

**Minutes of the**  
**Team Osaka Project Meeting**  
**Student Common Room, Computer Science**  
**February 24, 2014; 14:30-14:55 (approved on February 24)**  
**Minutes Taker: Rowan Stringer**

**Attendance**

1. Rowan Stringer
2. Benjamin Crispin
3. Sam Farmer
4. Josh Wainwright
5. Deedar Fatima
6. Joe Gardiner (Tutor)

**Agenda**

1. Present an informal project outline to tutor
2. Any Other Business
3. Time of Meeting End

**Minutes**

**1. Present an informal project outline to tutor (outcomes)**

- An outline time schedule must be created for the project
- Animations in GUI should be considered in design, such as:
  - i. a digital countdown to each question start
  - ii. a leader board that that updates in real time
- Either threads or a push-data model can be considered in order to provide 'real-time' feedback functionality
- Students should receive more points for faster answers
- The server should be designed to be robust in the circumstances of client connections dropping out, i.e. session should continue
- Division of labour:
  - i. JDBC and socket programming should done by all group members to some extent
  - ii. No more than 2 people per task.

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**2. Any Other Business:**

- Next Meeting to be arranged for tomorrow.

**3. Time of Meeting End:**

- The meeting was adjourned at 14:55.

Action Summary				
ID	Action Specifics	Responsible	Deadline	Status
5	Time Plan (which includes testing) must be created	All	27/02/2014	Open
6	Some sketches for GUI must be created (this task could be split over modules of project with couple sketches each)	All	27/02/2014	Open
7	Arrange next meeting for 25/02/2014	Rowan	25/02/2014	Open

\*\*\* End of Minutes \*\*\*