

# MotionTask\_MainModule.txt

MODULE MainModule

! - - - - SUMMARY - - - - -

! CUSTOMER: xxxxxxxx  
! PROJECT: ROBOTIC WIPER BLADE VISION SYSTEM  
! DESIGN BY: INDUSTRIAL AUTOMATED SYSTEMS INC.  
! IAS JOB #: xxxxxx  
! INSTALLATION DATE: 02/23/2017  
! - - - - -

! - - - - -

PROC main()

!  
Reset doR2NotInHandoffArea;  
GoHome;  
!Stop;  
bPartDropped:=FALSE;  
bPermissionToEnter:=FALSE;  
bServosOut:=FALSE;  
bServosIn:=FALSE;  
!

WHILE bPartDropped=FALSE AND bPermissionToEnter=FALSE DO

!  
! ----- PREP FOR NEW CYCLE -----

IF bPartDropped=FALSE nNewCyclePrep\_Start:=ClkRead(cycleTime);  
R01\_NewCyclePrep;

!  
! ----- servo error testing only -----

!MoveJ pInspectAppr2,v3000,z50,tBladeGripper;  
!MoveJ pInspectAppr1,v3000,z50,tBladeGripper;  
!ServoTestLoop;  
!MoveJ Offs(pFlippedFwdPick,0,0,10),v3000,z1,tBladeGripper;  
!MoveL Offs(pFlippedFwdPick,0,0,-42),v800,z1,tBladeGripper;  
!WaitRob\InPos;  
!rServosMoveIn;  
!rServosMoveOut;  
!GOTO ServoTestLoop;  
!

! ----- check for dropped parts in handoff area -----

IF dinput(diHandoffPart1Present)=1 OR dinput(diHandoffPart2Present)=1

THEN

ErrWrite "DROPPED PART PRESENT IN HANDOFF AREA","Clear dropped part  
and start to continue";

Stop;

ENDIF

!  
! ----- wait for parts -----

IF bPartDropped=FALSE nWaitForParts\_Start:=ClkRead(cycleTime);  
R10\_WaitForParts;  
Reset doR2NotInHandoffArea;

!  
! ----- rotate first part -----

IF bPartDropped=FALSE nRotateFirstPart\_Start:=ClkRead(cycleTime);  
R20\_RotateFirstPart;

!  
! ----- pick new parts -----

IF bPartDropped=FALSE nPickNewParts\_Start:=ClkRead(cycleTime);  
R21\_PickNewParts;

!  
! ----- check for dropped parts -----

WaitRob\InPos;

rDroppedPartsCheck;

IF bPartDropped=TRUE THEN

ErrWrite "PART DROPPED IN HANDOFF AREA DURING INITIAL PICK","Verify

that all areas are clear of parts before continuing";

```
    rRecover_Grippers;
    GOTO RejectBadParts;
```

```
ENDIF
```

```
!
! ----- check for camera bypass -----
```

```
IF DOutput(SO_CameraBypass)=1 THEN
    MoveL Offs(pNewPartsPick,0,0,150),v3000,fine,tBladeGripper;
    MoveJ pInspectAppr1,v3000,z50,tBladeGripper;
    MoveJ pInspectAppr2,v4000,z50,tBladeGripper;
    MoveJ pStartPos,v4000,z50,tBladeGripper;
    WaitRob\InPos;
    GOTO DropGoodParts;
```

```
ENDIF
```

```
!
! ----- flip parts forward -----
```

```
IF bPartDropped=FALSE nFlipPartsFwd_Start:=ClkRead(cycleTime);
R22_FlipPartsFwd;
```

```
!
! ----- check for dropped parts -----
```

```
WaitRob\InPos;
rDroppedPartsCheck;
```

```
IF bPartDropped=TRUE THEN
```

that all areas are clear of parts before continuing";

```
    ErrWrite "PART DROPPED IN HANDOFF AREA DURING FIRST FLIP","Verify";
    rRecover_Camera;
    GOTO RejectBadParts;
```

```
ENDIF
```

```
!
! ----- inspect front side -----
```

```
IF bPartDropped=FALSE nInspectFront_Start:=ClkRead(cycleTime);
R30_InspectFront;
```

```
!
! ----- flip parts reverse -----
```

```
IF bPartDropped=FALSE nFlipPartsRev_Start:=ClkRead(cycleTime);
FlipPartsRev:
```

```
R40_FlipPartsRev;
```

```
!
! ----- check for dropped parts -----
```

```
WaitRob\InPos;
rDroppedPartsCheck;
```

```
IF bPartDropped=TRUE THEN
```

that all areas are clear of parts before continuing";

```
    ErrWrite "PART DROPPED IN HANDOFF AREA DURING SECOND FLIP","Verify";
    rRecover_Camera;
    GOTO RejectBadParts;
```

```
ENDIF
```

```
!
! ----- inspect part backside -----
```

```
IF bPartDropped=FALSE nInspectBack_Start:=ClkRead(cycleTime);
R50_InspectBackTop;
```

```
R51_InspectBackBottom;
```

```
!IF btoppartbad=TRUE AND bbottompartbad=TRUE GOTO RejectBadParts;
```

```
!
! ----- check for warp and mark top part -----
```

```
IF bPartDropped=FALSE nWarpAndMark_Start:=ClkRead(cycleTime);
WarpAndMarkTopPart:
```

```
R60_WarpAndMarkTopPart;
```

```
!
! ----- check for dropped parts -----
```

```
WaitRob\InPos;
rDroppedPartsCheck;
```

```
IF bPartDropped=TRUE THEN
```

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```

        TPERase;
        ErrWrite "PART DROPPED IN LASER MARKER AREA","Verify that all areas
are clear of parts before continuing";
        rRecover_Laser;
        GOTO RejectBadParts;
    ENDIF
    !
    ! ----- check for warp and mark bottom part -----
    R61_WarpAndMarkBottomPart;
    !
    ! ----- check for dropped parts -----
    WaitRob\InPos;
    rDroppedPartsCheck;
    IF bPartDropped=TRUE THEN
        TPERase;
        ErrWrite "PART DROPPED IN LASER MARKER AREA","Verify that all areas
are clear of parts before continuing";
        GOTO RejectBadParts;
    ENDIF
    !
    ! ----- reject bad parts -----
    IF bPartDropped=FALSE nDropParts_Start:=ClkRead(cycleTime);
    RejectBadParts:
    IF bTopPartBad=FALSE AND bBottomPartBad=FALSE GOTO DropGoodParts;
    R70_RejectBadParts;
    !
    ! ----- drop good parts -----
    DropGoodParts:
    !IF bTopPart=FALSE AND bBottomPart=FALSE GOTO EndOfCycle;
    IF bTopPartBad=TRUE AND bBottomPartBad=TRUE GOTO EndOfCycle;
    R80_DropGoodParts;
    !
    ! ----- display cycle summary -----
    EndOfCycle:
    rCycleSummary;
ENDWHILE

ENDPROC

!----- END OF MAIN ROUTINE -----
!-----
!
!----- BEGIN SUB ROUTINES -----
!-----
PROC R01_NewCyclePrep()
! initialize the system by setting necessary values and outputs to begin a
new cycle
! move out, open, and rotate (Counter Clockwise) grippers
Reset SO_CycleFinished;
!
! ----- gripper servos -----
rGrippersOpen;
rGrippersRotateCouClk;
IF bServosOut=FALSE THEN
    rServosMoveOut;
ENDIF
rServoFaultCheck;
!
! ----- laser marker -----
Reset doLaserStartMark;
Reset SO_PartBad;
Reset doLaserUserIn2;
rLaserMarkJobChange;

```

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```

!
! ----- inspection camera -----
SetDO doCameraBottomBlade,0;
SetDO doCameraPartBackSide,0;
Reset doCameraTrigger;
nCameraTopPartPassScore:=0;
nCameraBottomPartPassScore:=0;
! check that camera is online
IF DOutput(So_CameraBypass)=0 THEN
    IF bCamOnLine=FALSE THEN
        ErrWrite "ISSUE WITH CAMERA OFF LINE","Check vision system to
resolve. Parts will bypass until camera is online";
        Stop;
    ENDIF
ENDIF
!
! ----- inspection robot -----
Reset doEOATVac1;
Reset doEOATVac2;
bTopPartBad:=FALSE;
bBottomPartBad:=FALSE;
b1stPtPresent:=FALSE;
b2ndPtPresent:=FALSE;
bTopPart:=FALSE;
bBottomPart:=FALSE;
bPartGood:=FALSE;
bPartBad:=FALSE;
bTopPartWarped:=FALSE;
bBottomPartWarped:=FALSE;
bPartDropped:=FALSE;
!
! ----- inspection robot and mold robot comms -----
Reset doR2NotInHandoffArea;
! check for permission to enter
!IF bPermissionToEnter=TRUE THEN
!    MoveJ pHome,v500,fine,tBladeGripper;
!    bPermissionToEnter:=FALSE;
!    TPWrite "ROBOT IS IN HOME POSITION RESTART WHEN READY";
!    Stop;
!ENDIF
SetDO SO_SystemRunning,1;
ENDPROC

PROC R10_waitForParts()
! check handoff area presence sensors for dropped parts
HandoffAreaDroppedPartsRecheck1:
IF dinput(diHandoffPart1Present)=1 OR dinput(diHandoffPart2Present)=1 THEN
    ErrWrite "DROPPED PART PRESENT IN HANDOFF AREA","Clear dropped part and
start to continue";
    Stop;
    GOTO HandoffAreaDroppedPartsRecheck1;
ENDIF
! notify mold robot that inspection robot is ready to accept parts
Set doR2NotInHandoffArea;
! rotate gripper 180 degrees in order to rotate first part
MoveJ pRotatePartPickWaitAppr1,v3000,z50,tBladeGripper;
MoveJ pRotatePartPickWaitAppr2,v3000,z50,tBladeGripper;
! move to wait position
MoveJ pRotatePartPickWait,v3000,z50,tBladeGripper;
! wait for mold robot to signal that it has entered handoff area
waitDI diR1NotInHandoffArea,0;
Set doHandoffBlowoff1;
Set doHandoffBlowoff2;

