# Introduction to Computational Optimal Transport

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## "Distance" between Two Probability Distributions

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To do so, we minimise the Kullback-Leibler divergence between p and q:

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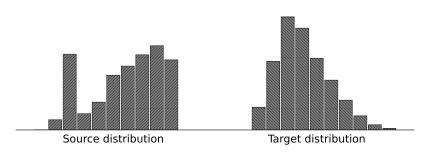
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- ▶ Measures the relative entropy between *p* and *q*.
- Examples: maximum likelihood, variational inference, etc.
- ▶ Always non-negative:  $\forall p, q, \ \mathsf{KL}(p \parallel q) \geq 0$ .
- Zero iff p and q are equal.
- ▶ But not symmetric in general:  $KL(p \parallel q) \neq KL(q \parallel p)$ .
- ▶ Similar to Bregman, KL divergence is *not* a distance metric.

### Moving Masses

Consider each (discrete) probability distribution as a pile of sand.

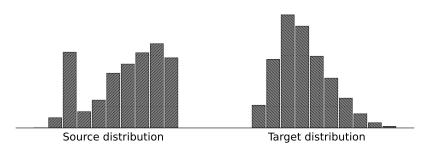
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- No matter what pile, its total mass is 1.



The question is, how do we move one pile to another efficiently?

- Move some mass from a bin in p to a bin in q.
- Cost proportional to amount of mass moved.

# Moving Masses Optimally 1: Objective Function

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Therefore, the total cost is

$$\sum_{i=1}^{n} \sum_{j=1}^{n} \mathbf{C}_{i,j} \cdot \mathbf{X}_{i,j} = \langle \mathbf{C}, \mathbf{X} \rangle.$$

We will aim to minimise this cost.

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Such an X satisfying these constraints is called a coupling of r and c. That is, X is a joint distribution with marginals r and c.

To get the optimal cost, we solve the linear program:

$$\begin{array}{ccc} \text{minimise} & \langle \textbf{C}, \textbf{X} \rangle \\ & \textbf{X} & \geq & \textbf{0} \\ \text{subject to} & \textbf{X} \textbf{1} & = & \textbf{r} \\ & \textbf{X}^\top \textbf{1} & = & \textbf{c}. \end{array}$$

We can extend this problem for (continuous) distributions p and q:

$$\min_{\pi \in \Pi(p,q)} \mathbb{E}_{(\mathbf{x},\mathbf{x}') \sim \pi} \left[ c(\mathbf{x},\mathbf{x}') \right],$$

where  $\pi$  is a coupling of p and q, and  $c(\cdot, \cdot)$  is a cost function.

In fact, if c is a distance metric, we have the  $\rho$ -Wasserstein distance:

$$W_{
ho}(p,q) = \inf_{\pi \in \Pi(p,q)} \left( \mathbb{E}_{(\mathsf{x},\mathsf{x}') \sim \pi} \left[ c(\mathsf{x},\mathsf{x}')^{
ho} 
ight] \right)^{1/
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We will focus on solving for the optimal transport plan X in the discrete case.

#### Example: Word Mover's Distance 1

Word2Vec is a common word embedding in natural language processing.

- Each word in the vocabulary is mapped to a d-dimensional vector.
- ▶ The embedding is trained to accurately predict a word given its context.
  - Given a context  $c = [the, Prime, \Box, of, Australia]$
  - We should have  $p(\square = \text{Minister} \mid c) > p(\square = \text{Governor} \mid c)$ .

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The Word2Vec space also encodes interesting semantic relationships.

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- 1. How do we represent a document?
- 2. How do we define the cost between moving from word i to word j?

#### Example: Word Mover's Distance 2

- 1. Document as a bag of words.
  - ▶ Count the occurrences of each word in a document.
  - ▶ Then normalise so the frequencies add up to 1.
  - Each document is now a histogram. Very sparse: most bins are 0.

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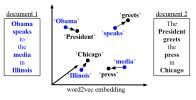
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  - Let  $\mathbf{v}_i$ ,  $\mathbf{v}_j$  denote the embeddings of these words.
  - ▶ Then  $\mathbf{C}_{i,j} = \|\mathbf{v}_i \mathbf{v}_j\|_2$ . Cost is proportional to distance.

