

1. Objective: To understand the MOV COPY AND LOAD operations

- a. Create 3 labeled registers REG1, REG2, REG3
- b. Create a label to store a literal value (Ex: BYTE)
- c. Copy that value to the WReg
- d. Copy the literal value to REG1
- e. Using MOVFF copy the value in REG1 to REG2
- f. Using the MOVFF copy the value from REG2, to REG3
- g. Explain your results including where any of the initial values changed, which instruction(s) took more than one clock cycle
- h. Save your code as Move_Literal_YourName.asm

2. Objective: To understand the ADDLW and the ADDWF functions

- a. Copy the literal value 5 into the WREG
- b. Add the literal value 5 to the WREG
- c. Copy the value to Register 0
- d. Name the file ADD_TWO_Your Name.asm and add comments

3. Objective: To understand the how to ADD, Copy, and store results in labeled registers

- a. Create 2 labeled literal values called BYTE1 and BYTE2
- b. Create 3 labeled registers to store the values
- c. Copy the BYTE1 into the WREG
- d. Copy BYTE1 from WREG to your first labeled register
- e. ADDLW BYTE2
- f. Copy results to your second labeled register

4. Objective: To understand the AND function

- a. Using the PIC18F simulator logically AND the literal values 5 and 3 store the result in Reg0
- b. In the same file logically AND the literal values 2 and 10 and save them in Reg1
- c. Save the file as AndYourName and run the code
- d. Explain your results and Add comments to your code

5. Objective: To understand the XOR function

- a. Using the PIC18F simulator logically XOR the literal values 5 and 3 and store the result in Reg0
- b. In the same file logically XOR the literal values 2 and 10 and save them in Reg1
- c. Save the file as XORYourName and run the code
- d. Explain your results and Add comments to your code

6. Objective: To Understand MULTWF function

- a. Store literal value 2 in W reg
- b. Copy value to Reg0
- c. Store literal value 3 in W reg
- d. Copy value to Reg1
- e. Multiply values using ~~MULTWF~~ **MULWF**
- f. Copy values from PRODL to Reg2
- g. Increment INCF Reg0 and MULTWF Reg1 Store results in REG4
- h. Save the file as MultiplyAndIncrmententYourName
- i. Add comments