```

```

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! wait for handoff parts to be sensed
WaitUntil dinput(diHandoffPart1Present)=1 OR
dinput(diHandoffPart2Present)=1;
rHandoffVacOn;
! wait for mold robot to signal it has left handoff area then pulse blowoff
to realign parts if misguided
WaitDI diR1NotInHandoffArea,1;
rR1HandoffStatusCheck;
rHandoffVacOff;
! verify that both parts are present
HandoffAreaDroppedPartsRecheck2:
IF dinput(diHandoffPart1Present)=0 OR dinput(diHandoffPart2Present)=0 THEN
WaitTime 0.5;
IF dinput(diHandoffPart1Present)=0 OR dinput(diHandoffPart2Present)=0
THEN
ErrWrite "PART MISSING IN HANDOFF AREA","If 1 part present then pp
to main and clear.";
Stop;
GOTO HandoffAreaDroppedPartsRecheck2;
ENDIF
ENDIF
!
ENDPROC

PROC R20_RotateFirstPart()
!
! ----- pick first part -----
! notify mold robot that inspection robot is in handoff area
Reset doR2NotInHandoffArea;
MoveJ Offs(pRotatePartPick,0,0,100),v3000,z1,tBladeGripper;
!turn top EOAT vac on
Set doEOATVac1;
!move to final pick pos
MoveL pRotatePartPick,v1000,fine,tBladeGripper;
!turn handoff area vac off for first part only
WaitRob\InPos;
SetDO doHandoffVac1,0;
PulseDO\PLength:=0.1,doHandoffBlowoff1;
!pull off by 3mm and wait for vac confirm (added to help with dropping of
parts)
MoveL Offs(pRotatePartPick,0,0,3),v30,z1,tBladeGripper;
WaitDI diEOATVac1,1\MaxTime:=0.25\TimeFlag:=bTimeOut;
! pull off 100mm
MoveL Offs(pRotatePartPick,0,0,100),v1000,z1,tBladeGripper;
!
! ----- rotate first part -----
! move away to allow roatation
MoveJ pRotatePart1,v3000,z10,tBladeGripper;
MoveJ pRotatePart2,v3000,z10,tBladeGripper;
! move to place rotated part
!
! ----- place rotated part -----
MoveJ Offs(pNewPartsPick,0,0,100),v3000,z1,tBladeGripper;
MoveL pNewPartsJustify1,v600,fine,tBladeGripper;
MoveL pNewPartsJustify2,v600,fine,tBladeGripper;
MoveL pNewPartsJustify3,v600,fine,tBladeGripper;
MoveL pNewPartsJustify1,v600,fine,tBladeGripper;
!MoveL Offs(pNewPartsPick,0,0,-3),v600,z1,tBladeGripper;
! place rotated part
rEOATVacOff;
rHandoffVacOn;
MoveL Offs(pNewPartsPick,0,0,20),v600,z1,tBladeGripper;
WaitRob\InPos;

```

```
! hold rotated part with handoff vac
ENDPROC
```

```
PROC R21_PickNewParts()
```

```
!
! ----- pick both parts -----
MoveL Offs(pNewPartsPick,0,0,20),v600,z1,tBladeGripper;
rEOATVacOn;
MoveL pNewPartsPick,v600,fine,tBladeGripper;
WaitRob\InPos;
rHandoffVacOff;
!pull off by 3mm and wait for vac confirm (added to help with dropping of
parts)
MoveL Offs(pNewPartsPick,0,0,nPickPullup),v30,z1,tBladeGripper;
WaitUntil DInput(diEOATVac1)=1 AND
DInput(diEOATVac2)=1\MaxTime:=0.25\TimeFlag:=bTimeOut;
MoveL Offs(pNewPartsPick,0,0,40),v600,fine,tBladeGripper;
ENDPROC
```

```
PROC R22_FlipPartsFwd()
```

```
rGrippersOpen;
!
! ----- place parts in grippers -----
!MoveL pPreFirstPick,v3000,z5,tBladeGripper;
MoveL pFlippedRevPick,v800,fine,tBladeGripper;
WaitRob\ZeroSpeed;
rServosMoveIn;
rGrippersClose;
rEOATVacOff;
!
! ----- pull robot out and flip parts -----
MoveL Offs(pFlippedFwdPick,0,0,50),v3000,z1,tBladeGripper;
WaitRob\InPos;
rGrippersRotateClk;
!
! ----- pick flipped parts -----
rEOATVacOn;
MoveL Offs(pFlippedFwdPick,0,0,-3),v800,fine,tBladeGripper;
WaitRob\ZeroSpeed;
WaitTime 0.25;
!pull off by 3mm and wait for vac confirm (added to help with dropping of
parts)
!MoveL Offs(pFlippedFwdPick,0,0,nPickPullup),v30,z1,tBladeGripper;
!WaitRob\ZeroSpeed;
WaitUntil DInput(diEOATVac1)=1 AND
DInput(diEOATVac2)=1\MaxTime:=0.25\TimeFlag:=bTimeOut;
IF bTimeOut=TRUE THEN
    bTimeOut:=FALSE;
    !rEOATVacOff;
    WaitTime 0.5;
    MoveL Offs(pFlippedFwdPick,0,-2,-3),v800,fine,tBladeGripper;
    WaitRob\ZeroSpeed;
    !rEOATVacOn;
    WaitTime 0.5;
    !MoveL Offs(pFlippedFwdPickRedo,0,0,15),v800,fine,tBladeGripper;
    !MoveL Offs(pFlippedFwdPickRedo,0,0,-4),v800,fine,tBladeGripper;
ENDIF
rGrippersOpen;
!rServosMoveOut;
!
! ----- pull robot out and move to inspection -----
MoveL Offs(pFlippedFwdPick,0,60,0),v800,z1,tBladeGripper;
MoveL Offs(pFlippedFwdPick,0,60,50),v800,z1,tBladeGripper;
```

```

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MoveJ pInspectAppr1,v3000,z50,tBladeGripper;
MoveJ pInspectAppr2,v4000,z50,tBladeGripper;
!
ENDPROC

