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| **FICHA DE DISEÑO – TALLER DE VIDEOJUEGOS DEVDAYS 2023** | | |
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| **CONCEPTO** | | **HABILIDAD ESPECIAL** |
|  | **VISTA / CAMARA** | * Salto (Vista Lateral) * Disparo * Correr   \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |
| * Top-View * Lateral |
|  |
|  | | |
| **ENEMIGO / OBSTACULO** | | **NARRATIVA** |
| * Salto (Vista Lateral) * Disparo * Correr   \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |
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| **LAYOUT DEL NIVEL (BOCETO)** | | |
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