

**1.** The body of `for (i = a; i <= b; i++)` is iterated  $((b+1) - a)/1$  times, or 0 times if  $a > b$ .

The body of `for (i = a; i <= b; i--)` is iterated forever if  $a \leq b$ , or 0 times if  $a > b$ .

The body of `for (i = a; i <= b; i = i+c)` is iterated  $((b+1) - a)/c$  times, or 0 times if  $a > b$ .

**2.** The condition takes  $O(1)$  time and the if-part is empty. Thus the condition has  $O(1)$  running time.

**3.** The condition takes  $O(1)$  time and the body is empty. If the condition is false, then we already know it is  $O(1)$ . If the condition is true then it will repeat forever.

**4.** The running time of a switch-statement is proportional to the constant number of cases that exist. Each case takes  $O(1)$  time, so the sum of all the  $O(1)$  terms is  $O(1)$  by the summation rule. Each consequent expression takes  $O(f_i(n))$  time, so together they take  $O(\max(f_1(n), f_2(n), \dots, f_m(n)))$  time where there are  $m$  consequent expressions. We conclude that this big-oh relationship is the running time of a C switch-statement, since we can neglect the  $O(1)$  term.

**5.** The time to evaluate the condition is  $O(1)$  and we know it is false. Thus we do not consider the if-part but do consider the else-part. Together the running time of the selection statement is  $O(1) + O(g(n))$  which is  $O(g(n))$ .

**6.** It takes  $O(1)$  time to evaluate the condition, which is false. Hence the body does not execute so we ignore the running time of the body. In total the running time is  $O(1)$ .