

You need to Have Xcode, MacRuby and BridgeSupport.

http://www.macruby.org/downloads.html

http://www.macruby.org/files/ BridgeSupport%20Preview%203.zip





MacRuby

- Mac + Ruby = MacRuby
- macruby
- macirb
- macgem

Objective-C Primer

- Many Classes prefixed with NS.
- Apps work from inside a Runloop.
- Callbacks and Delegation.
- Cocoa API: Foundation, AppKit, CoreData.
- Xcode + Interface Builder.

Objective-C Primer

- Objects "pass messages" and look like: [object method:argument];
- Always call alloc and init (avoid new)
 [[MyClass alloc] init];
- Supports garbage collection (not iOS), blocks, dynamic typing...
- http://cocoadevcentral.com/d/learn_objectivec/



What is MacRuby?

MacRuby is an implementation of Ruby 1.9 directly on top of Mac OS X core technologies such as the Objective-C runtime and garbage collector, the LLVM compiler infrastructure and the Foundation and ICU frameworks. It is the goal of MacRuby to enable the creation of full-fledged Mac OS X applications which do not sacrifice performance in order to enjoy the benefits of using Ruby.

Let me summarize...

- You need a Mac.
- You need to use Ruby.
 (I mean seriously, who doesn't...)
- Build applications for OS X 10.6+
 - LLVM, Objective-C Runtime + GC
 - Core Foundation Frameworks



Enough Talky, Talky...

Let's build something!

Okay. But first.

- Install Xcode.
- Install MacRuby.
- PSA: HotCocoa is dead. Don't use it.
- If using RVM don't change default...
 'rvm --default use system'

More on the RVM Issue

- RVM is awesome.
- create and .rvmrc to set project specific ruby versions that are not system.
- Your .rvmrc file should look like this rvm ruby-1.9.2-p180@your_project



Enough Talky, Talky...

Let's build something. For real this time!



DEMOHello RubyConf!

A quick example to get us started.



Things to note

- If you want use a Framework framework 'Growl'
- If you want use a GEM require 'rubygems' require 'cloudfiles'



Things to note

- If you want to provide KVC attr_accessor :imageView
- Message passing with to Objective-C doSomethingWithAColor(color, andShape:shape) OR doSomethingWithAColor(color, :andShape => shape)

Advanced MacRuby

Albeit painfully slowly, it was in fact possible to do some of the previous in RubyCocoa. I was promised MacRuby hotness at this session. What gives?!?

Advanced MacRuby

- Bridge Support & Scripting Bridge
- Grand Central Dispatch
 - NSOperationQueue
 - Dispatch Groups/Queues
- Sandboxing
- Building for the App Store

Bridge Support

- BridgeSupport Preview adds support for:
 - Clang/LLVM & Blocks
 - ALL SYSTEM FRAMEWORKS
- Provides a tool to generate bridge support for YOUR own API.
- gen_bridge_metadata

Scripting Bridge

- Provides access from MacRuby to AppleEvent infrastructure (AppleScript).
- Uses bridgesupport XML files access the scriptable interface.

Grand Central Dispatch

- Tasks
- Queues
 - Main serial, you're main thread.
 - Private serial, instances run in parallel.
- Groups

NSOperationQueue

- Subclass NSOperation with your own logic 'main' method.
- Create NSOperationQueue or use the Main Queue
- Create NSOperation (with Block).
- Add NSOperation.





Todays Feature Menu

Dispatch::Queue (queue.sync)
Dispatch::Queue (queue.async)
Dispatch::Group

Dispatch::Queue.concurrent.async

Futures



Sandboxing

• Sandbox to restrict access to network, internet, and filesystem.

```
begin
   File.new("/tmp/you-bet.txt", "w").close
   Sandbox.no_writes.apply!
   File.new("/tmp/no-way.txt", "w"). close
rescue SystemCallError => ex
   puts ex.class
   puts ex.message
end
```

Building for the App Store

- Embed the MacRuby runtime inside an application bundle.
- Also embed gems and BridgeSupport files.

```
macruby_deploy --embed --bs --gem googl --gem
rackspace Balloon.app
```



MacRuby Takeaway

github.com/castlerock/macruby_rci2011 github.com/castlerock/balloon

If you are smarter than me fork, fix and submit a pull request.