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https://github.com/joshSi

Education

University of Illinois Urbana-Champaign Pursuing Masters in Computer Science	01/2024 - Present
University of California, Los Angeles B.A. Linguistics and Computer Science	09/2020 - 06/2022
University of California, Irvine	09/2018 - 06/2020

Experience

Software Engineer

06/2022 - Present

C3 AI, Redwood City, CA

- Developed a range of customizable data visualization features with Echarts for Ex-Machina, a no-code data analysis solution.
- Introduced data processing capabilities including principal component analysis and two-sample proportion test.
- Constructed a robust consumption-based billing system for Ex Machina, enabling role-based usage monitoring and management.
- Designed map visualization and geospatial analysis components for Defense and Intelligence products.
- Contributed to the design and development of UI for managing clusters, environments, and apps on the C3 AI Platform.

Software Engineer Intern

03/2021 - 08/2021

Noah Medical, San Carlos, CA

- Collaborated with the core team to build a movement detection feature for a medical robotics product.
- Authored a command-line interface for high-precision sensor calibration and precision testing, utilizing sensor manufacturer's APIs.
- Utilized Python to process and visualize sensor data, providing critical insights to inform core team decisions.

ML Research Intern

06/2019 - 08/2019

Massachusetts General Hospital and Harvard Medical School, Boston, CA

- Created an image feature extraction tool to construct machine learning classification models for vocal cord cancer diagnosis using Python, ImageJ (Java), and R.
- Assisted a radiologist in training machine learning models for vocal cord cancer diagnosis based on the radiomic image features extracted from the tool.

Software Engineer Intern

06/2018 - 08/2018

Sentons USA Inc., San Jose, CA

- Crafted an internal developer tool with Python to extract test results and upload reports onto the internal product server.
- Implemented an automated QA framework and data pipeline for product firmware.

Languages & Skills

C++, OpenMP, Python, PyTorch, Java, Scala, JavaScript, React, C#, Go, PostgreSQL, MongoDB