

# Fundamentals/ICY: Databases 2013/14

## *Initial Orientation*

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**Look at My Module Website  
 (“Essential Additional Info”)  
 linked from the module syllabus  
 page**

**[www.cs.bham.ac.uk/~jab/Modules/Databases/13-14/index.html](http://www.cs.bham.ac.uk/~jab/Modules/Databases/13-14/index.html)**



# Exercises!

- ◆ **Week 2 exercises: on the web site, via Exercises page**
- ◆ **Non-technical**
- ◆ **Hand in HARCOPY**



# What We'll Mainly Study (NOT in order of coverage)

- ◆ The nature of *relational* databases, the central modern type of database.
- ◆ Some basic *mathematical concepts* underpinning relational databases, and useful also in many other branches of CS.
- ◆ Key aspects of how to develop the *conceptual/logical design* of relational databases.
- ◆ In particular, how to achieve certain types of *good structuring*, to help achieve certain types of *correctness* and *efficiency*.
- ◆ How to create and manipulate databases using a particular *database language*, PostgreSQL (a version of SQL: very widely used in various forms).



# Note about SQL Coverage

- ◆ The main coverage of SQL will be via the very detailed *weekly Additional Notes and SQL exercises* starting in Week 3 of the term.
- ◆ I will mainly *not* be using lecture time to cover details of SQL or telling you how to approach specific exercises. Your learning of SQL is best done by
  - Reading the notes
  - Doing the exercises
  - Seeking help from the demonstrators, whether in the lab or in their office hours.
- ◆ The lecture material on concepts, theory, and design issues is essential for designing *good* databases and writing *good* SQL.



# What Is a Database??

- ◆ The general notion of “database” is impossible to define exactly. Impossible to separate rigorously from other *data-repository* notions such as “data structure,” “knowledge base” and “case base”.
- ◆ Databases are, indeed, (fairly sophisticated) data structures.
- ◆ The differences are arguably less in the nature of the repositories themselves than in *the aims and interests of the people in the respective areas of study/development*.
  - *E.g., database people tend to be more focussed on practical business applications, large amounts of data, interfacing with end-users, system development issues, security, etc.*



# What Is a Database?? – contd.

- ◆ Nevertheless, we can point to some typical, rough characteristics of databases that make them worth studying separately (see next slide).
- ◆ Typical sort of application:
  - Hold data about a company's employees, products, projects, customers, suppliers, orders, sales, assets, etc.
  - Be able to accurately keep track of, e.g., employee pay and tax, employees' involvement in projects or dealings with customers, and the status of items that any given customer has ordered.
  - Be able to create statistics such as the average sales value generated by a particular type of employee on products of a particular sort to customers in a particular geographical area.



# What Is a Database? – contd.

- ◆ A database is a structured body of information about entities of *various* specific, precisely defined types.
- ◆ Generally there are *many entities* of at least some of the types – or rather the expectation is that the numbers could get large.
- ◆ The entities are generally in *various* specific types of *relationship* to each other.
- ◆ The structuring by relationships is fairly *regular* across entities of a given type.
- ◆ Each entity has a specific set of *(intrinsic) attributes* of interest. Their values are generally of fairly *basic, simple sorts* (e.g., numbers, dates, names).
- ◆ The entities of a given type are typically *not in any special order* other than an order arising naturally from their attributes.



# What Is a Database? – contd.

- ◆ The individual data elements held, though of simple sorts, are generally *close to concepts and concerns of people using the database or the overall system that involves the database*— the data elements are directly meaningful & interesting to such users. *E.g.*, price of a car.
  - **Contrast:** specialized technical information kept about user processes by an operating system.
- ◆ The data held and retrieved is generally of *exact* form (no vagueness expressed) and of *definite* form (no uncertainty expressed or expected).
- ◆ The operations provided to users for extracting, inserting and updating data are of *conceptually straightforward* sorts, not requiring elaborate reasoning, problem-solving or analysis.
- ◆ However, *aggregate/overview/statistical* information (counts, averages, maxima, etc.) often needs to be computed from the data.



# Data Repositories: Some Other Types

- ◆ *Data structures in general*, including arrays, lists, trees, heaps, directed graph structures, ...
- ◆ *Spreadsheets.*
- ◆ *Special database structures directly provided by some programming languages*, such as Prolog and Pop11
- ◆ *Knowledge bases in AI.* Could contain all sorts common-sense and/or expert information about (some aspects of) the world or a local environment. Heavily involved with reasoning, uncertainty, vagueness, irregular structure, learning, ...
- ◆ *Case-bases in AI (for case-based reasoning/learning):* Special type of knowledge base. A “case” usually describes a problem situation.

NOTE: Case-bases have nothing to do with CASE (computer-aided systems engineering).



# Data Repository Types, contd.

## (extra for interest – not used in lecture)

- ◆ **[Language] corpora.** Large bodies of found text (e.g. from newspapers) or transcribed speech -- often 100s of millions of words -- used for empirical purposes in the study of language.
- ◆ **Document collections** used for Information Retrieval/Extraction purposes. (E.g., could be newspaper articles again, but the focus is not on the language but on the information contained.)
- ◆ **Documents marked up in, e.g., XML:** combination of free-form text with formal structure. Used in, e.g., corpora, the School's module-description framework, and avatar-gesture generation systems.
  - XML documents are often an example of *semi-structured databases*.
- ◆ **The web!**



# Links to Software Engineering

## (extra for interest – not used in lecture)

- ◆ A database may form a large part of the software of an institution (company, university, government dept., etc.).
- ◆ Database development and general SE have similar concern with complex, and possibly inconsistent and ill-understood, procedural environments in institutions.
- ◆ Similar attention to user needs and limitations.
- ◆ Similar attention to security, evaluation, maintenance, documentation, practicality, ...
- ◆ The database development life-cycle (DBLC) is similar to the general systems development life-cycle (SDLC) in SE.
- ◆ DBs and SE raise similar development-team management issues.