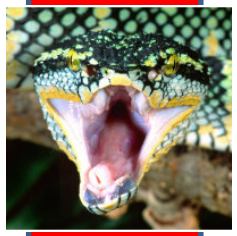
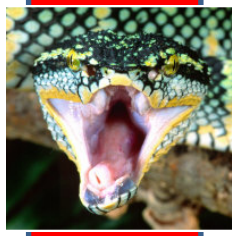
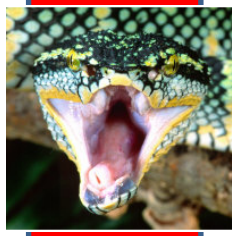


OpenCPI Concepts

Overview

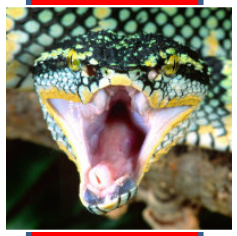


- Terminology
  - Building blocks
    - Component, Worker, Application, Assembly etc.
  - Organizational
    - Projects, Libraries, etc.
- Who can develop using OpenCPI?
  - Three types of developers
    - Application
    - Component - *Primary focus of this training*
    - Platform



Building Blocks Terminology

Building Blocks Terminology: Component



Term: Component

Definition: A specific function with which to compose applications and a "contract" for workers

Described by: OpenCPI Component Specification XML (OCS)

Example: FIR Filter

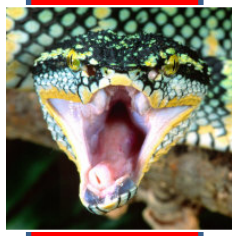
Features of Components

- Property – run time attribute used to control the component's operation
  - Variable in C/C++, Register in VHDL
  - Parameter – build time property used to control the way the component is built
    - static const in C/C++, generic in VHDL
- Port – an interface used to communicate with other components

Example

```
<ComponentSpec>

  <Property Name="taps" ArrayLength="numberOfTaps"/>

  <Property Name="numberOfTaps" Parameter="true"/>

  <Port Name="in" Producer="false"/>
  <Port Name="out" Producer="true"/>

</ComponentSpec>
```

Building Blocks Terminology: Worker



Term: Worker

Definition: A concrete implementation of a component

Described by: OpenCPI Worker Description XML (OWD), Makefile, build file, source code

Example: fir_filter.rcc, fir_filter.hdl

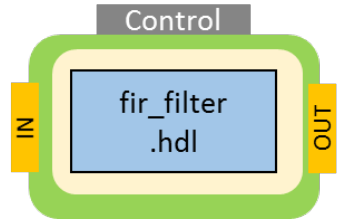
Features of Workers

- Stored in directory indicating *authoring model* of worker
  - <worker>.rcc for C/C++, <worker>.hdl for VHDL
- Worker files
  - **Makefile** – Includes information for building worker
  - **Worker description XML** – May contain additional properties & port information to expand or refine OCS
  - **-build.xml file** – Declares worker build configurations (optional / future)
  - **Source code**

Example

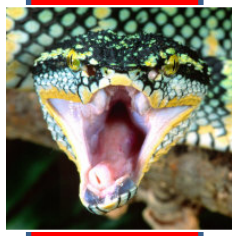
One OCS ⇨ Two Workers

1. fir_filter.hdl
2. fir_filter.rcc




```
├── fir_filter.hdl
│   ├── fir_filter-build.xml
│   ├── fir_filter.vhd      - Source code
│   ├── fir_filter.xml      - Worker Description XML
│   ├── gen/                - Generated code
│   └── Makefile
└── fir_filter.rcc
    ├── fir_filter-build.xml
    ├── fir_filter.cc       - Source code
    ├── fir_filter.xml      - Worker Description XML
    ├── gen/                - Generated code
    └── Makefile
```

Building Blocks Terminology: Protocol



Term: Protocol

Definition: Description of the set of messages that *may* flow between the ports of components

Described by: Protocol Specification XML

Example: iq_with_time-prot.xml

Features of Protocols

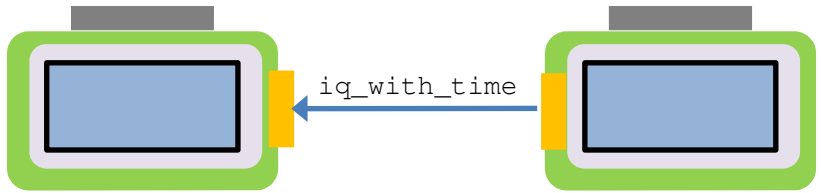
- The protocol is specified in the Port element of an OCS

Example Port Description

```
<ComponentSpec>

  <Port name="in"  protocol="iq_with_time.xml"/>
  <Port name="out" protocol="iq_with_time.xml"/>

</ComponentSpec>
```

Example Protocol Specification XML

```
<Protocol Name="iq_with_time">

  <Operation Name="iq" >
      <Argument Name="data" Type="Struct">
        <Member Name="I" Type="Short"/>
        <Member Name="Q" Type="Short"/>
      </Argument>
  </Operation>

  <Operation Name="Time">
    <Argument Name="time" Type="ULongLong"/>
  </Operation>

</Protocol>
```

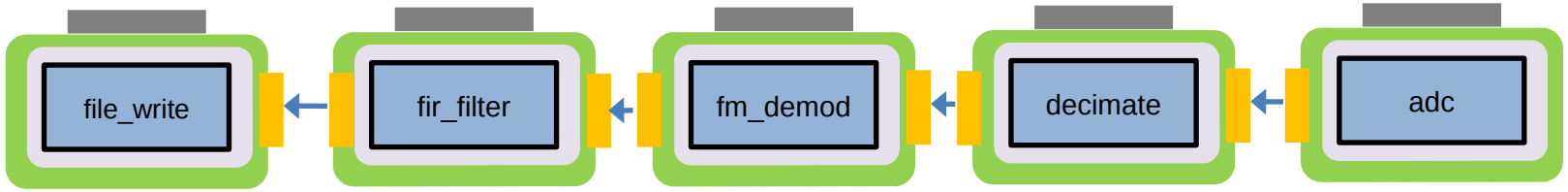


Building Blocks Terminology: Application

Term: Application
Definition: Heterogeneous group of connected OpenCPI components
Described by: Application Specification XML (“App XML”)
Example: FSK Demodulator

