This Week: Oops!

Object-Oriented Programs (OOPs)



Oops?

Rocket Science!



```
>>> fuelNeeded = 42.0/1000
```

$$>>> tank1 = 36.0/1000$$

$$>>> tank2 = 6.0/1000$$

>>> tank1 + tank2 >= fuelNeeded

True? False? Maybe?



Demo

Wishful Thinking...

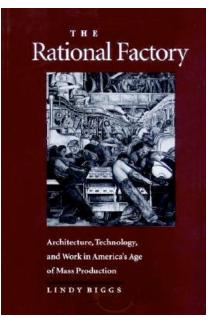
```
>>> from Rational import *
>>> fuelNeeded = Rational(42, 1000)
>>> tank1 = Rational(36, 1000)
>>> tank2 = Rational(6, 1000)
>>> tank1 + tank2 >= fuelNeeded
True
```

That would be so SWEET!





The Rational factory!



```
class Rational:
    def _ init_ _(self, n, d):
        if d == 0:
            print "Invalid Denominator!"
        sys.exit() # import sys for this to work (ugly!)
    else:
        self.numerator = n
        self.denominator = d
```

Notice that nothing is returned!

In a file called Rational.py

```
>>> from Rational import *
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(2, 6)
>>> myNum1.numerator
?
>>> myNum1.denominator
?
>>> myNum2.numerator
?
myNum2 - numerator = 6
```

```
The "constructor"
class Rational:
```

```
def __init__(self, n, d):
   if d == 0:
      print "Invalid Denominator!"
      sys.exit() # import sys for this to work
   else:
      self.numerator = n
      self.denominator = d
```

In a file called Rational.py

```
myNum1
                                                        numerator = 1
                                                       denominator = 3
>>> from Rational import *
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(1, 3)
                                         myNum2
                                                        numerator = 1
>>> myNum1 == myNum2
                                                       denominator = 3
                                 We'll revisit this shortly!
```

```
I HIIIKING K
```

This is so class-y!

```
class Rational:
    def init (self, n, d):
       if d == 0:
          print "Invalid Denominator!"
          sys.exit() # import sys for this to work
       else:
           self.numerator = n
           self.denominator = d
     def isZero(self):
       return self.numerator == 0
>>> myNum1 # Rational(1, 3)
                                         myNum1
                                                     numerator = 1
>>> myNum2/= Rational(0, 6)
                                                    denominator = 3
>>> myNum1.isZero()
                                                     numerator = 0
                                         myNum2
>>> myNum2.isZero()
                                                    denominator = 6
```



```
class Rational:
  def init (self, n, d):
      if d == 0:
         print "Invalid Denominator!"
         sys.exit() # import sys for this to work
      else:
         self.numerator = n
         self.denominator = d
  def isZero(self):
     return self.numerator == 0
```

```
>>> myNum1 = Rational(1, 3)
>>> myNum2 = myNum1
>>> myNum1 — numerator = 1
denominator = 3
```



```
class Rational:
    def _ _init_ _(self, n, d):
        self.numerator = n
        self.denominator = d

    def isZero(self):
        return self.numerator == 0
```

```
__init__ially I
thought this was
weird, but now I
like it!
```

```
>>> myNum = Rational(1, 3)
>>> myNum
<Rational instance at 0xdb3918>
```

```
myNum --- numerator = 1 denominator = 3
```

```
ulim
```

```
class Rational:
    def _ _init_ _(self, n, d):
        self.numerator = n
        self.denominator = d

    def isZero(self):
        return self.numerator == 0

    def _ _repr_ _ (self):
        return str(self.numerator) + "/" + str(self.denominator)
```

```
>>> myNum = Rational(1, 3)
>>> myNum._ repr_ ()
?
>>> myNum
```

```
myNum — numerator = 1 denominator = 3
```



```
>>> myNum = Rational(1, 3)
>>> myNum
Numerator 1 and Denominator 3
```

```
myNum ---- numerator = 1 denominator = 3
```



```
class Rational:
    def _ _init_ _(self, n, d):
        self.numerator = n
        self.denominator = d

    def isZero(self):
        return self.numerator == 0

    def _ _repr_ _ (self):
        return str(self.numerator) + "/" + str(self.denominator)
```

```
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(2, 6)
>>> myNum1 == myNum2

False

myNum2 ---
numerator = 1
denominator = 3

numerator = 2
denominator = 6
```



```
class Rational:
    def __init__(self, n, d):
        self.numerator = n
        self.denominator = d

def isZero(self):
        return self.numerator == 0

def __repr__ (self):
        return str(self.numerator) + "/" + str(self.denominator)

def equals(self, other):
    ???

    Working at
    cross
    purposes?

    1 2
    3 6
```

```
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(2, 6)
>>> myNum1.equals(myNum2)

True
>>> myNum2.equals(myNum2)

myNum2

numerator = 1
denominator = 3

numerator = 2
denominator = 6
```



```
class Rational:
   def init (self, n, d):
     self.numerator = n
     self.denominator = d
   def isZero(self):
     return self.numerator == 0
   def repr (self):
     return str(self.numerator) + "/" + str(self.denominator)
  def equals(self, other):
     return self.numerator * other.denominator ==
              self.denominator * other.numerator
>>> myNum1 = Rational(1, 3)
```

```
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(2, 6)
>>> myNum1 - myNum1 - numerator = 1
denominator = 3

True
>>> myNum2.equals(myNum2)

myNum2 - numerator = 2
denominator = 6

True
```



```
class Rational:
    def __init__(self, n, d):
        self.numerator = n
        self.denominator = d

def isZero(self):
        return self.numerator == 0

def __repr__ (self):
        return str(self.numerator) + "/" + str(self.denominator)

def __eq__ (self, other):
    return self.numerator * other.denominator == self.denominator * other.numerator
```

