- 1(a). Take i=0, j=1. The first iteration of the outer loop compares n-j=5-1=4 times. No element A[j] satisfies A[j] < A[small], so there are no swaps. The next iteration of the outer loop, with i=1, sets j=2 and we perform 5-2=3 comparisons. Again there is no swap. With the next iterations, we compute another 2, then 1. Together there are 4+3+2+1=10 comparisons with 0 swaps.
- **1(b).** Since there are the same number of elements, then there are again 10 comparisons. The function performs 2 swaps.
- 1(c). There are 10 comparisons with 2 swaps.
- **2(a).** For n = 0 or n = 1, there are 0 comparisons.

For n > 1, one iteration of the outer loop performs n - j comparisons. The next iteration increments j then performs n - j comparisons. When n - j = 1, the last comparison is performed. So n - 1 is the upper bound. The comparisons occur unconditionally. Hence the minimum and maximum are equal and are determined by

$$\sum_{j=1}^{n-1} n - j.$$

2(b). For n = 0 or n = 1, there are 0 swaps.

For n > 1, the maximum number of swaps is n - 1, and the minimum number of swaps is 0.

```
3.
BOOLEAN lexless(LIST A, LIST B)
{
    if (A == NULL && B != NULL) return TRUE;
    else if (B == NULL) return FALSE;
    else if (A->element < B->element) return TRUE;
    else if (B->element < A->element) return FALSE;
    else return lexless(A->next, B->next);
}
4.
BOOLEAN lexless(LIST A, LIST B)
    if (A == NULL && B != NULL) return TRUE;
    else if (B == NULL) return FALSE;
    else if (normalizecase(A->element) < normalizecase(B->element))
        return TRUE;
    else if (normalizecase(B->element) < normalizecase(A->element))
        return FALSE;
    else return lexless(A->next, B->next);
}
char normalizecase(char c)
```

```
{
    int difference;
    difference = 'a' - 'A';
    if (c >= 'A' && c <= 'Z') return c + difference;
    else return c;
5. Selection sort performs \sum_{j=1}^{n-1} n - j comparisons and 0 swaps.
6.
void SelectionSort(struct STUDENT A[], int n)
    int i, j, small;
    struct STUDENT temp;
    for (i = 0; i < n-1; i++) {
        small = i;
        for (j = i+1; j < n; j++)
            if (A[j].studentID < A[small].studentID)</pre>
                small = j;
        temp = A[small];
        A[small] = A[i];
        A[i] = temp;
    }
}
void SelectionSort(T A[], int n)
{
    int i, j, small;
    T temp;
    for (i = 0; i < n-1; i++) {
        small = i;
        for (j = i+1; j < n; j++)
            if (lt(key(A[j]), key(A[small]))) /* assume lt, key exist */
                 small = j;
        temp = A[small];
        A[small] = A[i];
        A[i] = temp;
    }
}
8.
void SelectionSort(int A[], int n)
{
    int *i, *j, *small, temp;
    for (i = A; i < A + n-1; i++) {
```

```
small = i;
        for (j = i+1; j < A + n; j++)
            if (*j < *small)
                small = j;
        temp = *small;
        *small = *i;
        *i = temp;
   }
}
9.
void SelectionSort(struct STUDENT *A[], int n)
    int i, j, small;
    struct STUDENT *temp;
    for (i = 0; i < n-1; i++) {
        small = i;
        for (j = i+1; j < n; j++)
            if (A[j]->studentID < A[small]->studentID)
                small = j;
        temp = A[small];
        A[small] = A[i];
        A[i] = temp;
    }
}
10.
main()
{
    SelectionSort(A,n);
    printdistinct(A,n);
}
void printdistinct(int A[], int n)
{
    int i, recent;
    if (n > 0) {
        printf("%d\n", A[0]);
        recent = A[0];
    for (i = 1; i < n; i++) {
        if (A[i] != recent)
           printf("%d\n", A[i]);
        recent = A[i];
   }
}
```

11.

a)
$$\sum_{i=1}^{189} 2i - 1 = 1 + 3 + 5 + \dots + 377$$

b)
$$\sum_{i=1}^{n/2} (2i)^2 = 4 + 16 + 36 + \dots + n^2$$

c)
$$\prod_{i=3}^{k} 2^i = 8 + 16 + 32 + \dots + 2^k$$

12. Suppose small=i. Then A[small] has the value A[i]. Thus temp is assigned A[i], then A[small] is assigned A[i], and A[i] is assigned A[i]. Since A[small] and A[i] are assigned to their own values, then there is no mutation that is performed, so A remains unchanged.