

# Reconocimiento de Patrones

Version 2022-2

## Object Detection with SIFT

[ Capítulo 2 ]

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# SIFT : Scale Invariant Feature Transform



David Lowe

## Distinctive image features from scale-invariant keypoints

Authors David G Lowe

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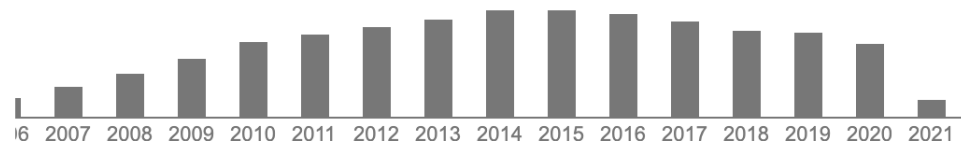
Issue 2

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**Description** This paper presents a method for extracting distinctive invariant features from images that can be used to perform reliable matching between different views of an object or scene. The features are invariant to image scale and rotation, and are shown to provide robust matching across a substantial range of affine distortion, change in 3D viewpoint, addition of noise, and change in illumination. The features are highly distinctive, in the sense that a single feature can be correctly matched with high probability against a large database of features from many images. This paper also describes an approach to using these features for object recognition. The recognition proceeds by matching individual features to a database of features from known objects using a fast nearest-neighbor algorithm, followed by a Hough transform to identify clusters belonging to a single object, and finally performing verification through ...

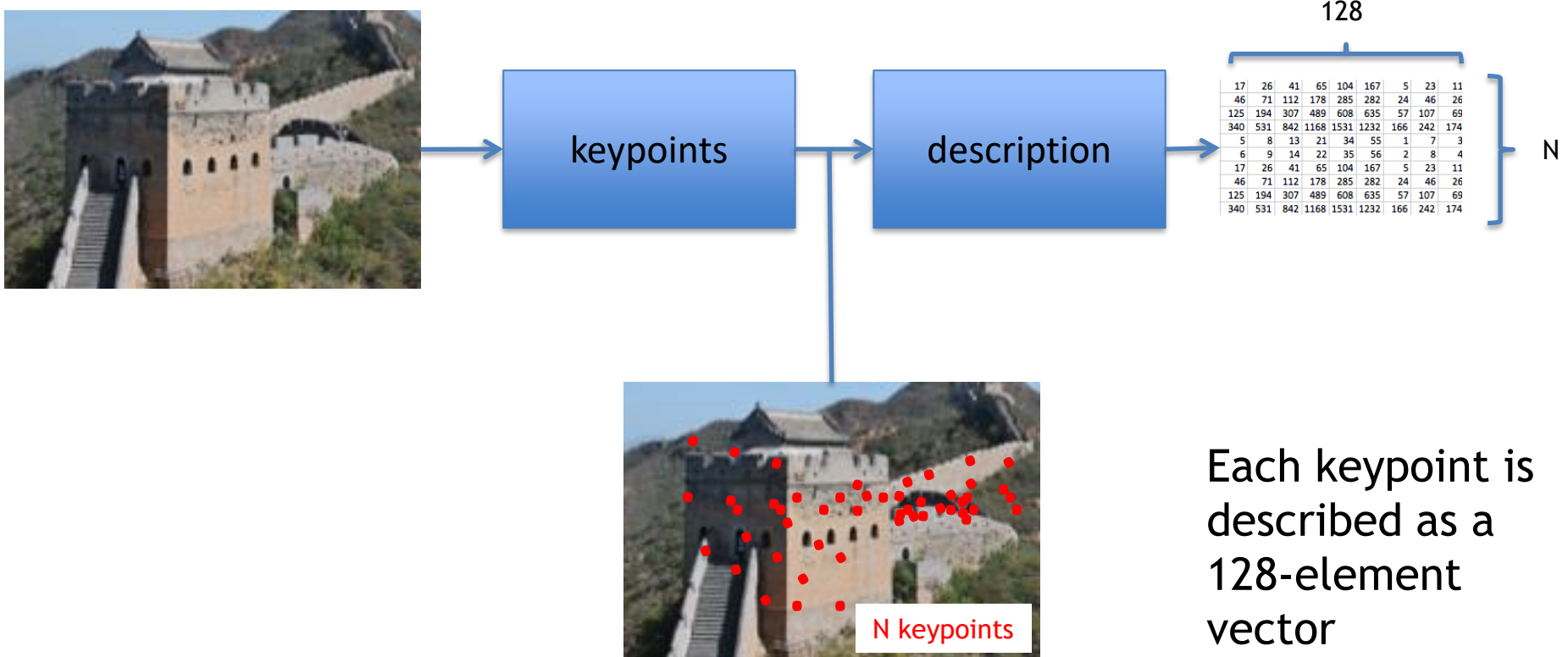
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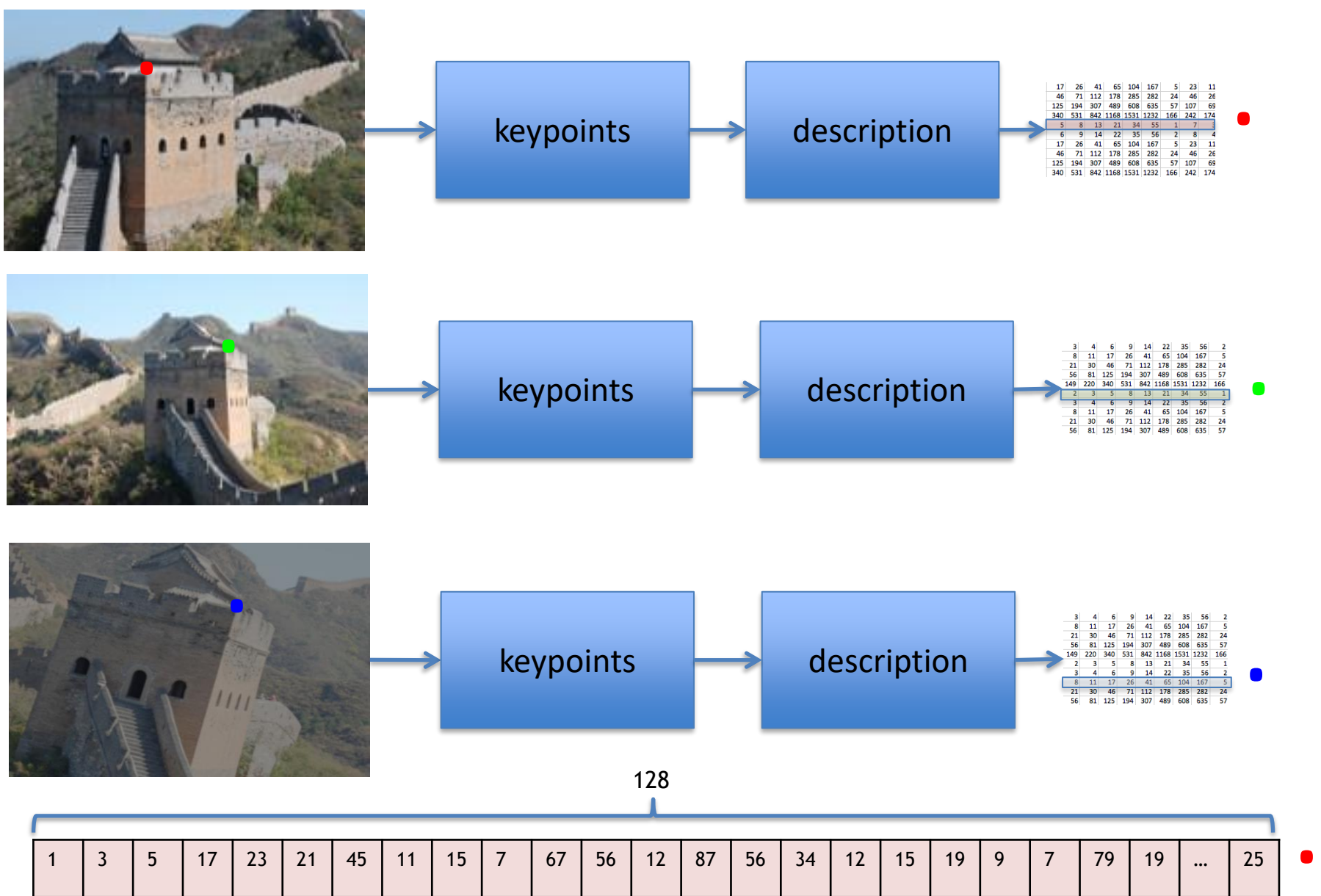
D. G. Lowe. [Distinctive image features from scale-invariant features](#). Intl. Journal of Computer Vision, 60(2):91-110, 2004.

