

Additional Problems

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These problems are taken essentially directly from our main text: Bernard Kolman and Robert E. Beck's textbook titled *Elementary linear programming with applications*.

Problem 1

Show that the following hold.

- (i) A hyperplane in \mathbb{R}^n is a convex set.
- (ii) A close half-space in \mathbb{R}^n is a convex set.
- (iii) An intersection of a finite collection of convex sets in \mathbb{R}^n is convex.
- (iv) Suppose $f : \mathbb{R}^a \rightarrow \mathbb{R}^b$ is a linear transformation. If $S \subseteq \mathbb{R}^a$ is a convex set, show that the following set is convex:

$$\{f(v) \mid v \in S\} \subseteq \mathbb{R}^b.$$

Problem 2

Consider the following LP

Maximize

$$z = 3x + 2y$$

subject to $x, y \geq 0$ and

$$2x - y \leq 6,$$

$$2x + y \leq 10.$$

- (i) Transform this problem to a problem in canonical form.
- (ii) For each extreme point of the new problem, identify the basic variables.
- (iii) Solve the given LP.

Problem 3

Consider the following simplex tableau that is missing its objective row and column.

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	
x_4	0	0	2	1	$5/2$	0	0	$6/7$
x_1	1	0	5	0	-3	0	-2	$2/7$
x_6	0	0	3	0	4	1	-4	$5/7$
x_2	0	1	0	0	$3/2$	0	0	$1/7$

Determine the departing variable if the entering variable is

- (i) x_5 ;
- (ii) x_3 ;
- (iii) x_7 .

Problem 4

Suppose $A \in \text{Mat}_{m \times n}(\mathbb{R})$, $b \in \mathbb{R}^m$, and $c \in \mathbb{R}^n$. Consider the following LP.

Maximize

$$z = c^\top x$$

subject to $x \geq 0$ and

$$Ax \leq b.$$

Show that if u and v are feasible solutions, then the following point is a feasible solution:

$$w = \frac{1}{3}u + \frac{2}{3}v.$$

Problem 5

Use one iteration of the Simplex Algorithm to obtain the next tableau from the following.

	x_1	x_2	x_3	x_4	x_5	
x_3	$2/3$	0	1	$3/5$	0	$3/2$
x_2	$3/2$	1	0	1	0	$5/2$
x_5	5	0	0	$2/9$	1	$2/3$
	4	0	0	-5	0	$7/3$

Problem 6

Consider the system of equations $Ax = b$ where

$$A = \begin{bmatrix} 2 & 3 & 1 & 0 & 0 \\ -1 & 1 & 0 & 2 & 1 \\ 0 & 6 & 1 & 0 & 3 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 1 \\ 4 \end{bmatrix}.$$

Determine (with justification) whether each of the following points is a basic solution to the system:

$$\begin{bmatrix} 1 \\ 0 \\ -1 \\ 1 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 2 \\ -5 \\ 0 \\ -1 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 1 \end{bmatrix}.$$

Problem 7

Consider the following tableau that arose from solving an LP by the simplex method.

x_1	x_2	x_3	s_1	s_2	s_3	
1	5	2	0	0	3	20
0	2	4	1	0	-4	6
0	2	-1	0	1	3	12
0	-5	-3	0	0	3	12

- (i) identify the basic feasible solution and basic variables in this tableau.
- (ii) Compute the next tableau using the simplex method.
- (iii) identify the basic feasible solution and basic variables in the new tableau from (ii).

Problem 8

Use the Two-Phase Method to solve the following LP.

Maximize

$$z = x_1 + 2x_2 + x_3$$

subject to $x \geq 0$ and

$$3x_1 + x_2 - x_3 = 15,$$

$$8x_1 + 4x_2 - x_3 = 50,$$

$$2x_1 + 2x_2 + x_3 = 20.$$