```

```

PROC R30_InspectFront()
MoveJ p1stCameraPos,v600,fine,tBladeGripper;
Reset doCameraPartBackSide;
Reset doCameraBottomBlade;
WaitTime 0.1;
PulseDO\PLength:=0.1,doCameraReset;
WaitTime 0.1;
rInspectTrigger;
! pos 1
MoveJ p1stCameraPos2,v600,fine,tBladeGripper;
rInspectionResults;
! pos 1
rInspectTrigger;
MoveJ p1stCameraPos3,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p1stCameraPos4,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p1stCameraPos5,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p1stCameraPos6,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p1stCameraPos7,v600,fine,tBladeGripper;
rInspectionResults;
WaitTime 0.25;
rInspectTrigger;
! pos 7
rInspectionResults;
! pos 7
!
! ----- BOTTOM PART INSPECT -----
MoveJ p1stCameraPos8,v600,fine,tBladeGripper;
WaitTime 0.1;
Reset doCameraPartBackSide;
Set doCameraBottomBlade;
WaitTime 0.1;
PulseDO\PLength:=0.1,doCameraReset;
WaitTime 0.25;
rInspectTrigger;
! pos 8
MoveJ p1stCameraPos9,v600,fine,tBladeGripper;
rInspectionResults;
! pos 8
rInspectTrigger;
MoveJ p1stCameraPos10,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p1stCameraPos11,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p1stCameraPos12,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p1stCameraPos13,v600,fine,tBladeGripper;
rInspectionResults;

```

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rInspectTrigger;
MoveJ p1stCameraPos14,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
!pos 14
rInspectionResults;
! pos 14
!
ENDPROC

PROC R40_FlipPartsRev()
!
! ----- prep -----
rR1HandoffStatusCheck;
rGrippersOpen;
!
! ----- move to gripper area -----
MoveJ pInspectAppr2,v3000,z50,tBladeGripper;
MoveJ pInspectAppr1,v3000,z50,tBladeGripper;
!
! ----- place both parts -----
MoveJ Offs(pFlippedFwdPick,0,60,50),v3000,z1,tBladeGripper;
MoveL Offs(pFlippedFwdPick,0,60,0),v800,z1,tBladeGripper;
MoveL pFlippedFwdPick,v600,fine,tBladeGripper;
WaitRob\ZeroSpeed;
!rServosMoveIn;
rGrippersClose;
rEOATVacOff;
MoveL Offs(pFlippedRevPick,0,0,50),v3000,z1,tBladeGripper;
!
! ----- flip parts -----
WaitRob\InPos;
rGrippersRotateCouClk;
!
! ----- pick flipped parts -----
rEOATVacOn;
MoveL Offs(pFlippedRevPick,0,0,-3),v800,fine,tBladeGripper;
WaitRob\ZeroSpeed;
WaitTime 0.25;
!pull off by 3mm and wait for vac confirm (added to help with dropping of
parts)
!MoveL Offs(pFlippedRevPick,0,0,nPickPullup),v30,z1,tBladeGripper;
WaitUntil DInput(diEOATVac1)=1 AND
DInput(diEOATVac2)=1\MaxTime:=0.25\TimeFlag:=bTimeOut;
rGrippersOpen;

!
! ----- pull robot out and move to inspection -----
MoveL Offs(pFlippedRevPick,0,60,0),v800,z1,tBladeGripper;
MoveL Offs(pFlippedRevPick,0,60,50),v3000,z1,tBladeGripper;
rServosMoveOut;
MoveJ pInspectAppr1,v3000,z50,tBladeGripper;
MoveJ pInspectAppr2,v4000,z50,tBladeGripper;
!
ENDPROC

