Milestone1-Assessment Two

SDV602

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# Application Description

* This application will display three screens that depict specific data for users to interact with. The application interface will contain a chat window so users can communicate. Navigation buttons to switch between screens and a login system that will validate users using the application.
* Each chart of data will be navigable via next and previous buttons. Additionally, users will have the ability to upload data to the screens though the user interface. At this stage I have not decided what data will be used. Although, I may pick something gaming related.
* The below story board and application layout is only for me to gain ideas on where to begin making the application. It may not fully reflect the final design of the application as additional requirements may be added in the future.

# Application story board

Main window of the application:

* I may choose to inherit this window as the base window for each corresponding window in the application.
* This is a rough idea of the layout of the windows elements, this may change depending on future requirements.

A black screen with white lines

Description automatically generated

Login and signup windows:

* Unsure on exact requirements at this stage will most likely update layout in the future.

A screenshot of a computer screen

Description automatically generated

## Sub Window (Window\_2, Window\_3)

* This window can either inherit from the existing main window or be a separate class

A screenshot of a computer

Description automatically generated