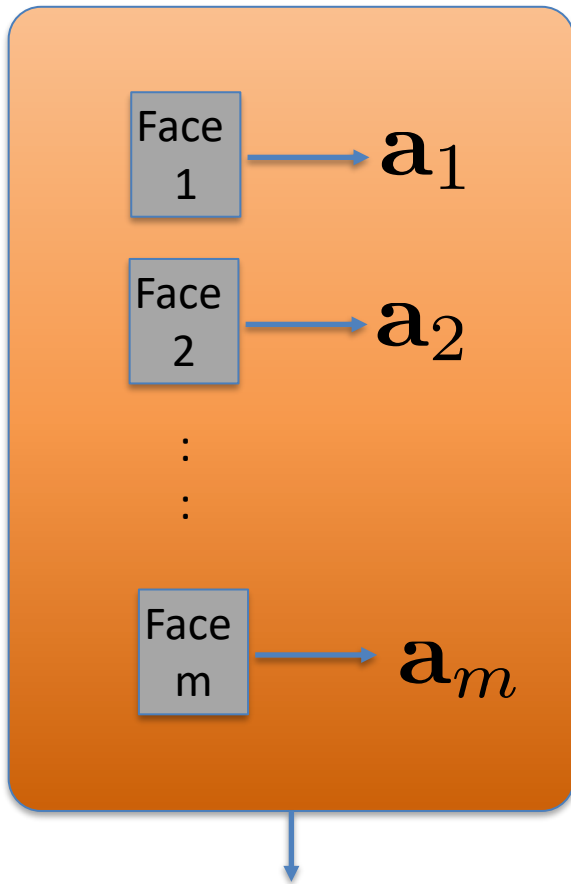
Similarity using
cos - similarity

$$s = \mathbf{a}\mathbf{b}^T$$

If image-A and image-B are from the same person
score s is high

If image-A and image-B are from different persons
score s is low

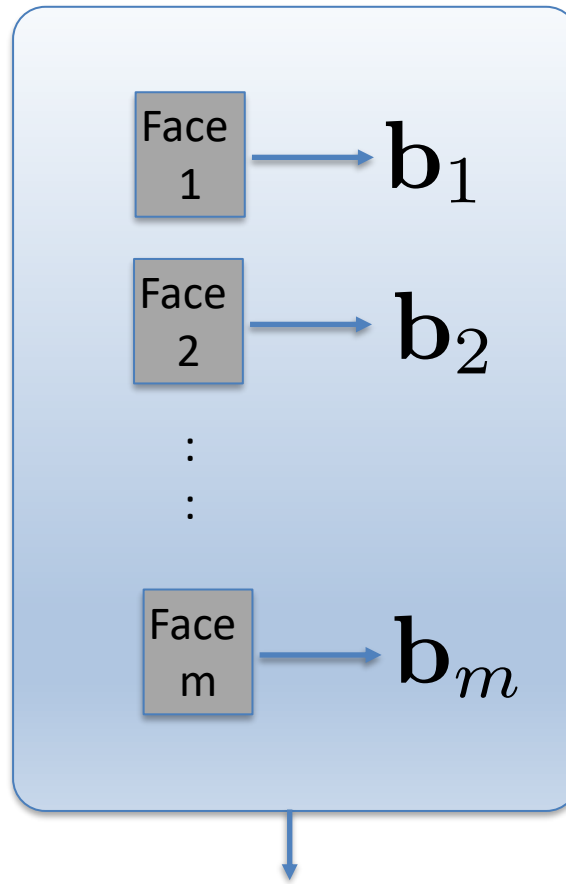
Set of Images A



$$\mathbf{X}_A = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{bmatrix}$$

m x n elements

Set of Images B



$$\mathbf{X}_B = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

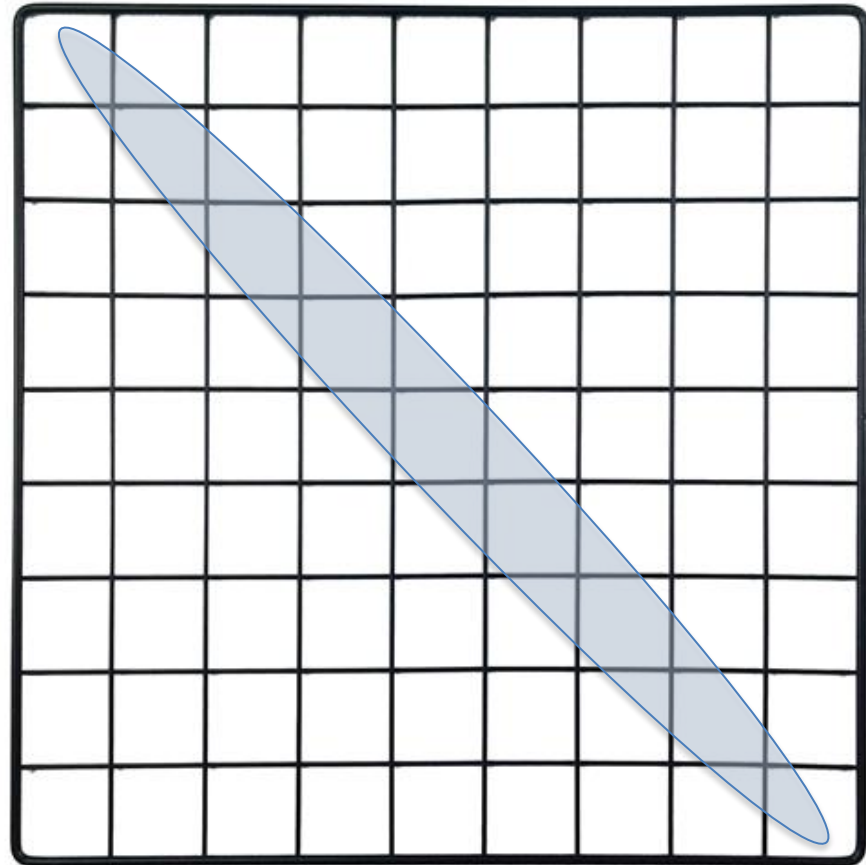
m x n elements

Face i of set A and Face i of Set B are from the same person.

Face i of set A and Face j of set B for $i \neq j$ are from different persons.

