
90s retro sounds 2

Battle



Introduction

Thank you very much for using "90s Retro Sounds 2- Battle" (hereinafter referred to as "this software").

This software is a product created by Takayuki AMANUMA, and it is a collection of music data that can be used in the game production support software "Maker" series.

About this software

This software is a collection of music materials created to mimic the atmosphere of 1990s consumer RPGs. It is what is called "chiptune," but instead of bleeps, it is music with a kind of unique atmosphere created by sampling actual instruments but within the constraints of the number of simultaneous sounds. This software contains 10 tracks inspired by battle scenes and end-of-battle scenes, as many of you may have been crazy about RPGs in the 1990s. We hope it will add a nostalgic atmosphere to your work.

Included music

No.	Titles	File name	1 loop time
1	Fighting Demonic Beasts	retrosound290_bat01	0'46"
2	Strength, Wisdom, and	retrosound290_bat02	0'44"
3	Battle of the Magicians	retrosound290_bat03	0'45"
4	In the roar	retrosound290_bat04	0'59"
5	Challenge that demon.	retrosound290_bat05	1'19"
6	risk one's life	retrosound290_bat06	0'45"
7	Winter Storm	retrosound290_bat07	1'21"
8	That which dispels the darkness	retrosound290_bat08	1'23"
9	stop raining or snowing	retrosound290_bat09	0'09"
10	the end of the battle	retrosound290_bat10	0'15"

System Requirements

System capable of running "RPG Maker MZ" and "RPG Maker MV".

How to use this software

Please follow the bellow steps when you install materials data to RPG Maker MZ and RPG Maker MV.

1. Run the editor of RPG Maker MZ or RPG Maker MV and open the project to which you want to add materials to.
2. Select [Tools]> [Resource Manager] from the main menu.
3. The [Resource Manager] screen will be displayed.
4. Select the "audio/bgm" folder. (If there is no folder, manually create a "bgm" folder in the project folder under the directory your_project_folder/audio)
5. Click the [Import] button at the screen's top right.
6. Select the folder that contains the materials.
7. Select the materials file you want to add.

* If you want to use other Maker series, please refer to the manual included with each Maker series and import the materials.

END USER LICENSE AGREEMENT

IMPORTANT, READ CAREFULLY

This asset is a product for RPG Maker MZ and RPG Maker MV, however, the terms and conditions of use are subject to the terms and conditions in the URL below. Please refer to the following

URL.

<https://rpgmakerofficial.com/support/rule/?id=2>

Your game must include additional documentation that clearly indicates the use of the Product and the following copy:

(C) Takayuki AMANUMA

Developer

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Publisher

Gotcha Gotcha Games Inc.

Customer Support

<https://rpgmakerofficial.com/en/contactform/>

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* NOTE: We cannot answer any inquiries that are not related to the Product and/or how to use the Product.

Official Store:

<https://rpgmakerofficial.com/>