

KULDEEP JOSHI

Engineering Manager

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Bengaluru

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SUMMARY

Accomplished Senior Game Developer with over 7 years of experience leading high-performing teams and delivering groundbreaking immersive gaming experiences. Skilled in architecting complex systems and optimizing real-time gameplay, with a strong foundation. Known for strategic system thinking, efficient execution, and fostering a collaborative team culture.

EXPERIENCE

Engineering Manager

Eduzo Games India Pvt. Ltd.

02/2021 - Present Remote (Bengaluru)

www.eduzo.com

Eduzo Games transforms education by making it engaging, interactive, and fun. It uses AI-based, mixed reality games to create a playful learning experience that helps children learn in exciting new ways.

- Led the development of AI-powered educational games that combine interactive storytelling and AI enabled gameplay mechanics, transforming learning into an immersive experience for children.
- Directed a team in building educational games that captivate young learners, using AI and Mixed Reality to deliver adaptive, personalized game experiences that make learning both fun and effective.
- Developed a highly scalable and stable application architecture, supporting a rapidly growing user base of students while significantly boosting engagement and driving substantial revenue growth.

Sr. Unity Consultant

Wormhole Labs™

08/2020 - 01/2021 Remote (Gurgoan)

Wormhole Labs is a software company that specializes in blockchain interoperability.

- Developed a 3D room-view module with immersive 360-degree perspectives, integrating device camera capture to enable real-time spatial interaction within virtual environments.
- Collaborated with a team to implement real-time user synchronization based on GPS data, allowing users to see their precise movements—rotation, forward, backward, and directional shifts—in augmented reality.

Senior Game Developer

Guidona Softpedia Private Limited

02/2019 - 08/2020 Noida, India

Guidona Softpedia Private Limited is a service company dedicated to transforming business landscapes through innovative, tech-driven solutions.

- Pioneered the development of high-quality, immersive game experiences that align with client visions, enhancing engagement and player retention across diverse game genres such as racing, puzzle and simulation.
- Led cross-functional teams in designing and implementing cutting-edge game mechanics, delivering impactful solutions tailored to client needs.

Unity Developer(R&D)

Veative Labs

05/2017 - 06/2018 Noida, India

Veative is a global provider of education technology to schools and educational institutions.

- Designed and developed engaging simulation games on the HTC Vive, blending immersive gameplay mechanics with educational content to create impactful, hands-on learning experiences.
- I was part of the R&D team working on creating packages to ease up the game development lifecycle.
- Implemented a chatbot integration plugin for VR educational games. This innovation enabled developers to integrate voice-based AI up to 90% faster, significantly enhancing the efficiency of game development.

EDUCATION

Bachelor of Technology - BTech, Engineering

University School of Management Studies, GGSIPU

New Delhi, India

LANGUAGES

English

Proficient



Hindi

Native



SKILLS

C#

Unity3D

Git

AWS

Keras

Docker

MongoDB

Jira