

# Euler formulas

The irrational number  $e$  is also known as Euler's number. It is approximately 2.718281, and is the base of the natural logarithm,  $\ln$  (this means that, if  $x = \ln y = \log_e y$ , then  $e^x = y$ . For real input,  $\exp(x)$  is always positive.

For complex arguments,  $x = a + ib$ , we can write  $e^x = e^a e^{ib}$ . The first term,  $e^a$ , is already known (it is the real argument, described above). The second term,  $e^{ib}$ , is  $\cos b + i \sin b$ , a function with magnitude 1 and a periodic phase. This means that it is possible to understand the stability of a numerical scheme by studying the real part of the complex solution (if  $e^a < 1$  we will have decay; if  $e^a > 1$  we will have growth), and to analyse its phase behaviour by studying the imaginary part.

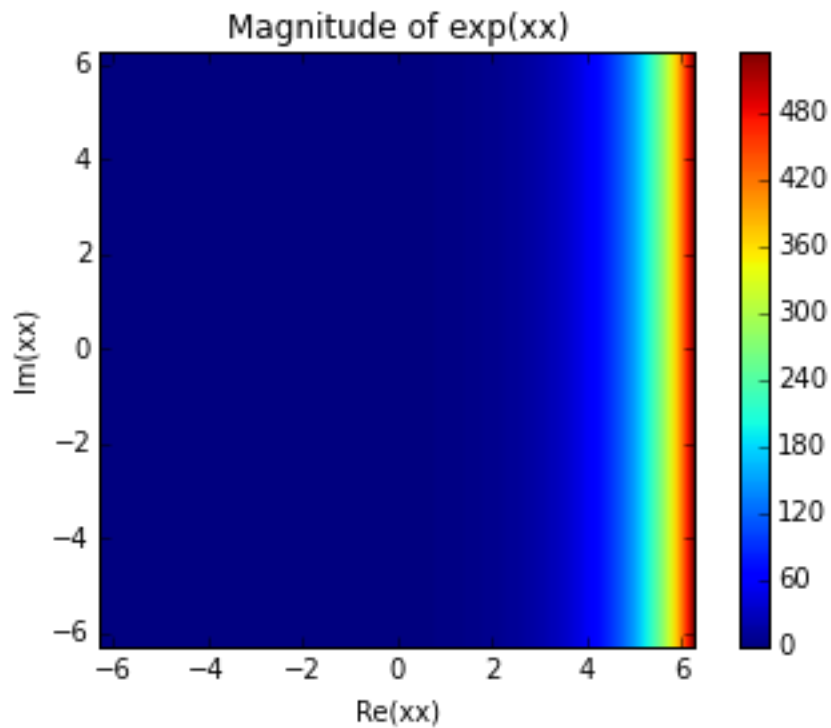
In [22]:

```
%matplotlib inline
import pylab as pl
#import matplotlib.pyplot as plt
import numpy as np
#create a complex array xx
x = np.linspace(-2*np.pi, 2*np.pi, 100)
xx = x + 1j * x[:, np.newaxis] # a + ib over complex plane
out = np.exp(xx)
```

**Now we plot the real part of complex array xx, which shows its magnitude:**

In [23]:

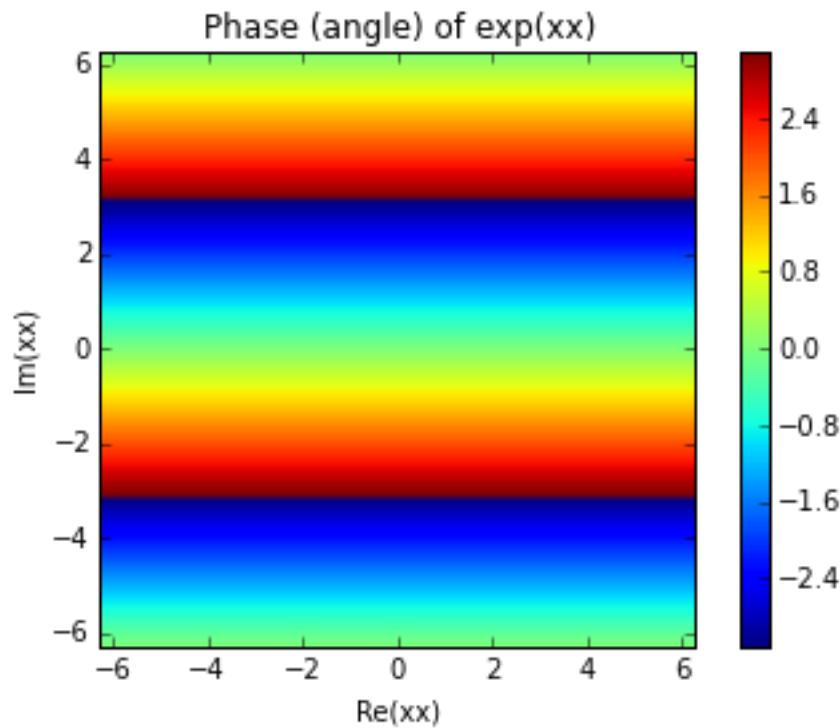
```
fig, ax = plt.subplots()
plt.imshow(np.abs(out), extent=[-2*np.pi, 2*np.pi, -2*np.pi, 2*np.pi])
ax.set_xlabel('Re(xx)')
ax.set_ylabel('Im(xx)')
plt.title('Magnitude of exp(xx)')
plt.colorbar()
plt.show()
```



