Joseph Feldmann

Phone: (240) 423-2433 | Website: josfeldmann.github.io | Email: josfeldmann@gmail.com

Education

University of Maryland   College Park, MD

Computer Science   Graduated: Spring 2020

Experience

ZENOVIA Studios   New York City, NY
Gameplay Programmer (Part time, remote)   June 2020 – Present
- Hired to help finish up Steel Assault, a retro 2D action game written in C# (not Unity)
- Responsible for programming new features, gameplay content, and some level design.

University of Maryland   College Park, MD
Software Developer Contractor (Part time, remote)   June 2020 – September 2020
- Created a simple application for viewing a warehouse with various fire safety features. Made to replace in person building tours in a Fire Protection Engineering class.
- Responsible for scripting, 3D modelling, testing, and deploying the app.

University of Maryland   College Park, MD
Course Instructor   June 2019 – May 2020
- Designed and taught an elective CS course about Mobile XR development in Unity.
- Wrote and graded 6 Unity projects a semester, and helped with lectures and office hours.

University of Maryland   College Park, MD
IT Technician   September 2017 – March 2019
- Maintained classroom technology, aided and trained professors with said technology

JustOne UMD   College Park, MD
Contracted Video Game Developer   March 2017 – June 2017
- Developed a video game for a national social media competition. My company went on to win
- Responsible for scripting, writing, testing, and distribution of the game with GameMaker Studio

Personal Projects/Activities

UMD Game Developer's Club website
- Built a website and backend for my club which allowed members to login and showcase their projects
- Used PHP, JavaScript, MySQL, jQuery, Bootstrap

President of UMD Game Developers Club   May 2018 - 2019

Skills

Programming Languages: C#, Java, C++, PHP, JavaScript, Kotlin

Tools: Unity, Git, Maya, Blender, Unreal, Android Studio, ARCore, Firebase

Links

- **Github** - github.com/josfeldmann
- **Paths of Strife** - josfeld.itch.io/pathsofstrife
- **VR Course Info** - cs.umd.edu/class/spring2020/cmsc388M/