# **Chinmay Joshi**

User Experience Designer & Frontend Engineer

#### **WORK EXPERIENCE**

### **Thomas Jefferson University** — *Technical Support Assistant* Philadelphia, USA

AUGUST 2019 - CURRENT

Working as a graduate student assistant and providing technical support to college students and staff.

#### **Supahands** — Software Engineer – II Kuala Lumpur, Malaysia

MAY 2018 - MAY 2019

Handled front-end product architecture, UX and interaction design for AI-ML based web applications.

### **Amura Marketing Technologies** — Software Engineer Pune, India

MAY 2016 - APRIL 2018

Worked as a Full Stack Software Engineer. Created front-end architecture and design system for marketing based products.

#### Amura Marketing Technologies — Software Engineer Intern Pune, India

DECEMBER 2015 - MAY 2016

Six months Master's level internship. Designed an internal process management system throughout the tenure.

#### **ONGOING PROJECTS**

#### TILT - Today I Listened To

Established end-to-end user research and competitor analysis, ideation and task analysis. Defined a typography and color palette using moodboard. Upcoming stages are prototyping, wireframing, high fidelity designs.

#### StepUp - A reward based, habit forming app

Followed the HOOKED model and tools and techniques by Alberto Savoia. A strategic development based on Build - Measure - Learn. The most exciting aspect is to learn pretotyping techniques and design validation methods.

#### Ishan Joshi Photography - Website

Apart from traditional UX principles and methods, I am designing intuitive user interactions with the help of animations and color hues. Testing user interactions would be more fun.

Other projects can be found on - <u>chinmay-joshi.com/work</u>

#### **EDUCATION**

**Thomas Jefferson University**, Philadelphia, USA MS – User experience and Interaction Design

AUGUST 2019 - DECEMBER 2020 (Expected)

**University of Pune,** Pune, India *M.Sc. - Computer Science* 

JUNE 2014 - MAY 2016

### **University of Pune**, Pune, India B.Sc. - Computer Science

JUNE 2011 - MAY 2014

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Designing memorable, viable, usable and scalable experience by amalgamating principles of user experience design, cognitive psychology and interaction design.

#### **SKILLS**

End user research, market research, product and roadmap planning, feasibility study

Storyboarding, riskiest assumptions analysis, risky assumption validation moodboard, MoSCoW Analysis, design systems, component-based architecture

App pretotyping & prototyping, user flow, site flow, low and high fidelity wireframing, user flow validation, exposure testing, A/B testing

UX design, user interface design, interaction design, visual design, web application design, mobile application design

Project management, resource management and planning

#### **CREATIVE STACK**

Adobe Illustrator, Adobe XD, Figma, inVision, Sketch, Adobe Lightroom, sticky notes & sharpie

#### **TECHNOLOGY STACK**

HTML, CSS, JavaScript, React.JS, Backbone.JS, Ember.JS, Ruby on Rails, AWS Cloud, Serverless, SQL, MongoDB, Git, Jira, Trello

#### **VOLUNTEERING**

Mentors Without Borders Helping students around the globe
to become programmers using
online collaborative classes.

Rails Girls – a workshop for women who are willing to enter the tech industry; where I taught how web apps work.