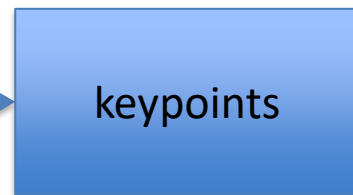
# Why SIFT?

# SIFT : Scale Invariant Feature Transform

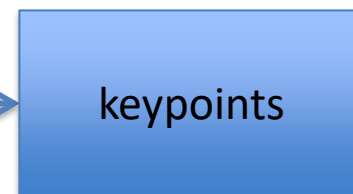


Each keypoint is described as a 128-element vector

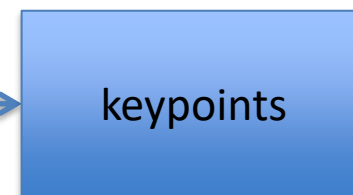
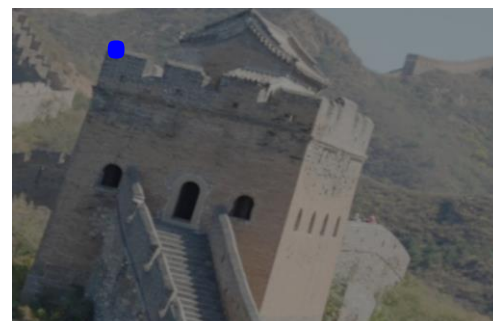




17	26	41	65	104	167	5	23	11
46	71	112	178	285	282	24	46	21
125	194	307	489	608	635	57	107	69
340	531	842	1168	1531	1232	166	242	174
5	8	13	21	34	55	1	7	3
6	9	14	22	35	56	2	8	4
17	26	41	65	104	167	5	23	11
46	71	112	178	285	282	24	46	21
125	194	307	489	608	635	57	107	69
340	531	842	1168	1531	1232	166	242	174



3	4	6	9	14	22	35	56	2
8	11	17	26	41	65	104	167	5
21	30	46	71	112	178	285	282	24
56	81	125	194	307	489	608	635	57
149	220	340	531	842	1168	1531	1232	166
2	3	5	8	13	21	34	55	1
3	4	6	9	14	22	35	56	2
8	11	17	26	41	65	104	167	5
21	30	46	71	112	178	285	282	24
56	81	125	194	307	489	608	635	57



3	4	6	9	14	22	35	56	2
8	11	17	26	41	65	104	167	5
21	30	46	71	112	178	285	282	24
56	81	125	194	307	489	608	635	57
149	220	340	531	842	1168	1531	1232	166
2	3	5	8	13	21	34	55	1
3	4	6	9	14	22	35	56	2
8	11	17	26	41	65	104	167	5
21	30	46	71	112	178	285	282	24
56	81	125	194	307	489	608	635	57

128

1	3	5	17	23	21	45	11	15	7	67	56	12	87	56	34	12	15	19	9	7	79	19	...	25
23	65	32	90	76	56	34	98	6	8	56	8	9	23	8	45	2	43	67	19	62	78	55	...	7
99	76	34	12	98	76	90	55	43	87	65	43	32	65	7	9	1	3	45	66	39	18	39	...	78

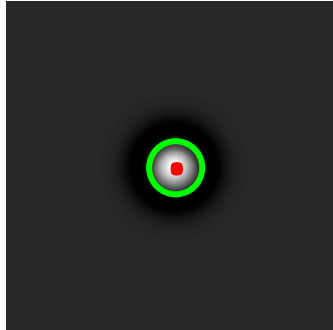
# SIFT

- It is used to detect keypoints
- Each keypoint is described using a 128-element vector called ‘SIFT-descriptor’
- SIFT-descriptor is:
  - Scale invariant
  - Rotation invariant
  - Illumination invariant
  - Viewpoint invariant
- SIFT-descriptor is like a ‘signature’:
  - SIFT-descriptors of the same point (in different images) are very similar.
  - SIFT-descriptors of different points are very different.

# Detection of Keypoints



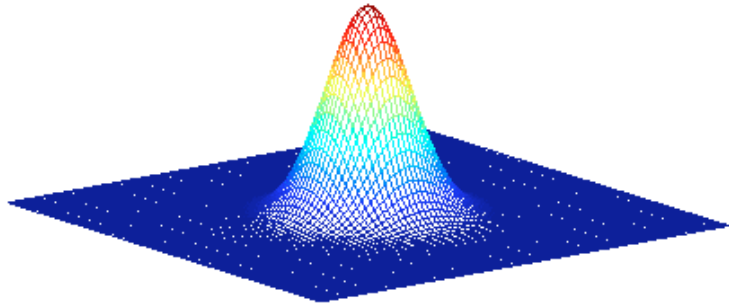
A synthetic image with a spot



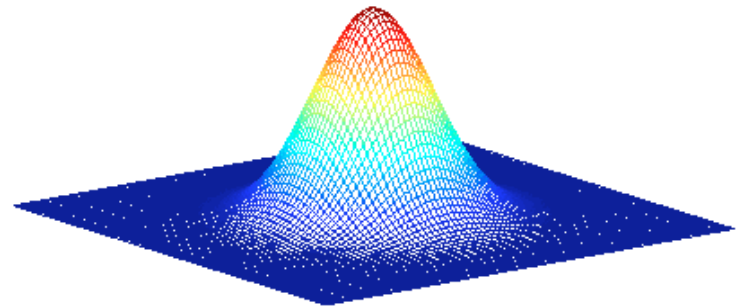
Two goals:

- Where?
- Size?

