Weapon Type	Standard Infantry	Armored Infantry	Vehicle	Creature	Sythetic
Ballistic (B)	Disadvantage	Advantage	Advantage	Disadvantage	Advantage
Chemical (C)	Disadvantage	Advantage	Even Match	Disadvantage	Immune
Kinetic (K)	Advantage	Advantage	Advantage	Advantage	Disadvantage
Energy (E)	Disadvantage	Disadvantage	Even Match	Disadvantage	Disadvantage
Explosive (EX)	Disadvantage	Disadvantage	Disadvantage	Disadvantage	Disadvantage
Chaos (X)	Even Match	Even Match	Immune	Disadvantage	Immune