```
#include <ArduinoWebsockets.h>
#include "esp http server.h"
#include "esp timer.h"
#include "esp camera.h"
#include "camera index.h"
#include "Arduino.h"
#include "fd forward.h"
#include "fr_forward.h"
#include "fr_flash.h"
const char* ssid = "Fernando";
const char* password = "12345678";
#define ENROLL CONFIRM TIMES 5
#define FACE ID SAVE NUMBER 7
// Select camera model
//#define CAMERA MODEL WROVER KIT
//#define CAMERA MODEL ESP EYE
//#define CAMERA MODEL M5STACK PSRAM
//#define CAMERA MODEL M5STACK WIDE
#define CAMERA_MODEL_AI_THINKER
#include "camera pins.h"
using namespace websockets;
WebsocketsServer socket server;
camera_fb_t * fb = NULL;
long current_millis;
long last detected millis = 0;
short i = 0;
#define accesorios 12
#define arrangue 13
#define pulsador 15
#define led 2
#define flash 4
```

```
#define bomba 14
unsigned long ignition_start_millis = 0;
long interval = 60000;
bool face recognised = false;
void app facenet main();
void app httpserver init();
typedef struct{
  uint8 t *image;
  box array t *net boxes;
  dl_matrix3d_t *face_id;
} http img process result;
static inline mtmn_config_t app_mtmn_config(){
  mtmn_config_t mtmn_config = {0};
  mtmn_config.type = FAST;
  mtmn_config.min_face = 80;
  mtmn_config.pyramid = 0.707;
  mtmn_config.pyramid_times = 4;
  mtmn_config.p_threshold.score = 0.6;
  mtmn_config.p_threshold.nms = 0.7;
  mtmn config.p threshold.candidate number = 20;
  mtmn_config.r_threshold.score = 0.7;
  mtmn_config.r_threshold.nms = 0.7;
  mtmn config.r threshold.candidate number = 10;
  mtmn_config.o_threshold.score = 0.7;
  mtmn config.o threshold.nms = 0.7;
  mtmn_config.o_threshold.candidate_number = 1;
  return mtmn_config;
}
mtmn_config_t mtmn_config = app_mtmn_config();
face_id_name_list st_face_list;
static dl_matrix3du_t *aligned_face = NULL;
httpd_handle_t camera_httpd = NULL;
```

```
typedef enum{
  START STREAM,
  START DETECT,
  SHOW FACES,
  START RECOGNITION,
  START ENROLL,
  ENROLL_COMPLETE,
  DELETE ALL,
} en fsm state;
en_fsm_state g_state;
typedef struct{
  char enroll name[ENROLL NAME LEN];
} httpd_resp_value;
httpd_resp_value st_name;
void setup() {
  Serial.begin(115200);
  Serial.setDebugOutput(true);
  Serial.println();
  pinMode(accesorios, INPUT);
  pinMode(arranque, OUTPUT);
  pinMode(pulsador, INPUT);
  pinMode(led, OUTPUT);
  pinMode(flash, OUTPUT);
  pinMode(bomba, OUTPUT);
  digitalWrite(arranque, LOW);
  digitalWrite(led, LOW);
  digitalWrite(flash, LOW);
  digitalWrite(bomba, LOW);
  camera_config_t config;
  config.ledc_channel = LEDC_CHANNEL_0;
  config.ledc_timer = LEDC_TIMER_0;
```

```
config.pin d0 = Y2 GPIO NUM;
  config.pin d1 = Y3 GPIO NUM;
  config.pin d2 = Y4 GPIO NUM;
  config.pin d3 = Y5 GPIO NUM;
  config.pin d4 = Y6 GPIO NUM;
  config.pin_d5 = Y7 GPIO NUM;
  config.pin d6 = Y8 GPIO NUM;
  config.pin d7 = Y9 GPIO NUM;
  config.pin xclk = XCLK GPIO NUM;
  config.pin pclk = PCLK GPIO NUM;
  config.pin vsync = VSYNC GPIO NUM;
  config.pin href = HREF GPIO NUM;
  config.pin sscb sda = SIOD GPIO NUM;
  config.pin sscb scl = SIOC GPIO NUM;
  config.pin pwdn = PWDN GPIO NUM;
  config.pin reset = RESET GPIO NUM;
  config.xclk freq hz = 20000000;
  config.pixel format = PIXFORMAT JPEG;
  //init with high specs to pre-allocate larger buffers
  if (psramFound()) {
    config.frame size = FRAMESIZE UXGA;
    config.jpeg_quality = 10;
    config.fb count = 2;
  } else {
    config.frame size = FRAMESIZE SVGA;
    config.jpeg quality = 12;
    config.fb_count = 1;
  }
#if defined(CAMERA_MODEL_ESP_EYE)
