# joshpen

jpa95@sfu.ca

Nobelto 6

joshpeng1999.github.io/myWebsite

0

github.com/joshpeng1999

linkedin.com/in/joshuapeng1999



## Work Experience

# Traction on Demand (Salesforce Partner Company) | Software Developer Intern

#### May 2021 - Present (8-month term)

• Resolved business infrastructure issues of 3 different companies by devising custom Salesforce solutions based on client requests

Joshua Peng

- Developed Salesforce custom components using Apex for backend and LWC for front-end as well as SOQL for database queries
- Addressed over 20+ Jira tickets/bugfixes and efficiently solved critical problems before client deadlines

### AutoMetrics | Full-Stack Developer

#### Sept 2020 - Dec 2020 (4-month term)

- Created a web application in React and Bootstrap that automated inspection of industrial welding operations and improved manufacturing productivity by 10-25%
- Configured back-end API endpoints in Django that called machine learning algorithms on welding videos to detect abnormalities
- Connected WebSockets to seamlessly stream live videos and electrical data from cameras/sensors to the front-end application

## **Projects**

# Dungeon Dasher | Java Maven

#### Feb 2020 - May 2020

- Delegated tasks as the project lead and co-developed an original single player adventure game for a school project
- Applied Object-Oriented Programming Principles in Java for cleaner development and wrote automated Unit/Integration tests
- Ranked #1 as the best-developed game in our class to gain an additional 5% bonus to our final grade

### Storm Area 52 | C# Unity

#### Sept 2019 - Dec 2019

- Collaborated cohesively with a group of 5 to program an original 2-player stealth/puzzle/party game
- Utilized C# and the Unity game engine to create reusable prefabs for quicker and efficient game design and development
- Designed original levels, character sprites, and animations, as well as a concept trailer: <u>youtu.be/M0YICHg-8wA</u>

## Education

#### Simon Fraser University

#### **BSc Computer Science**

Intended Graduation: Spring 2023

### Skills

#### **Programming Languages**

Python, Java, JavaScript, C/C++, C#, HTML, CSS, Apex

#### **Web Frameworks**

React, React Native, Django, Lightning Web Components

#### **Database**

PostgreSQL, MySQL, NoSQL(Firebase), SOQL

#### **Developer Tools**

Unity, Git, Github/GitLab, Jira, Bitbucket, Docker, Figma

### Volunteering

# SFU SURGE | Director of Technology

#### Sept 2020 - Present

- Completed developer-related tasks for SFU Surge, a massively growing technology club at SFU
- Developed and maintained <u>sfusurge.com</u> with React, a website visited by 100+ club members
- Partnered up with a team of 4 to create a website in React for StormHacks (stormhacks.com), a virtual hackathon with an attendance of 300+ participants