$$\mathbf{S} = \mathbf{X}_A \mathbf{X}_B^T =$$

m x m elements



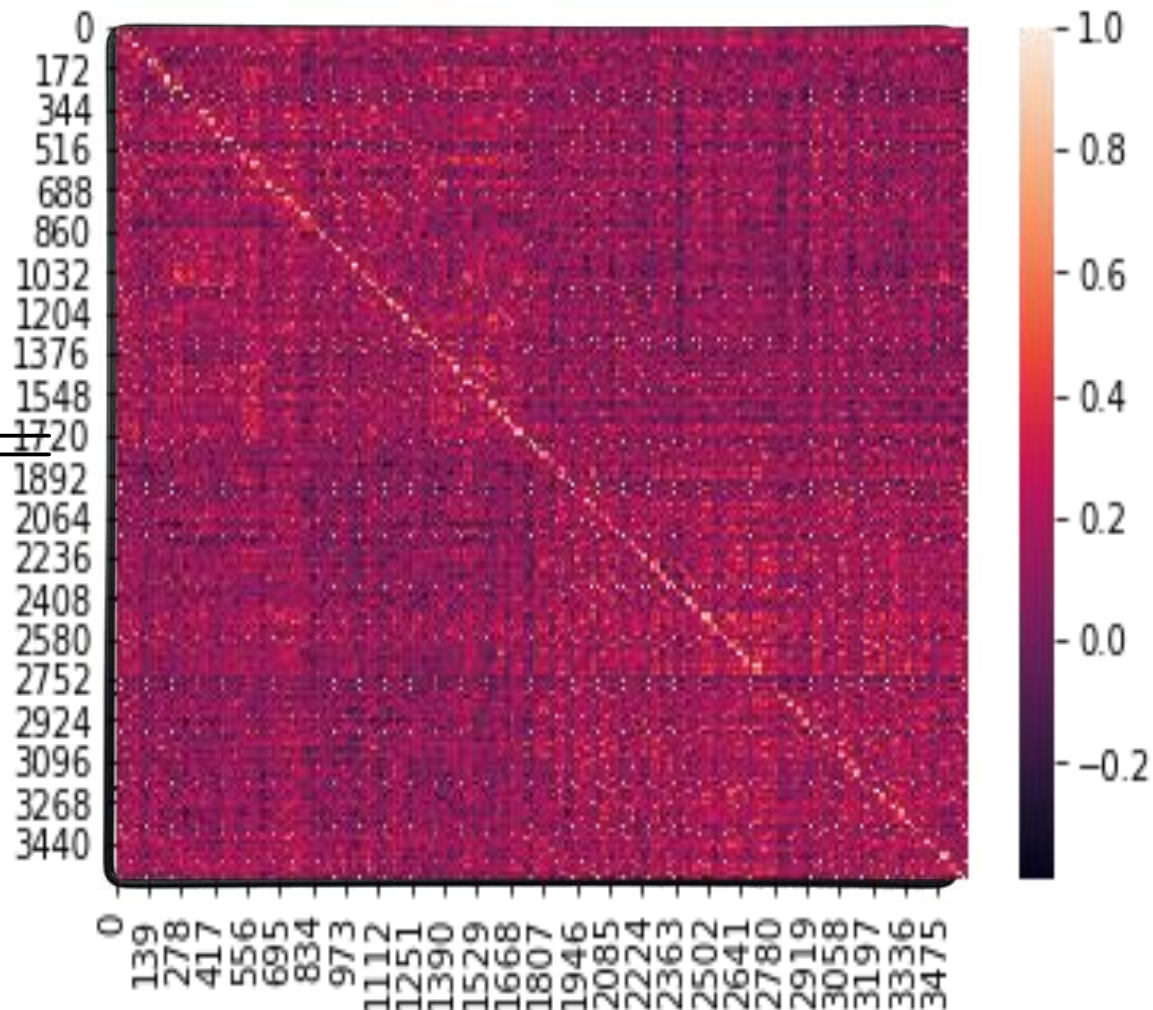
$s_{i,j}$ = Similarity between Face-i of set A and Face-j of set B

d⁺: Diagonal : positive pairs (genuines)

d⁻: Non-Diagonal: negative pairs (impostors)

$$\mathbf{S} = \mathbf{X}_A \mathbf{X}_B^T$$

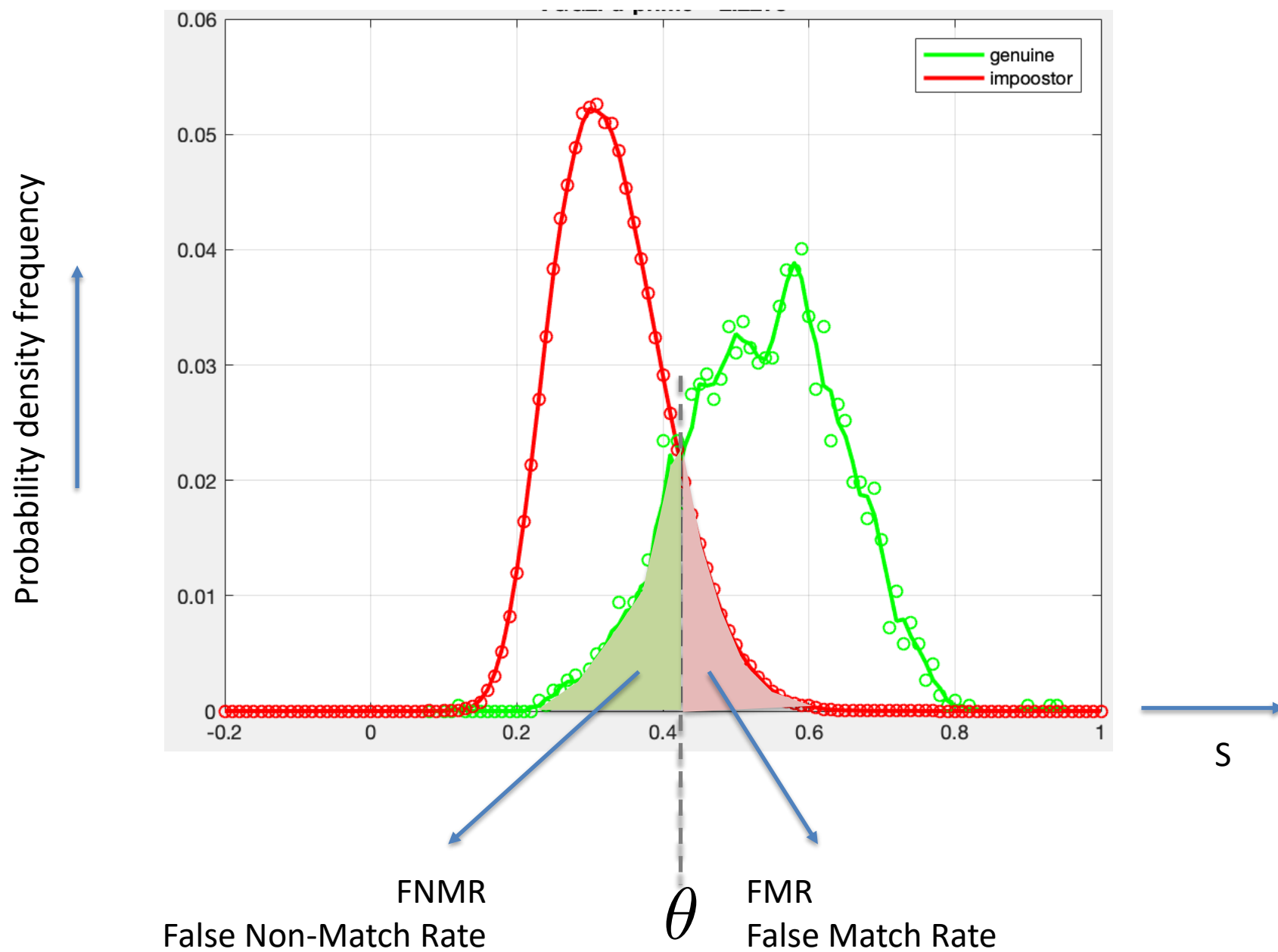
m x m elements