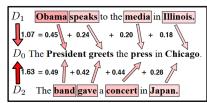
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So, given two documents  $\bf r$  and  $\bf c$ , both as probability distributions over the vocabulary, the distance between them is the solution to the same problem:

$$\min_{\boldsymbol{X}} \left\langle \boldsymbol{C}, \boldsymbol{X} \right\rangle \text{ s.t. } \boldsymbol{X} \geq \boldsymbol{0}, \boldsymbol{X} \boldsymbol{1} = \boldsymbol{r}, \boldsymbol{X}^{\top} \boldsymbol{1} = \boldsymbol{c}.$$

The optimal value is called the word mover's distance.





- (a) Moving words between two documents
- (b) Word mover's distance between  $D_0$  and two other sentences  $D_1$ ,  $D_2$ .

Figure: Visual illustration of the word mover's distance. Source: Kusner et al.

What can we do after calculating document distances?

- ▶ *k*-nearest neighbour prediction.
- Agglomerative clustering.
- etc.

Given the linear program above, we can solve it using widely implemented methods like the *simplex* algorithm. Here's an example using cvxpy.

```
x = cp.Variable(n * n)
objective = cp.Minimize(C.flatten() @ x)

constraints = [x >= 0]

for i in range(n):
    constraints.append(cp.sum(x[n * i:n * i + n:]) == r[i])

for j in range(n):
    constraints.append(cp.sum(x[j::n]) == c[j])

prob = cp.Problem(objective=objective, constraints=constraints)
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We will solve the problem numerically by designing two techniques, *regularisation* and *duality*.

Define a slightly modified objective function:

$$f(\mathbf{X}) := \langle \mathbf{C}, \mathbf{X} \rangle - \gamma \mathbf{H}(\mathbf{X}) = \langle \mathbf{C}, \mathbf{X} \rangle + \gamma \sum_{i,j} \mathbf{X}_{i,j} \log \mathbf{X}_{i,j}.$$

- ▶  $\mathbf{H}(\mathbf{X}) := -\sum_{i,j} \mathbf{X}_{i,j} \log \mathbf{X}_{i,j}$  is the discrete entropy of a coupling matrix.
  - $\triangleright$  Forces all  $\mathbf{X}_{i,j}$  to be positive.
  - ▶ By convention,  $H = -\infty$  if any component is 0.
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### Why add this term?

- ► The entropy is 1-strongly concave, which makes f  $\gamma$ -strongly convex w.r.t  $\|\cdot\|_1$ . Therefore, it accepts a unique minimiser.
- We can implicitly remove the constraint X > 0.
- ▶ (Other motivations are traced back to modelling in transport theory.)

We have the entropic regularised problem as follows:

$$\min_{\mathbf{X}} \ \{ f(\mathbf{X}) := \langle \mathbf{C}, \mathbf{X} \rangle + \gamma \, \langle \mathbf{X}, \log \mathbf{X} \rangle \} \quad \text{s.t.} \ \mathbf{X} \mathbf{1} = \mathbf{r} \ \text{and} \ \mathbf{X}^{\top} \mathbf{1} = \mathbf{c}.$$

What is the relationship between the original and regularised problems? The following result ([2, Proposition 4.1]) describes it.

#### **Theorem**

Let L and  $L_{\gamma}$  be the optimal objective values for the original linear program and the regularised problem, respectively. Then, as  $\gamma \to 0$ ,  $L_{\gamma} \to L$ .

In other words, we recover the original solution as regularisation vanishes.

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This problem has

- $ightharpoonup n^2$  variables:  $\mathbf{X}_{i,j}$   $(i,j=1,\ldots,n)$ .
- ightharpoonup 2n equality constraints: n rows, n columns.

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Let  $\mathbf{g},\mathbf{h}\in\mathbb{R}^n$  be the dual variables associated with the two equality constraints. The Lagrangian is

