GAMEPLAY

Packs is a Solo Puzzle Game of Visual Logic and Pattern Recognition.

OBJECTIVE

Find as many Packs as you can! No time limit, no pressure. A Pack is a group of three cards where, for each feature, the values are either all the same or all different.

Check the front cover for examples!

There is always at least one valid Pack on the board. The game ends automatically when no more Packs can be made.

If you get stuck, try out the tutorial on packsgame.com