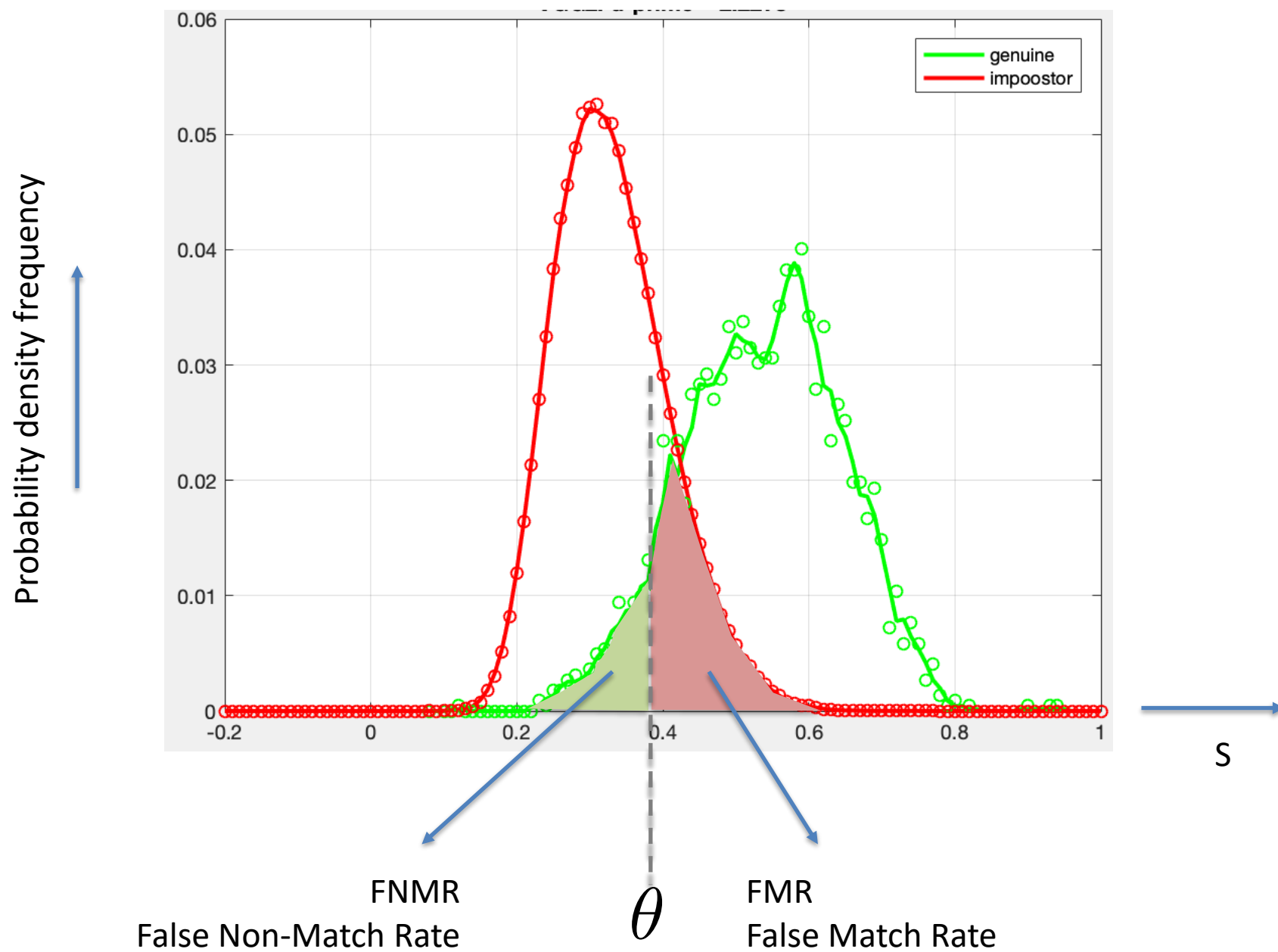


$s_{i,j}$ == Similarity between Face-i of set A and