$$\mathcal{L}(\mathbf{X}, \mathbf{g}, \mathbf{h}) = \langle \mathbf{C}, \mathbf{X} \rangle + \gamma \left\langle \mathbf{X}, \log \mathbf{X} \right\rangle + \left\langle \mathbf{g}, \mathbf{X} \mathbf{1} - \mathbf{r} \right\rangle + \left\langle \mathbf{h}, \mathbf{X}^{\top} \mathbf{1} - \mathbf{c} \right\rangle.$$

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At optimality, the gradient of the Lagrangian w.r.t. X is zero. This helps us establish the relationship between **X** and the dual variables **g** and **h**.

Since  $\mathcal{L}(\mathbf{X}, \mathbf{g}, \mathbf{h})$  is jointly strongly convex w.r.t.  $\mathbf{X}$ , we solve  $\nabla_{\mathbf{X}_{i,j}} \mathcal{L}(\mathbf{X}, \mathbf{g}, \mathbf{h}) = 0$  as follows.

The components of  $\mathcal{L}$  containing  $\mathbf{X}_{i,j}$  are

$$\mathcal{L}_{i,j}(\mathbf{X}, \mathbf{g}, \mathbf{h}) = \mathbf{C}_{i,j} \cdot \mathbf{X}_{i,j} + \gamma \cdot \mathbf{X}_{i,j} \cdot \log \mathbf{X}_{i,j} + \mathbf{g}_i \cdot \mathbf{X}_{i,j} + \mathbf{h}_j \cdot \mathbf{X}_{i,j}.$$

Setting the gradient to zero:

$$\frac{\partial \mathcal{L}_{i,j}(\mathbf{X}, \mathbf{g}, \mathbf{h})}{\partial \mathbf{X}_{i,j}} = \mathbf{C}_{i,j} + \gamma \log \mathbf{X}_{i,j} + \gamma + \mathbf{g}_i + \mathbf{h}_j = 0,$$

which gives

$$\mathbf{X}_{i,j} = \exp\left\{rac{1}{\gamma}\left(-\mathbf{C}_{i,j} - \mathbf{g}_i - \mathbf{h}_j
ight) - 1
ight\}.$$

We can rewrite X as:

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Further, if we let 
$$\mathbf{u}=\exp\left\{-\frac{\mathbf{g}}{\gamma}-\frac{1}{2}\right\}$$
 and  $\mathbf{v}=\exp\left\{-\frac{\mathbf{h}}{\gamma}-\frac{1}{2}\right\}$ , then 
$$\mathbf{X}=\mathrm{diag}(\mathbf{u})\mathbf{K}\mathrm{diag}(\mathbf{v}).$$

The solution **X** only depends on two (unknown) scaling variables  $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n_{++}$ .

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The question now is, how do we find  $\mathbf{u}$  and  $\mathbf{v}$ ?

## Solving OT: The Sinkhorn Algorithm 1

Iterative algorithm based on a simple idea.

If X is the solution, it must satisfy

$$\begin{array}{ll} \text{X} 1 = r & \text{(Marginal constraints for rows)} \\ \text{diag}(\textbf{u}) \text{K} \text{diag}(\textbf{v}) 1 = r & \text{(First-order condition)} \\ \text{diag}(\textbf{u}) (\text{K} \textbf{v}) = r & \text{(Since diag}(\textbf{v}) 1 = \textbf{v}) \\ \textbf{u} \odot (\text{K} \textbf{v}) = r. & \text{(Element-wise multiplication)} \end{array}$$

This suggests us that, if v is kept fixed, u should be updated as

$$\mathbf{u} = \mathbf{r} \oslash (\mathbf{K}\mathbf{v}).$$
 (Element-wise division)

Similar for v.

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Iterative algorithm based on a simple idea.

If X is the solution, it must satisfy

$$\begin{array}{ll} \text{X1} = r & \text{(Marginal constraints for rows)} \\ \text{diag}(\textbf{u}) \text{Kdiag}(\textbf{v}) \textbf{1} = r & \text{(First-order condition)} \\ \text{diag}(\textbf{u}) (\text{Kv}) = r & \text{(Since diag}(\textbf{v}) \textbf{1} = \textbf{v}) \\ \textbf{u} \odot (\text{Kv}) = r. & \text{(Element-wise multiplication)} \end{array}$$

This suggests us that, if v is kept fixed, u should be updated as

$$\mathbf{u} = \mathbf{r} \oslash (\mathbf{K}\mathbf{v}).$$
 (Element-wise division)

Similar for v.

Sinkhorn: start with positive vectors  $\mathbf{u}_0, \mathbf{v}_0$ . Alternatingly update  $\mathbf{u}$  and  $\mathbf{v}$  as

$$\mathbf{u}_{k+1} = \mathbf{r} \oslash (\mathbf{K} \mathbf{v}_k),$$
  
 $\mathbf{v}_{k+1} = \mathbf{c} \oslash (\mathbf{K}^\top \mathbf{u}_{k+1}).$ 

Here's a simple implementation in numpy.

