



# Machine Learning Systems Design

## Lecture 5: Model Selection, Development, and Training

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## PSET collaboration policy



You can work in a group of 2 people, but

**EACH MUST WRITE ANSWERS  
INDIVIDUALLY**



# Agenda

1. Data leakage
2. How to engineer good features
3. Breakout exercise
4. Model selection
5. Ensembles
6. AutoML

## Data leakage (ctd.)


# Data leakage

- Some form of the label “leaks” into the features
- This same information is not available during inference

# Data leakage: example 1

- Problem: detect lung cancer from CT scans
- Data: collected from hospital A
- Performs well on test data from hospital A
- Performs poorly on test data from hospital B

Patient ID	Date	Doctor note	Medical record	Scanner type	CT scan
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At hospital A, when doctors suspect that a patient has lung cancer, they send that patient to a higher-quality scanner

# Causes of data leakage

1. Splitting time-correlated data randomly instead of by time

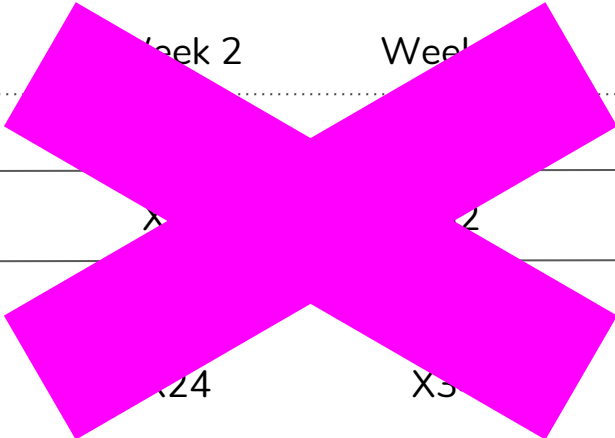
# Partition: shuffle then split

	Week 1	Week 2	Week 3	Week 4	Week 5
<b>Test split</b>	X11	X21	X31	X41	X51
<b>Valid split</b>	X12	X22	X32	X42	X52
<b>Train split</b>	X13	X23	X33	X43	X53
	X14	X24	X34	X44	X54
	...	...	...	...	...

Aim for similar distributions of labels across splits  
e.g. each split has 90% NEGATIVE, 10% POSITIVE



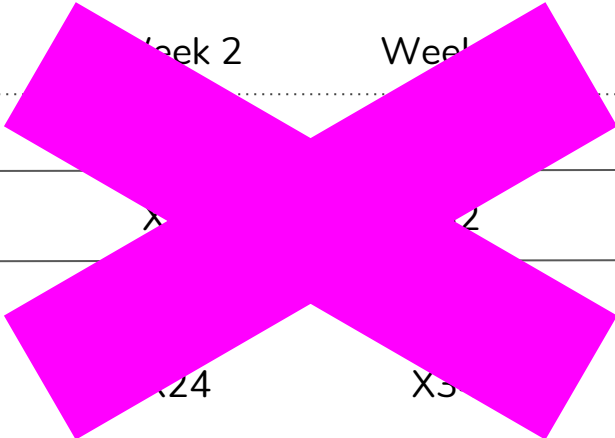
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	X14	X24	X34	X44	X54
	...	...	...	...	...

⚠ Not representative of real-world usage! ⚠

# Partition: shuffle then split



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	X14	X24	X34	X44	X54
	...	...	...	...	...

A source of data leakage. Examples:

- stock price prediction
- song recommendation

# A better partition

Train split					
Week 1	Week 2	Week 3	Week 4	Week 5	
X11	X21	X31	X41	X51	Valid split
X12	X22	X32	X42	X52	
X13	X23	X33	X43	X53	Test split
X14	X24	X34	X44	X54	
...	...	...	...	...	

# Solution: split data by time

Train split					
Week 1	Week 2	Week 3	Week 4	Week 5	
X11	X21	X31	X41	X51	Valid split
X12	X22	X32	X42	X52	
X13	X23	X33	X43	X53	Test split
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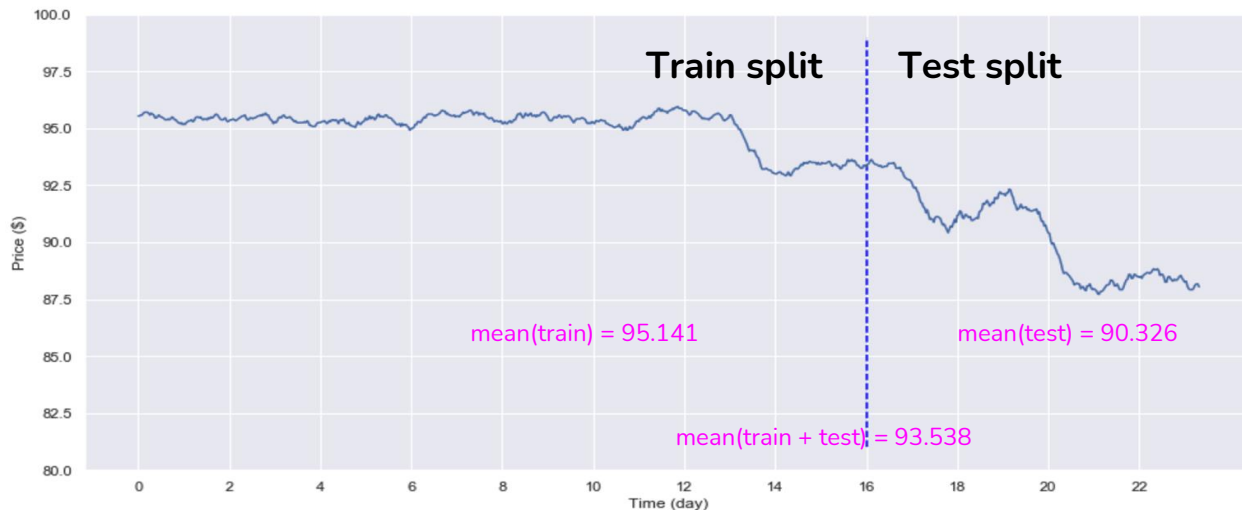
Also forces you to think about  
the cold-start problem

# Causes of data leakage

1. Splitting time-correlated data randomly instead of by time
2. Data processing before splitting
  - a. Use the whole dataset (including valid/test) to generate global statistics/info

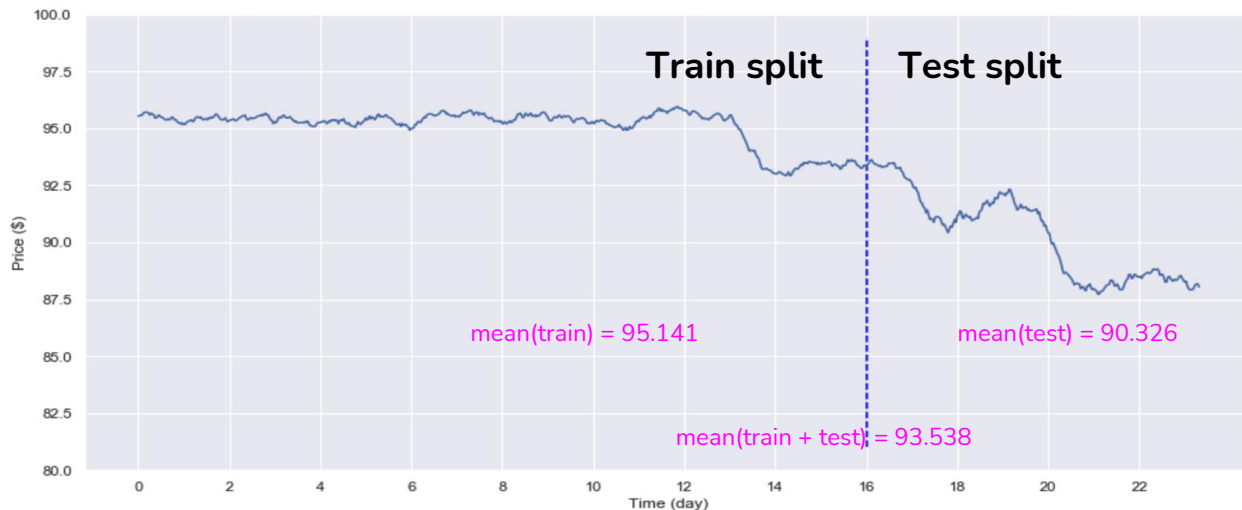
## 2. Data processing before splitting

- Use the whole dataset (including valid/test) to generate global statistics/info
  - mean, variance, min, max, n-gram count, vocabulary, etc.
- Statistics are then used to process test data
  - scale, fill in missing values, etc.