Face-j of set B

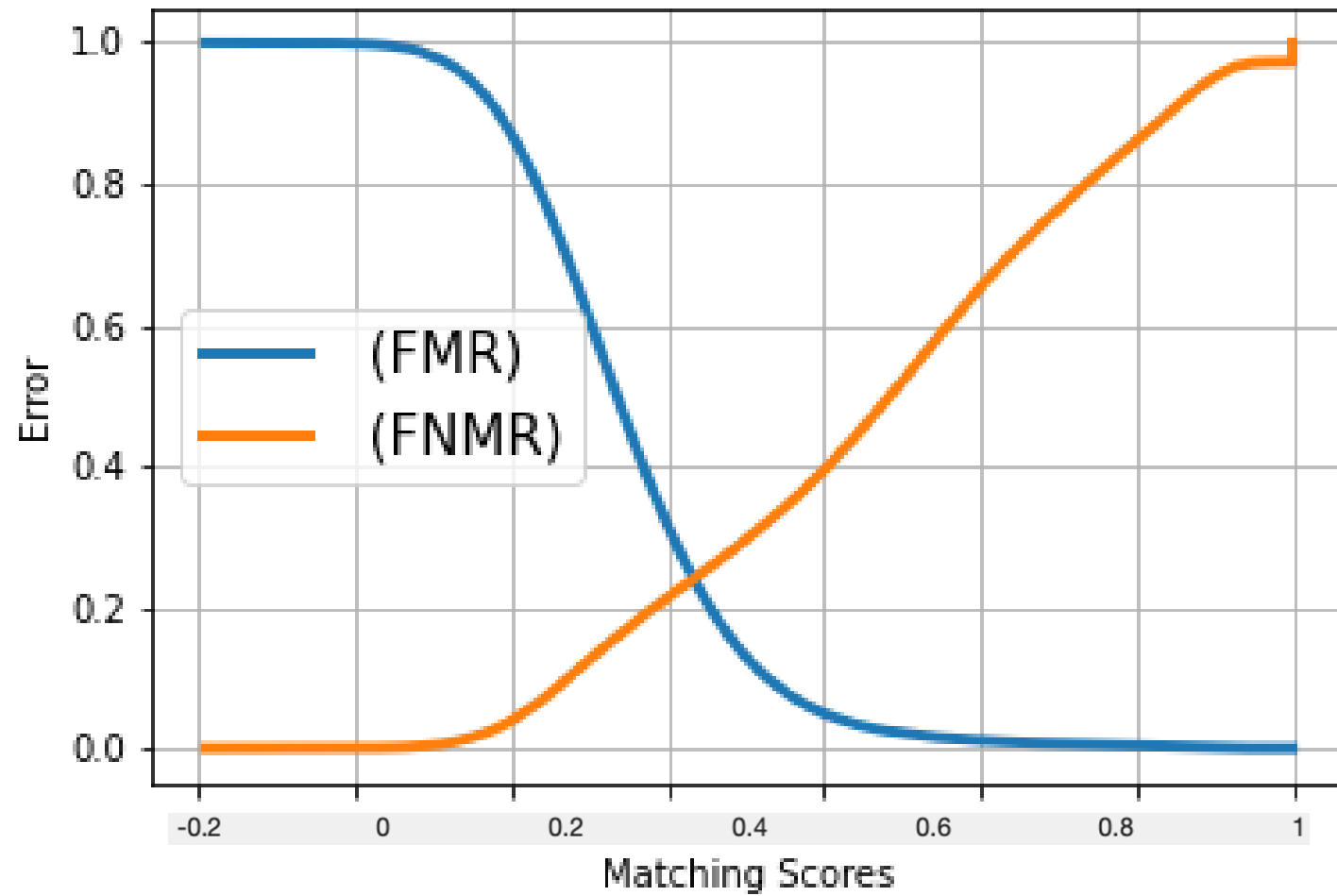
d⁺: Diagonal : positive pairs (genuines)