```
1  K = np.exp(-C / gamma)
2  u = np.random.rand(n)
3  v = np.random.rand(n)

4
5  for i in range(num_iters):
6     if i % 2 == 0:
7         u = r / (K @ v)
8     else:
9         v = c / (K.T @ u)

11  X = np.diag(u) @ K @ np.diag(v)
```

How should we set num\_iters? Given a tolerance  $\epsilon$ :

- ▶ Row constraints violation:  $\|\mathbf{X}\mathbf{1} \mathbf{r}\| < \epsilon$ .
- ▶ Column constraints violation:  $\|\mathbf{X}^{\top}\mathbf{1} \mathbf{c}\| < \epsilon$ .
- ► A combination of them.

It turns out, these conditions relate to the convergence of  $(\mathbf{u}_k, \mathbf{v}_k)$  to  $(\mathbf{u}^*, \mathbf{v}^*)$  (details omitted).

Why do the Sinkhorn iterates  $(\mathbf{u}_k, \mathbf{v}_k)$  converge to  $(\mathbf{u}^*, \mathbf{v}^*)$ ? A sketch

▶ The objective function f(X) can be written as a KL divergence:<sup>1</sup>

$$\begin{split} f(\mathbf{X}) &= \langle \mathbf{X}, \mathbf{C} + \gamma \log \mathbf{X} \rangle \\ &= \gamma \left\langle \mathbf{X}, -\log \underbrace{\left(e^{-\mathbf{C}/\gamma}\right)}_{=\mathbf{K}} + \log \mathbf{X}\right) \right\rangle \\ &= \gamma \left\langle \mathbf{X}, \log \frac{\mathbf{X}}{\mathbf{K}} \right\rangle \\ &= \gamma \mathbf{K} \mathbf{L}(\mathbf{X} \parallel \mathbf{K}). \end{split}$$

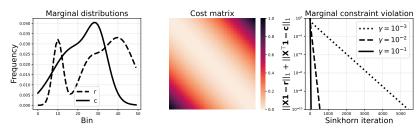
- ▶ The operation  $\mathbf{u}_{k+1} = \mathbf{r} \oslash (\mathbf{K}\mathbf{v}_k)$  is equivalent to a *proximal projection* of  $\mathbf{X}$  onto the affine set  $\{\mathbf{X} \colon \mathbf{X}\mathbf{1} = \mathbf{r}\}$ . Similar for  $\mathbf{v}_{k+1}$ .
- ► These iterative projections are known to converge to **X** that minimises the KL divergence above.

We omit the convergence rate analysis in this lecture.

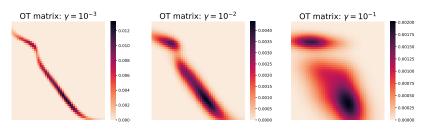
<sup>&</sup>lt;sup>1</sup>KL is also defined for "non-probability" matrix **K**. It is still non-negative and is zero iff the two <sup>44</sup> matrices equal.

## Solving OT: The Sinkhorn Algorithm 4

Here's an example of running Sinkhorn between two Gaussian mixtures.



Effect of regularisation strength  $\gamma$  on the sparseness of solution.

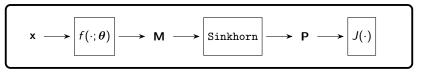


### Optimal Transport: Open Problems

# Many open problems relating to optimal transport:

- ▶ Other regularisers than entropy:  $\ell_1$ ,  $\ell_2$ ,  $\ell_\infty$ , etc.
- Unbalanced sources: what if r and c don't have the same total mass? We could only transport a portion of them.
  - Unbalanced OT: using more KL regularisers in the objective.
  - ▶ Partial OT: constrain the amount of transported mass to some value.
- ▶ Multi-marginal OT: when you have more than 2 sources of mass.