PROC R50_InspectBackTop()
!move to position
MoveJ p2ndCameraPos15,v600,fine,tBladeGripper;
WaitTime 0.1;
Set doCameraPartBackSide;
Reset doCameraBottomBlade;
WaitTime 0.1;

```



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PulseDO\PLength:=0.1,doCameraReset;
WaitTime 0.1;
! trigger camera
rInspectTrigger;
! pos 15
MoveJ p2ndCameraPos16,v600,fine,tBladeGripper;
rInspectionResults;
! pos 15
rInspectTrigger;
MoveJ p2ndCameraPos17,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p2ndCameraPos18,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p2ndCameraPos19,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p2ndCameraPos20,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveJ p2ndCameraPos21,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
! pos 21
rInspectionResults;
! pos 21
ENDPROC

PROC R51_InspectBackBottom()
MoveJ p2ndCameraPos22,v3000,fine,tBladeGripper;
WaitTime 0.1;
Set doCameraPartBackSide;
Set doCameraBottomBlade;
WaitTime 0.1;
PulseDO\PLength:=0.1,doCameraReset;
WaitTime 0.1;
rInspectTrigger;
! pos 22
MoveL p2ndCameraPos23,v600,fine,tBladeGripper;
rInspectionResults;
! pos 22
rInspectTrigger;
MoveL p2ndCameraPos24,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveL p2ndCameraPos25,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveL p2ndCameraPos26,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveL p2ndCameraPos27,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
MoveL p2ndCameraPos28,v600,fine,tBladeGripper;
rInspectionResults;
rInspectTrigger;
! pos 28
rInspectionResults;
WaitTime 0.1;
! pos 28
!

```

```

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! ----- set good or bad -----
IF nCameraTopPartPassScore<14 THEN
    bTopPartBad:=TRUE;
ENDIF
IF nCameraBottomPartPassScore<14 THEN
    bBottomPartBad:=TRUE;
ENDIF
TPerase;
TPWrite "Top Part Pass Score: "\Num:=nCameraTopPartPassScore;
TPWrite "Bottom Part Pass Score: "\Num:=nCameraBottomPartPassScore;
!
! ----- pull out of inspect area -----
MoveJ pInspectAppr2,v4000,z10,tBladeGripper;
ENDPROC

PROC R60_warpAndMarkTopPart()
!
! ----- write results to laser marker -----
! this is so that you dont have to wait for the job to change if parts are
good
IF bTopPartBad=TRUE Set SO_PartBad;
IF bTopPartBad=FALSE Reset SO_PartBad;
waitTime 0.1;
rLaserMarkJobChange;
!
! ----- top part place -----
MoveJ pInspectAppr2,v4000,z10,tBladeGripper;
MoveJ pwarpTopPlaceAppr1,v4000,z20,tBladeGripper;
MoveJ pwarpTopPlaceAppr2,v3000,z10,tBladeGripper;
MoveL Offs(pwarpTopPlace,0,0,25),v1000,fine,tBladeGripper;
MoveL pwarpTopPlace,v1000,fine,tBladeGripper;
SetDO doEOATVac1,0;
PulseDO\PLength:=0.1,doEOATBlowoff1;
!
! ----- pull out from laser marker area to read warp -----
MoveL Offs(pwarpTopPlace,0,0,25),v1000,fine,tBladeGripper;
MoveJ pwarpTopPlaceAppr2,v1000,z5,tBladeGripper;
waitRob\InPos;
IF DInput(diWarpLeftBad)=1 OR DInput(diWarpRightBad)=1 THEN
    bTopPartBad:=TRUE;
    bTopPartWarped:=TRUE;
ENDIF
!
! ----- trigger laser marker -----
IF DInput(diLaserPoweredOn)=1 THEN
    ! if part bad does not match laser job then change
    IF bTopPartBad=TRUE AND DOutput(SO_PartBad)=0 THEN
        Set SO_PartBad;
        rLaserMarkJobChange;
        waitTime 0.75;
    ENDIF
    waitDO doLaserJobSelect,0;
    rLaserMarkExecute;
    waitUntil
DInput(diLaserMarkingInProgress)=1\MaxTime:=5.0\TimeFlag:=bTimeOut;
    IF bTimeOut=true THEN
        ErrWrite "LASER MARKER DID NOT INITIALIZE","Parts will be Rejected";
        bTimeOut:=FALSE;
        bTopPartBad:=TRUE;
    ENDIF
ELSEIF DOutput(SO_TS_BypassLaserMark)=1 THEN
    TPWrite "Laser Marker Bypassed";
ENDIF