d⁻: Non-Diagonal: negative pairs (impostors)

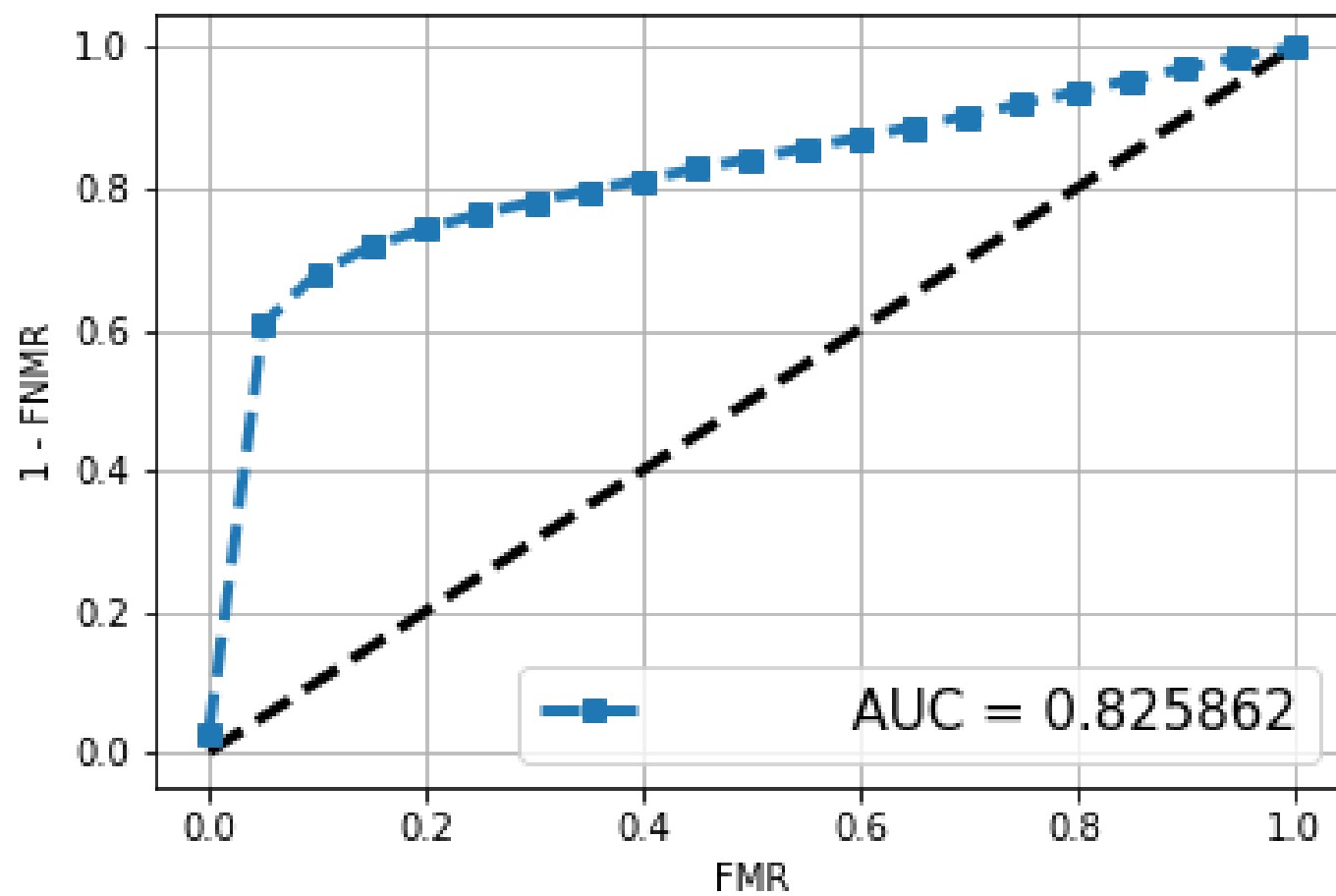


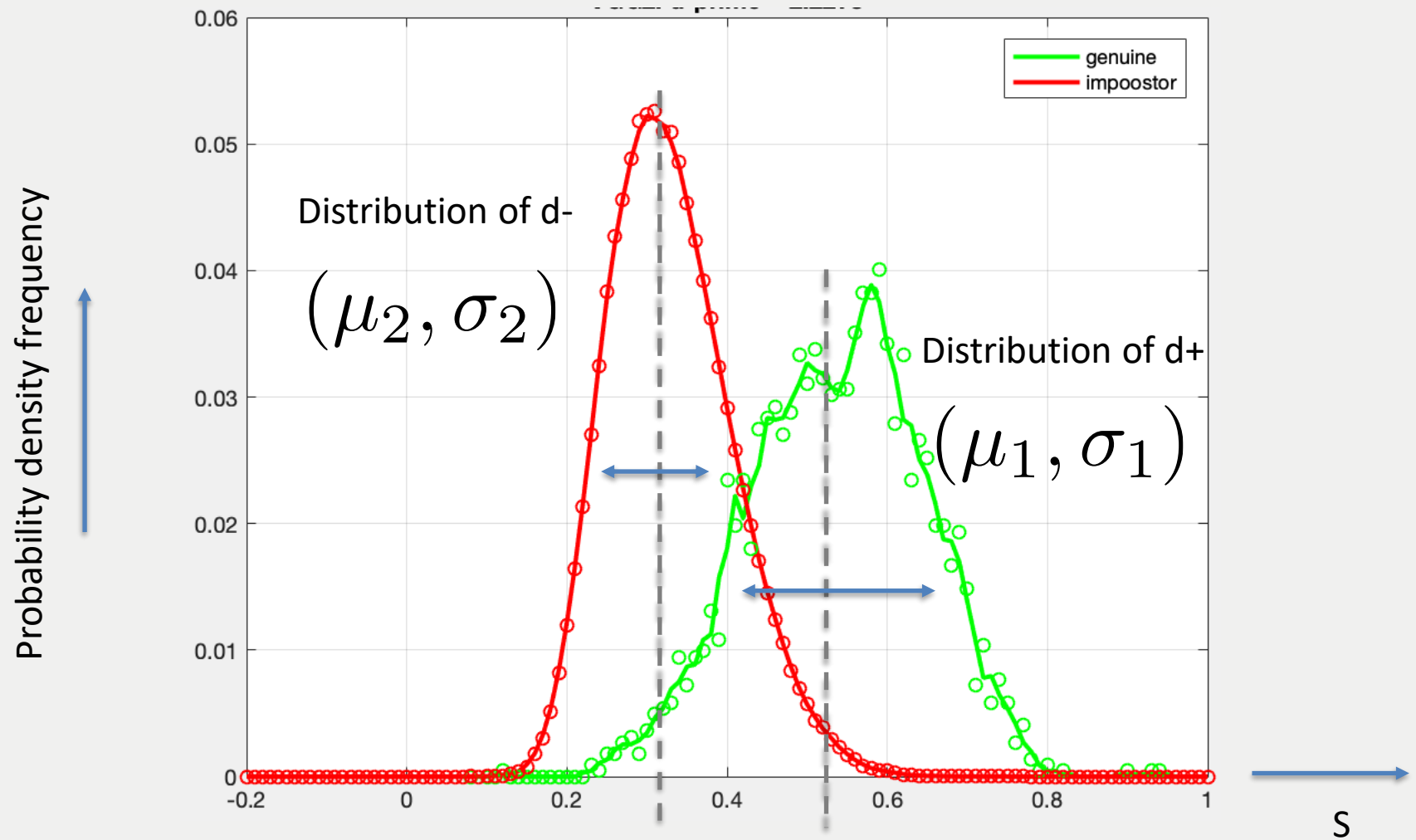


FMR and FNMR Curves



ROC Curves