  pinMode(13, INPUT PULLUP);
  pinMode(14, INPUT PULLUP);
#endif
  // camera init
  esp_err_t err = esp_camera_init(&config);
  if (err != ESP_OK) {
```

```
Serial.printf("Inicio de la camara fallo con el error
0x%x", err);
    return;
  }
  sensor t * s = esp camera sensor get();
  s->set framesize(s, FRAMESIZE QVGA);
#if defined(CAMERA MODEL M5STACK WIDE)
  s->set vflip(s, 1);
  s->set hmirror(s, 1);
#endif
  WiFi.begin(ssid, password);
  while (WiFi.status() != WL CONNECTED) {
    delay(500);
    Serial.print(".");
  }
  Serial.println("");
  Serial.println("WiFi conectado");
  app_httpserver_init();
  app facenet main();
  socket_server.listen(82);
  Serial.print("Camara Lista! Use 'http://");
  Serial.print(WiFi.localIP());
  Serial.println("' para conectarse");
}
static esp_err_t index_handler(httpd_req_t *req) {
  httpd_resp_set_type(req, "text/html");
  httpd_resp_set_hdr(req, "Content-Encoding", "gzip");
  return httpd_resp_send(req, (const char
*)index_ov2640_html_gz, index_ov2640_html_gz_len);
}
httpd_uri_t index_uri = {
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.uri = "/",
  .method
           = HTTP GET,
  .handler = index handler,
  .user ctx = NULL
};
void app httpserver init (){
  httpd config t config = HTTPD DEFAULT CONFIG();
  if (httpd start(&camera httpd, &config) == ESP OK)
    Serial.println("httpd start");
 {
    httpd register uri handler(camera httpd, &index uri);
}
void app facenet main(){
 face id name init(&st face list, FACE ID SAVE NUMBER,
ENROLL CONFIRM TIMES);
  aligned face = dl matrix3du alloc(1, FACE WIDTH,
FACE HEIGHT, 3);
  read face id from flash with name(&st face list);
}
static inline int do_enrollment(face_id_name_list
*face list, dl matrix3d t *new id){
  ESP_LOGD(TAG, "START ENROLLING");
  int left sample_face =
enroll_face_id_to_flash_with_name(face_list, new_id,
st name.enroll name);
  ESP_LOGD(TAG, "Face ID %s Enrollment: Sample %d",
           st name.enroll name,
           ENROLL_CONFIRM_TIMES - left_sample_face);
  return left_sample_face;
}
static esp_err_t send_face_list(WebsocketsClient
&client){
```

```
client.send("Eliminando rosotros"); // tell browser to
delete all faces
  face id node *head = st face list.head;
  char add face[64];
  for (int i = 0; i < st face list.count; i++){ // loop</pre>
current faces
    sprintf(add_face, "listface:%s", head->id_name);
    client.send(add face); //send face to browser
    head = head->next;
 }
}
static esp err t delete all faces (WebsocketsClient
&client){
  delete face all in flash with name(&st face list);
  client.send("Eliminando rostros");
}
void handle message(WebsocketsClient &client,
WebsocketsMessage msg){
  if (msg.data() == "stream") {
    g_state = START_STREAM;
    client.send("Transmitiendo");
  if (msg.data() == "detect") {
    g state = START DETECT;
    client.send("Detectando");
  if (msg.data().substring(0, 8) == "capture:") {
    g_state = START_ENROLL;
    char person[FACE_ID_SAVE_NUMBER * ENROLL_NAME_LEN] =
{0,};
    msg.data().substring(8).toCharArray(person,
sizeof(person));
    memcpy(st_name.enroll_name, person, strlen(person) +
1);
    client.send("Capturando");
  }
```

```
if (msg.data() == "recognise") {
    g state = START RECOGNITION;
    client.send("Reconociendo");
  if (msg.data().substring(0, 7) == "remove:") {
    char person[ENROLL NAME LEN * FACE ID SAVE NUMBER];
    msg.data().substring(7).toCharArray(person,
sizeof(person));
    delete face id in flash with name(&st face list,
person);
    send face list(client); // reset faces in the browser
