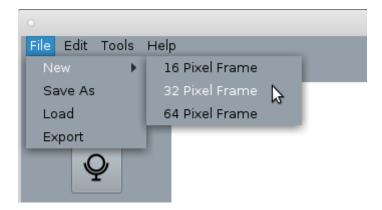
Tutorial Spriteee

Video demo at

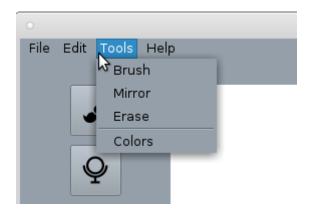
https://drive.google.com/open?id=1dRVBV47MxlU9hZF8Zba9pSVFyxTRx9i2

You start by opening the program and what you see is a ready-to-play minimal interface.

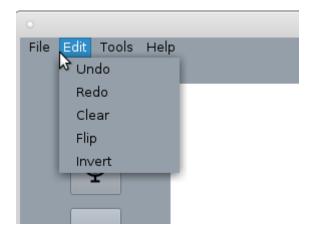
On the top left of the window you can select the different pixel sizes. You can also **Save** a project with the default extension **.ssp** and load a previously saved project.



On the same spot you can select the different **Tools** available.



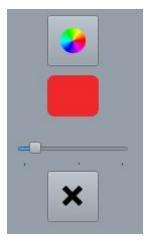
You can also use the different **Edit** special functions.



Those two button let you **Redo** and **Undo** your previous actions, and below you can see the preview of the full animation made of the different frames.



You can select your preferred **Color** and change the size of your brush by moving the slider right and left. The **Cross** button clears the current frame.



This is the frame editor where you can **Duplicate**, **Delete** and **Add** new frames to the sprite.



The most interesting features of *Spriteee* are the **Mirror** tool, the **Export to Gif**, the **Invert** function and the **Flip** function. *Enjoy!*