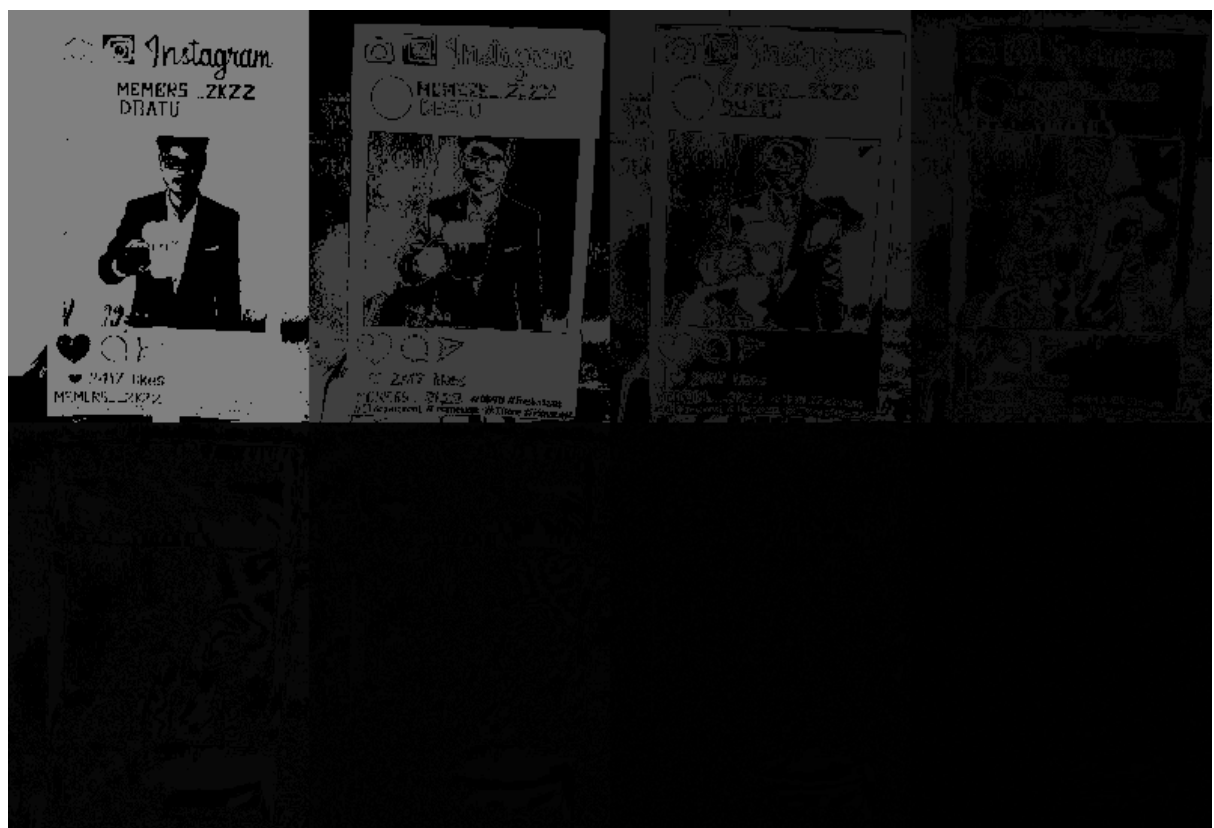


## Gray Level Slicing



## Bits Per Slicing



## Negative Image

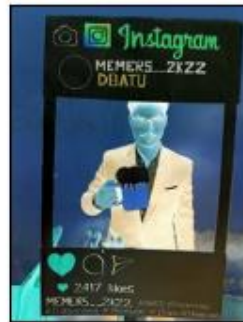
coloured



gray



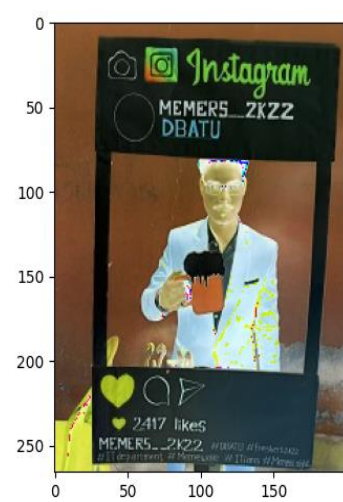
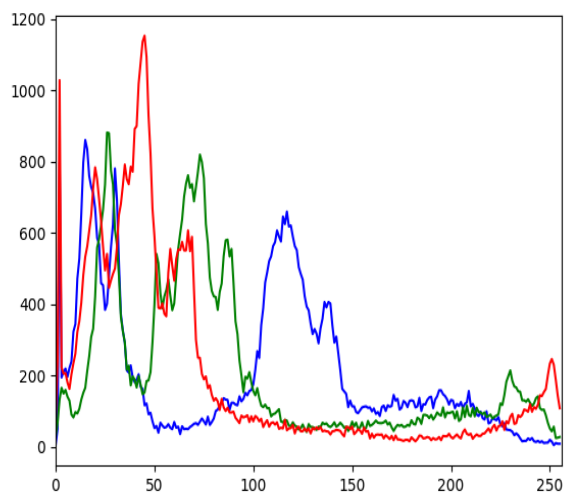
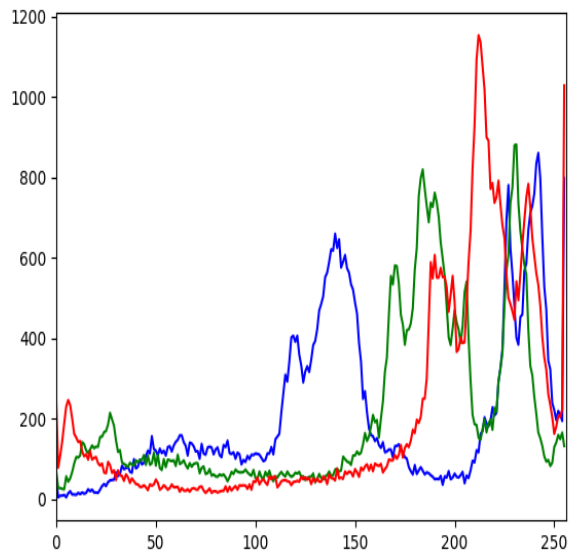
