

# Jose Renteria

209-918-9148 | Portland, OR | [jreenter3@uoregon.edu](mailto:jreenter3@uoregon.edu) | [Portfolio Website](#)

## EDUCATION

**University of Oregon** | Bachelor of Science in Computer Science, Minor in Multimedia Expected June 2024

- Relevant Coursework
  - Software Engineering
  - Artificial Intelligence
  - Cloud Computing
  - Statistical Modeling
  - Networking
  - Operating Systems
  - CyberSecurity
  - Consumer Marketing Research

## SKILLS

C | C++ | C# | HTML/CSS/Javascript | Python | React/React-Native | Node.js | Git | MacOS | Windows | Linux | Docker | Google Cloud Platform |

## EXPERIENCE

**Full-Stack Mobile Development Intern** 2023 - Present

Connected Lane County | Eugene, OR

- Spearheaded end-to-end development of a mobile application. Involvement in the entire project lifecycle, from concept ideation to final deployment.
- Collaborating closely with clients to analyze requirements, translating them into actionable development plans and ensuring the final product meets expectations.
- Utilized a range of programming languages, frameworks, and tools to build a robust and user-friendly cross-platform mobile application.

**Undergraduate AI Researcher** 2023 - Present

DucksRISE Research Fellowship | Eugene, OR

- Member of the third cohort of DucksRISE, and recipient of their [DucksRISE Research Fellowship Award](#)
- Independently led research project exploring the intersection of creativity and technology through a generative A.I. lens.
- Mentored under John Park, Career Instructor in the Art & Technology department at the University of Oregon.

**Undergraduate Computer Science Class Encore Leader** 2021 - Present

University of Oregon Tutoring & Academic Engagement Center | Eugene, OR

- Lead and facilitate structured study groups for flagship CS courses, consisting of group oriented problem solving.
- Reinforce fundamental programming concepts in Python and C such as object-oriented programming, recursion, memory management, and data structures.
- Create lesson plans with structured group activity for weekly sessions, independent from lecture.

## DEVELOPMENT PROJECTS

[TegPro](#) (2023) : Cloud-Based SaaS Technical Interview Platform with built-in code editor and real-time audio & video conferencing.

DreamJob (2023) : A Cross-Platform mobile application built to search for and land your dream job. Powered by JSearch API

PacMan Q-Learning Agent (2022) : Implementation of an approximate Q-Learning agent that learns weights for features of states.

Calorie Tracker Visualizer (2021) : Using Python and Numpy, a simple calorie tracker to help visualize progress.

## SCHOLARSHIPS, AWARDS & CERTIFICATIONS

- UO Summit Scholarship (2020-2024)
- DucksRISE Research Fellowship (2023)
- College Reading & Learning Association - International
- Bilingual Fluency: Spanish, English
- TUTOR Training Program Certification