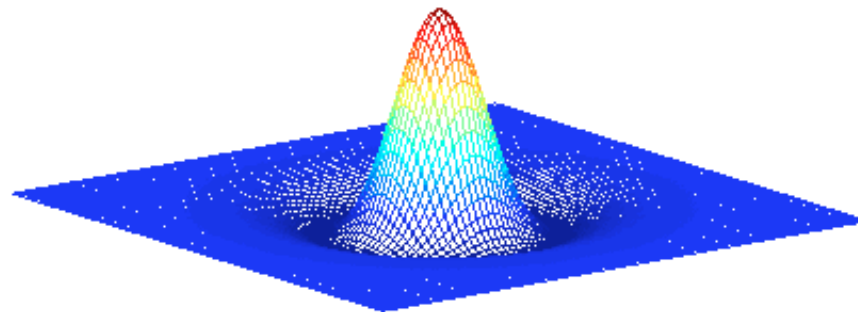
For the detection a DoG - Mask is used:



G1 = Gaussian 1 (with  $\sigma$ )

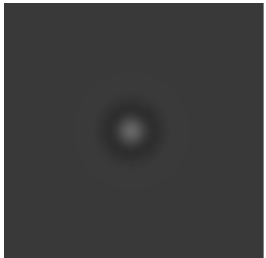
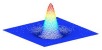
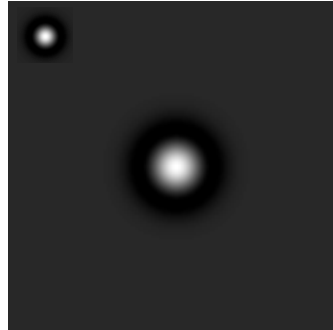
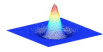


G2 = Gaussian 2 (with  $k\sigma$ )

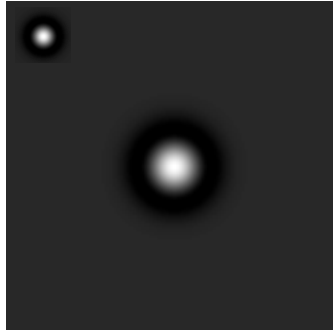
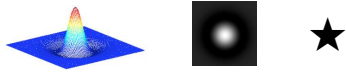


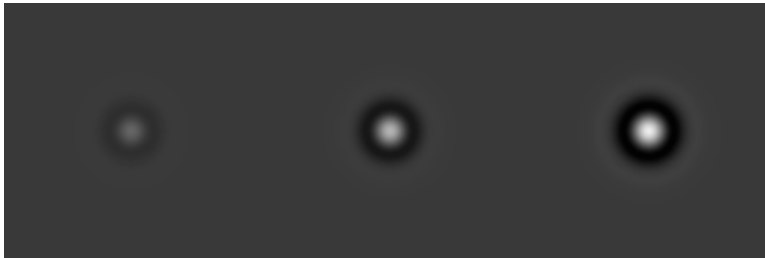
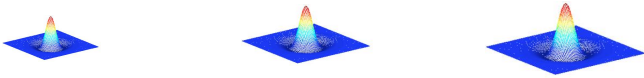
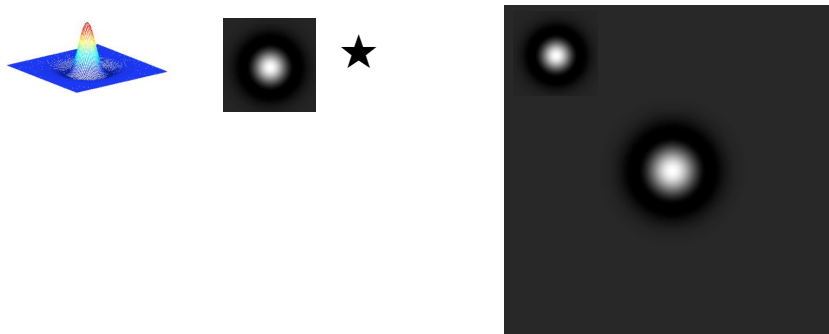
Difference of Gaussians (DoG):  $G2 - G1$

DoG Mask

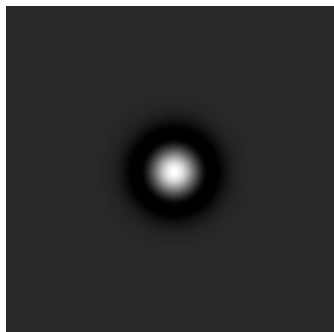


★ : Convolution

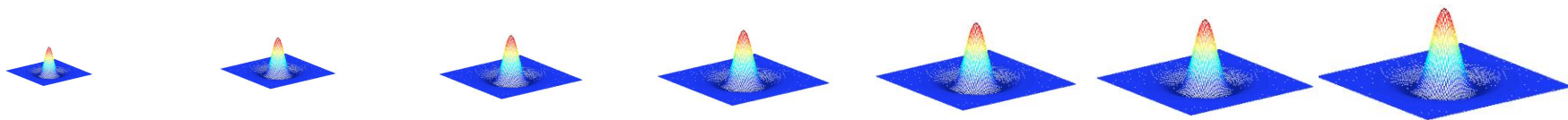




Input



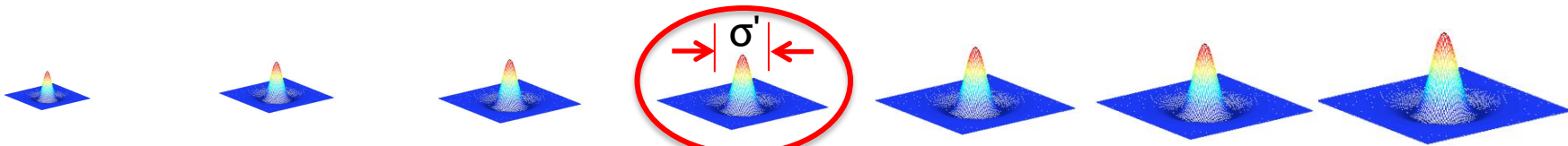
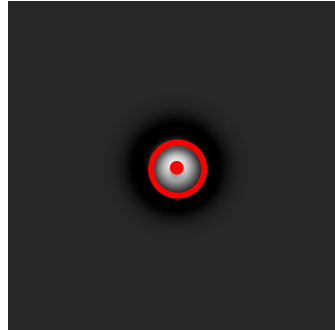
★ with DoG of different  $\sigma$



