

Android Project 1 - 3 Strike

Submitted by: Joshua

3 Strike is an android app that recreates a simple version of the popular word game [Wordle](<https://www.nytimes.com/games/wordle/index.html>).

Time spent: 11 hours spent in total

Required Features

The following **required** functionality is completed:

- [x] **User has 3 chances to guess a random 4 letter word**
- [x] **After 3 guesses, user should no longer be able to submit another guess**
- [x] **After each guess, user sees the "correctness" of the guess**
- [x] **After all guesses are taken, user can see the target word displayed**

The following **optional** features are implemented:

- [] User can toggle between different word lists
- [] User can see the 'correctness' of their guess through colors on the word
- [] User sees a visual change after guessing the correct word
- [x] User can tap a 'Reset' button to get a new word and clear previous guesses
- [] User will get an error message if they input an invalid guess
- [] User can see a 'streak' record of how many words they've guessed correctly.

Video Walkthrough

Here's a walkthrough of implemented user stories:

<https://imgur.com/a/g9Wd7oN>

Notes

Describe any challenges encountered while building the app.

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