### **Tutorial Notes**

# **Team Osaka Project Meeting**

# 245, Computer Science

March 13, 2014; 16:00-16:30

**Notes Taker: Rowan Stringer** 

## **Attendance**

- 1. Rowan Stringer
- 2. Benjamin Crispin
- 3. Sam Farmer
- 4. Josh Wainwright
- 5. Deedar Fatima
- 6. Joe Gardiner (Tutor)

### **Notes**

- Wait / Notify vs while loop
- Could do a read while in the while loop condition to make it wait
- Answers should update on the server
- GUI needs some work "pretty"
- Colour change on admin when students answer
  - o Countdown screen (big)
  - o Control screen + who has answered
- Students see updating leaderboard
- Report due by Monday + prepare presentation
- Reallocate work
  - o If database done, give that person new work
  - $\circ \quad \text{If connections done, get that person to work on the GUI} \\$
- Comment code
- Stability is important
  - Shows good testing has been implemented
  - o A crash during the presentation can impact heavily on marks
- Documentation
  - o Design:
    - Write what you did
    - Technologies you used
    - How it works
  - o Testing:
    - JUnit
    - Manual
- Joe is absent Tuesday until Friday next week
- Short meeting with Joe Monday next week

\*\*\* End of Notes \*\*\*

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