DO WHILE LOOPS

OBJECTIVE: Students will gain experience writing methods that utilize Do – While Loops

DO — WHILE LOOPS RUN 1 TO ∞ TIMES (ITERATIONS)

WHILE LOOPS RUN 0 TO ∞ TIMES (ITERATIONS)

FOR LOOPS — RUN 0 TO AS MANY TIMES (ITERATIONS) SET IN THE LOOP

- 1. Write a class named DoWhileLoops_yourName.java
- 2. In the class write a method named print2UniqueNums() that will have a void return type
 - a. The method will print 2 unique random numbers
 - b. Use only a do-while loop
 - c. Use Math.random() to generate the random numbers
- 3. In the class write a second method called printLotteryNumbers()
 - a. The method will print out 6 unique random numbers in the range of 1 to 100
 - b. 1 or more do-while loops will be used
 - c. Math.random() will generate the random numbers
- 4. In the main() method create a DoWhileLoops_yourName object named testObject
- 5. Using testObject call both methods print2UniqueNums() and printLotteryNumbers()