Josh Landsman

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Personal Statement

Creating positive change in the world through computer science

Education

Georgia Institute of Technology

2020-2024

Candidate for B.S. in Computer Science

Concentrating in Information Internetworks & Intelligence

Cumulative GPA: 3.87

Randolph High School, NJ 2016-2020

High School Capstone Diploma Cumulative GPA: 4.72 (weighted), 4.08 (unweighted)

Work Experience



Software Engineer Intern, Innovation Lab

May 2021-Aug 2021, May 2022-Aug 2022

- o Created a production REST API for NCR's Global Hackathon to organize international participants, teams, and conference talks using NestJS, Azure, and PostgreSQL
- Designed system for NCR employees to contribute toward future goal achievement at NCR through Brightidea with an Ethereum Blockchain-based reward system
- Co-managed deployment and stability of new NCR website
- o Collaborated in team meetings to shape innovative use cases for AI/Computer Vision in NCR's point-of-sale

✓ Lucille Games ♥ Virtual

Software Developer Apr 2020-Aug 2020

- o Collaborated with multiple developers and a quality assurance team to develop and improve existing games
- Created a streamlined process to evaluate/fix the functionality of new game features

★ XLink (Startup Entrepreneur: Munroe Chirnomas) ♥ Virtual

Software Intern Sep 2017-Mar 2020

- Developed image recognition software utilizing SIFT, SURF, and ORB algorithms and homography
- o Created a web scraping tool that tested for reactions from different mainstream websites and which also gathered statistics regarding those automated interactions
- Collaborated with software and mechanical engineers working on robotics for specific industrial solutions

Harvard University Medical School/Brigham and Women's Hospital Soston, MA

Harvard Laboratory Research Intern

Aug 2019

o Applied computer science skills with bioinformatics; exposed to biomedical wet lab and state-of-the-art molecular biology techniques, including single cell sorting and RNAseq

Projects

PKNK GitHub

o Created an Android application using Java for the 2020 QuackHacks hackathon, which provided a platform for individuals to exchange cooking recipes in a social media style using a Google Firebase real-time database

Skills

Languages/Tools: Java, JavaScript, NestJS, TypeScript, PostgreSQL, Firebase, Google Cloud, Azure, Git, Python, Lua, React/React Native, HTML, CSS

Relevant Coursework: Object-Oriented Programming, Data Structures & Algorithms, Computer Organization and Programming, Systems and Networks, Intro to AI, Applied Combinatorics, Linear Algebra, Discrete Mathematics

Extracurricular Activities

Alpha Epsilon Pi Fraternity

Treasurer (Executive Board) & Philanthropy Chair

Apr 2021-Apr 2022

- o Established and managed annual \$150K budget used to organize day-to-day operations
- Led weekly meetings to help plan events and organize logistics
- o Organized philanthropic events to raise money for foundation helping children with heart defects

HackGT: Catalyst Mentor

Mar 2021

Selected to mentor high school students in Cybersecurity track of hackathon

Food Relief Agency

Volunteer 2013-2022

o Packed donated food boxes (n=300) and delivered food to homes with very low food security in community

Honors & Awards

o National Honor Society, Mu Alpha Theta, National AP Scholar, RHS Computer Club Leadership Award