  - High-dimensional problem. Requires tensor operations.
- Any other algorithms than Sinkhorn?
  - ▶ OT is a case of  $\min_{\mathbf{x}} f(\mathbf{x})$  s.t.  $\mathbf{A}\mathbf{x} = \mathbf{b}$ , where f is strongly convex.
  - Therefore, the dual problem  $\min_{\mathbf{y}} g(\mathbf{y})$  has a smooth and differentiable objective.
  - ► This makes (accelerated) gradient methods particularly useful.
- ▶ Applications of OT: generative modelling (diffusion models), etc.
- And many more...

- [1] Stephen Gould, Dylan Campbell, Itzik Ben-Shabat, Chamin Hewa Koneputugodage, and Zhiwei Xu. "Exploiting Problem Structure in Deep Declarative Networks: Two Case Studies". In: OT-SDM 2022: The 1st International Workshop on Optimal Transport and Structured Data Modeling (2022) (cit. on p. 49).
- [2] Gabriel Peyré and Marco Cuturi. "Computational Optimal Transport: With Applications to Data Science". In: Foundations and Trends® in Machine Learning 11.5-6 (2019), pp. 355–607 (cit. on p. 33).
- [3] Jason Altschuler, Jonathan Niles-Weed, and Philippe Rigollet. "Near-Linear Time Approximation Algorithms for Optimal Transport via Sinkhorn Iteration". In: Advances in Neural Information Processing Systems. 2017.
- [4] Matt Kusner, Yu Sun, Nicholas Kolkin, and Kilian Weinberger. "From Word Embeddings to Document Distances". In: *International Conference on Machine Learning*. 2015, pp. 957–966 (cit. on p. 27).



Problem:  $\min_{\theta} J$ , where, **P** is the solution to the entropic regularised OT.

Our goal is to find  $DJ(\theta) = DJ(\mathbf{P}) \cdot DSinkhorn(\mathbf{M}) \cdot Df(\mathbf{M}; \theta)$ .

- ▶ DJ(P) and  $Df(M; \theta)$  can be found normally as in a imperative node.
- However, DSinkhorn(M) requires unrolling all Sinkhorn steps, which is a huge memory requirement.

This fits directly into the deep declarative network setting

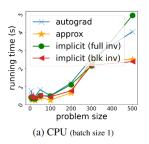
minimise 
$$J(\mathbf{y}(\mathbf{x}))$$
 where  $\mathbf{y}(\mathbf{x}) \in \arg\min_{\mathbf{u}} f(\mathbf{x}, \mathbf{u}) \text{ s.t. } h_i(\mathbf{x}, \mathbf{u}) = 0, i = 1, \dots, p,$ 

where y acts as P and x as M.

We learned that the expression for Dy(x) is

$$\mathbf{H}^{-1}\mathbf{A}^{\top}(\mathbf{A}\mathbf{H}^{-1}\mathbf{A}^{\top})^{-1}(\mathbf{A}\mathbf{H}^{-1}\mathbf{B}-\mathbf{C})-\mathbf{H}^{-1}\mathbf{B}.$$

The most expensive operation is computing  $(\mathbf{A}\mathbf{H}^{-1}\mathbf{A}^{\top})^{-1}$ . Luckily, this is a *block* matrix, containing only non-zero blocks along the diagonal. Therefore, we can invert it more efficiently.



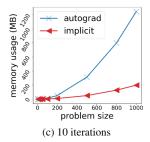


Figure: Time and memory comparison for autograd and implicit differentiation. Source: Gould et al.