```

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IF DInput(diLaserPoweredOn)=0 THEN
    ErrWrite "LASER MARKER NOT POWERED ON","Parts will be Rejected Until
Power is Restored";
    bTopPartBad:=TRUE;
ENDIF
!
! ----- top part pick -----
MoveJ pWarpTopPlaceAppr2,v1000,z10,tBladeGripper;
MoveL Offs(pWarpTopPlace,0,0,25),v1000,fine,tBladeGripper;
MoveL pWarpTopPlace,v1000,fine,tBladeGripper;
! wait for laser marker to finish
WaitUntil DInput(diLaserMarkingInProgress)=0\MaxTime:=60\TimeFlag:=bTimeOut;
IF bTimeOut=true THEN
    bTimeOut:=FALSE;
    ErrWrite "LASER MARKER TIMED OUT","Parts will be rejected until problem
is resolved";
    bTopPartBad:=TRUE;
ENDIF
!
rEOATVacOn;
MoveL Offs(pWarpTopPlace,0,0,25),v1000,fine,tBladeGripper;
ENDPROC

PROC R61_WarpAndMarkBottomPart()
!
! ----- write results to laser marker -----
! this is so that you dont have to wait for the job to change if parts are
good
IF bBottomPartBad=TRUE Set SO_PartBad;
IF bBottomPartBad=FALSE Reset SO_PartBad;
WaitTime 0.1;
rLaserMarkJobChange;
!
! ----- bottom part place -----
MoveL Offs(pPlaceBackWarp,0,0,15),v1000,fine,tBladeGripper;
MoveL pPlaceBackWarp,v1000,fine,tBladeGripper;
SetDO doEOATVac2,0;
PulseDO\PLength:=0.1,doEOATBlowoff2;
MoveL Offs(pPlaceBackWarp,0,0,25),v1000,fine,tBladeGripper;
!
! ----- evaluate for warp after pulling out -----
MoveL pBackWarpPullout,v1000,z1,tBladeGripper;
MoveL pWarpTopPlaceAppr2,v1000,z1,tBladeGripper;
WaitRob\InPos;
! evaluate for warp
IF DInput(diWarpLeftBad)=1 OR DInput(diWarpRightBad)=1 THEN
    bBottomPartBad:=TRUE;
    bBottomPartWarped:=TRUE;
ENDIF
!
! ----- trigger laser marker after warp -----
! so that vac does not affect warp reading
!
IF DInput(diLaserPoweredOn)=1 THEN
    ! if part bad does not match laser job then change laser job
    IF bBottomPartBad=TRUE AND DOutput(SO_PartBad)=0 THEN
        Set SO_PartBad;
        rLaserMarkJobChange;
        WaitTime 0.75;
    ENDIF
    WaitDO doLaserJobSelect,0;
    rLaserMarkExecute;
    WaitUntil

```

```

MotionTask_MainModule.txt
DInput(diLaserMarkingInProgress)=1\MaxTime:=5.0\TimeFlag:=bTimeOut;
  IF bTimeOut=true THEN
    ErrWrite "LASER MARKER DID NOT INITIALIZE","Parts will be Rejected";
    bTimeOut:=FALSE;
    bBottomPartBad:=TRUE;
  ENDIF
  ELSEIF DOutput(SO_TS_BypassLaserMark)=1 THEN
    TPWrite "Laser Marker Bypassed";
  ENDIF
  IF DInput(diLaserPoweredOn)=0 THEN
    ErrWrite "LASER MARKER NOT POWERED ON","Parts will be Rejected Until
Power is Restored";
    bBottomPartBad:=TRUE;
  ENDIF
  ! ----- BOTTOM PART PICK -----
  MoveL pWarpTopPlaceAppr2,v1000,z1,tBladeGripper;
  MoveJ pBackWarpPullout,v1000,z5,tBladeGripper;
  MoveL Offs(pPlaceBackWarp,0,0,15),v1000,fine,tBladeGripper;
  MoveL Offs(pPlaceBackWarp,0,0,-12),v1000,fine,tBladeGripper;
  rEOATVacOn;
  !make sure laser mark of bottom part has completed
  WaitUntil DInput(diLaserMarkingInProgress)=0\MaxTime:=60\TimeFlag:=bTimeOut;
  IF bTimeOut=true THEN
    bTimeOut:=FALSE;
    ErrWrite "LASER MARKER TIMED OUT","Parts will be rejected until problem
is resolved";
    bBottomPartBad:=TRUE;
  ENDIF
  !pull out of laser marker area
  MoveL Offs(pPlaceBackWarp,0,0,25),v1000,fine,tBladeGripper;
  MoveJ pBackWarpPullout,v1000,z5,tBladeGripper;
  MoveJ pWarpTopPlaceAppr2,v1000,z10,tBladeGripper;
  MoveJ pWarpTopPlaceAppr1,v3000,z20,tBladeGripper;
  MoveJ pStartPos,v3000,z20,tBladeGripper;
ENDPROC