## 2. Data processing before splitting

- Use the whole dataset (including valid/test) to generate global statistics/info
- Solution:
  - Split your data before scaling/filling in missing values
  - Split even before any EDA to ensure you're blind to the test set



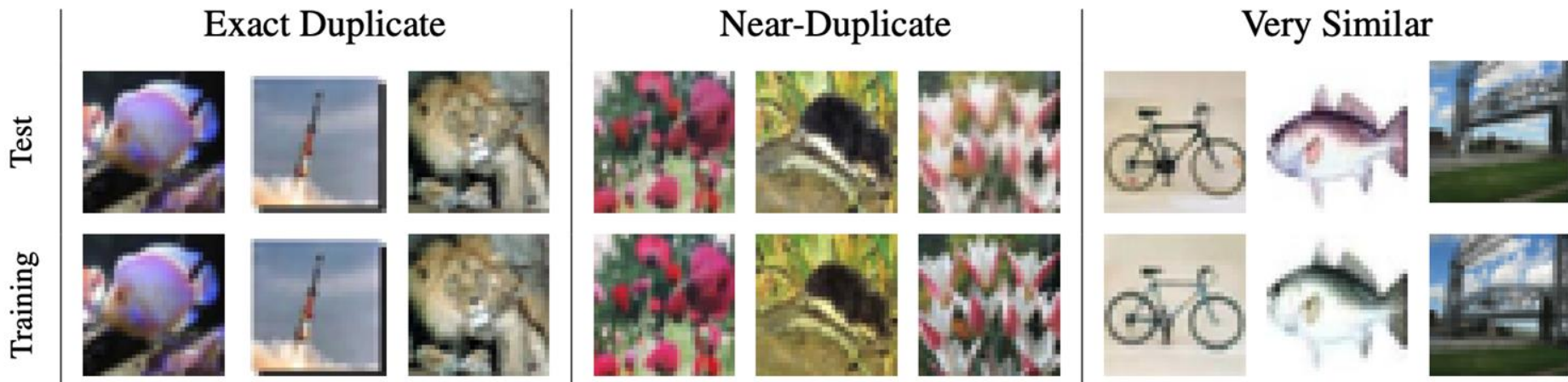
# Causes of data leakage

1. Splitting time-correlated data randomly instead of by time
2. Data processing before splitting
3. Poor handling of data duplication before splitting
  - a. Test set includes data from the train set



# 3. Poor handling of data duplication before splitting

- Datasets come with duplicates & near-duplicates
  - 3.3% CIFAR-10 and 10% CIFAR-100 test images have dups in training set
  - Removing dups increases errors 17.05% -> 19.38% on CIFAR-100 [PyramidNet-272-200]



### 3. Poor handling of data duplication before splitting

- Datasets come with duplicates & near-duplicates
- Oversampling can cause duplications

### 3. Poor handling of data duplication before splitting

- Test set includes data from the train set
- Solution:
  - Deduplicate data before splitting
  - Oversample after splitting

# Causes of data leakage

1. Splitting time-correlated data randomly instead of by time
2. Data processing before splitting
3. Poor handling of data duplication before splitting
4. Group leakage
  - a. A group of examples have strongly correlated labels but are divided into different splits

# Causes of data leakage

1. Splitting time-correlated data randomly instead of by time
2. Data processing before splitting
3. Poor handling of data duplication before splitting
4. Group leakage
  - a. A group of examples have strongly correlated labels but are divided into different splits
  - b. Example: CT scans of the same patient a week apart
  - c. **Solution: Understand your data and keep track of its metadata**

# Causes of data leakage

1. Splitting time-correlated data randomly instead of by time
2. Data processing before splitting
3. Poor handling of data duplication before splitting
4. Group leakage
5. Leakage from data generation & collection process
  - a. Example: doctors send high-risk patients to a better scanner
  - b. Solution: Data normalization + subject matter expertise

# Causes of data leakage

1. Splitting time-correlated data randomly instead of by time
2. Data processing before splitting
3. Poor handling of data duplication before splitting
4. Group leakage
5. Leakage from data generation & collection process

# How to detect leakage?



# How to detect leakage?

1. Measure correlation of a feature with labels
  - a. A feature alone might not cause leakage, but 2 features together might

# How to detect leakage?

1. Measure correlation of a feature with labels
2. Feature ablation study
  - a. If removing a feature causes the model performance to decrease significantly, figure out why.

# How to detect leakage?

1. Measure correlation of a feature with labels
2. Feature ablation study
3. Monitor model performance as more features are added
  - a. Sudden increase: either a very good feature or leakage!

# How to engineer good features

# Evaluating a feature

1. Feature importance
2. Feature generalization

# Measuring a feature's importance

How much the model performance deteriorates  
if a feature or a set of features containing that feature  
is removed from the model?