Features of Applications:
- There can be multiple applications per OpenCPI Project
- XML-only applications do not need to be built

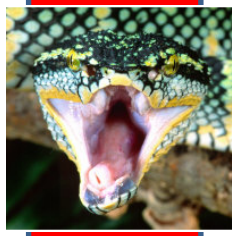
Application



Application Specification XML

```
<application>
        <instance component='adc'         connect='decimate'/>
        <instance component='decimate'    connect='fm_demod'/>
        <instance component='fm_demod'    connect='fir_filter'/>
        <instance component='fir_filter'  connect='file_write'/>
        <instance component='file_write'/>
</application>
```

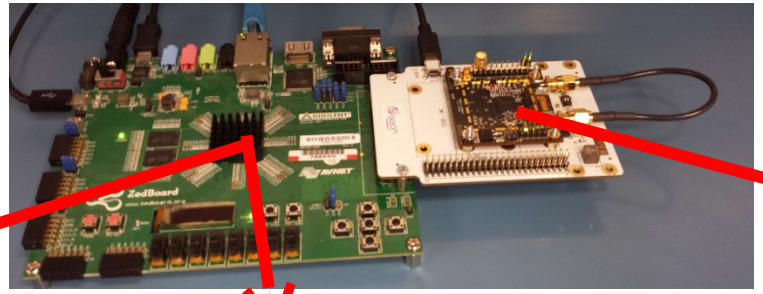
Building Blocks Terminology: Platform



Term: Platform

Definition: Physical “motherboard” housing one or more interconnected processors and associated I/O devices

Example: ZedBoard with Myriad-RF 1/Zipper Daughtercards

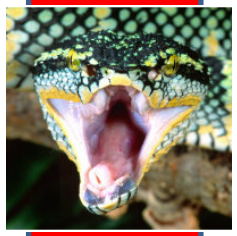


GPP
Zynq 7020 ARM

FPGA
Zynq 7020 Programmable Logic

XCVR
Lime Micro LMS6002

Building Blocks Terminology: Container

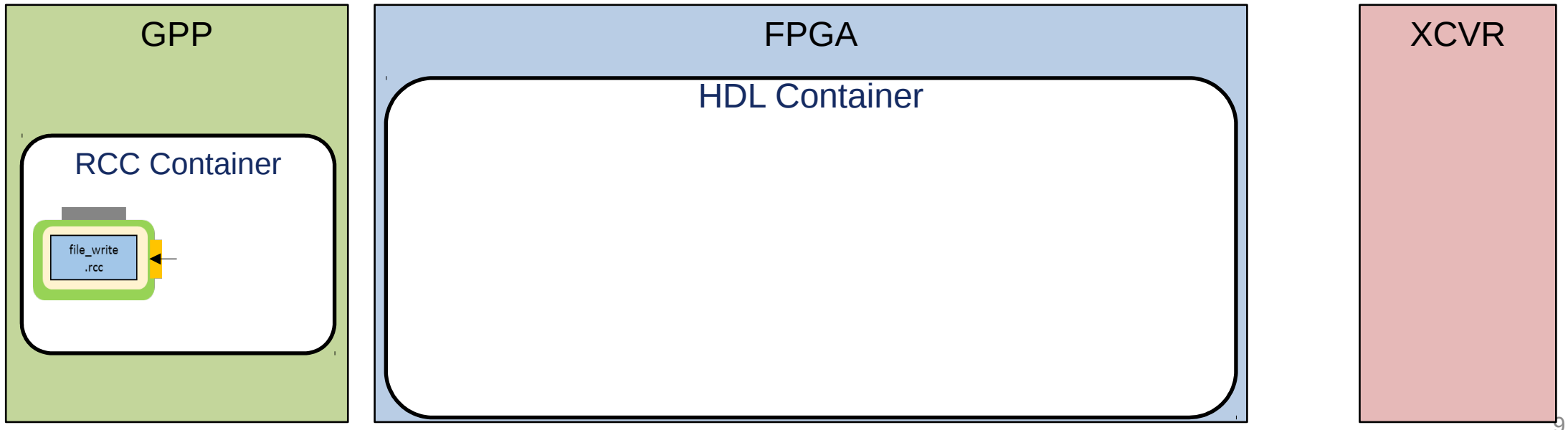


Term: Container

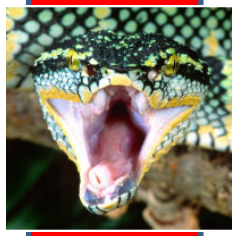
Definition: the OpenCPI execution environment on some platform that will execute workers (i.e. where they execute)

Description:

- In HDL, the container is the complete design for an entire FPGA, including workers and infrastructure. Described by XML. Typically built inside of HDL assembly directories.
- In RCC, the container loads, executes, controls, and moves data to/from RCC workers.



Building Blocks Terminology: HDL Assembly



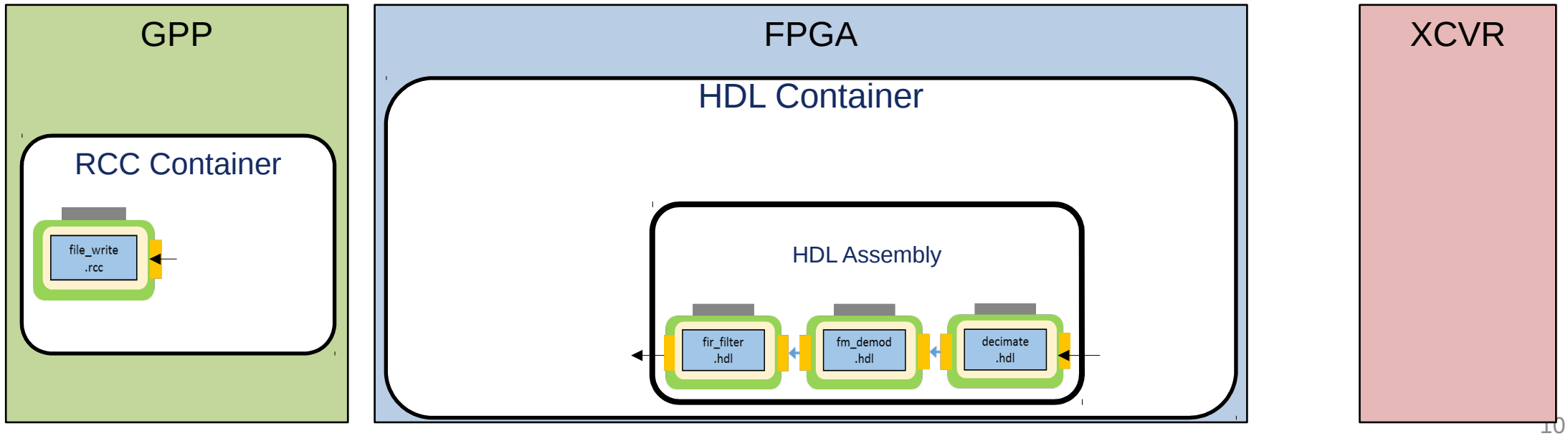
Term: HDL Assembly

Definition: A fixed composition of HDL workers that can act as subset of a heterogeneous OpenCPI application