=

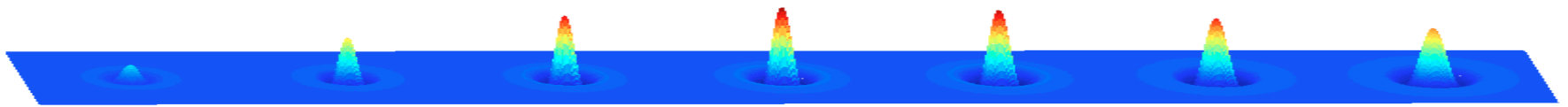
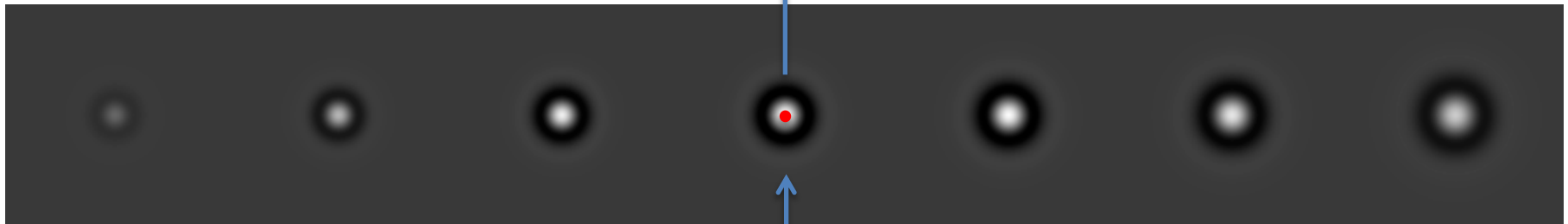


Outputs



Location: Where is the maximum?

Scale: Which mask?



## Descriptor of a Keypoint



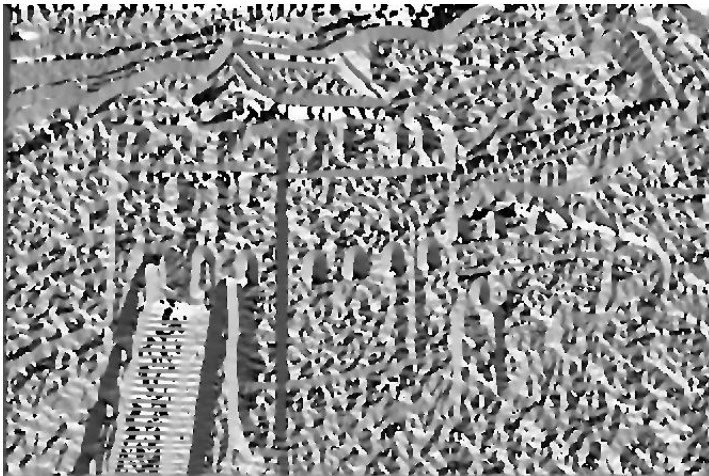
First, we have to understand  
what is a Histogram of Gradients

# Histogram of Gradients

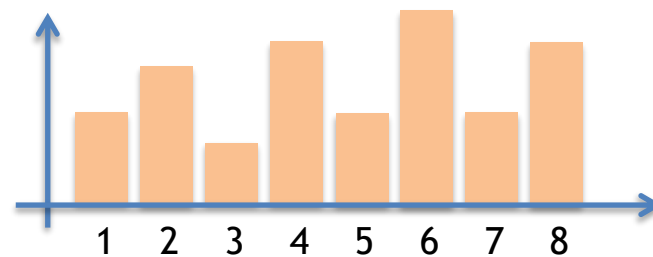
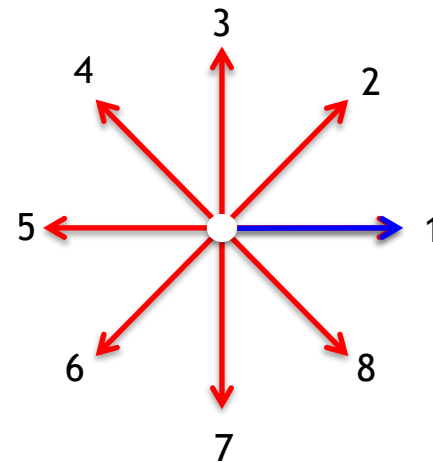
R: Magnitude



A: Angle



Histogram of 8 directions



Now, we can understand how to  
build the SIFT descriptor

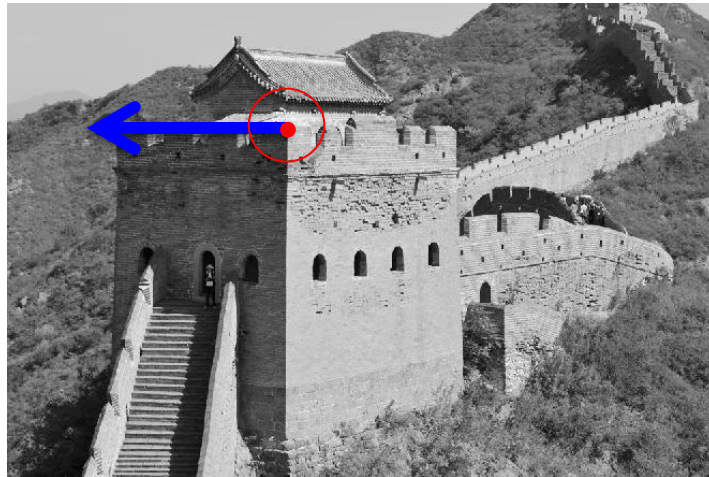
# How to build the descriptor?

1. Find a keypoint  $(x, y, \sigma')$



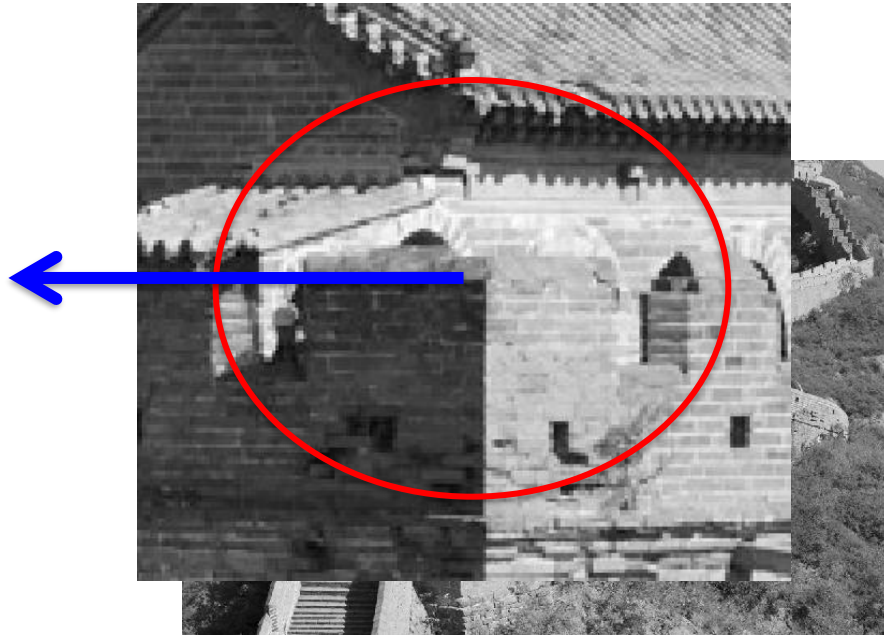
# How to build the descriptor?