# Measuring a feature's importance

- XGBoost

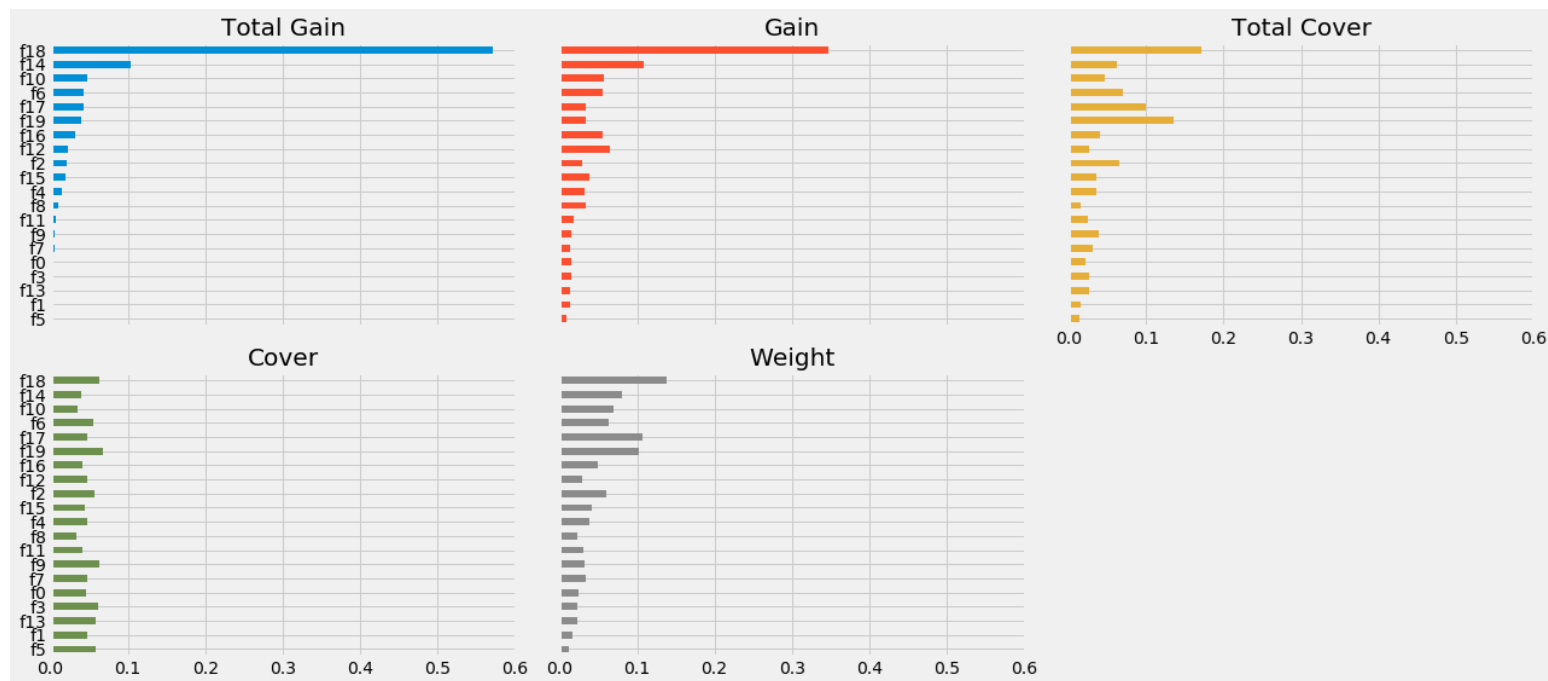
```
get_score(fmap="", importance_type='weight')
```

Get feature importance of each feature. For tree model Importance type can be defined as:

- 'weight': the number of times a feature is used to split the data across all trees.
- 'gain': the average gain across all splits the feature is used in.
- 'cover': the average coverage across all splits the feature is used in.
- 'total\_gain': the total gain across all splits the feature is used in.
- 'total\_cover': the total coverage across all splits the feature is used in.

