Exercise 3.18

```
(letproc-exp
 (name identifier?)
 (var identifier?)
 (proc-body expression?)
 (body expression?))
(letproc-exp (name var proc-body body)
              (value-of body (extend-env name
                                           (proc-val (procedure var p
                                          env)))
Exercise 3.19
proc (x) proc (y) -(x, -(0, y))
Exercise 3.20
(define-datatype proc proc?
  (procedure
   (vars (list-of identifier?))
   (body expression?)
   (saved-env environment?)))
(define apply-procedure
  (lambda (proc1 vals)
    (cases proc proc1
      (procedure (vars body saved-env)
                  (value-of body (extend-env* vars vals saved-env))
(proc-exp
 (formal-parameters (list-of identifier?))
 (body expression?))
(call-exp
 (rator expression?)
```

```
(rands (list-of expression?)))
(proc-exp (params body)
          (proc-val (procedure params body env)))
(call-exp (rator rands)
          (let ((proc (expval->proc (value-of rator env)))
                 (args (map (lambda (rand) (value-of rand env))
                            rands)))
            (apply-procedure proc args)))
Exercise 3.21
(define-datatype proc proc?
  (procedure
   (vars (list-of identifier?))
   (body expression?)
   (saved-env environment?)))
(define apply-procedure
  (lambda (proc1 vals)
    (cases proc proc1
      (procedure (vars body saved-env)
                  (value-of body (extend-env* vars vals saved-env))
(proc-exp
 (formal-parameters (list-of identifier?))
 (body expression?))
(call-exp
 (rator expression?)
 (rands (list-of expression?)))
(proc-exp (params body)
          (proc-val (procedure params body env)))
(call-exp (rator rands)
          (let ((proc (expval->proc (value-of rator env)))
```

Exercise 3.23

```
(times 4 3)

((makemult makemult) 3)

-(((makemult makemult) 2), -4)

-(-(((makemult makemult) 1), -4), -4)

-(-(-(((makemult makemult) 0), -4), -4), -4)

-(-(-(0, -4), -4), -4)

-(-(4, -4), -4)

-(8, -4)
```

Let *a* be any nonnegative integer.

Exercise 3.24

Let *a* be any nonnegative integer.

```
let makeeven = proc (this)
          proc (next)
```