1. Find a keypoint  $(x, y, \sigma')$
2. Find the orientation using  $A(x, y)$  matrix



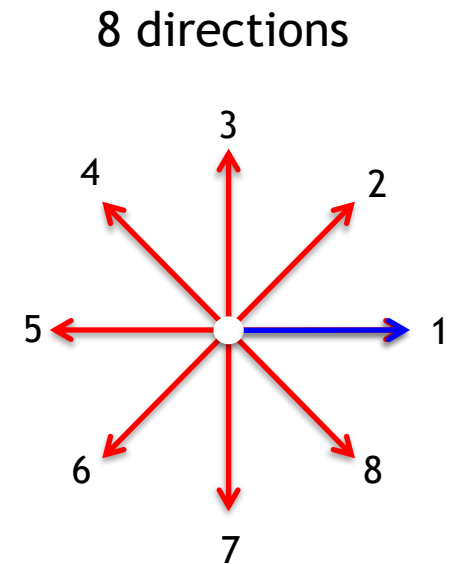
# How to build the descriptor?

1. Find a keypoint  $(x, y, \sigma')$
2. Find the orientation using  $A(x, y)$  matrix
3. Take a window centered in the keypoint of size  $1.5 \sigma'$ .



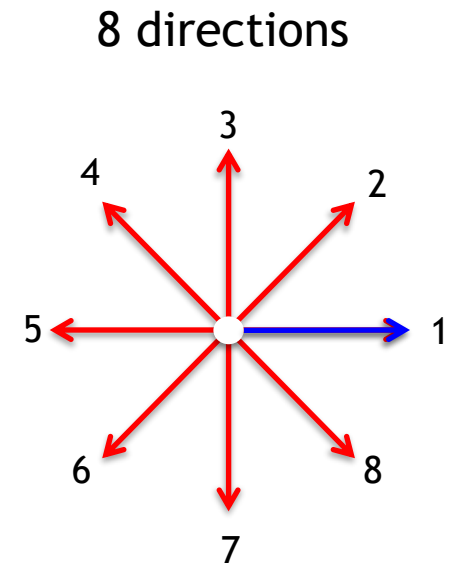
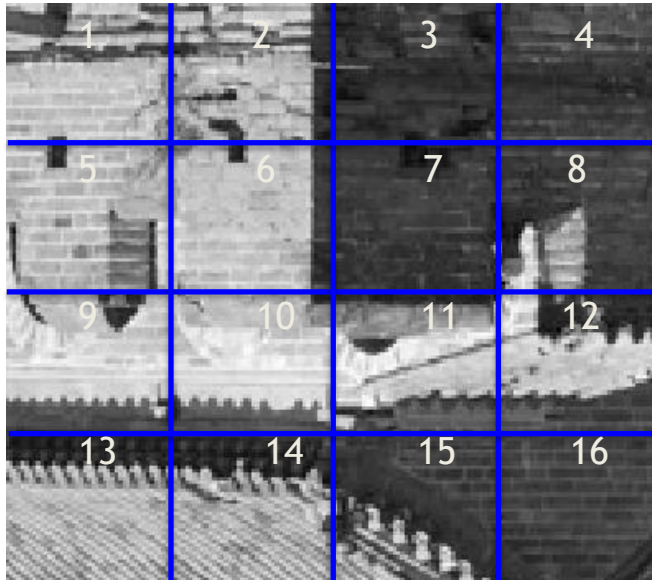
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1. Find a keypoint  $(x, y, \sigma')$
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4. Align the window to direction '1'.



# How to build the descriptor?

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2. Find the orientation using  $A(x, y)$  matrix
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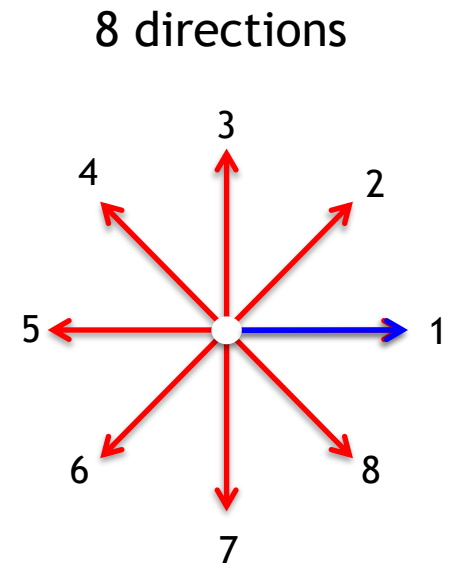
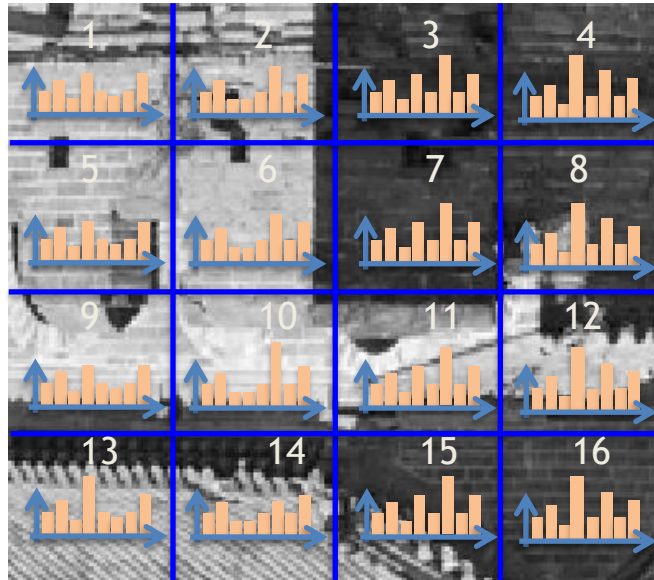


5. Define 16 partitions



# How to build the descriptor

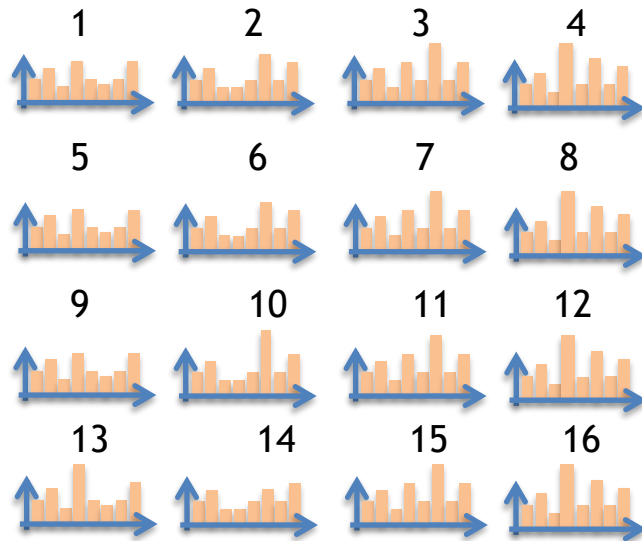
1. Find a keypoint  $(x, y, \sigma')$
2. Find the orientation using  $A(x, y)$  matrix
3. Take a window centered in the keypoint of size  $1.5 \sigma'$ .
4. Align the window to direction '1'.