# Measuring a feature's importance

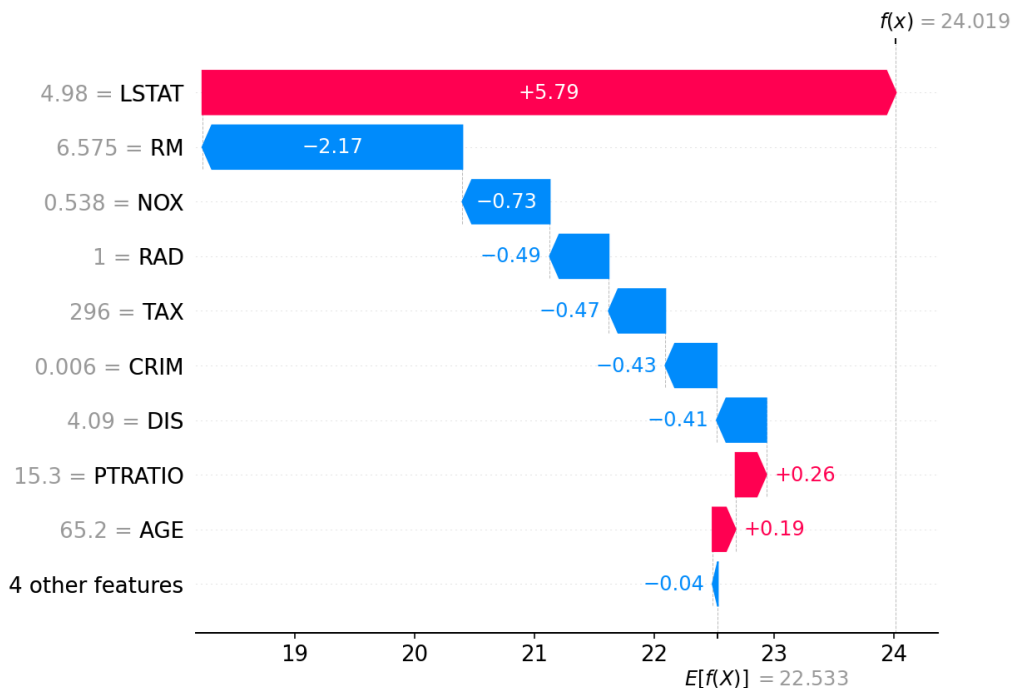
- XGBoost





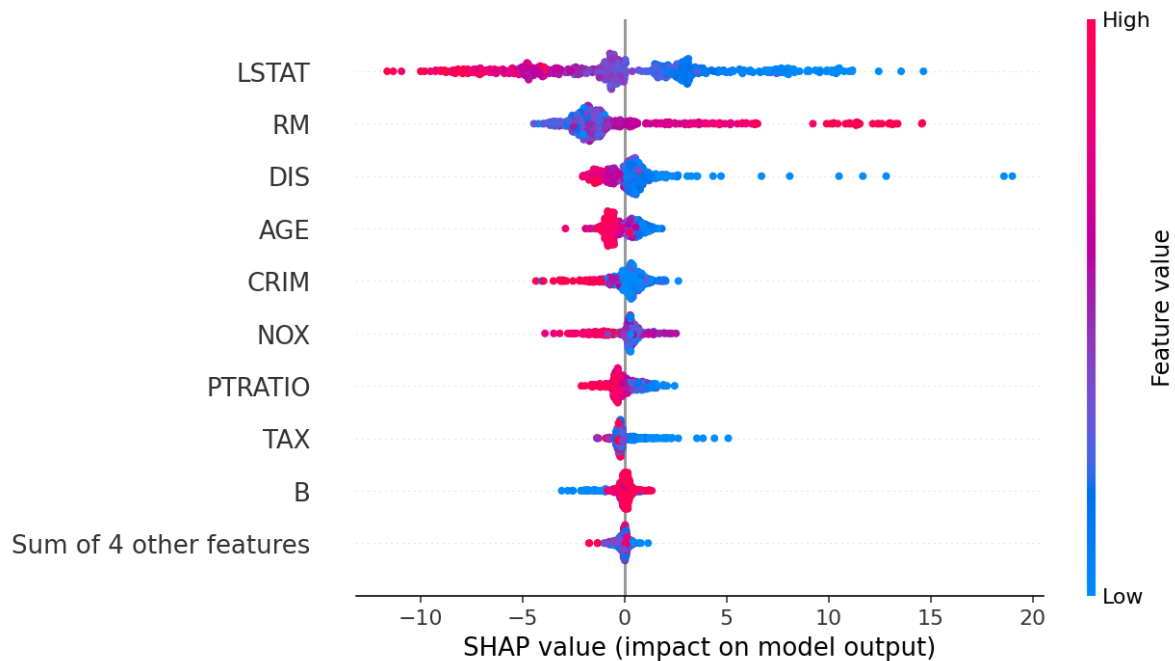
# SHAP: SHapley Additive exPlanations

- Measuring a feature's contribution to a single prediction



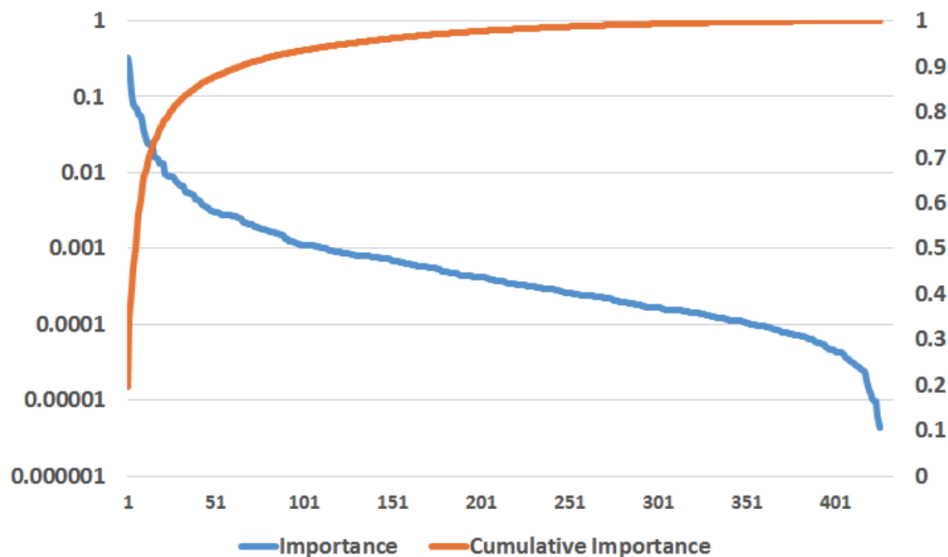
# SHAP: SHapley Additive exPlanations

- Measuring a feature's contribution to the entire model



# Measuring feature importance @ Facebook

- Top 10 features: 50% total feature importance
- Bottom 300 features: <1% total feature importance



```
ebm = ExplainableBoostingClassifier()  
I
```

# Feature engineering: the more the better?

- Adding more features tends to improve model performance

How can having too many features be bad?

# Too many features can be bad ...

- Training:
  - Overfitting
  - More features, more opportunity for data leakage

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  - Increase inference latency with online prediction
  - Might cause increased memory usage -> more expensive instance required

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- Training:
  - Overfitting
  - More features, more opportunity for data leakage
- Inference
  - Increase inference latency with online prediction
  - Might cause increased memory usage -> more expensive instance required
- Stale features become technical debts
  - E.g. if zip codes are no longer allowed for predictions, all features that use zip codes will need to be updated



# Too many features can be bad ...

- Training:
  - Overfitting
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- Inference
  - Increase inference latency with online prediction
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- Stale features become technical debts

## Solution:

- Clean up stale / ineffective features
- Store features in case you want to reuse them
  - Feature management

# 9 best practices for feature engineering

1. Split data by time instead of doing it randomly.
2. If you oversample your data, do it after splitting.
3. Use statistics/info from the train split, instead of the entire data, for feature engineering: scaling, normalizing, handling missing values, creating n-gram count, item encoding, etc.
4. Understand how your data is generated, collected, and processed. Involve domain experts if necessary.
5. Keep track of data lineage.
6. Understand feature importance to your model.
7. Measure correlation between features and labels.
8. Use features that generalize well.
9. Remove stale features from your models.

# Breakout exercise

# 10 minutes, group of 5

Duolingo is a platform for language learning. When a student is learning a new language, Duolingo wants to recommend increasingly difficult stories to read.

1. What features would you use to measure the difficulty level of a story?
2. Given a story, how would you edit it to make it easier or more difficult?

# Model selection

# ML algorithm

- Function to be learned
  - E.g. model architecture, number of hidden layers
- Objective function to optimize (minimize)
  - Loss function
- Learning procedure (optimizer)
  - Adam, Momentum

# 6 tips for evaluating ML algorithms

# 1. Avoid the state-of-the-art trap

- SOTA's promise
  - Why use an old solution when a newer one exists?
  - It's exciting to work on shiny things
  - Marketing



Replying to @chipro

This is how every conversation went when someone present the SOTA Transformer in a meeting with stakeholders.



# 1. Avoid the state-of-the-art trap

- SOTA's reality
  - SOTA on research data != SOTA on your data
  - Cost
  - Latency
  - Proven industry success
  - Community support



Replying to @chipro

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## 2. Start with the simplest models

- Easier to deploy
  - Deploying early allows validating pipeline
- Easier to debug
- Easier to improve upon

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- Easier to deploy
  - Deploying early allows validating pipeline
- Easier to debug
- Easier to improve upon
- Simplest models != models with the least effort
  - BERT is easy to start with pretrained model, but not the simplest

### 3. Avoid human biases in selecting models

- A tale of human biases
  - Papers proposing LSTM variants show that the variants improve upon the vanilla LSTM.
  - Do they?

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## LSTM: A Search Space Odyssey

Klaus Greff, Rupesh K. Srivastava, Jan Koutník, Bas R. Steunebrink, Jürgen Schmidhuber

We conclude that the most commonly used LSTM architecture (vanilla LSTM) performs reasonably well on various datasets. None of the eight investigated modifications significantly improves performance.

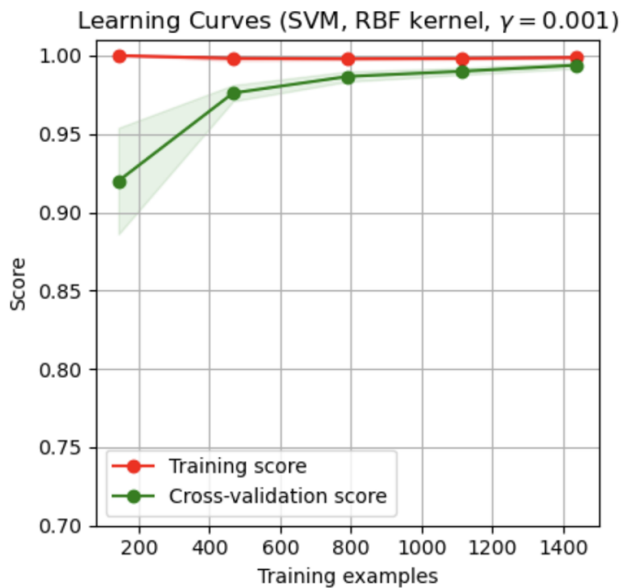
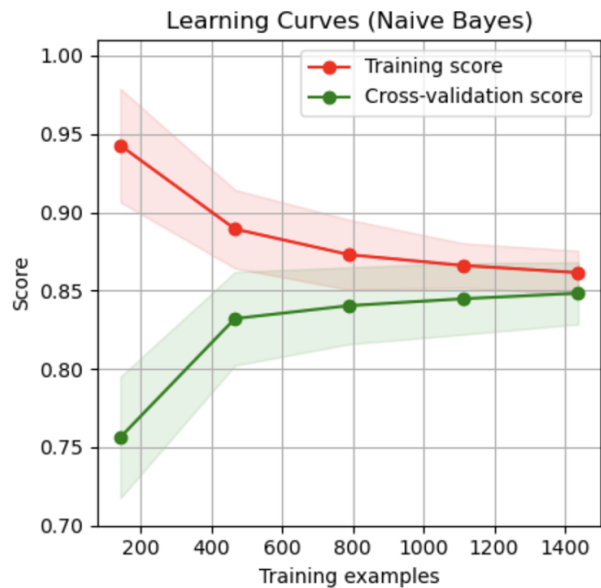
### 3. Avoid human biases in selecting models

- It's important to evaluate models under comparable conditions
  - It's tempting to run more experiments for X because you're more excited about X
- Near-impossible to make blanket claims that X is *always* better than Y

# Better now vs. better later

- Best model **now** != best model **in 2 months**
  - Improvement potential with more data
  - Ease of update

# Learning curve



Good for estimating if  
performance can  
improve with more data



## 5. Evaluate trade-offs

- False positives vs. false negatives
- Accuracy vs. compute/latency
- Accuracy vs. interpretability

## 6. Understand your model's assumption

- IID
  - **Neural networks** assume that examples are **independent and identically distributed**
- Smoothness
  - **Supervised algorithms** assume that there's a set of functions that can transform inputs into outputs such that **similar inputs are transformed into similar outputs**
- Tractability
  - Let  $X$  be the input and  $Z$  be the latent representation of  $X$ . **Generative models** assume that it's tractable to compute  $P(Z|X)$ .
- Boundaries
  - **Linear classifiers** assume that **decision boundaries are linear**.
- Conditional independence
  - **Naive Bayes classifiers** assume that the **attribute values are independent of each other given the class**.