PROC R70_RejectBadParts()
  MoveJ pStartPos,v3000,z10,tBladeGripper;
  MoveJ pPreBadPartsDrop,v3000,z20,tBladeGripper;
  MoveJ pBadPartsDrop,v3000,z10,tBladeGripper;
  WaitRob\InPos;
  IF bTopPartBad=TRUE THEN
    SetDO doEOATVac1,0;
    PulseDO\PLength:=0.5,doEOATBlowoff1;
    bTopPart:=FALSE;
    Incr nTotalBadParts;
    WaitDI diEOATVac1,0;
  ENDIF
  IF bBottomPartBad=TRUE THEN
    SetDO doEOATVac2,0;
    PulseDO\PLength:=0.5,doEOATBlowoff2;
    bBottomPart:=FALSE;
    Incr nTotalBadParts;
    WaitDI diEOATVac2,0;
  ENDIF
  MoveJ pPreBadPartsDrop,v3000,z20,tBladeGripper;
  MoveJ pHome,v3000,fine,tBladeGripper;
ENDPROC

PROC R80_DropGoodParts()
  !
  ! ----- move into good drop pos -----
  MoveJ pPreGoodPartsDrop,v3000,z20,tBladeGripper;

```

```

MotionTask_MainModule.txt
MoveJ pGoodPartsDrop,v3000,z5,tBladeGripper;
WaitRob\InPos;
!
! ----- drop parts and adjust counts -----
rEOATVacOff;
IF bTopPart=TRUE THEN
    bTopPart:=FALSE;
    Incr nTotalGoodParts;
ENDIF
IF bBottomPart=FALSE THEN
    bBottomPart:=FALSE;
    Incr nTotalGoodParts;
ENDIF
!
! ----- move back to start pos -----
MoveJ pPreGoodPartsDrop,v3000,z20,tBladeGripper;
MoveJ pStartPos,v3000,fine,tBladeGripper;
ENDPROC

PROC rHandoffVacOn()
    Reset doHandoffBlowoff1;
    Reset doHandoffBlowoff2;
    Set doHandoffVac1;
    Set doHandoffVac2;
    !WaitTime 0.1;
ENDPROC

PROC rHandoffVacOff()
    ! first slot
    SetDO doHandoffVac1,0;
    PulseDO\PLength:=0.1,doHandoffBlowoff1;
    ! second slot
    SetDO doHandoffVac2,0;
    PulseDO\PLength:=0.1,doHandoffBlowoff2;
ENDPROC

PROC rR1HandoffStatusCheck()
    IF DInput(diR1NotInHandoffArea)=1 THEN
        Reset SO_SystemWaiting;
        RETURN ;
    ELSE
        !TPWrite " * Handoff Area Occupied by Big Robot *";
        Set SO_SystemWaiting;
        WaitUntil diR1NotInHandoffArea=1;
        Reset SO_SystemWaiting;
        !TPerase;
    ENDIF
ENDPROC

PROC rEOATVacOn()
    Set doEOATVac1;
    Set doEOATVac2;
    WaitTime 0.25;
ENDPROC

PROC rEOATVacOff()
    SetDO doEOATVac1,0;
    PulseDO\PLength:=0.1,doEOATBlowoff1;
    SetDO doEOATVac2,0;
    PulseDO\PLength:=0.1,doEOATBlowoff2;
    WaitTime 0.1;
ENDPROC

```

```

PROC rDroppedPartsCheck()
    ! make sure that vac is on
    Set doEOATVac1;
    Set doEOATVac2;
    waitTime 0.1;
    !check for vac confirmation signal
    IF diEOATVac1=0 OR diEOATVac2=0 THEN
        ! notify that part has been dropped
        bPartDropped:=TRUE;
        ! set both parts to bad so that they are rejected
        bTopPartBad:=TRUE;
        bBottomPartBad:=TRUE;
        ! increase dropped part counts
        IF diEOATVac1=0 THEN
            btoppart:=FALSE;
            Incr ntotaldroppedpartstop;
        ENDIF
        IF diEOATVac2=0 THEN
            bbottompart:=FALSE;
            Incr ntotaldroppedpartsbottom;
        ENDIF
    ENDIF
ENDPROC

PROC rHandoffPartCheck()
    Set doHandoffVac1;
    Set doHandoffVac2;
    b1stPtPresent:=TRUE;
    b2ndPtPresent:=TRUE;
    waitTime 0.1;
    IF diHandoffVac1=0 THEN
        Reset doHandoffVac1;
        b1stPtPresent:=FALSE;
    ENDIF
    IF diHandoffVac2=0 THEN
        Reset doHandoffVac2;
        b2ndPtPresent:=FALSE;
    ENDIF
ENDPROC

PROC rCycleSummary()
    !
    TPERase;
    TPWrite "----- CYCLE SUMMARY -----";
    rCycleTimeDisplay_1;
    IF DOutput(SO_DisplayCycleTimeBreakdown)=1 THEN
        !TPWrite " - New Cycle Start Time: "\Num:=nNewCyclePrep_Start;
        TPWrite " - Wait for Parts Start Time: "\Num:=nWaitForParts_Start;
        TPWrite " - Rotate First Part Start Time: "\Num:=nRotateFirstPart_Start;
        TPWrite " - Pick New Parts Start Time: "\Num:=nPickNewParts_Start;
        TPWrite " - Flip Parts Fwd Start Time: "\Num:=nFlipPartsFwd_Start;
        TPWrite " - Inspect Front Start Time: "\Num:=nInspectFront_Start;
        TPWrite " - Flip Parts Rev Start Time: "\Num:=nFlipPartsRev_Start;
        TPWrite " - Inspect Back Start Time: "\Num:=nInspectBack_Start;
        TPWrite " - Warp and Mark Start Time: "\Num:=nWarpAndMark_Start;
        TPWrite " - Drop Parts Start Time: "\Num:=nDropParts_Start;
    ELSE
        !
        ! ----- top part -----
        TPWrite "----- PART RESULTS -----";
        IF bTopPartBad=FALSE AND bTopPartWarped=FALSE TPWrite " TOP - PASSED";
        IF bTopPartBad=FALSE AND bTopPartWarped=TRUE TPWrite " TOP - FAILED
(warp check only)";

```

