

# Josh Taylor

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## EDUCATION

### San Diego State University

B.S. in Computer Science  
Class of 2019  
GPA 3.71

### Mission Hills High School

Diploma – 2015  
GPA 4.375

## SKILLS

Java | Data Structures  
C | UNIX | Git  
IT | Communication

## COURSEWORK

Data Structures | A-  
Assembly Lang. | A-  
Intermediate Java | B+  
Introductory Java | A  
Programming Lang | A  
Comp Architecture | B+

## LINKS

[linkedin//:joshjtaylor-cs](#)  
[website//:joshjtaylor.com](#)  
[github//:joshjtaylor](#)

## HONORS

SDSU College of  
Sciences Dean's List  
(Three semesters)

## EXPERIENCE

### SDSU Office of Housing Administration | Rezcon

May 2017 – Present

- Providing IT services to residents all 14 resident halls on campus
- Maintaining and upgrading front desk computers and hall technology

### ITS San Diego State University | Student Assistant

Aug. 2015 – May 2017

- Provided technical support to SDSU Faculty and Staff with professionalism
- Created simple and comprehensible processes and walkthroughs for supported software

## ACTIVITIES

### Sigma Phi Delta – Engineering Fraternity | Webmaster | San Diego, CA

Aug. 2016 – Present

- Rebuilt the Fraternity website
- Managing the organization's Instagram and Facebook pages.

## PROJECTS

**Calculator** – Implemented hand-coded Linked List, Stack, and Queue

**Personal Website** – Developed HTML/CSS website hosted on Git-pages

**Rummy Game** – Fully functional game of rummy built in array-based language (APL)

**Unity Game (Present)** – Third-person shooter game with homemade C# scripts for character control