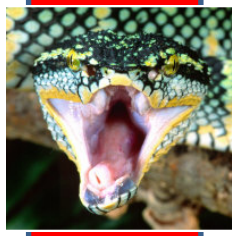
Described by:

- HDL Assembly Description XML (OHAD)
- **NO VHDL**

```
<HdlAssembly>
    <Connection name="in" external="consumer">
        <Port instance="decimate" name="in"/>
    </Connection>
    <Instance worker="decimate" connect="fm_demod"/>
    <Instance worker="fm_demod"/>
    <Instance worker="fir_filter"/>
    <Connection name="out" external="producer">
        <Port instance="fir_filter" name="out"/>
    </Connection>
</HdlAssembly>
```

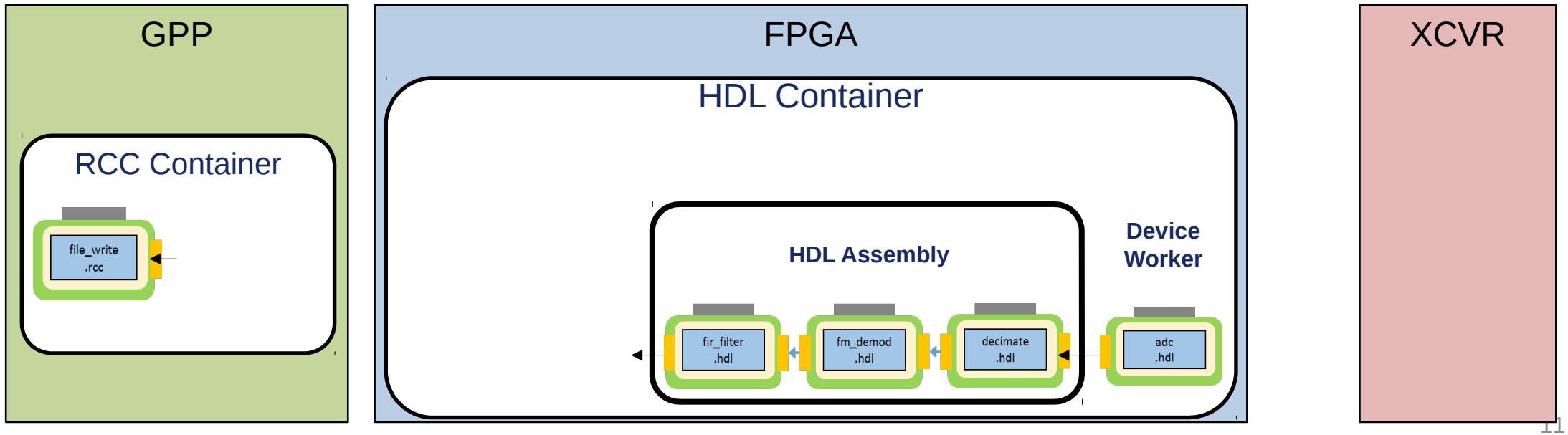


Building Blocks Terminology: Device Worker

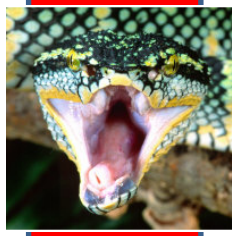


Term: Device Worker

Definition: Specific type of HDL worker connected to I/O devices external to the FPGA



Building Blocks Terminology: HDL Platform Worker

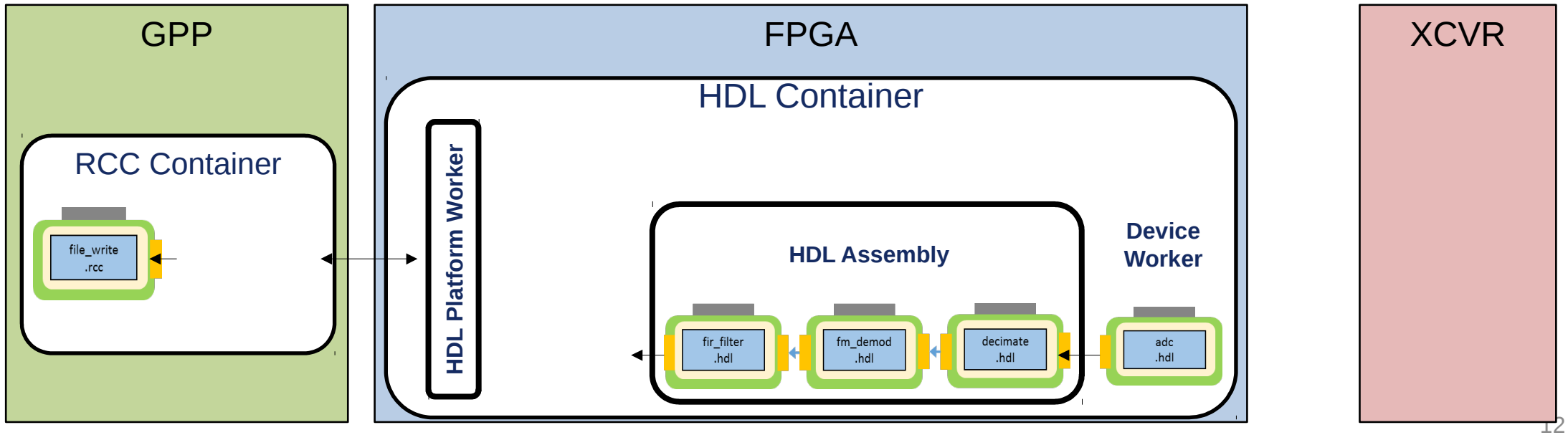


Term: HDL Platform Worker

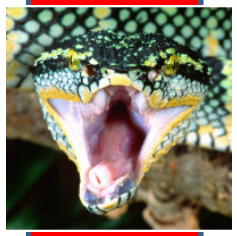
Definition: Platform-specific type of HDL device worker providing infrastructure for implementing control/data interfaces to interconnects external to the FPGA. Somewhat analogous to Board Support Package.