```

MotionTask_MainModule.txt
IF bTopPartBad=TRUE AND bTopPartWarped=FALSE TPWrite " TOP - FAILED
(Inspection only)";
IF bTopPartBad=TRUE AND bTopPartWarped=TRUE TPWrite " TOP - FAILED
(Insp. & warp check)";
!
! ----- bottom part -----
IF bBottomPartBad=FALSE AND bBottomPartWarped=FALSE TPWrite " BOTTOM -
PASSED";
IF bBottomPartBad=FALSE AND bBottomPartWarped=TRUE TPWrite " BOTTOM -
FAILED (warp check only)";
IF bBottomPartBad=TRUE AND bBottomPartWarped=FALSE TPWrite " BOTTOM -
FAILED (Inspection only)";
IF bBottomPartBad=TRUE AND bBottomPartWarped=TRUE TPWrite " BOTTOM -
FAILED (Insp. & warp check)";
!
! ----- counts -----
TPWrite "----- COUTNERS -----";
TPWrite "Good Parts = "\Num:=nTotalGoodParts;
TPWrite "Bad Parts = "\Num:=nTotalBadParts;
!TPWrite "Warped Parts = "\Num:=nTotalWarpedParts;
TPWrite "Dropped Parts Top = "\Num:=nTotalDroppedPartsTop;
TPWrite "Dropped Parts Bottom = "\Num:=nTotalDroppedPartsBottom;
ENDIF
ENDPROC

```

```

PROC rCycleTimeDisplay_1()
!Reads and calculates last cycle time, and average since last start
!TPerase;
ClkStop cycleTime;
CycleTimeRead:=ClkRead(cycleTime);
TPWrite "----- TIMERS -----";
TPWrite "Time for this cycle = "\Num:=CycleTimeRead;
IF AverageCycleTime=0 AverageCycleTime:=40;
AverageCycleTime:=(AverageCycleTime+CycleTimeRead)/2;
TPWrite "Current Average Cycle Time = "\Num:=AverageCycleTime;
!PartsPerShift:=(28800/AverageCycleTime)*2;
!TPWrite "Approximate parts per shift with average cycle time =
"\Num:=PartsPerShift;
!hour:=GetTime(\Hour);
!minute:=GetTime(\min);
!WaitTime 0.25;
!Calculates the current shift and saves last shift's production based on
time
!IF hour = 5 AND (minute >= 45 AND minute <=46) THEN
!    ThirdShiftParts;
!ELSEIF hour = 13 AND (minute >= 45 AND minute <=46) THEN
!    FirstShiftParts;
!ELSEIF hour=21 AND (minute >= 45 AND minute <=46) THEN
!    SecondShiftParts;
!ENDIF
ClkReset cycleTime;
ClkStart cycleTime;
ENDPROC

```

```

PROC rZDummy_CameraMoveSpeedTest()
MoveL plstCameraPos,v600,fine,tBladeGripper;
ClkStart cycleTime;
waitRob\InPos;
waitRob\ZeroSpeed;
MoveL plstCameraPos2,v600,fine,tBladeGripper;
waitRob\InPos;
waitRob\ZeroSpeed;
MoveL plstCameraPos3,v600,fine,tBladeGripper;

```

MotionTask\_MainModule.txt

```
WaitRob\InPos;
WaitRob\ZeroSpeed;
MoveL p1stCameraPos4,v600,fine,tBladeGripper;
WaitRob\InPos;
WaitRob\ZeroSpeed;
MoveL p1stCameraPos5,v600,fine,tBladeGripper;
WaitRob\InPos;
WaitRob\ZeroSpeed;
MoveL p1stCameraPos6,v600,fine,tBladeGripper;
WaitRob\InPos;
WaitRob\ZeroSpeed;
MoveL p1stCameraPos7,v600,fine,tBladeGripper;
WaitRob\InPos;
WaitRob\ZeroSpeed;
ClkStop cycleTime;
CycleTimeRead:=ClkRead(cycleTime);
ClkReset cycleTime;
TPWrite "Inspection Time: "\Num:=CycleTimeRead;
MoveJ p1stCameraPos2,v600,fine,tBladeGripper;
ENDPROC
```

```
!----- END SUB ROUTINES -----
!-----
```

ENDMODULE