5. Define 16 partitions
6. Compute 8 bin histograms in each partition

# How to build the descriptor

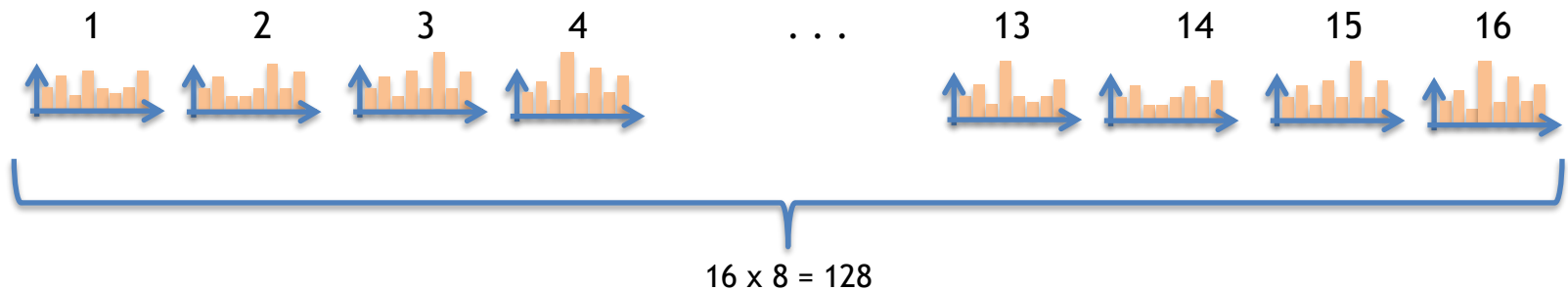
1. Find a keypoint  $(x, y, \sigma')$
2. Find the orientation using  $A(x, y)$  matrix
3. Take a window centered in the keypoint of size  $1.5 \sigma'$ .
4. Align the window to direction '1'.



5. Define 16 partitions
6. Compute 8 bin histograms in each partition

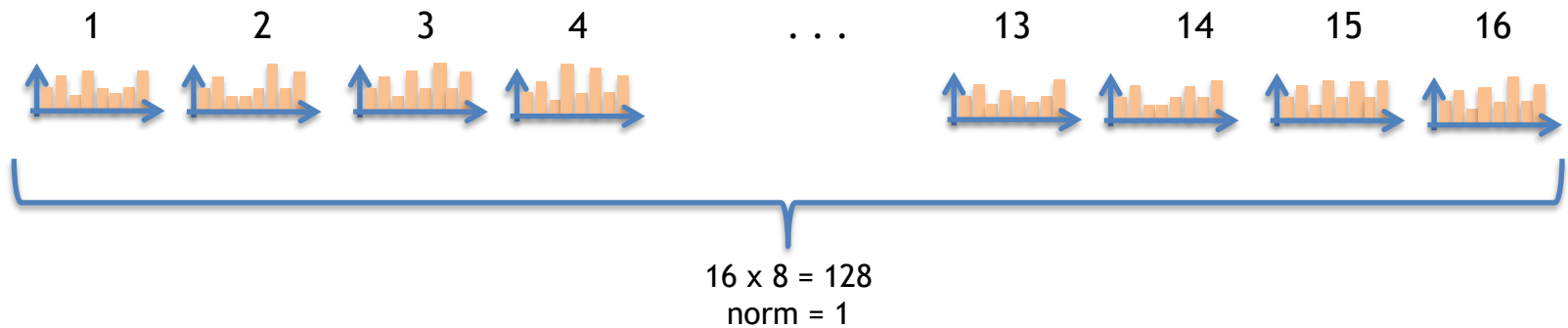
# How to build the descriptor?

## 7. Concatenate all histograms



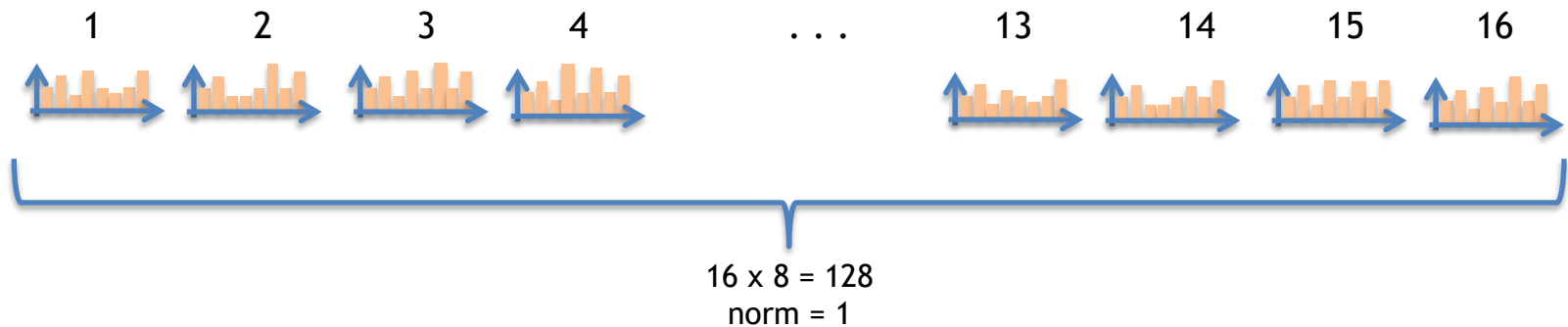
# How to build the descriptor?

7. Concatenate all histograms
8. Normalize

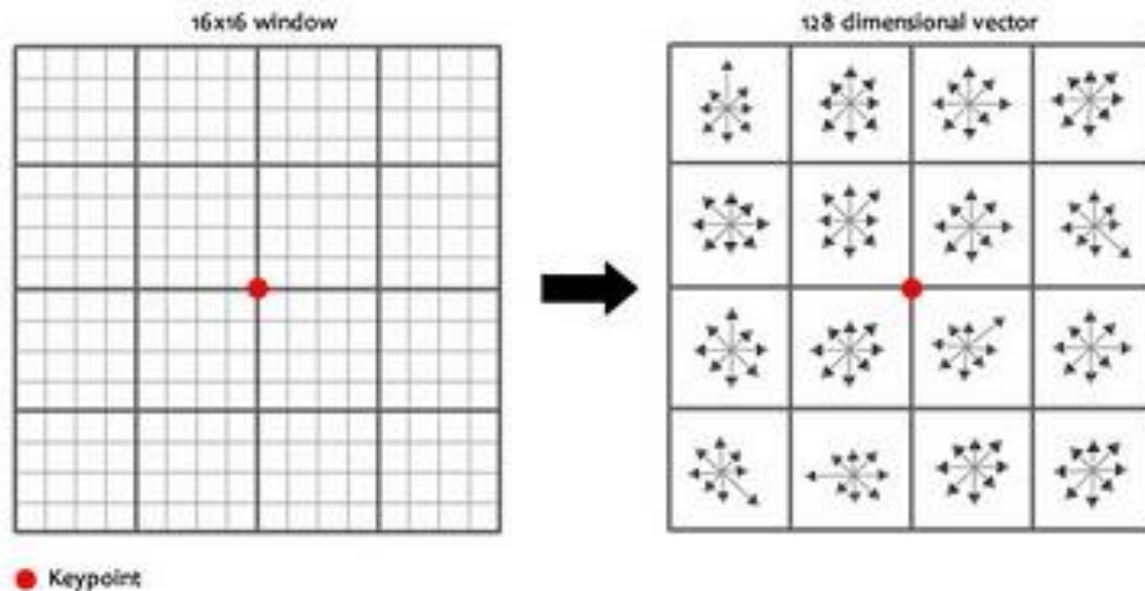


# How to build the descriptor?

7. Concatenate all histograms
8. Normalize
9. **The End**



# SIFT : Scale Invariant Feature Transform



© Lowe

Each keypoint is described as a  
128-element vector

- Why is SIFT-descriptor ... ?
  - Scale invariant
  - Rotation invariant
  - Illumination invariant
  - Viewpoint invariant

Why is SIFT-descriptor ... ?

