

# Lab 3: LCD Counter in Assembly

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ECE 2020

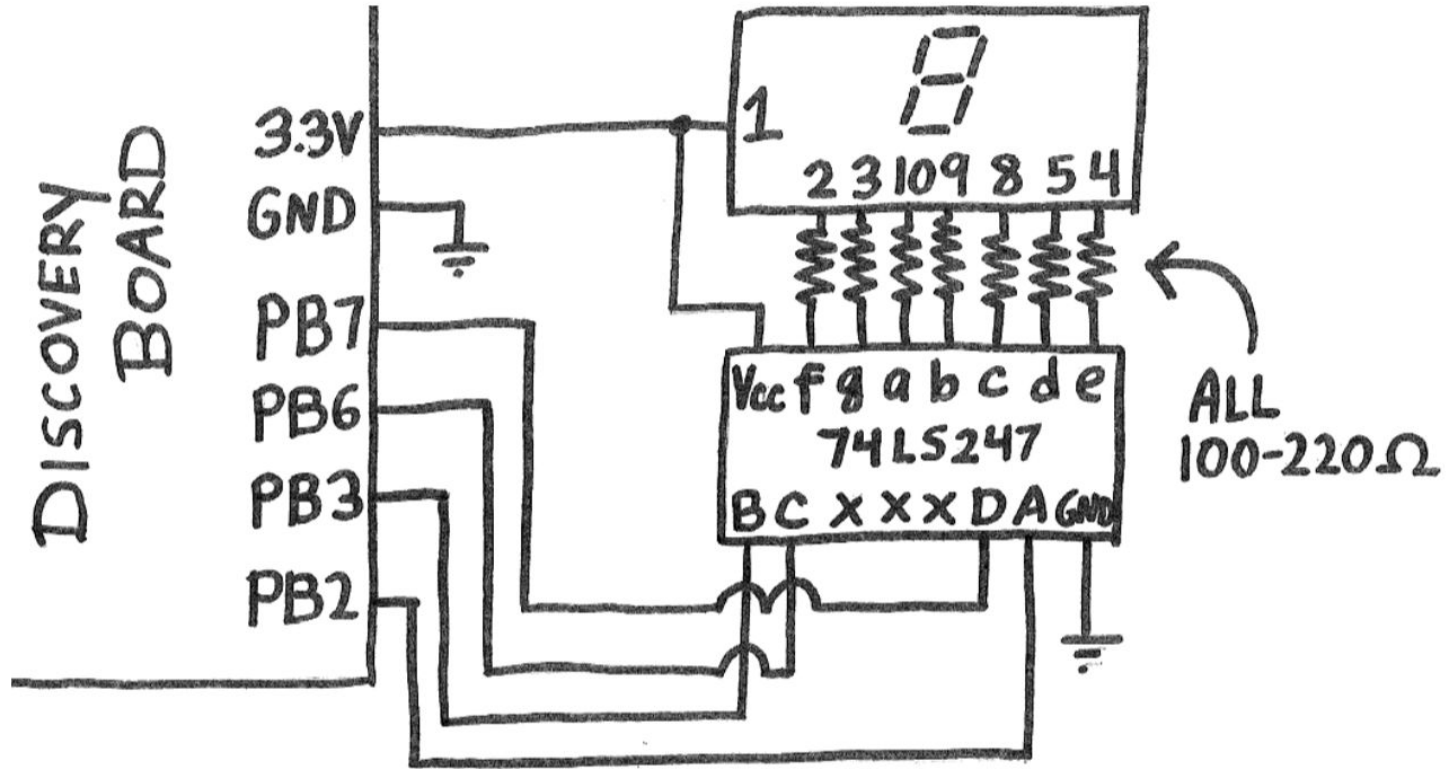
# Lab Outline

1. Download assembly template project from courseweb (same as lab 1)
2. Enable peripheral GPIO pins (4 output, 1 input)
3. Write a loop that updates output pins after a delay
4. Write logic within that loop to check if reset has been pressed



- Show us counting 0-9 on the LCD (checkoff)
- Show us that you have a reset button (checkoff)
- Submit code (e.g. 'main.s') on courseweb

# The Circuit



# Editing the “main.s” file

```
1  INCLUDE core_cm4_constants.s      ; Load Constant Definitions
2  INCLUDE stm321476xx_constants.s
3
4  IMPORT LCD_Initialization
5  IMPORT LCD_Clear
6  IMPORT LCD_DisplayString
7
8  AREA main, CODE, READONLY
9  EXPORT __main                    ; make __main visible to linker
10 ENTRY
11
12 __main PROC
13
14     BL LCD_Initialization
15     BL LCD_Clear
16     LDR r0,=str
17     BL LCD_DisplayString
18
19 stop    B        stop            ; dead loop & program hangs here
20
21 ENDP
22
23 ALIGN
24
25 AREA myData, DATA, READWRITE
26 ALIGN
27
28 ; Replace ECE0202 with your last name
29 str DCB "ECE0202",0
30 END
31
```

This gives us the memory locations of our registers

We don't need these since we aren't using the internal LCD

Replace this with your own code

Doesn't matter if you keep this stuff or not

# Enabling GPIO pins in Assembly

We need to do something called **pre-indexing**

1. Load the base register address
2. Load the value located in base register + offset
3. Change that value with bitwise operations
4. Store the value in the address of base register + offset

```
LDR r0, =GPIOE_BASE
LDR r1, [r0, #GPIO_PUPDR]
ORR r1, #0x1
STR r1, [r0, #GPIO_PUPDR]
```

# Control Logic

// My Pseudocode

```
while(1){
```

Our main loop (after pin initialization)



```
    delay = 100;
```

```
    while (delay !=0){
```

```
        delay -=1;
```

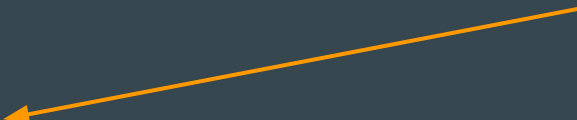
Some delay operation



```
    }
```

```
    count++;
```


After the delay, we update our counter



```
    display(count);
```

```
    check(reset);
```

Once per loop we check our reset button



```
}
```

# LCD Pinout