Described by: Platform XML *and* HDL source code.

Example: matchstiq_z1, zed, ml605, alst4 (located in hdl/platforms directories)



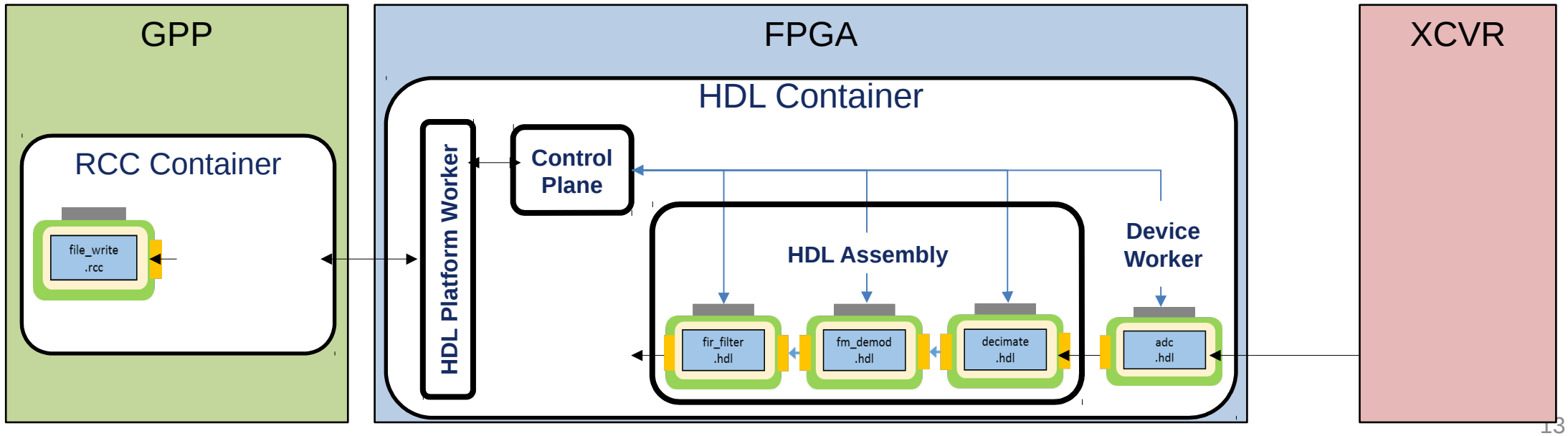
Building Blocks Terminology: Control Plane



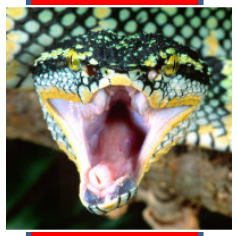
Term: Control Plane

Definition: Platform-independent HDL module for reading and writing properties of HDL workers

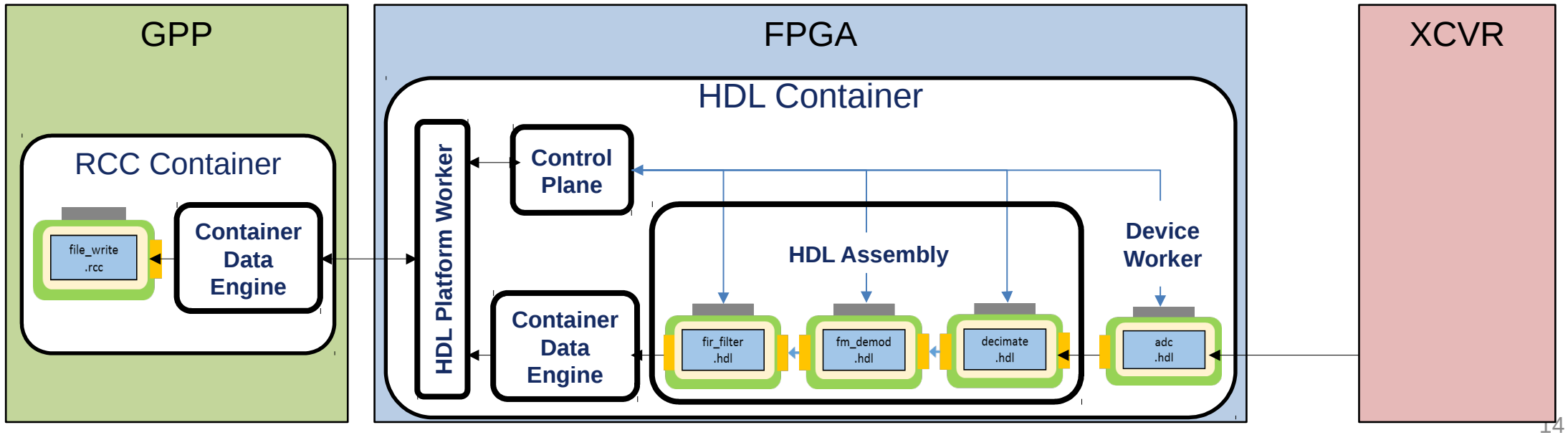
Described by: HDL source code



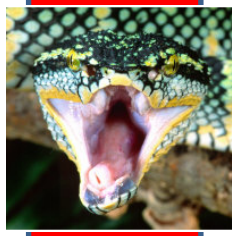
Building Blocks Terminology: Container Data Engine



Term: Container Data Engine
Definition: Portable framework module for moving data to/from containers
Described by: C++ and HDL source code



Building Blocks Terminology: Artifact



Term: Artifact

Definition: A file containing executable code for one or more workers for a specific platform

