

JUnit Test Files in Practical 3

Within the zip file, you are provided with JUnit test files to help you test your code in practical 3. You should not need to alter the content of these test files.

You may get a lot of errors in these JUnit test files when imported to Eclipse. This may be because the JUnit library is not on the project build-path. You may add the JUnit library to your project build-path by right-clicking on a project —> select "Build Path..." —> and then "Add Libraries...". A dialog box will appear and JUnit will be in the list, select JUnit and then click "OK".

You will still get errors until you complete the implementations of the various classes implementing the QueueADT.