**Now we plot the imaginary part of complex array xx, which shows its the phase angle:**

In [21]:

```
fig, ax = plt.subplots()
plt.imshow(np.angle(out), extent=[-2*np.pi, 2*np.pi, -2*np.pi, 2*np.pi])
plt.title('Phase (angle) of exp(xx)')
ax.set_xlabel('Re(xx)')
ax.set_ylabel('Im(xx)')
plt.colorbar()
plt.show()
```



## Appendix: reference material on complex numbers

### Complex Numbers and Wave Representation

#### Imaginary Numbers

These arise from taking roots of negative numbers. The letter  $i$  is usually used to denote  $i = \sqrt{-1}$ . Roots of quadratic polynomials  $az^2 + bz + c = 0$  are given by:

$$z = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

and can be complex if  $b^2 < 4ac$  giving the general complex number:

$$z = x + iy$$

where  $x = \text{Re}(z)$  is the real part and  $y = \text{Im}(z)$  is called the imaginary part (although  $y$  itself is real).

#### Polar Form of Complex Numbers

Polar coordinates  $r$  and  $\theta$  refer to the distance from the origin and the angle anticlockwise from the  $x$ -axis:

$$x = r \cos \theta; y = r \sin \theta.$$

Any complex number can be expressed in this polar form:

$$z = x + iy = r(\cos \theta + i \sin \theta)$$

## Exponential Form

By comparing (Taylor) series expansions of  $\sin \theta$ ,  $\cos \theta$  and  $e^x$  it is possible to arrive at Euler's formula:

$$e^{i\theta} = \cos \theta + i \sin \theta$$

where the complex exponential  $e^{i\theta}$  is defined by the power series of  $e^x$  with  $x = i\theta$ . Generally any complex number can be written in the form  $z = re^{i\theta}$ .

## Complex Conjugates

The complex conjugate to  $z$  is defined by

$$z^* = x - iy = r(\cos \theta - i \sin \theta) = re^{-i\theta}$$

NOTE: Just put a minus sign in front of any occurrence of  $i$ .

## Magnitude of a Complex Number

$$|z|^2 = z^*z = x^2 + y^2 = r^2$$

Show this from any of the alternative forms for  $z$ .

## Complex Representation of Waves

A sinusoidal wave could be represented by a sine or cosine.  $\phi(x) = \cos kx$  denotes a cosine wave with wavenumber  $k$  or wavelength  $\lambda = 2\pi/k$ . A propagating wave can be written as:

$$\phi(x, t) = A \cos(kx - \omega t)$$

where  $\omega$  is the (angular) frequency of the wave and its phase speed is  $c = \omega/k$ . We can also define a wavefunction

$$\psi = Ae^{i(kx - \omega t)}.$$

The observed wave is always given by the real part of the wavefunction. When  $A$ ,  $\omega$  and  $k$  are real numbers then clearly  $Re(\psi) = \phi$ . The complex notation is useful when we consider waves with different phases which can also grow or decay. In this case we can use complex amplitude  $A = re^{i\theta}$  and complex frequency  $\omega = \omega_r + i\omega_i$  (note that  $k$  is always defined to be real). Substituting into (???) we find:

$$\psi = re^{i(kx - \omega_r t + \theta)} e^{\omega_i t}.$$

The amplitude squared of the wave is given by:

$$|\psi|^2 = \psi^* \psi = r^2 e^{2\omega_i t}.$$

Now we can see that  $r$  and  $\theta$  are the initial wave amplitude and phase (at time  $t = 0$ ),  $\omega_r/k$  is the propagation speed of the wave in the  $x$ -direction and  $\omega_i$  is the exponential growth rate of the wave amplitude. Often the complex form is much easier to use because it is easy to multiply and divide exponential terms.

## Discrete Fourier Mode Representation

Fourier series are used as an alternative to power series (e.g., a Taylor expansion) for representing functions. They are very useful in describing physical systems which support wave motions (e.g., musical instruments, the atmosphere). For example, a tuning fork vibrates in simple harmonic motion at a single frequency. It generates sound waves which are detected as a `{\em pure tone}`. At the ear the wave has the form  $\cos \omega t$ . Other instruments (such as a piano string) emit a `{\em fundamental}` note,  $\cos \omega t$ , and its `{\em harmonics}` given by  $\cos n\omega t$  for  $n > 1$ . These are generated by string vibrations with wavelengths fitting exactly  $n$  times into twice the length of the string ( $L$ ). The sound wave observed can be described by a sum over all harmonics with differing amplitudes. In general (it will be shown in your Fourier analysis course) for a periodic domain of length  $2L$ :

$$f(x) = \sum_{n=-\infty}^{\infty} c_n e^{in\pi x/L}$$

where each  $c_n e^{in\pi x/L}$  is called a Fourier mode. The Fourier coefficients can be evaluated if  $f(x)$  is known:

$$c_n = \frac{1}{2L} \int_{-L}^L f(x) e^{-in\pi x/L} dx.$$

In numerical methods it is necessary to `{\em truncate}` the Fourier series (`???`), retaining only harmonics  $-N \leq n \leq N$ , which introduces truncation errors into the numerical solution.

In [ ]: