

# Information and Network Security

## 6G6Z1012

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### **Abstract**

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**Keywords**— LAN - Local Area Network, DNS - Domain Name System

## 1 System Analysis (Vulnerabilities)

### 1.1 Authentication

#### 1.1.1 Replay Attack

The current network is very susceptible to a replay attack with its user/password system. As there is no underlying security protocol to protect messages over the internet, a packet sniffer could be used to listen for a valid sign-in message and then that message could be re-sent by an attacker to gain access to the system.

#### 1.1.2 Dictionary Attack

If an attacker manages to get hold of the endpoint used for login, then they can start using dictionary attacks to try and guess username/password combinations. This is possible due to the lack of authentication for which devices can log in to the company system.

#### 1.1.3 DNS cache poisoning

Due to the current network design, once an attacker has gained entry to an employee computer via either a Replay or Dictionary attack it is possible to then reach the DNS server via the LAN and poison its cache. It would therefore be possible to redirect any authentication traffic to an attacker-controlled server and collect the passwords of every user that tried to log in while the cache is poisoned.

## 2 Design Proposal

## References