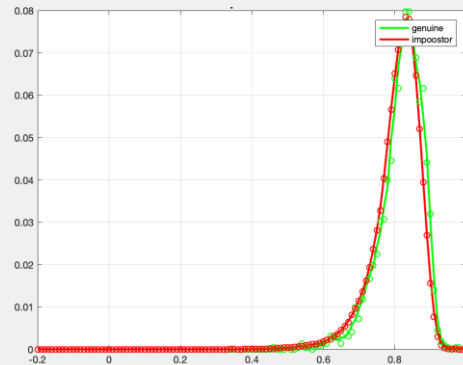


Performance:

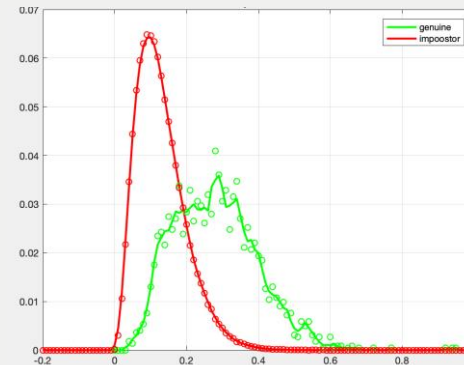
$$d' = \frac{|\mu_1 - \mu_2|}{\sqrt{\frac{1}{2}(\sigma_1^2 + \sigma_2^2)}}$$

Area of each distribution = 1

