**Options table**

**pid** - puzzle id

**uid** - user/player id

**time** - Unix timestamp

**error** - if there was some error processing the options file

**sound** - sound on

**music** - music on

**switch\_residue\_colors** - “colorblind” mode on

**view\_options\_\_dark\_background** - make background dark

**advanced\_mode** - used “advanced mode”

**update\_group** - update group setting

**Puzzle table**

**nid** - puzzle id

**title** - puzzle title

**created** - created date

**Ranks table**

**pid** - puzzle id

**uid** - user/player id

**gid** - group id

**type** - 1: soloist 2: evolver

**best\_score** - best score

**cur\_score** - most recent score