Described by: XML embedded in the binary

Example: file_write.so, fsk_demodulator.bitz

Features of Artifacts

- Output of build process
  - For RCC workers: .so
  - For HDL containers: .bitz
- XML appended to artifact describes everything OpenCPI needs to launch executable
  - For RCC workers: describes worker properties, ports, platform
  - For HDL containers: describes multiple workers and their connections & properties

Examples

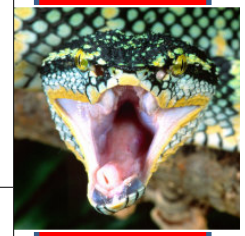
- **RCC worker**

```
file_write.rcc/
├── file_write.c
├── file_write.xml
├── gen/
├── Makefile
└── target-linux-x13_3-arm/
    ├── file_write_assy-art.xml - Embedded in .so
    ├── file_write.so - Binary file
```

- **HDL container – multiple workers**

```
hdl/assemblies/fsk_demodulator/
├── container-fsk_demodulator_matchstiq_z1_base
│   ├── gen/
│   ├── target-zynq/
│   │   ├── fsk_demodulator_matchstiq_z1_base-art.xml - Embedded in .bitz
│   │   ├── fsk_demodulator_matchstiq_z1_base.bitz - Binary file
├── fsk_demodulator.xml
├── Makefile
└── gen/
```

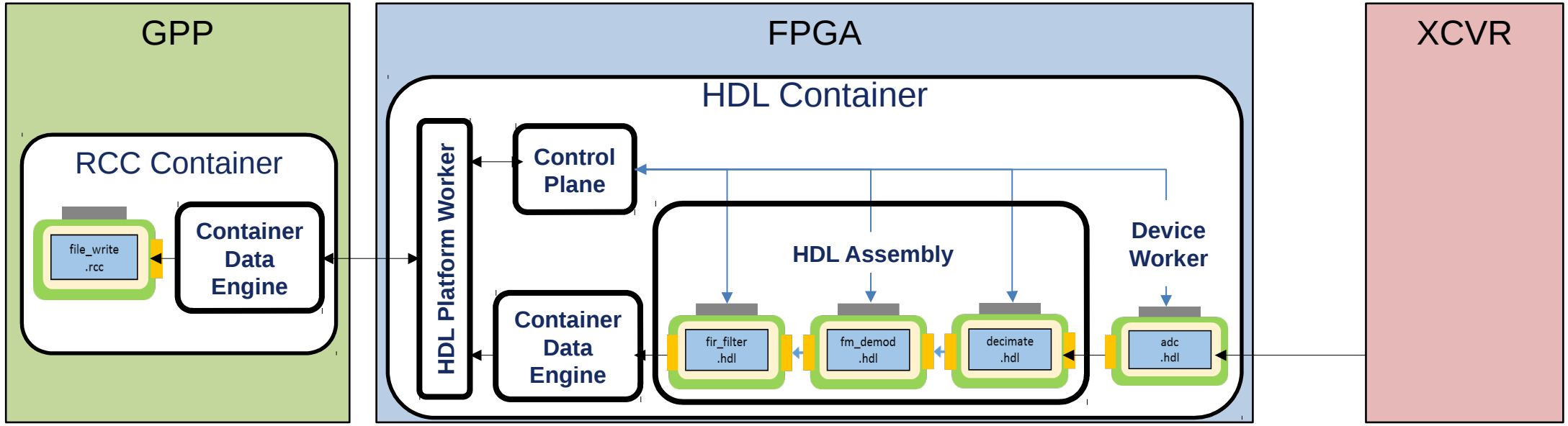
Application



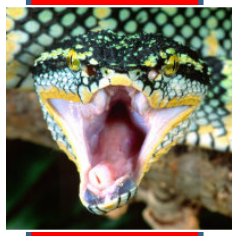
Application Specification XML

```
<application>
        <instance component='adc'         connect='decimate'/>
        <instance component='decimate'    connect='fm_demod'/>
        <instance component='fm_demod'    connect='fir_filter'/>
        <instance component='fir_filter'  connect='file_write'/>
        <instance component='file_write'/>
</application>
```

Deployment of Application – 2 Artifacts (file_write.so and fsk_demodulator.bitz)



Comparison of FPGA Design Flows: Build Time



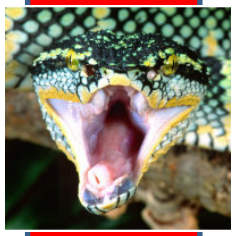
Typical Design Flow

1. Write and simulate modules to implement algorithm using VHDL and vendor tools
2. Write structural code and glue logic to connect modules using VHDL
3. Write structural code to connect modules to platform interfaces using VHDL
4. Run FPGA vendor tools to create executable code

OpenCPI Design Flow

1. Write module as OCPI worker using VHDL and OCPI framework (which uses vendor tools)
2. Use IDE (or write XML) to describe workers' connections
3. Use automated build engine to generate structural code and run FPGA vendor tools to create executable code

Comparison of FPGA Design Flows: Switching between Xilinx and Altera

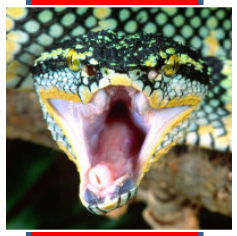


Typical Design Flow

- Create separate project for Vivado/Quartus
  - Import source files
  - Generate and rebuild any required IP cores
  - Translate project settings and build options
  - Translate constraint files

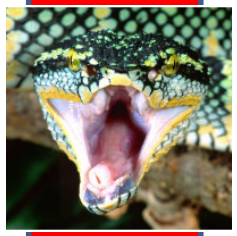
OpenCPI Design Flow
(using OpenCPI supported platform)