- a) Scale invariant
- b) Rotation invariant
- c) Illumination invariant
- d) Viewpoint invariant

1. Find a keypoint  $(x, y, \sigma')$
2. Find the orientation using  $A(x, y)$  matrix
3. Take a window centered in the keypoint of size  $1.5 \sigma'$ .
4. Align the window to direction '1'.
5. Define 16 partitions
6. Compute 8 bin histograms in each partition
7. Concatenate all histograms
8. Normalize



# Example

# SIFT keypoints





# SIFT keypoints and descriptors





# SIFT matching points in image 1



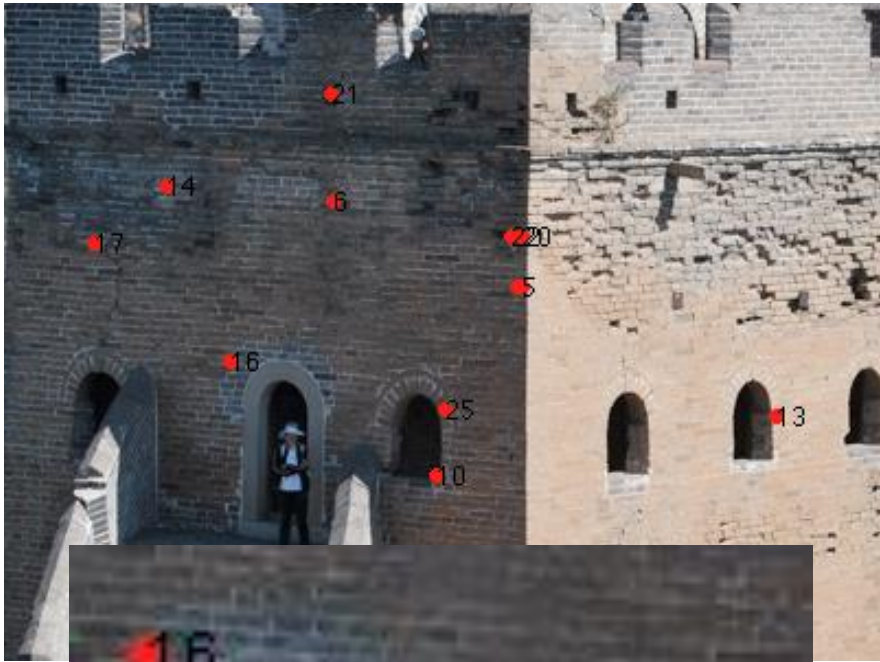


