

AI Experiment-4

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[ ]: from collections import deque

class State:
    def __init__(self, missionaries_left, cannibals_left, boat_left,
↪missionaries_right, cannibals_right):
        self.missionaries_left = missionaries_left
        self.cannibals_left = cannibals_left
        self.boat_left = boat_left
        self.missionaries_right = missionaries_right
        self.cannibals_right = cannibals_right

    def is_valid(self):
        if (
            0 <= self.missionaries_left <= 3
            and 0 <= self.cannibals_left <= 3
            and 0 <= self.missionaries_right <= 3
            and 0 <= self.cannibals_right <= 3
        ):
            if (
                self.missionaries_left >= self.cannibals_left
                or self.missionaries_left == 0
            ) and (
                self.missionaries_right >= self.cannibals_right
                or self.missionaries_right == 0
            ):
                return True
        return False

    def is_goal(self):
        return self.missionaries_left == 0 and self.cannibals_left == 0

    def _eq_(self, other):
        return (
            self.missionaries_left == other.missionaries_left
            and self.cannibals_left == other.cannibals_left
            and self.boat_left == other.boat_left
            and self.missionaries_right == other.missionaries_right
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        and self.cannibals_right == other.cannibals_right
    )

def __hash__(self):
    return hash((
        self.missionaries_left,
        self.cannibals_left,
        self.boat_left,
        self.missionaries_right,
        self.cannibals_right
    ))

def generate_next_states(current_state):
    next_states = []

    moves = [(1, 0), (2, 0), (0, 1), (0, 2), (1, 1)]

    for m, c in moves:
        if current_state.boat_left:
            new_state = State(
                current_state.missionaries_left - m,
                current_state.cannibals_left - c,
                1 - current_state.boat_left,
                current_state.missionaries_right + m,
                current_state.cannibals_right + c
            )
        else:
            new_state = State(
                current_state.missionaries_left + m,
                current_state.cannibals_left + c,
                1 - current_state.boat_left,
                current_state.missionaries_right - m,
                current_state.cannibals_right - c
            )

        if new_state.is_valid():
            next_states.append(new_state)

    return next_states

def bfs_search():
    start_state = State(3, 3, 1, 0, 0)
    goal_state = State(0, 0, 0, 3, 3)

    queue = deque([(start_state, [])])
    visited = set()

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while queue:
    current_state, path = queue.popleft()

    if current_state.is_goal():
        return path

    if current_state not in visited:
        visited.add(current_state)

    next_states = generate_next_states(current_state)
    for next_state in next_states:
        if next_state not in visited:
            queue.append((next_state, path + [current_state]))

return None

def print_state_description(state):
    left_shore = f"{state.missionaries_left} Missionaries and {state.
↪cannibals_left} Cannibals on the Left Shore"
    right_shore = f"{state.missionaries_right} Missionaries and {state.
↪cannibals_right} Cannibals on the Right Shore"

    print(f"{left_shore}, {right_shore}\n")

if __name__ == "__main__":
    solution_path = bfs_search()

    if solution_path:
        print("Solution Path:")
        for i, state in enumerate(solution_path):
            print(f"Step {i + 1}:")
            print_state_description(state)

    else:
        print("No solution found.")

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Solution Path:

Step 1:

3 Missionaries and 3 Cannibals on the Left Shore, 0 Missionaries and 0 Cannibals on the Right Shore

Step 2:

3 Missionaries and 1 Cannibals on the Left Shore, 0 Missionaries and 2 Cannibals on the Right Shore

Step 3:

3 Missionaries and 2 Cannibals on the Left Shore, 0 Missionaries and 1 Cannibals

on the Right Shore

Step 4:

3 Missionaries and 0 Cannibals on the Left Shore, 0 Missionaries and 3 Cannibals on the Right Shore

Step 5:

3 Missionaries and 1 Cannibals on the Left Shore, 0 Missionaries and 2 Cannibals on the Right Shore

Step 6:

1 Missionaries and 1 Cannibals on the Left Shore, 2 Missionaries and 2 Cannibals on the Right Shore

Step 7:

2 Missionaries and 2 Cannibals on the Left Shore, 1 Missionaries and 1 Cannibals on the Right Shore

Step 8:

0 Missionaries and 2 Cannibals on the Left Shore, 3 Missionaries and 1 Cannibals on the Right Shore

Step 9:

0 Missionaries and 3 Cannibals on the Left Shore, 3 Missionaries and 0 Cannibals on the Right Shore

Step 10:

0 Missionaries and 1 Cannibals on the Left Shore, 3 Missionaries and 2 Cannibals on the Right Shore

Step 11:

1 Missionaries and 1 Cannibals on the Left Shore, 2 Missionaries and 2 Cannibals on the Right Shore

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[ ]: from collections import deque

def pour_water(state, action):
    x, y = state
    if action == 'fill_4':
        return (4, y)
    elif action == 'fill_3':
        return (x, 3)
    elif action == 'empty_4':
        return (0, y)
    elif action == 'empty_3':
        return (x, 0)
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elif action == 'pour_4_to_3':
    amount = min(x, 3 - y)
    return (x - amount, y + amount)
elif action == 'pour_3_to_4':
    amount = min(y, 4 - x)
    return (x + amount, y - amount)
else:
    return state

def bfs(initial_state):
    visited = set()
    queue = deque([[initial_state], initial_state])

    while queue:
        path, state = queue.popleft()
        if state[0] == 2:
            return path
        visited.add(state)
        for action in ['fill_4', 'fill_3', 'empty_4', 'empty_3', 'pour_4_to_3', 'pour_3_to_4']:
            new_state = pour_water(state, action)
            if new_state not in visited:
                queue.append((path + [new_state], new_state))
    return None

def print_steps(path):
    for i, state in enumerate(path):
        jug_4, jug_3 = state
        print(f"Step {i+1}: Jug 4: {jug_4} gallons, Jug 3: {jug_3} gallons")

initial_state = (0, 0)
path = bfs(initial_state)

if path:
    print("Steps to measure 2 gallons:")
    print_steps(path)
else:
    print("No solution found.")

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Steps to measure 2 gallons:

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Step 1: Jug 4: 0 gallons, Jug 3: 0 gallons
Step 2: Jug 4: 4 gallons, Jug 3: 0 gallons
Step 3: Jug 4: 1 gallons, Jug 3: 3 gallons
Step 4: Jug 4: 1 gallons, Jug 3: 0 gallons
Step 5: Jug 4: 0 gallons, Jug 3: 1 gallons
Step 6: Jug 4: 4 gallons, Jug 3: 1 gallons
Step 7: Jug 4: 2 gallons, Jug 3: 3 gallons

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