- Run OpenCPI utilities (command-line or IDE) using different arguments



Organizational Terminology

Organizational Terminology: Project



Term: Project

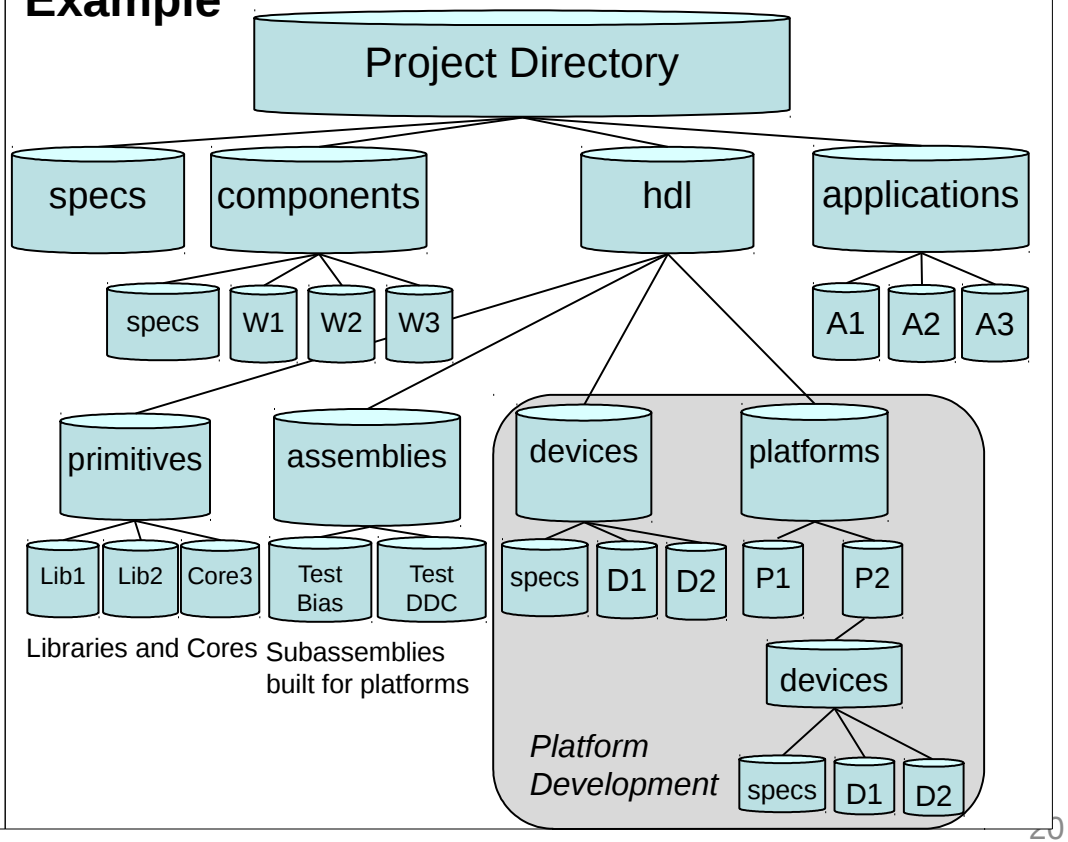
Definition: A functionally-related set of Components, Assemblies, Applications, Platforms, etc. in a single location

Described by: Directory structure and Makefiles

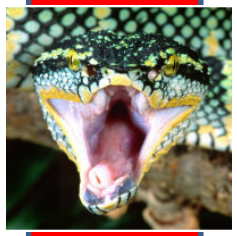
Features of Projects

- Single directory tree containing all related source and artifacts to solve a specific problem
- Often top-level is stored in revision control SCM
- Provide an organizational hierarchy
- Can refer to other projects, *e.g.* the Core Project
- Single “exports” directory at top-level to be imported into other projects
- Can contain multiple applications

Example



Organizational Terminology: Namespace



Term: Namespace

Definition: A sequence of words that are used to organize objects of various kinds so that they may be uniquely referred to

Describes: Various “things” within OpenCPI

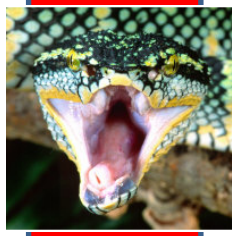
Features of Namespaces

- Should start with a unique organizational designator designating the author, *e.g.* the OpenCPI team uses the prefix “`ocpi`”
- Second term is the Project name
- Used at various levels (not yet all)
- No official registration at this time, but internet domains are fairly unique
- Don't use `ocpi` for your own assets

Examples

- `ocpi.core` is the “*Core Project*” provided by “The OpenCPI Team”
- `ocpi.assets` is the “Assets Project” provided by “The OpenCPI Team”
- `ocpi.assets.dsp_comps.complex_mixer` is the “Complex Mixer” found in the “DSP_Comms” *Library* within the “Assets Project” provided by “The OpenCPI Team”
- (*Italices* indicate upcoming terms)

Organizational Terminology: Project Registry



Term: Project Registry

Definition: A directory that contains references to projects in a development environment

Described by: Symbolic links

Features of Project Registry

- By registering a project, a user is publishing their project so it can be referenced/searched by any user or project using that same project registry
- A project registry can be created, deleted, and updated using `ocpidev`
- Default registry location is OCPI_CDK_DIR/../project-registry

Example

```
/opt/opencpi/project-registry/
├── ocpi.assets -> /data/opencpi/projects/assets
├── ocpi.cdk -> ../cdk
└── ocpi.core -> /data/opencpi/projects/core
```

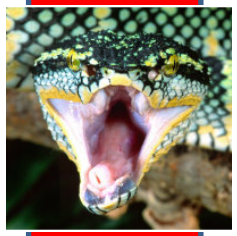
To add add/remove project to a registry:

- ocpidev [register|unregister] project [project]

To view registered projects:

- ocpidev show registry

Organizational Terminology: Library



Term: Library

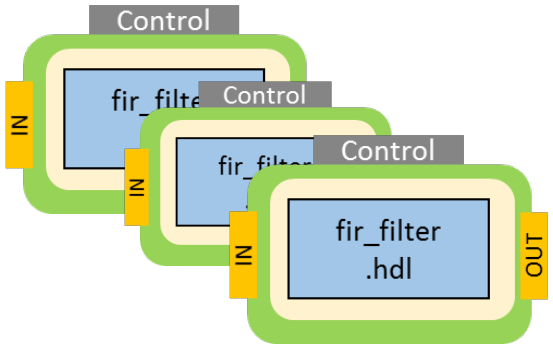
Definition: A conceptually-related set of components within a single location