coloured-negative



gray-negative

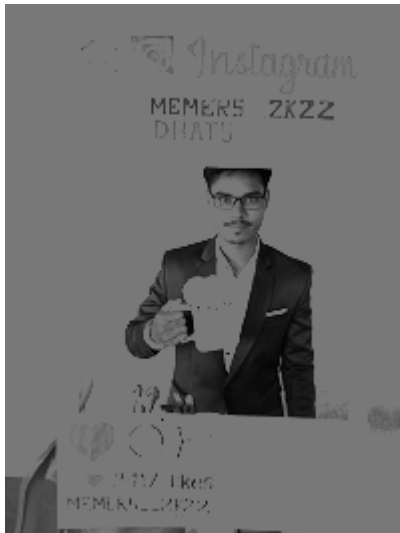


## Histogram

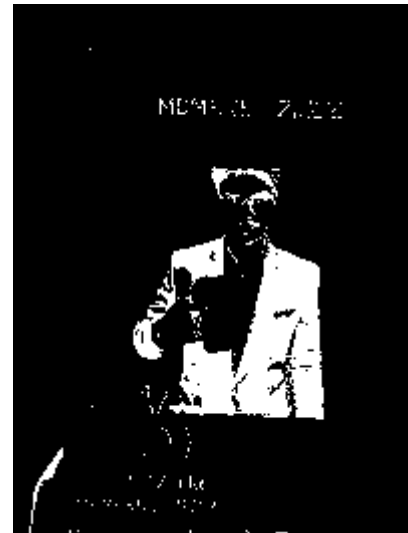


## Thresholding

Set to 0 Inverted



Set to 0



Truncated Threshold



Binary Threshold Inverted



## Binary Threshold

