Lab Exercise #6

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Class: CSci 14 – G003

Objectives: To implement a function that would count the Fibonacci numbers within range using default parameters.

To implement a Collatz cycles counter.

Materials: Pen, Paper and C++ Compiler (MinGW using Code: Blocks IDE)

```
#include <iostream>
using namespace std;
int FibsInRange(long long int x = 4, long long int y = 50)
{
    int numl = 0, num2 = 1, count = 0,ctr,fib,next;
    int num = numl + num2;

    for (ctr = x; num <= y; ++x)
{
        if (num >= ctr)
        {
            count += 1;
        }
        numl = num2;
        num2 = num;
        num = num1 + num2;
}

fib = count;

if (next < 1)
{
        cout << fib << "\n";
        next = 2;
}

return fib;
}</pre>
```

```
int CollatzCycleCtr(int n)
        int col = 1;
        for (n; n > 1;)
             if (n % 2 == 0)
                 n /= 2;
                 col += 1;
        else {
            n = (n * 3) + 1;
            col += 1;
     cout << col <<"\n";
int main()
   int fib, count;
   cout << "Range: 4 to 50\n";
cout << "Fibonacci Sequence:";</pre>
   FibsInRange();
    cout << "Collatz Cycles of Fibonacci in Sequence:";</pre>
   CollatzCycleCtr(FibsInRange());
```

OUTPUT:

```
Range: 4 to 50
Fibonacci Sequence:5
Collatz Cycles of Fibonacci in Sequence:6
Process returned 0 (0x0) execution time : 0.042 s
Press any key to continue.
```