Described by: Directory structure and Makefile

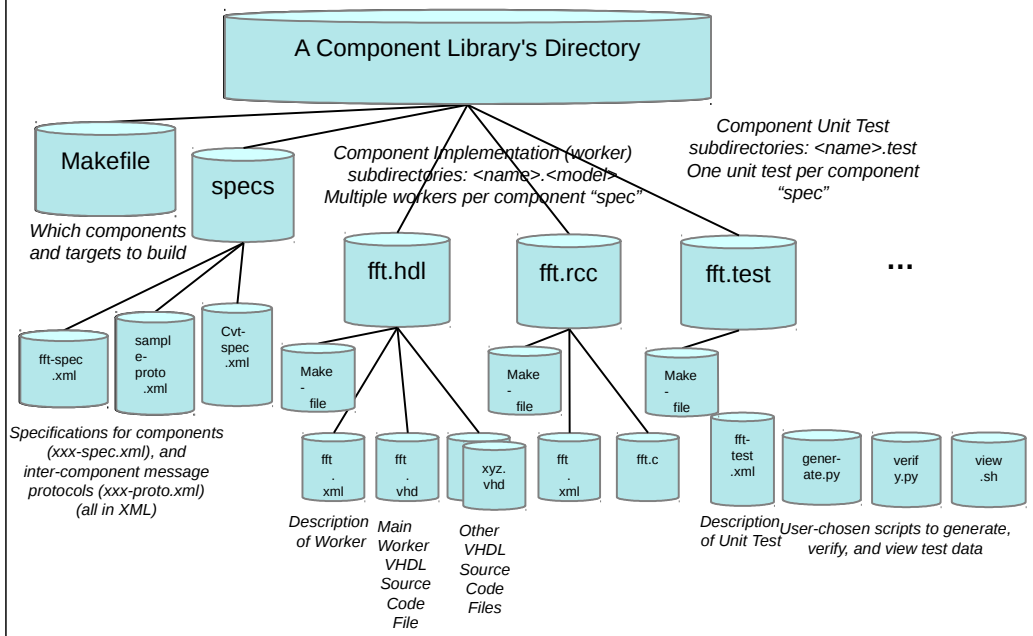
Example: Utility Components

Features of Libraries

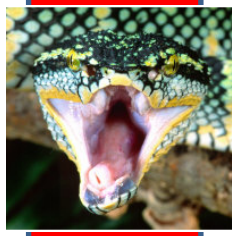
- Provide an organizational hierarchy
- Reduces clutter
- Encourages reusability



Example



Organizational Terminology: Core Project



Term: Core Project

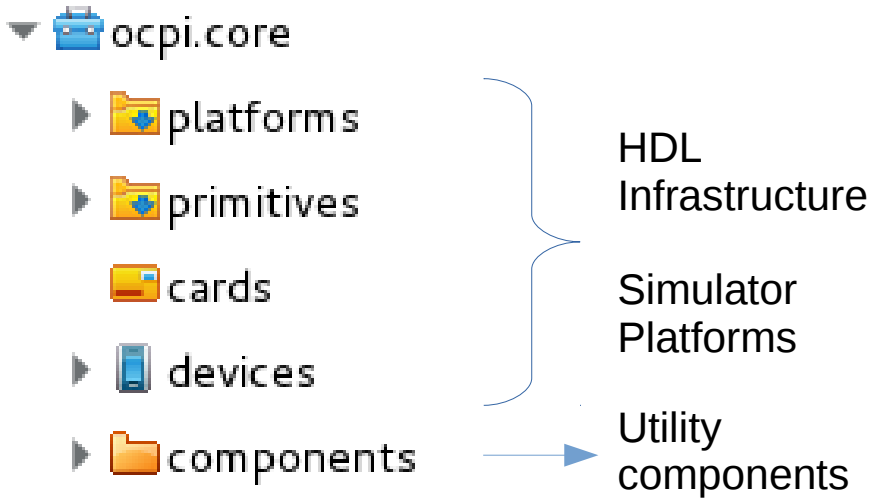
Definition: The minimal set of Components, Assemblies, etc., required for the OpenCPI framework to operate

Described by: Directory structure and Makefiles

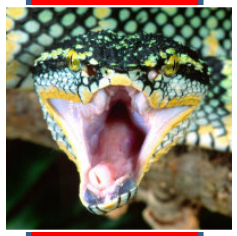
Features of Core Project

- Provides utility components
  - file read/write capabilities for testing
  - Other unit test capabilities
- Provides all required board support infrastructure HDL for each target platform (*e.g.* AXI interface on Zed)
- Contains HDL simulation platforms
  - Modelsim
  - xsim
  - isim
- *Always* needs to be compiled for each platform the user wishes to support

IDE view of Core Project

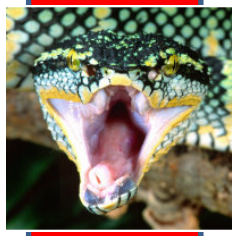


Who can develop using OpenCPI?



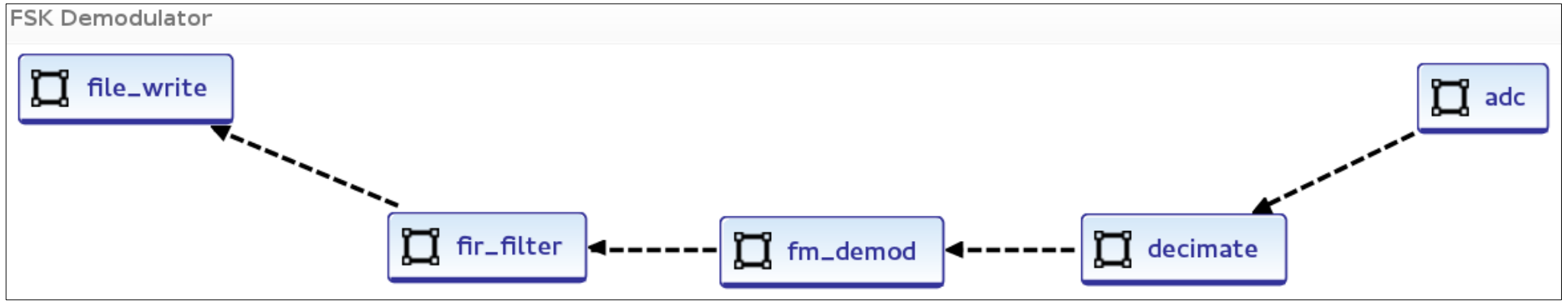
- Three types of developers
  - Application
  - Component: Primary focus of this training
  - Platform