  }
  if (msg.data() == "delete all") {
    delete all faces(client);
 }
}
void ignition start(WebsocketsClient &client) {
  if (digitalRead(accesorios) == HIGH) {
    digitalWrite(bomba, HIGH);
    digitalWrite(led,HIGH);
    digitalWrite(arrangue, HIGH);
    Serial.println("Rostro Reconocido");
    client.send("Rostro Reconocido");
    ignition start millis = millis(); // time relay
closed and door opened
 }
}
void loop() {
  auto client = socket server.accept();
  client.onMessage(handle message);
  dl_matrix3du_t *image_matrix = dl_matrix3du_alloc(1,
320, 240, 3);
 http_img_process_result out_res = {0};
 out_res.image = image_matrix->item;
  send_face_list(client);
```

```
client.send("Transmitiendo");
  if (digitalRead(pulsador) == LOW){
      delay(200);
      i = 1 - i;
  if (i == 1) digitalWrite(flash,HIGH);
 else digitalWrite(flash,LOW);
 while (client.available()) {
    client.poll();
    if (millis() - interval > ignition start millis) { //
current time - face recognised time > 5 secs
      digitalWrite(bomba, LOW); //open relay
     digitalWrite(led, LOW); //open relay
     digitalWrite(arranque, LOW); //open relay
    }
    fb = esp_camera_fb_get();
    if (g state == START DETECT || g state ==
START_ENROLL || g_state == START_RECOGNITION)
    {
      out res.net boxes = NULL;
      out_res.face_id = NULL;
      fmt2rgb888(fb->buf, fb->len, fb->format,
out_res.image);
      out res.net boxes = face detect(image matrix,
&mtmn_config);
      if (out_res.net_boxes){
        if (align_face(out_res.net_boxes, image_matrix,
aligned face) == ESP OK){
          out_res.face_id = get_face_id(aligned_face);
```

```
last detected millis = millis();
          if (g state == START DETECT) {
            client.send("Rostro no detectado");
          }
          if (g state == START ENROLL){
            int left sample face =
do enrollment(&st face list, out res.face id);
            char enrolling message[64];
            sprintf(enrolling message, "Numero de
muestras %d para %s", ENROLL CONFIRM TIMES -
left sample face, st name.enroll name);
            client.send(enrolling message);
            if (left sample face == 0)
              ESP LOGI(TAG, "Enrolled Face ID: %s",
st face list.tail->id name);
              g_state = START_STREAM;
              char captured message[64];
              sprintf(captured message, "Rostro capturado
para %s", st_face_list.tail->id_name);
              client.send(captured message);
              send face list(client);
           }
          if (g_state == START_RECOGNITION &&
(st_face_list.count > 0))
          {
            face id node *f =
recognize_face_with_name(&st_face_list, out_res.face_id);
            if (f)
            {
              char recognised_message[64];
              sprintf(recognised_message, "Auto activado
para %s", f->id name);
              ignition_start(client);
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```
client.send(recognised message);
            }
            else
            {
              client.send("FACE NOT RECOGNISED");
          }
          dl_matrix3d_free(out_res.face_id);
        }
      }
      else
      {
        if (g_state != START_DETECT) {
          client.send("NO FACE DETECTED");
        }
      }
      if (g_state == START_DETECT && millis() -
last detected millis > 500) { // Detecting but no face
detected
        client.send("DETECTING");
      }
    }
    client.sendBinary((const char *)fb->buf, fb->len);
    esp_camera_fb_return(fb);
    fb = NULL;
 }
}
```