

CS2PJ20 Coursework JAVA: FORMATIVE ASSESSEMENT DEMONSTRATION
(Warmup) WEEK 5

Self-assessment for week 5 formative assessment.

Your full name (PRINT): <u>Joshua Helmer</u>		
	Student's own assessment	Mark by Assessor
1.	Overall – tick which applies <input checked="" type="checkbox"/> Crashes <input checked="" type="checkbox"/> Displays arena only <input checked="" type="checkbox"/> Displays arena and drones only <input checked="" type="checkbox"/> Displays and animates the drones	0-10
2.	Class Drone <input checked="" type="checkbox"/> Constructor <input checked="" type="checkbox"/> Suitable data including unique identifier <input checked="" type="checkbox"/> Drone moves suitably <input checked="" type="checkbox"/> I understand and can explain it	0-15
3.	Class DroneArena <input checked="" type="checkbox"/> Suitable use of ArrayList of Drones <input checked="" type="checkbox"/> Suitable configuration function <input checked="" type="checkbox"/> Able to verify Drone can move suitably <input checked="" type="checkbox"/> I understand and can explain it	0-15
4.	Class ConsoleCanvas <input checked="" type="checkbox"/> Has suitable data <input checked="" type="checkbox"/> Displays console <input checked="" type="checkbox"/> I understand and can explain it	0-10
5.	Enum Direction <input checked="" type="checkbox"/> Has basic functionality <input checked="" type="checkbox"/> Has random functionality	0-10
6.	Class DroneInterface <input checked="" type="checkbox"/> Suitable menu <input checked="" type="checkbox"/> Lists information about drones <input checked="" type="checkbox"/> Animates and displays drones <input checked="" type="checkbox"/> I understand and can explain it	0-10
7.	On New and File <input checked="" type="checkbox"/> New works <input checked="" type="checkbox"/> Save works <input checked="" type="checkbox"/> Load works <input checked="" type="checkbox"/> I understand and can explain it	0-15
8.	On Code <input checked="" type="checkbox"/> My code has good structure <input checked="" type="checkbox"/> My code uses access modifiers <input checked="" type="checkbox"/> My code uses suitable short functions <input checked="" type="checkbox"/> My code has good comments <input checked="" type="checkbox"/> My code has good layout	0-15

Feedback: *perfectly explains code and structure. Code does what is intended with no errors or crashes.*