Application Developer



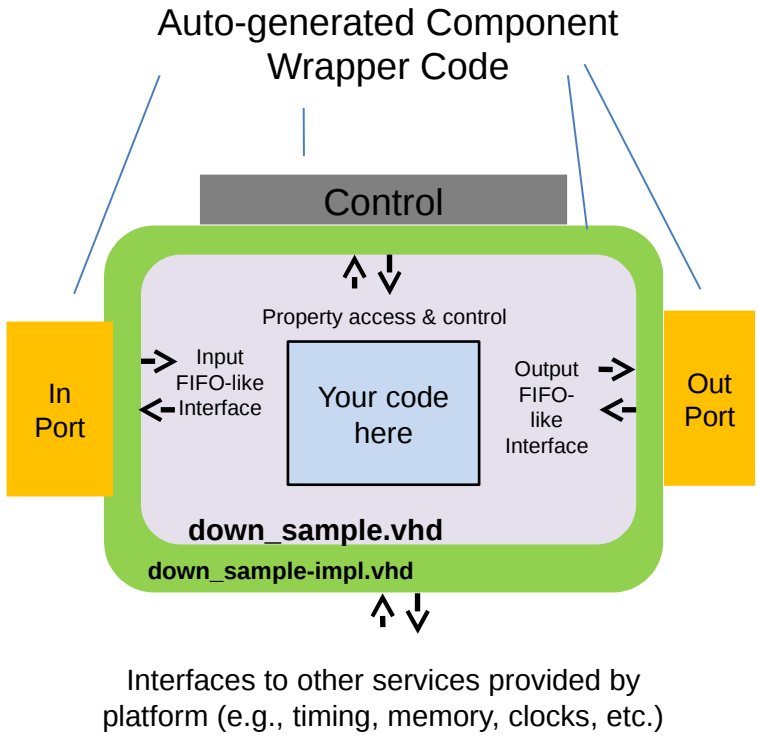
- XML or IDE driven
- Relies on existing libraries
- Requires no C/C++ or VHDL knowledge

```
<application>
        <instance component='adc'         connect='decimate'/>
        <instance component='decimate'    connect='fm_demod'/>
        <instance component='fm_demod'    connect='fir_filter'/>
        <instance component='fir_filter' connect='file_write'/>
        <instance component='file_write'/>
</application>
```

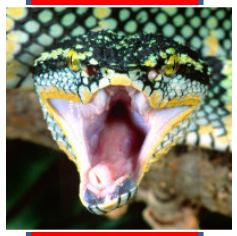


Component Developer

- Requires C/C++ or VHDL knowledge
- Knowledge of hardware details of target platform is not required



Component Development Kit (CDK)

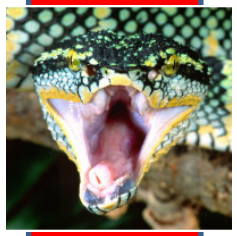


What's included?	
▪ Pre-built artifacts (ready to use) for commonly used software components	▪ File I/O ▪ Test infrastructure

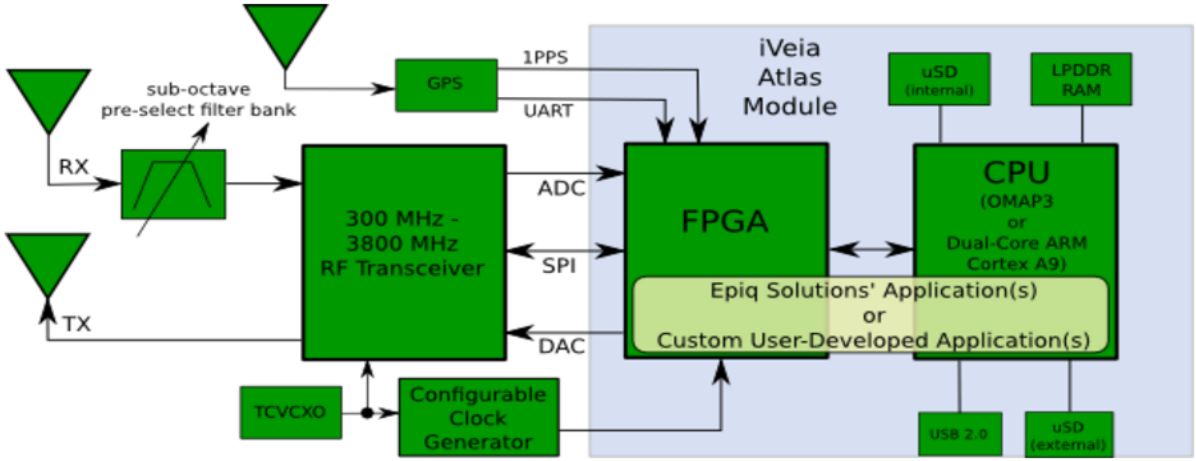
▪ Makefiles required to build software and hardware workers	▪ Makefiles are used to:
	  ▪ Interpret XML and drive code generators
	  ▪ Compile software workers
	  ▪ Run FPGA synthesis software

▪ Utility programs for running and debugging applications	▪ ocpirun – run applications using application XML ▪ ocpidev – create projects, libraries, shell code ▪ ocpihdl –peek/poke HDL container for debug ▪ ocpixml – examine XML associated with artifacts
▪ Headers for all C/C++ code to interface to OCPI framework	▪ Standalone programs ▪ Provides interface for other frameworks like REDHAWK

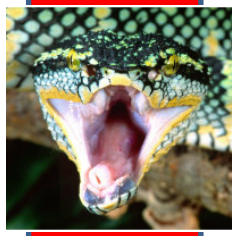
Platform Developer



- Advanced
- Requires in-depth knowledge of platform
  - FPGA pinouts, Interface Control Documents, Schematics



Summary of OpenCPI Development Roles



3 types of development with common Makefile, XML driven workflow

	Application Development	Component Development	Platform Development
Objective	• Create applications using components	• Create building blocks for applications	• Create infrastructure for running applications
Examples	• tb_bias • FSK app	• bias • FIR filter	• ZedBoard • Matchstiq-Z1
Key functions	• Declare components and their connections and properties	• Process data and interface between other components • Vendor agnostic (ideally)	• Provide interface to software and FPGA peripheral (devices workers)
Skills Required	• Familiarity with component library	• S/W: C, C++ • H/W: VHDL	• H/W: VHDL • Strong knowledge of platform architecture and interfaces
	Knowledge of OpenCPI build flow		