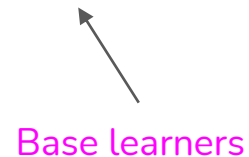
# 6 tips for evaluating ML algorithms

1. Avoid the state-of-the-art trap
2. Start with the simplest models
3. Avoid human biases in selecting models
4. Evaluate good performance now vs. good performance later
5. Evaluate trade-offs
6. Understand your model's assumptions

# Ensembles

# Ensemble

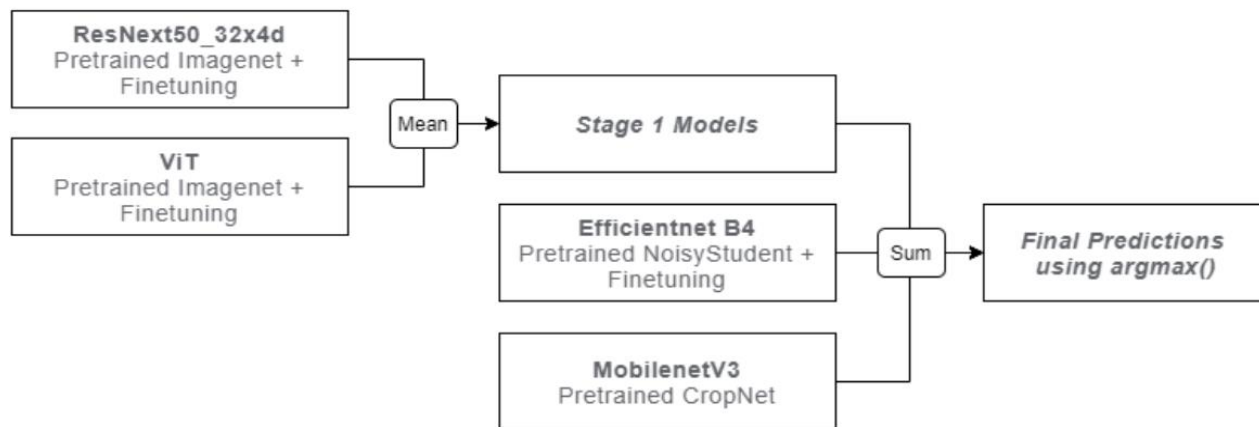
- Creating a strong model from an ensemble of weak models



Base learners

# Ensembles: extremely common in leaderboard style projects

- 20/22 winning solutions on Kaggle in Jan - Aug 2021 use ensembles
- One solution uses 33 models!



# Why does ensembling work?

- Task: email classification (SPAM / NOT SPAM)
- 3 uncorrelated models, each with accuracy of 70%
- Ensemble: majority vote of these 3 models
  - Ensemble is correct if at least 2 models are correct

# Why does ensembling work?

- 3 models, each with 70% accuracy
- Ensemble is correct if at least 2 models are correct
- Probability at least 2 models are correct: 34.3% + 44.1% = 78.4%

Outputs of 3 models	Probability	Ensemble's output
All 3 are correct	$0.7 * 0.7 * 0.7 = 0.343$	Correct
Only 2 are correct	$(0.7 * 0.7 * 0.3) * 3 = 0.441$	Correct
Only 1 is correct	$(0.3 * 0.3 * 0.7) * 3 = 0.189$	Wrong
None is correct	$0.3 * 0.3 * 0.3 = 0.027$	Wrong



# Why does ensembling work?

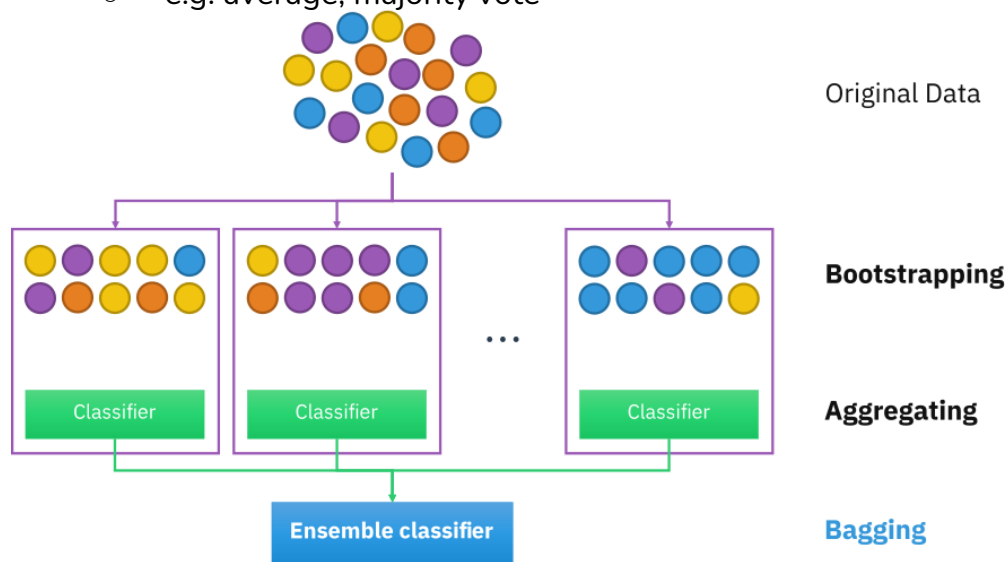
- 3 models, each with 70% accuracy
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- 
- The less correlation among base learners, the better
  - Common for base learners to have different architectures

# Ensemble

- Bagging
- Boosting
- Stacking

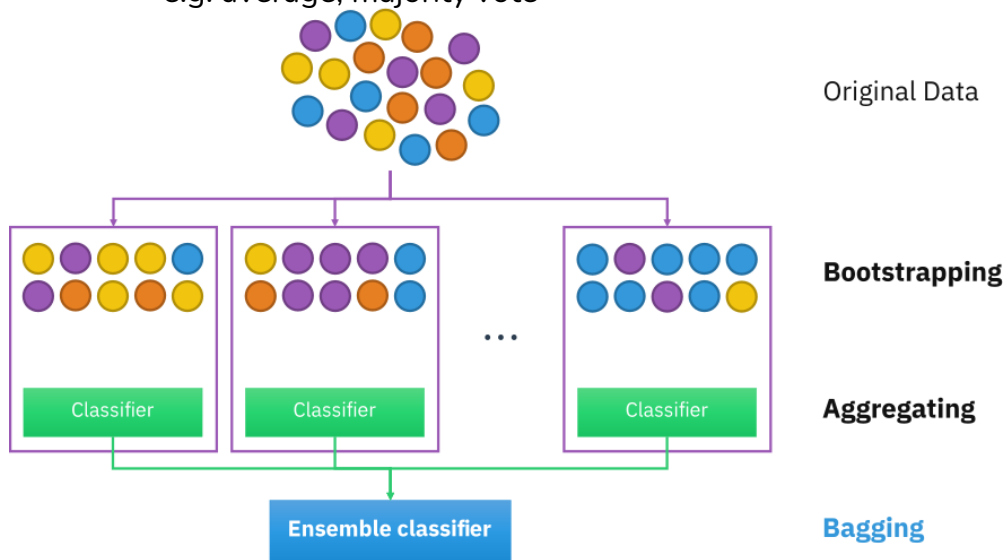
# Bagging

- Sample **with replacement** to create different datasets
- Train a classifier with each dataset
- Aggregate predictions from classifiers
  - e.g. average, majority vote



