

# Josh Quesenberry

Design liberally swiped from Wikipedia

Josh Quesenberry (/kwez-n-berry/) is a [software engineer](#), [graphic designer](#), and [creative problem-solver](#).

He worked formerly as a journalist (in several roles) and an educator (in several roles), and now seeks to join his excellent talents for communication and teamwork with his passion for programming.

## A full-stack human

- **A great teammate:** friendly, flexible, and always enthusiastic about what's next.
- A junior **software developer**, proficient in React, Ruby on Rails, JavaScript, JQuery, and lots more (see below for details).
- Absolutely stellar verbal and **written communication** skills.
- Fully at ease with providing training or presenting projects in **group settings**.
- Experience **analyzing data** to reveal trends and **identify company priorities**.
- Excellent **design skills**.
- **Fluent in Spanish**.

## Recent engineering/web design experience

**University** • Denver, CO • 2018-2019

**Software Engineer • Product Manager**

- Completed **MERN-stack web application** leading up to, and past, live launch.
- Took on role of **product manager** to meet tight deadline for launch.
- Handled **onboarding of junior developers**.
- Created an integrated **responsive design** from scratch.
- Translated sitewide style guide to **working CSS**.

## Recent education

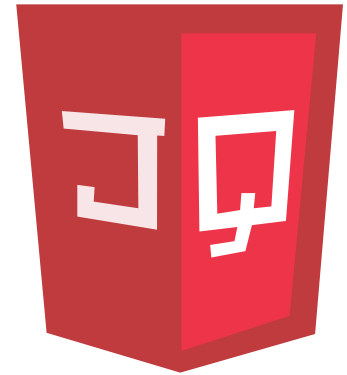
**Tuliva UX/UI Design Program** • Denver, CO • 2016 graduate

Six-week, 20-hours-per-week program taught all aspects of professional UX design: information architecture, user research and modeling, product development cycles.

**Galvanize Full-Stack Web Development Program** • Denver, CO • 2015 graduate

Six-month, 40-hours-per-week program taught Ruby on Rails along with user-interface design (including advanced JavaScript/jQuery), database development and API integration.

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**Want to know more?**

Josh's full job history and education won't fit on one page! An extended résumé is at [joshqberry.com](http://joshqberry.com).

### Josh Quesenberry (J. Quesenberricus) technical skill sets

Core technical skills	Design & front end	Adobe Creative Cloud	Illustrator • InDesign • Photoshop
		Web Design	Bootstrap • CSS • HTML • JavaScript • jQuery • Sass • Styled Components
	Back end		Node.js • React • Redux • Ruby • Ruby on Rails
	Databases		MongoDB • PostgreSQL
Other notable experience	Testing & tools		Cypress • Git
	API integration		... with many major platforms, including Facebook, Instagram, Marvel Comics, Twitter, YouTube
	Exploration		... with several other languages/tools, including C, C#, RSpec, Rake, Visio, Visual Studio
	Hardware		Experience with microcontroller programming (using Arduino Uno)