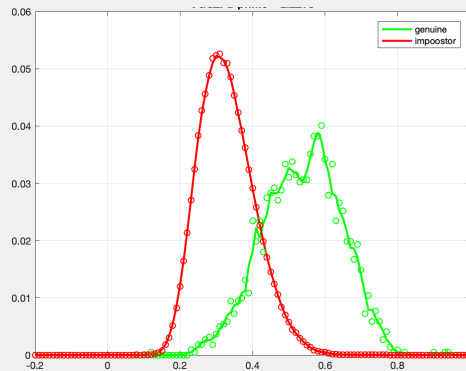
Examples of d' for different algorithms



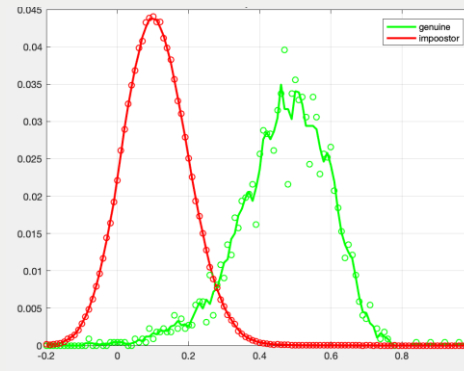
$d' = 0.20$



$d' = 1.59$



$d' = 2.22$



$d' = 3.23$

The best one