

# JOSH LEE

## CREATIVE DEVELOPER

A creative junior developer aspiring to establish myself as a fully fledged full stack developer. Seeking exposure to modern web technologies and approaches with a focus on React and NodeJS.

### TECHNICAL SKILLS

**Languages** | JavaScript, C# .NET CORE, Java  
**Front-End** | HTML/CSS, React, UX design  
**Database/DBMS** | Postgres, SQL Server, SSMS  
**Version Control** | Shell, Source-tree, GitHub

### EXPERIENCE

#### Junior Software Developer | INTL FCStone

Assisting with the development and maintenance of existing technology. Practical experience with API development and support documentation. Tasked mainly with improving technical ability via courses and coding exercises.

### EDUCATION

#### BSC (Hons) Computing Science (2:1)

University of East Anglia  
Module list can be provided on request.

#### Level 3 - Game Development

(Distinction \*, Distinction, Distinction)

#### 14 GCSE's | Graded A-C

incl. English, Mathematics, Biology, Physics, Chemistry



### INTERESTING PROJECTS

#### Esports Professional Site

A portfolio for a professional coach in the eSports scene. A design heavy project, using HTML, CSS and JavaScript.

#### LEGO Robot Rubik's Cube Solver

A very fun project which combined two of my passions, coding and puzzles. Developed using MATLAB and NTX RDK.

#### Personalised Arcade Stick

After being introduced to the world of fighting games, the idea of creating a personalised arcade stick was too appealing to resist.



[github.com/joshleedev](https://github.com/joshleedev)



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### REFERENCES

#### Nadeem Humdani

Tech Lead | INTL FCStone  
Available on request

#### Thomas Loudon

Developer | INTL FCStone  
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#### Kristian Domanski

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