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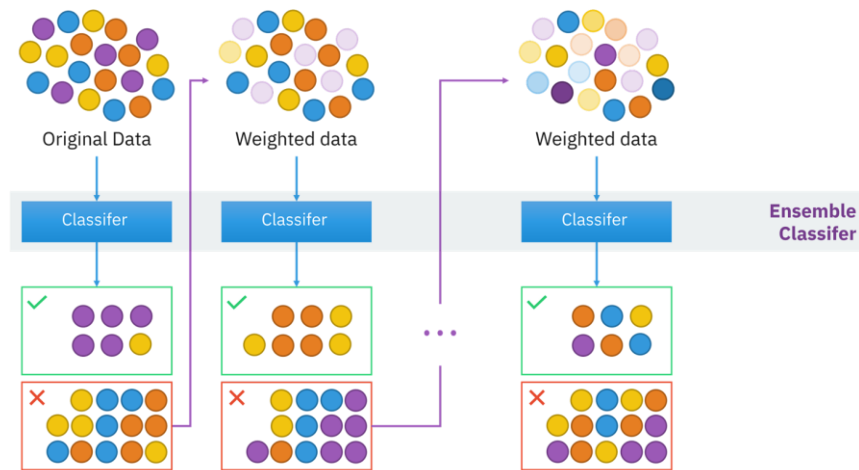


- Generally improves unstable methods e.g. neural networks, trees
- Can degrade stable methods e.g. kNN

[Bagging Predictors](#) (Leo Breiman, 1996)

# Boosting

1. Train a weak classifier
2. Give samples misclassified by weak classifier higher weight
3. Repeat (1) on this reweighted data as many iterations as needed
4. Final strong classifier: weighted combination of existing classifiers
  - a. classifiers with smaller training errors have higher weights

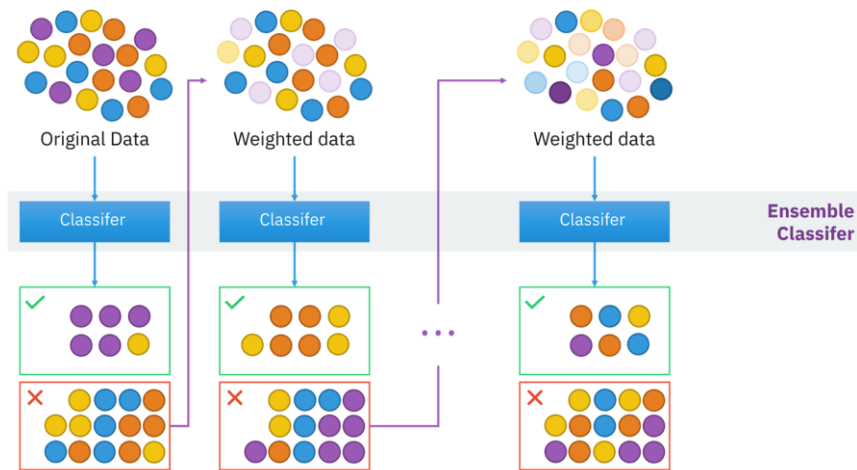


# Boosting

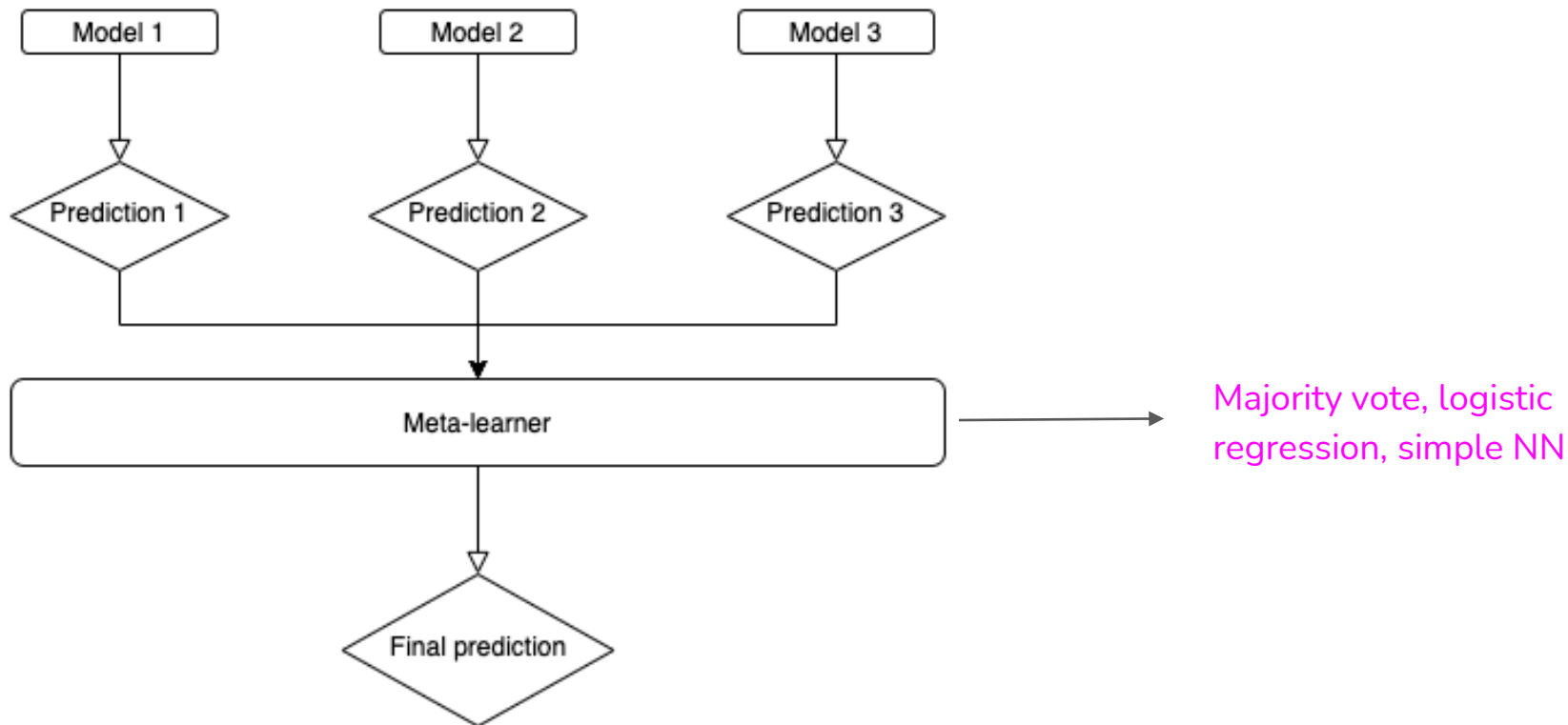
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Extremely popular:

- XGBoost
- LightGBM



# Stacking

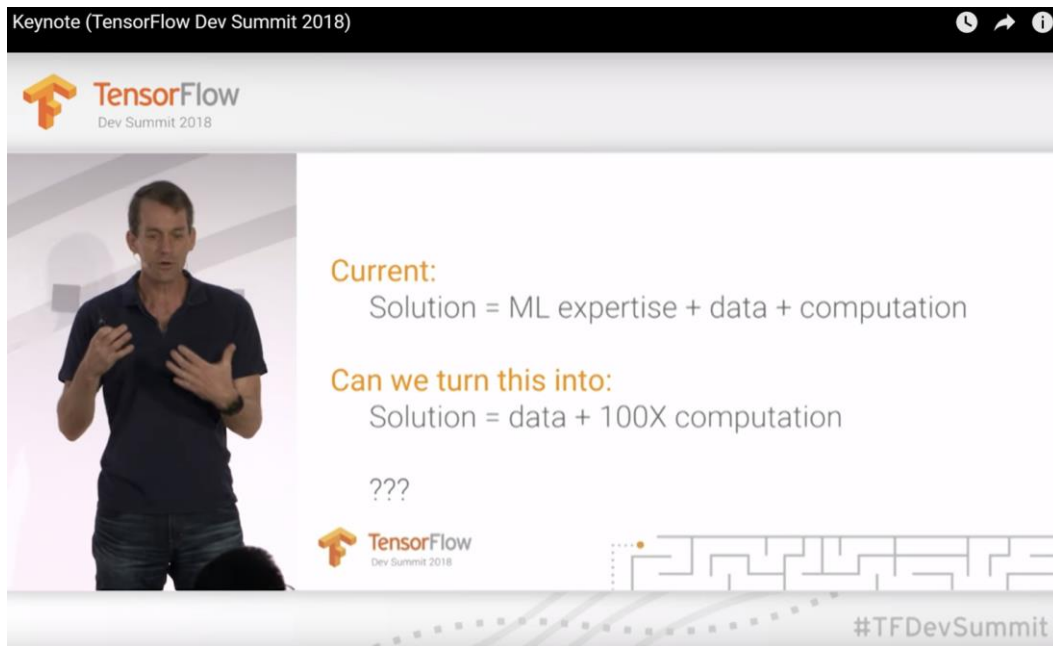


# AutoML



# AutoML

- A good ML researcher is someone who will automate themselves out of job
- Google: what if we replace ML experts with 100x compute?



The image is a screenshot of a presentation slide from the TensorFlow Dev Summit 2018. On the left side, there is a video feed of a man in a dark blue polo shirt speaking. The slide content on the right includes the TensorFlow logo and 'Dev Summit 2018' at the top. Below that, the text 'Current:' is followed by the equation 'Solution = ML expertise + data + computation'. Then, 'Can we turn this into:' is followed by 'Solution = data + 100X computation'. Below this is '???' and another TensorFlow logo. At the bottom right, there is a stylized circuit diagram and the hashtag '#TFDevSummit'.

Keynote (TensorFlow Dev Summit 2018)

TensorFlow  
Dev Summit 2018

Current:  
Solution = ML expertise + data + computation

Can we turn this into:  
Solution = data + 100X computation

???

TensorFlow  
Dev Summit 2018

#TFDevSummit

# AutoML

- Soft AutoML:
  - hyperparameter tuning
- Hard AutoML
  - neural architecture search
  - learned optimizer



More computationally  
expensive

# Soft AutoML: Hyperparameter tuning

- Weaker models with well-tuned hyperparameters can outperform fancier models
  - [On the State of the Art of Evaluation in Neural Language Models](#) (Melis et al. 2018)

# Soft AutoML: Hyperparameter tuning

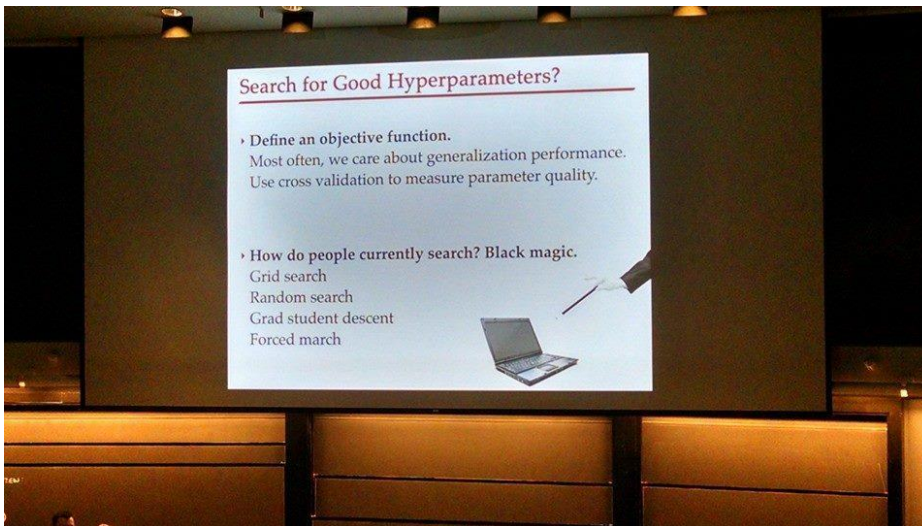
- Many hyperparameters to tune

```
model_type = "bert"

def __init__(
    self,
    vocab_size=30522,
    hidden_size=768,
    num_hidden_layers=12,
    num_attention_heads=12,
    intermediate_size=3072,
    hidden_act="gelu",
    hidden_dropout_prob=0.1,
    attention_probs_dropout_prob=0.1,
    max_position_embeddings=512,
    type_vocab_size=2,
    initializer_range=0.02,
    layer_norm_eps=1e-12,
    pad_token_id=0,
    position_embedding_type="absolute",
    use_cache=True,
    classifier_dropout=None,
    **kwargs
):
```

# Soft AutoML: Hyperparameter tuning

- Graduate Student Descent (GSD)
  - A graduate student fiddles around with the hyperparameters until the model works



# Soft AutoML: Hyperparameter tuning

- Hyperparam tuning has become a standard part of ML workflows
- Built-in with frameworks
  - TensorFlow: Keras Turner
  - scikit-learn: auto-sklearn
  - Ray Tune
- Popular algos:
  - Random search
  - Grid search
  - Bayesian optimization

# NAS: Neural architecture search

## ● Search space

- Set of operations
  - e.g. convolution, fully-connected, pooling
- How operations can be connected

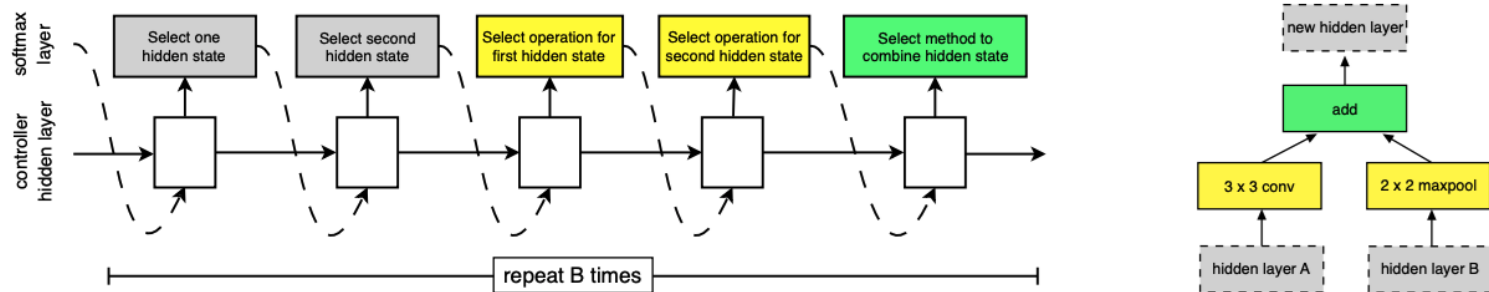


Figure 3. Controller model architecture for recursively constructing one block of a convolutional cell. Each block requires selecting 5 discrete parameters, each of which corresponds to the output of a softmax layer. Example constructed block shown on right. A convolutional cell contains  $B$  blocks, hence the controller contains  $5B$  softmax layers for predicting the architecture of a convolutional cell. In our experiments, the number of blocks  $B$  is 5.

# NAS: Neural architecture search

- Search space
- **Performance estimation strategy**
  - How to evaluate **many** candidate architectures?
  - Ideal: should be done without having to re-construct or re-train them from scratch.



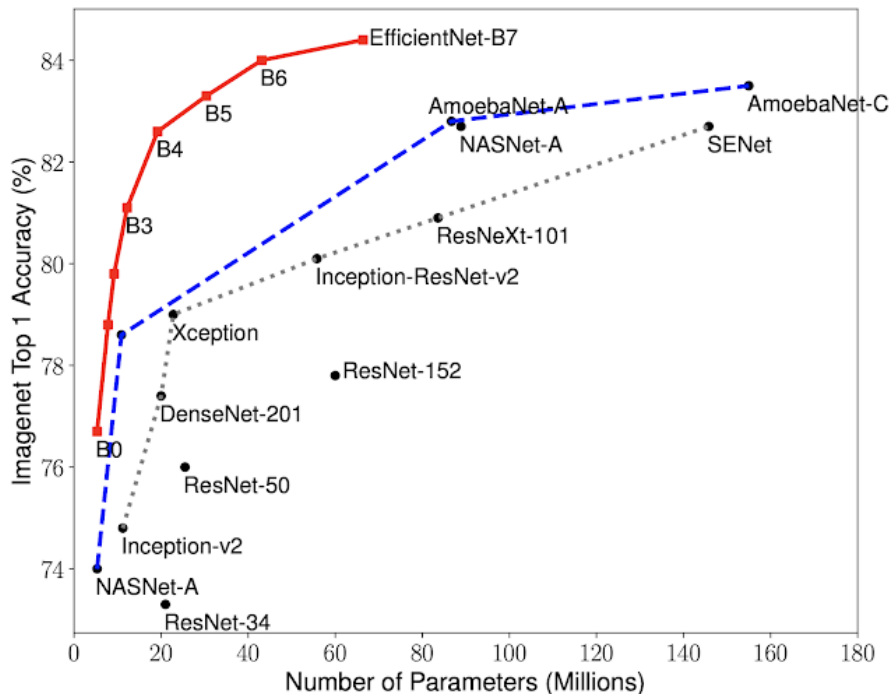
# NAS: Neural architecture search

- Search space
- Performance estimation strategy
- **Search strategy**
  - Random
  - Reinforcement learning
    - reward the choices that improve performance estimation
  - Evolution
    - mutate an architecture
    - choose the best-performing offsprings
    - so on

# NAS: Neural architecture search

- Search space
- Performance estimation strategy
- Search strategy

Very successful



# Learning: architecture + learning algorithm

- Learning algorithm:
  - A set of functions that specifies how to update the weights.
  - Also called **optimizers**
    - Adam, Momentum, SGD

# Learned optimizer

## Deep learning

engineering features

SIFT (Lowe et. al. 1999)  
HOG (Dalal et. al. 2005)



learning features

LeNet (LeCun et. al. 1998)  
AlexNet (Krizhevsky et. al. 2012)

## Meta learning

engineering to learn

SGD (Robbins et. al. 1951, Bottou 2010)  
Autoencoders (Hinton et. al. 2006)

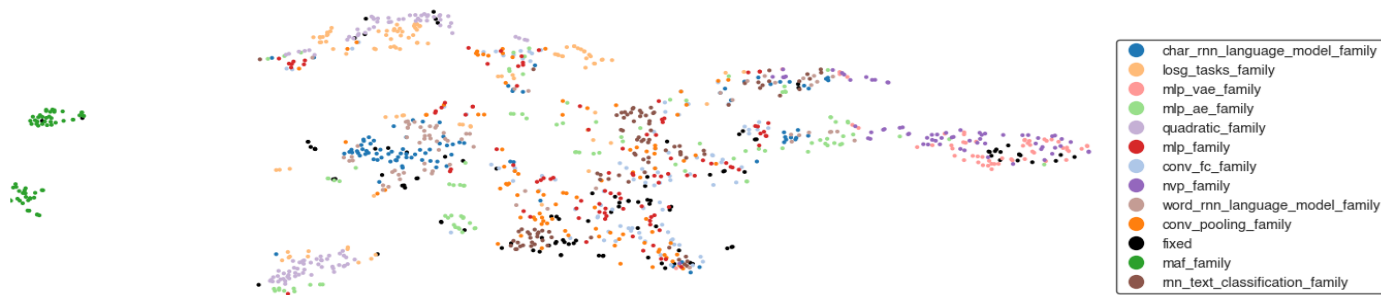


learning to learn

Learning To Learn (Hochreiter et. al. 2001)  
Learned Optimizers (Andrychowicz et. al.  
2016, Li et. al. 2016, Wichrowska et. al.  
2017, Metz et. al. 2018, 2019)

# Learned optimizer

- Learn how to learn on a set of tasks
- Generalize to **new tasks**



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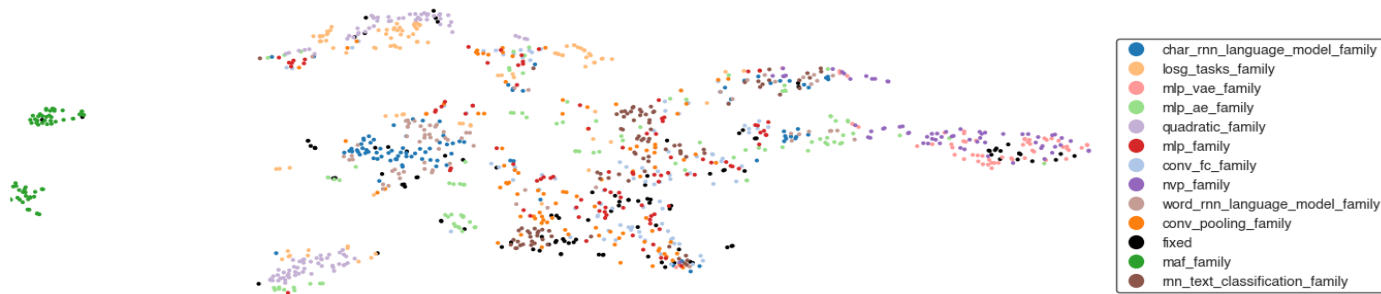
Using a thousand optimization tasks to learn hyperparameter search strategies

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Luke Metz<sup>1</sup> Niru Maheswaranathan<sup>1</sup> Ruoxi Sun<sup>1</sup> C. Daniel Freeman<sup>1</sup> Ben Poole<sup>1</sup> Jascha Sohl-Dickstein<sup>1</sup>

# Learned optimizer

- Learn how to learn on a set of tasks
- Generalize to **new tasks**
- The learned optimizer can then be used to train a better version of itself!



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Using a thousand optimization tasks to learn hyperparameter search strategies

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Luke Metz<sup>1</sup> Niru Maheswaranathan<sup>1</sup> Ruoxi Sun<sup>1</sup> C. Daniel Freeman<sup>1</sup> Ben Poole<sup>1</sup> Jascha Sohl-Dickstein<sup>1</sup>

# Machine Learning Systems Design

Next class: Model Offline Evaluation

