Josh Cacayan

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Career Objective

Motivated computer science student with hands-on experience in full stack web development, AI integration, and cloud deployment. Seeking a career to display technical expertise and problem solving in the fields of computer science and information technology.

Work Experience

• Remote Computer Science Internship at Sports Media Inc

- May 2025 August 2025
- Led a sub-team of 7 interns using Agile Scrum methodology to deliver backend features
- Built backend RESTful API services in Python (Flask) to fetch data from external REST APIs, cached with Redis, and displayed via React
- Created Dockerfiles and configured Nginx for containerized, consistent development environments
- o Managed version control using Git and GitHub for collaborative software development
- O Stored information such as user data on PostgreSQL database schemas
- Incoming AI Integration and Education Specialist GA at Kutztown University
 August 2025 May 2026

Skills

- Programming languages: Python, Java, PHP, JavaScript, C++, C#, C, SQL (PostgreSQL), HTML5, CSS3, x86 Assembly
- Tools and Technologies Docker, AWS (EC2, RDS), Git/GitHub, Redis, Nginx, Supabase, Power BI, Weka, Gemini API
- Libraries/Frameworks: Flask, React, Plotly.js, Pandas, Seaborn, JavaFX
- Other: Linux, Windows, Leadership, Team Collaboration, Interpersonal Communication, Spanish

Projects

- **VibeLog** (Interdisciplinary Rapid Prototyping)
 - Led a team of three using Agile Task Management to develop an AI-driven journaling web app which uses Google
 Gemini to analyze daily journal entries and provide personalized mental health advice
 - Developed the backend in PHP/PostgreSQL for storing user's journal entries and created interactive visualizations of emotional trends using Plotly.js
 - o Containerized the application with Docker, deployed on AWS EC2 with nginx for scalable access
- **Plant Pro** (Software Engineering, Senior Capstone)
 - Developed a full-stack web application to monitor plant health, implementing backend services in PHP and database schemas in PostgreSQL
 - o Contributed to **frontend design** for visualizing raspberry pi sensor data; hosted through a **AWS EC2** instance.
 - Collaborated with hardware developers to integrate real-time sensor data via an external REST API for live monitoring and analysis
- Network Chat (Network Programming)
 - Collaborated with 3 team members to create a **socket-based** chat application in **Python**, enabling real-time communication between clients and a centralized server.
- Baccarat (Java Programming)
 - o Implemented a modular Baccarat card game with JavaFX GUI applying Java OOP principles.
- Video Game Comparative Analysis (Advanced Scientific Programming)
 - Analyzed video game datasets using python libraries such as pandas and seaborn to create insights on how external factors influence player preferences

Education

M.S in Computer Science Kutztown University of Pennsylvania
 B.S in Computer Science Kutztown University of Pennsylvania
 August 2025- May 2026
 August 2021- May 2025