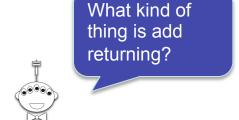
```
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(2, 6)
>>> myNum1 == myNum2
True
>>> myNum1 == myNum2
like!
myNum1 == myNum1
myNum2 == myNum1
myNum2 == myNum1

rumerator = 2
denominator = 6
```



```
class Rational:
    def _ _init_ _(self, n, d):
        self.numerator = n
        self.denominator = d

def add(self, other):
        Start by assuming that the denominators are the same,
        but then try to do the case that they may be different!
```



```
>>> myNum1 = Rational(36, 1000)
>>> myNum2 = Rational(6, 1000)
>>> myNum3 = myNum1.add(myNum2)
>>> myNum3
42/1000

myNum2 — numerator = 6
denominator = 1000
```

42/1000



myNum2

What kind of thing is add returning?

denominator = 1000

```
>>> myNum1 = Rational(36, 1000)
>>> myNum2 = Rational(6, 1000)
>>> myNum3 = myNum1.add(myNum2)
>>> myNum3

numerator = 36
denominator = 1000
```

```
class Rational:
    def _ _init__(self, n, d):
        self.numerator = n
        self.denominator = d

def add(self, other):
    newDenominator = self.denominator*other.denominator
    newNumerator = self.numerator*other.denominator + self.denominator*other.numerator
    return Rational(newNumerator, newDenominator)
```

```
>>> myNum1 = Rational(36, 1000)
>>> myNum2 = Rational(6, 1000)
>>> myNum3 = myNum1.add(myNum2)
>>> myNum3
42/1000

myNum2 — numerator = 6
denominator = 1000
```

```
class Rational:
    def _ _init_ _(self, n, d):
        self.numerator = n
        self.denominator = d

def _ _add_ _(self, other):
        newDenominator = self.denominator*other.denominator
        newNumerator = self.numerator*other.denominator + self.denominator*other.numerator
        return Rational(newNumerator, newDenominator)
```

```
This is what I would really, really like!

>>> myNum1 = Rational(36, 1000)

>>> myNum2 = Rational(6, 1000)

>>> myNum3 = myNum1 + myNum2

>>> myNum3

42/1000

This is what I would really, really like!

myNum1 — mumerator = 36 denominator = 1000

myNum2 — numerator = 6 denominator = 1000
```

Overloaded Operator Naming

```
add
    sub
    mul
    div
   floordiv
응
    mod
**
    woq
```

```
pos
 neg
abs
int
float
complex
```

```
eq
!= ne
<= le
>= ge
< 1t
> gt
```

```
def int (self):
 return self.numerator/self.denominator
```



```
Very _ _int_ _eresting!
```

```
>>> myNum = Rational(9, 2)
>>> myNum.int()
Barf!
>>> int(myNum)
4
```

Putting it all Together

```
class Rational:
   def init (self, n, d):
     self.numerator = n
      self.denominator = d
   def add (self, other):
       newNumerator = self.numerator*other.denominator + self.denominator*other.numerator
       newDenominator = self.denominator*other.denominator
      return Rational(newNumerator, newDenominator)
   def eq (self, other):
      return self.numerator*other.denominator == self.denominator*other.numerator
   def ge (self, other):
      return self.numerator*other.denominator >= self.denominator*other.numerator
   def repr (self):
      return str(self.numerator) + "/" + str(self.denominator)
                                                           Mission accomplished!
>>> from Rational import *
>>> fuelNeeded = Rational(42, 1000)
>>> tank1 = Rational(36, 1000)
>>> tank2 = Rational(6, 1000)
>>> tank1 + tank2 >= fuelNeeded
```

True

Rationals are now "first class" citizens!

```
>>> r1 = Rational(1, 2)
>>> r2 = Rational(1, 4)
>>> r3 = Rational(1, 8)
>>> L = [r1, r2, r3]
```