# SIFT matching points in image 2





# SIFT matching points in images 1 and 2

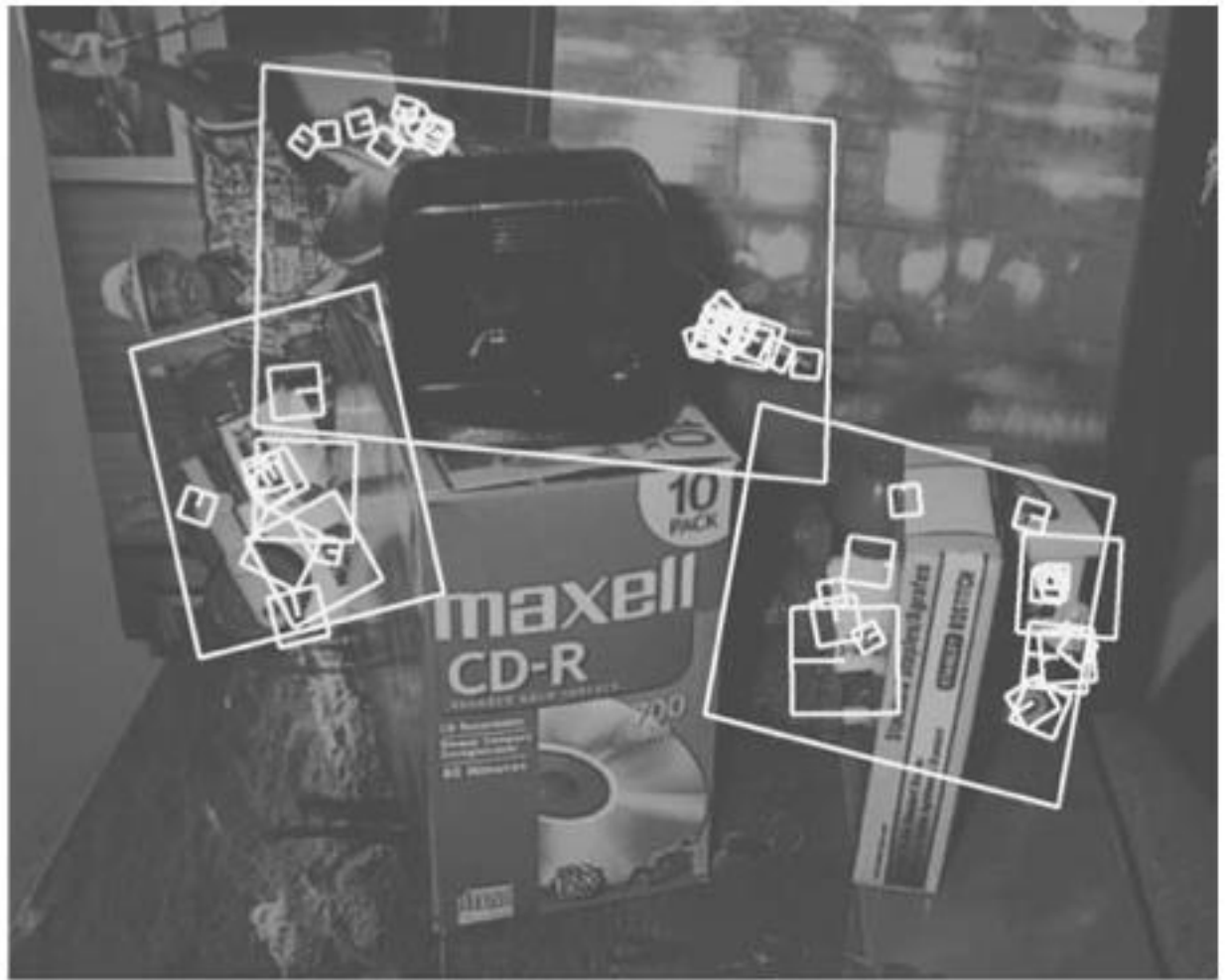


# MATLAB Demo

## PAT07\_SIFT.m



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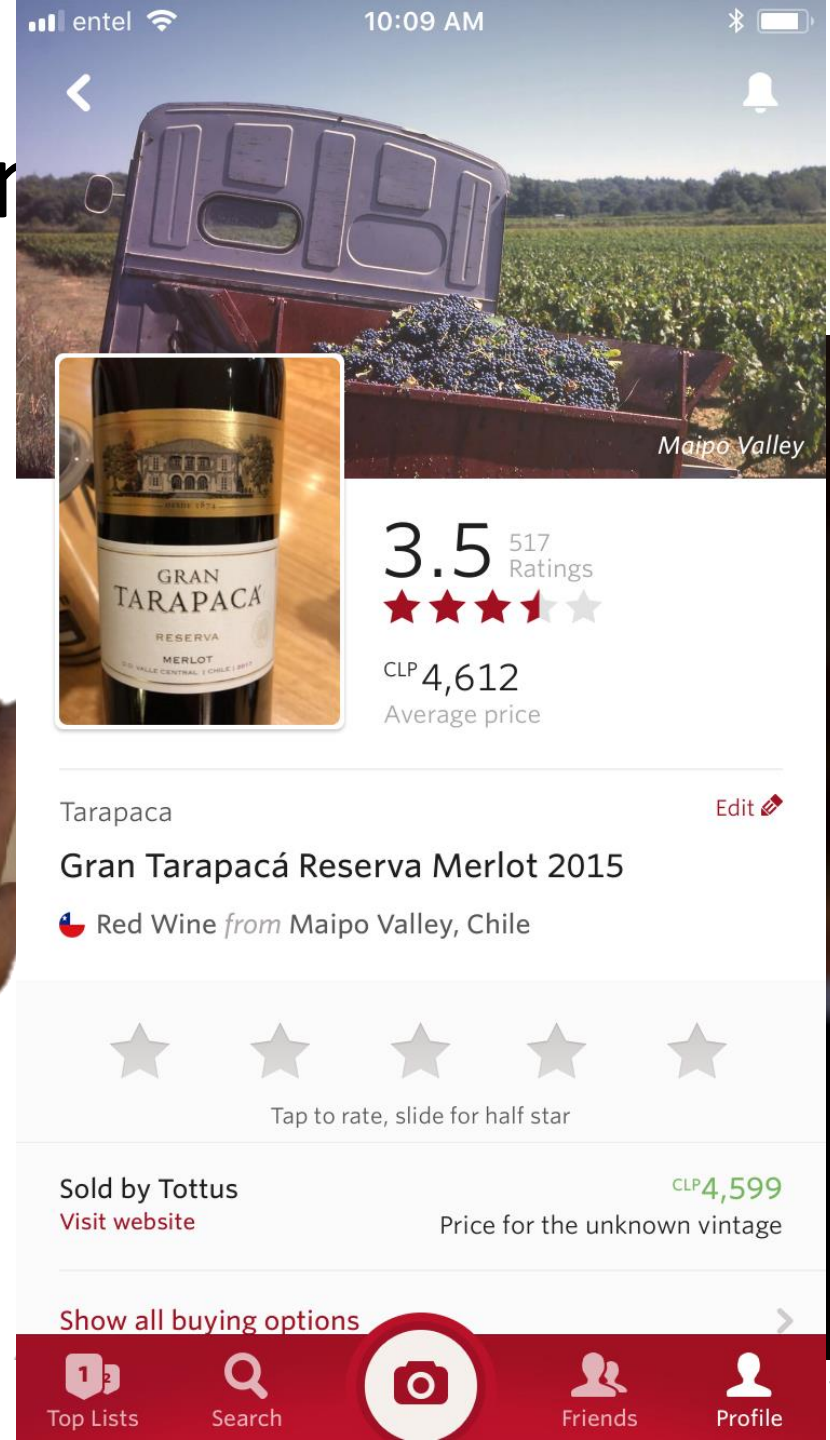


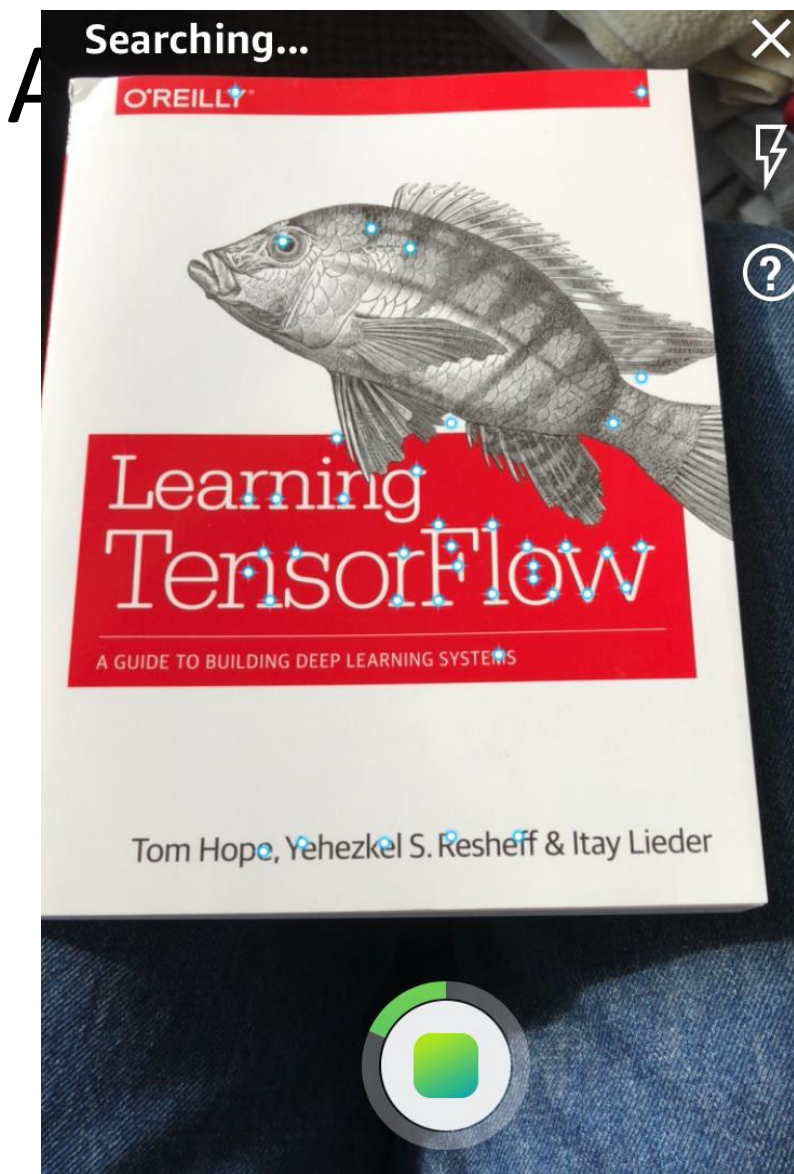




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# Applications: Vivir





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