Sprint 2 Plan
Assignment Plus
2016.11.4 v1.0

<u>Goal</u>: Create a working version of the app with at least minimal connectivity

<u>User Story 1</u>: As a teacher/student, I want to be able to login to the app so that I can see my class information
- Task 1: Create database (2 hours)
- Task 2: Allow database to verify user credentials received from app (7 hours)
- Task 3: Create login screen for app that allows the user to enter their credentials (1 hour)
- Task 4: Take the login information entered by the user and send it to the database for verification (3 hours)
- Task 5: Hide the user's password while they are entering it (1 hour)

<u>User Story 2</u>: As a teacher/student, I want to be able to create an account so that I can log in and see my class information
- Task 1: Create "sign up" screen for app that allows the user to enter their account information (2 hours)
- Task 2: Make the app send the account info entered by the user to the database (3 hours)
- Task 3: Set the database up to create a new account with the data received from the app (7 hours)

<u>Team Roles</u>
- Kyle Fong: Product Owner, Developer
- Josh Gutterman: Developer
- Connor Barnes: Scrum Master, Developer
- Ryan Oliver: Developer

<u>Initial Task Assignment</u>
- Kyle Fong: User Story 1, Task 3
- Josh Gutterman: User Story 1, Task 4
- Connor Barnes: User Story 1, Task 1
- Ryan Oliver: User Story 2: Task 1